Package Variables:
Requirements and Design

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Contents

Chapter 1

Summary

This document introduces package variables, and describes requirements and design specifications for the implementation and use of package variables.

Package variables can most easily be explained through the concept of optional physics packages. For example, one simulation might have physics package A on while the next might have physics package A off. During a simulation we might not want to have all variables allocated for this physics package when it's not being used.

As such, package variables are introduced. These are groupings of variables whos allocation depends on the choices of namelist options.

Chapter 2

Requirements

To support the increasing complexity and breadth of options in MPAS cores, while keeping memory usage to a minimum, the package variable capability in MPAS must meet the following requirements.

1. MPAS must be capable of enabling or disabling individual variables, constituents of variable arrays (super-arrays), and variable groups at run-time. "Enabling" a variable means that the variable should be allocated and fully usable within an MPAS core; "disabling" means that a variable should use a little memory as possible while still allowing an MPAS core to compile and run using a set of options that do not require the variable. Packages are the means by which MPAS variables will be enabled and disabled.

2. It must be possible to include arbitrary sets of variables in a package. A package may, therefore, include a mix of regular variables, constituent variables, and variable groups.

3. Variables are not required to belong to any package, and the behavior of variables that do not belong to any package should not change from current behavior in MPAS.

4. MPAS must support the ability to enable variables based on a conjunction of run-time conditions (i.e., condition a **and** condition b). For example, we might want to enable a particular variable in MPAS-A only if the user has chosen to run a digital filter initialization and if a certain physics option is set.

5. MPAS must support the ability to enable variables based on a disjunction of run-time conditions (i.e., condition a **or** condition b). For example, we might want to enable a particular variable if a physics option is set to either of several possible values, or if either of two different types of options are set to particular values.

6. MPAS core and infrastructure code must be able to determine whether a variable is enabled or disabled.

7. MPAS I/O should only read/write variables and constituents that are enabled. If a variable is disabled, and therefore has no associated storage, reading the variable makes no sense; and it wouldn't appear to be useful to write garbage or default values for a variable that is never used during a particular execution of an MPAS core.

Chapter 3

Design and Implementation

3.1 Design: Package Variables

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Contributors: (Doug Jacobsen)

Package variables are defined by modifying the persistence of a particular variable. Previously variables could have their persistence defined as persistent, or scratch, and now can additionally be defined as package.

The persistence option is added to the var_struct, and var (nested under a var_array) constructs within the Registry.xml file. When persistence is speified on a var_struct it does not cause the entire var_struct to be persistent, scratch, or package, it simply defines the default persistence for all variables defined within that particular var_struct. This default can be overridden by specifying the persistence on a per var, var_array, or constituent var basis.

Additionally, when persistence is set to package, another attribute "package_name" is required. This defines the name of the package the var, var_struct, var_array, or constituent var belongs to.

Packages also need to be defined. Witihin registry, at the same level as var_struct a new construct is created called packages. All packages must be defined at this level before being used throughout the var_struct groups. Below is an example of a package definition:

```
    ...
</nml_record>
<packages>
        <package name=''package_a'' description=''Description of package a''/>
        <package name=''package_b'' description=''Description of package b''/>
</packages>
<var_struct name=''mesh'' time_levs=''0''>
    ...
```

After the package is defined, any var_struct, var, var_array, or constituent var constructs can be attached to it as follows:

```
<var_struct name=''physicsA'' time_levs=''0'' persistence=''package'' package_name=''package_a''>
        <var name=''physVar1'' dimensions=''nCells Time'' .../>
</var_struct>
<var_struct name=''physicsB'' time_levs=''0''>
        <var_array name=''physVarArray'' dimensions=''nVertLevels nCells Time'' persistence=''package'' package_name=''packa
                <var ... />
                ...
        </var_array>
```

```
        <var array name=''physVarArray2'' dimensions=''nVertLevels nCells Time''>
                <var name=''consVar1'' persistence=''package'' package_name=''package_b'' ... />
                <var name=''consVar2'' ... />
                ...
        </var_array>
</var_struct>
```

Within the shared framework, a module named mpas_packages is created that contains logicals of the format "package_name_on". These logicals are set to ".false." by default, but when set to true at the beginning of a simulation, they enable the allocation and I/O of the package variables.

Cores are responsible for the proper initialization of package logicals. This is done through a routine called core_setup_packages, which should only have an error argument. This subroutine is written on a per-core basis, and can contain arbitrary logic to enable packages.

For example:

```
subroutine mpas_core_setup_package(ierr)
  use mpas_configure

  implicit none

  integer, intent(out) :: ierr

  if(config_physics_option == trim('A')) then
    physics_a_on = .true.
  else if(config_physics_option == trim('B') .and. config_num_halos .ge. 3) then
    physics_b_on = .true.
  end if
end subroutine mpas_core_setup_packages
```

3.2 Implementation: Package Variables

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Contributors: (Doug Jacobsen)

Package variables should be defined in registry. First a namelist option needs to be defined that will control the package but could more generally represent the presence of an optional physics package or portion of software.

As an example, we will say config_physics_a is the namelist option we're interested in, and we will assume this namelist option has already been defined in registry correctly.

The first addition to Registry.xml will be the option to have:

```
persistence="package"
```

This option is added to the var_struct, var_array, and var constructs. But not to the var construct nested under a var_array, since individual constituents can't be allocated within a var_array.

When

```
persistence="package"
```

and two additional attributes are added to each of the constructs.

```
package_key="config_physics_a"
package_value=".true."
```

where config_physics_a is the "package key" that controls the allocation of the construct.

Within the registry code, additional logic will be added to check if a construct is defined as "package" or not. If it is, then additional Fortran code will be added to the allocations and deallocations that are controlled by the namelist parameter supplied in the package attribute.

When persistence, package_key, and/or package_value are set on a var_struct, they define the default attribute values for all var and var_array constructs within the var_struct. These can be overwritten be adding persistence, package_key, and/or package_value to the individal var and var_array constructs.

Conditional logic for using these package variables needs to be controlled by the actual core defining/using them.

When package_key is specified, package_value needs to be specified as well. If it is not specified, registry will error and fail to generate code or build the model.

Within registry, when the parser sees a package_key attribute, it searches through all namelist options to find matching one. After the matching one is found, the variable/group/variable array is linked to that namelist option. When the Fortran code is being generated to allocate the variable, an if test is added around the allocation that checks if the namelist options value is equal to the package value attribute. This comparison is different depending on the type of the namelist option. The linking described earlier occurs to allow easy checking of the type of the namelist option to cause the comparison to happen correctly.

The package_value attribute is allowed to be a semicolon delimited list of values. If the list contains multiple values, the logic generated by registry allows the variable to be allocated if the package_key is equal to any of the specified package_values. For example:

```
package_key="config_physics_a"
package_value="phys1;phys2;phys3"
```

Would generate logic similar to:

```
if(config_physics_a == trim('phys1') .or. &
   config_physics_a == trim('phys2') .or. &
   config_physics_a == trim('phys3') ) then
     allocate(var)...
end if
```

Chapter 4

Testing

4.1 Testing and Validation: Package Variables

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Package variables will be added to a component.

A run with the package on and off will be performed, and then should both run to completion and produce bit-idential results to runs where the package variables are defined as persistent.