Relatório: Trabalho Prático 2 Soluções para problemas difíceis

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Abstract. This meta-paper describes the style to be used in articles and short papers for SBC conferences. For papers in English, you should add just an abstract while for the papers in Portuguese, we also ask for an abstract in Portuguese ("resumo"). In both cases, abstracts should not have more than 10 lines and must be in the first page of the paper.

Resumo. Este meta-artigo descreve o estilo a ser usado na confecção de artigos e resumos de artigos para publicação nos anais das conferências organizadas pela SBC. É solicitada a escrita de resumo e abstract apenas para os artigos escritos em português. Artigos em inglês deverão apresentar apenas abstract. Nos dois casos, o autor deve tomar cuidado para que o resumo (e o abstract) não ultrapassem 10 linhas cada, sendo que ambos devem estar na primeira página do artigo.

1. Introdução

Lorem Ipson

2. Conceitos Básicos

O problema do caixeiro viajante foi definido por ¡incluir¿ no livro ¡incluir¿, uma versão sucinta dessa definição é que um caxeiro viajante precisa passar por um número de cidades N e ele deseja encontrar a menor rota que ele pode fazer para passar apenas uma vez em cada uma das N cidades e após isso retornar para a cidade de origem. Esse problema é classificado como NP-Difícil, portanto ele pode ser resolvido em tempo polinomial por uma máquina de Turing não deterministica. Isso significa que os computadores existientes não são capazes que encontrar a uma solução para esse problema em tempo habil. Por isso são precisos algoritmos mais complexos para solucionar esse problema mais rápidamente. Para este trabalho serão implementados três algoritmos que resolvem uma versão especifica desse problema eles são o Branch and Bound idealizado por ¡incluir¿, o Twice around the tree idealizado por ¡incluir¿ e o Chritofides idealizado por ¡christofides?¿. A versão desse problema que é resolvida por esse algoritmos se chama o problema do caixeiro viajante, nessa versão as distancias entre as cidades são definidas pelas codernadas delas em um mapa de duas dimensões.

3. Implementação

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4. Testes

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4.1. Resultados

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5. Conclusão

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6. General Information

All full papers and posters (short papers) submitted to some SBC conference, including any supporting documents, should be written in English or in Portuguese. The format paper should be A4 with single column, 3.5 cm for upper margin, 2.5 cm for bottom margin and 3.0 cm for lateral margins, without headers or footers. The main font must be Times, 12 point nominal size, with 6 points of space before each paragraph. Page numbers must be suppressed.

Full papers must respect the page limits defined by the conference. Conferences that publish just abstracts ask for **one**-page texts.

7. First Page

The first page must display the paper title, the name and address of the authors, the abstract in English and "resumo" in Portuguese ("resumos" are required only for papers written in Portuguese). The title must be centered over the whole page, in 16 point boldface font and with 12 points of space before itself. Author names must be centered in 12 point font, bold, all of them disposed in the same line, separated by commas and with 12 points of space after the title. Addresses must be centered in 12 point font, also with 12 points of space after the authors' names. E-mail addresses should be written using font Courier New, 10 point nominal size, with 6 points of space before and 6 points of space after.

The abstract and "resumo" (if is the case) must be in 12 point Times font, indented 0.8cm on both sides. The word **Abstract** and **Resumo**, should be written in boldface and must precede the text.

8. CD-ROMs and Printed Proceedings

In some conferences, the papers are published on CD-ROM while only the abstract is published in the printed Proceedings. In this case, authors are invited to prepare two final versions of the paper. One, complete, to be published on the CD and the other, containing only the first page, with abstract and "resumo" (for papers in Portuguese).

9. Sections and Paragraphs

Section titles must be in boldface, 13pt, flush left. There should be an extra 12 pt of space before each title. Section numbering is optional. The first paragraph of each section should not be indented, while the first lines of subsequent paragraphs should be indented by 1.27 cm.

9.1. Subsections

The subsection titles must be in boldface, 12pt, flush left.

10. Figures and Captions

Figure and table captions should be centered if less than one line (Figure 1), otherwise justified and indented by 0.8cm on both margins, as shown in Figure 2. The caption font must be Helvetica, 10 point, boldface, with 6 points of space before and after each caption.



Figure 1. A typical figure

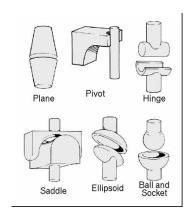


Figure 2. This figure is an example of a figure caption taking more than one line and justified considering margins mentioned in Section 10.

In tables, try to avoid the use of colored or shaded backgrounds, and avoid thick, doubled, or unnecessary framing lines. When reporting empirical data, do not use more decimal digits than warranted by their precision and reproducibility. Table caption must be placed before the table (see Table 1) and the font used must also be Helvetica, 10 point, boldface, with 6 points of space before and after each caption.

Table 1. Variables to be considered on the evaluation of interaction techniques

	Chessboard top view	Chessboard perspective view
Selection with side movements	6.02 ± 5.22	7.01 <u>+</u> 6.84
Selection with in- depth movements	6.29 <u>+</u> 4.99	12.22 <u>+</u> 11.33
Manipulation with side movements	4.66 <u>+</u> 4.94	3.47 <u>+</u> 2.20
Manipulation with in- depth movements	5.71 <u>+</u> 4.55	5.37 <u>+</u> 3.28

11. Images

All images and illustrations should be in black-and-white, or gray tones, excepting for the papers that will be electronically available (on CD-ROMs, internet, etc.). The image resolution on paper should be about 600 dpi for black-and-white images, and 150-300 dpi for grayscale images. Do not include images with excessive resolution, as they may take hours to print, without any visible difference in the result.

12. References

Bibliographic references must be unambiguous and uniform. We recommend giving the author names references in brackets, e.g. [Knuth 1984], [Boulic and Renault 1991], and [Smith and Jones 1999].

The references must be listed using 12 point font size, with 6 points of space before each reference. The first line of each reference should not be indented, while the subsequent should be indented by 0.5 cm.

References

Boulic, R. and Renault, O. (1991). 3d hierarchies for animation. In Magnenat-Thalmann, N. and Thalmann, D., editors, *New Trends in Animation and Visualization*. John Wiley & Sons ltd.

Knuth, D. E. (1984). The TEX Book. Addison-Wesley, 15th edition.

Smith, A. and Jones, B. (1999). On the complexity of computing. In Smith-Jones, A. B., editor, *Advances in Computer Science*, pages 555–566. Publishing Press.