```
#include<iostream.h>
#include<conio.h>
class sample
int a,b;
public:
void getdata(int x,int y)
a=x;
b=y;
}
void display()
cout<<a<<" "<<b<<endl;</pre>
void operator++() //<-Just Change these signs according to your condition</pre>
a=++a;
                    //<-Just Change these signs according to your condition</pre>
                    //<-Just Change these signs according to your condition
b=++b;
};
int main()
int m,n;
sample s;
clrscr();
cout<<"Enter two numbers: ";</pre>
cin>>m>>n;
cout<<"Before operator overloading: ";</pre>
s.getdata(m,n);
s.display();
                    //<-Just Change these signs according to your condition</pre>
cout<<"After operator overloading: ";</pre>
s.display();
getch();
return(0);
```