

BLOM Quick Start Guide

MPC Lab

July 1, 2013

What is BLOM?

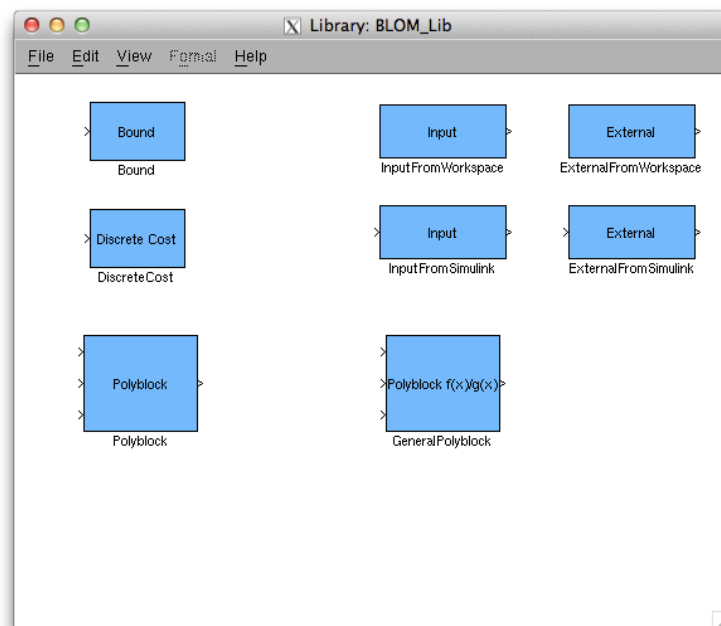
- Provides a graphical interface to allow users to create optimization problems using Simulink blocks.
- Exports mathematical model to solvers (eg. ipopt)
- Great for optimization problems with "dynamics" that evolve over time

$$\min_x f(x)$$

$$g(x) \leq 0$$

$$h(x) = 0$$

BLOM Library



Externals: Labels External Variables that can be changed via script or command line for different calls of the solver

Inputs: Labels Input Variables to be optimized by solver

Bounds: Sets upper/lower bounds on a variable

Cost: Cost variable to be minimized.

Polyblocks: BLOM's convenient way to create nonlinear functions

Polyblocks

BLOM's internal representation of blocks.

$$y_1 = 2x_1^2x_2, \quad y_2 = 3x_1 + x_2^4$$

$$P = \begin{bmatrix} 2 & 1 \\ 1 & 0 \\ 0 & 4 \end{bmatrix} \quad K = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 3 & 1 \end{bmatrix}$$

$$y_1 = 2x_1 + 3\sin(x_2), \quad y_2 = 3x_1^2e^{x_3} + 0.2\tan(x_2)x_4^3$$

$$P = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \text{BLOM_FunctionCode('sin')} & 0 & 0 \\ 2 & 0 & \text{BLOM_FunctionCode('exp')} & 0 \\ 0 & \text{BLOM_FunctionCode('tan')} & 0 & 3 \end{bmatrix}$$

Setting Up BLOM on Your Computer

1. <http://mpclab.net/Trac/wiki/SVNsetup> Here are instructions on how to get SVN and how to get BLOM running
2. in command line, `svn checkout http://www.mpclab.net/BLOM/desired_directory`
3. Each time you open up BLOM, make sure to get the latest version by typing `svn update` within that folder (or update through TortoiseSVN)
4. On Mac or Linux machines, you may need to compile IPOPT and then run `BLOM_Setup` (Instructions for doing so at <http://mpclab.net/Trac/wiki/CompilingIpopt>)

Creating Model Example

$$\max f(x) = 3x_1 + x_2 - x_3^2 + 2x_3$$

$$x_1^2 + x_2^2 \leq 5$$

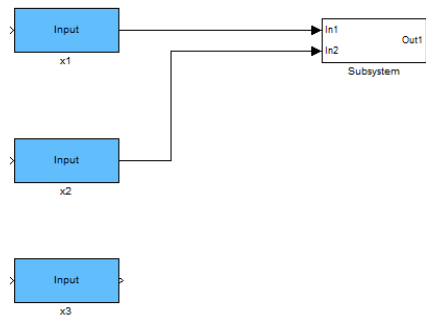
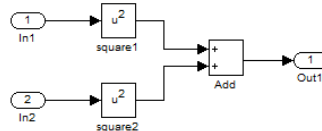
$$x_1 - x_2 \leq 1$$

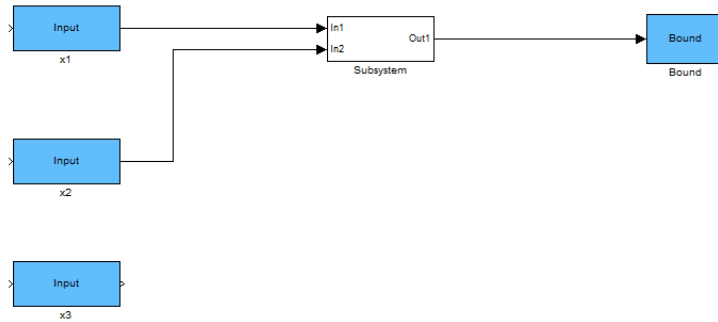
$$x_3 \geq 0$$

Step 1: Place Input and External Blocks for input and external variables



Step 2: For each bound limitation and cost function, drag and drop math blocks to satisfy equations. Use subsystems and/or polyblocks as needed



