# MICHELANGELO PEREIRA

WEB DEVELOPER - WWW.MICHELANGELOPEREIRA.COM

#### RELEVANT EXPERIENCE

#### STUDENT WEB DEVELOPER

BLOC JAN 2017 - AUG 2017

- Programmed a digital music player with jQuery, javascript, HTML and CSS
- Constructed the classic game of Pong with HTML5
- Created A Reddit clone built using Ruby on Rails
- Made A collaborative HTML editing tool built with Meteor
- Built a game portal + analytics service using Rails
- Used PHP to make a site that retrieves information from the Twitter API

#### **WEB DEV INSTRUCTOR**

YSA CAMP JAN 2017 - MAY 2017

- Demonstrated the use of JavaScript with if statements, loops, arrays and objects
- Explained post and get methods with PHP
- Showed students how to style a page using CSS
- Taught kids basic HTML tags

#### **UNITY C# CODING MENTOR**

VFS DEC 2013 - APR 2014

- Showed students how to do object pooling for efficiency
- Instructed students in game optimization best practices
- Helped students with debugging, testing, and refactoring

### STUDENT PROGRAMMER

VFS JULY 2013 - APR 2014

- Worked with Flash and ActionScript 3 to program a 2D side-scrolling platformer.
- Programmed the game's HUD and menus
- Programmed all the games audio assets (over 200)







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## WEB TECHNOLOGIES

- