

Michael Guzaitis

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### Objective Statement

Looking for a job that allows me to use my knowledge in programming and design that allows me to grow. I am versatile in Java and C# which I have used for 3 years and am able to contribute to the company. I also have knowledge in photoshop, photography, and character animation if need be.

### Education

Saint Xavier University Chicago, Illinois

Graduation: May 2026

Degree: Bachelor's degree in Computer Science and Game Design

GPA: 3.5

Additional Courses: Algorithm Analysis and Design, Computer Graphics, Photography, and

### Experience

Fellowship at Saint Xavier University, Chicago, Illinois

I was tasked with creating a program in unity that makes it easier for younger students to learn how to code using VR. We had to work 20 hours a week during May 2023 to July 2023.

### Honors and Activities

I am on the bowling and esports teams in school. With being on these teams they require good communication to be a great team. I have gotten an award for the 3 years I have been at Saint Xavier University for getting over 3.5 GPA while being a student athlete. I have also been a member of the NSCS (National Society of Collegiate Scholars) for a year.

### References

James Vanderhyde [vanderhyde@sxu.edu](mailto:vanderhyde@sxu.edu)

*Saint Xavier University, Computer Science Department*

Relation: Professor

Matt Paliganoff [paliganoff@sxu.edu](mailto:paliganoff@sxu.edu)

*Saint Xavier University, Esports Director*

Relation: Coach, Director

Michael Kay [kay@sxu.edu](mailto:kay@sxu.edu)

*Saint Xavier University, Bowling Coach*

Relation: Coach