Step 3: Attach bound and cost blocks and set limits/time relevances

Parameters

Upper bound:

5

Lower bound:

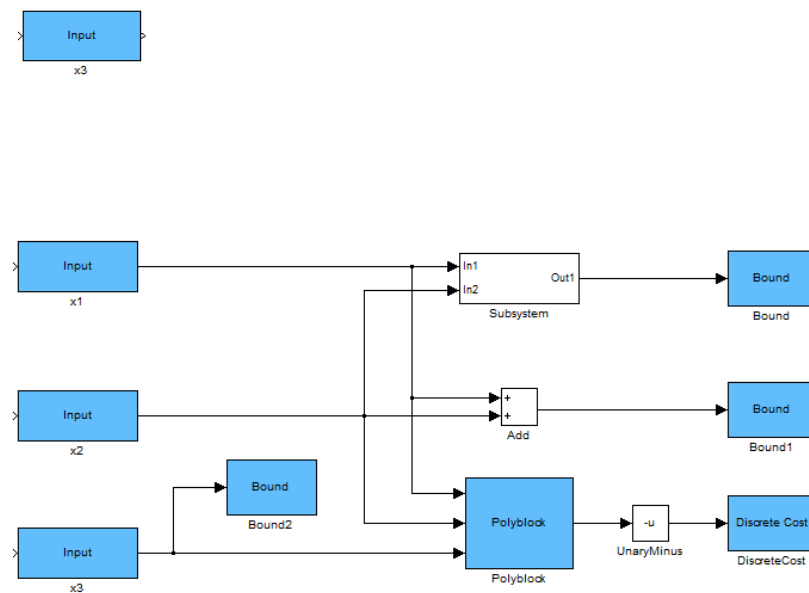
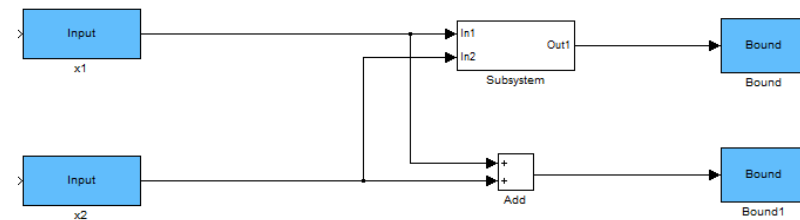
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☒ Apply at the initial time step?

☒ Apply at all other time steps?

☒ Apply at the final time step?

Repeat steps 2 and 3 as necessary



Calling BLOM

1. Always remember to run `BLOM_addpath` to add all the BLOM related files into your path
2. Create model in simulink
3. `BLOM_SetDataLogging('ModelName')`
4. `ModelSpec = BLOM_ExtractModel('ModelName', #timesteps)`
5. `[RunResults ResultsVec] = BLOM_RunModel(ModelSpec)`
6. `[OptGuess ExtVars InitialStates] = BLOM_SplitResults(ModelSpec,RunResults)`
7. `SolverStruct = BLOM_ExportToSolver(ModelSpec, 'Solver')`
8. `SolverStructData = BLOM_SetProblemData(SolverStruct,ModelSpec,OptGuess, ExtVars, InitialStates)`
9. `SolverResult = BLOM_RunSolver(SolverStructData,ModelSpec)`

Using Externals: Items 7-9 can be run in a loop using outputs from `SolverResult` to populate `OptGuess` and `InitialStates` in subsequent iterations. `OptGuess`, `ExtVars`, and `InitialStates` can all be filled in from the command line (e.g. `ExtVars.x1=5`, and `OptGuess=SolverResult`)

Tips and Tricks

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Optimizing Your Model

- Use fewer blocks. Outputs of blocks (with the exception of subsystems, from/goto tags, mux/demux) represent variables. Having fewer blocks and therefore fewer variables allows for faster computation.
- Switch to polyblocks. Converting groups of mathematical operations into polyblocks can also reduce the number of variables
- For polyblocks with sparse entries, create matrices using Matlab function `sparse`. This reduces memory storage.

Currently Supported Simulink Blocks

- Sum, Add, Subtract
- Product Multiply Divide
- Gain
- Unary Minus
- Bias
- Math
 - square
 - sqrt
 - reciprocal
 - exp
 - 10^u
 - log
 - log10
 - magnitude^2 (Reals only)
 - 1/sqrt, rsqrt
 - hypot
- Trigonometry
 - sin
 - cos
 - tan
 - asin
 - acos
 - atan
 - sincos
- Polynomial
- Constant
- Unit Delay
- Subsystem
- From, Goto
- Mux, Demux