

JUDGE BOOKS

BRUTE CHIEFTAIN

AG#1

[1] The Gavel

•Knockdown (14)

AS

8

RF

∞

PW

8

RN

RE

MAL

-

AG#2

[2] Gallows Revolver

•Finishing Blow

AS

7

RF

3

PW

5

RN

6

MAL

19

Special Abilities

•Executioner •Unstoppable

•Ged'yap! •Wear No Yoke

•Never Panic

•Tough as Nails

Brute (6)

L

50mm

C

150

•Brutes gain Availability: [6] [500]

•Brute Anchors gain Availability: [2] [500]

•Brute Pushers gain Availability: [2] [500]

EXECUTIONER: This model gains +2 AS when targeting Prone models.

EXTREME DAMAGE: Models that fail an AR Save caused by this attack lose 2 HP.

FINISHING BLOW: This attack gains an additional power multiplier and Extreme Damage when targeting models that are prone.

GED'YAP! Before the first Preparation Phase, one friendly model with a lower PS score than this model may move 6" toward any enemy Deployment Zone. A model may not be targeted by Ged'yap! more than once per game.

KNOCKDOWN(x): When this attack hits a model, after AR Saves are made, roll a d20. If the number rolled is equal to or under (x) then the target is knocked prone. Melee attacks suffer -2 to (x) for every size smaller the attacking model is than the target and +2 to (x) for every size larger the attacking model is than the target.

NEVER PANIC: This model may never gain Panic Counters.

TOUGH AS NAILS: This model ignores Critical AR Failure.

UNSTOPPABLE: Each time this model would be reduced to 0 HP, it may make a PS Check.

On a success, this model remains at 1 HP, but gains 1 Weakened Resolve Counter.

Weakened Resolve Counter: This model suffers -4 PS (Weakened Resolve Counters are cumulative).

WEAR NO YOKE: This model and any model within 8" with "Brute" in its Model Name halves all Knockdown and Knockback Target Numbers (rounding up), before modifying for Size, that could affect them.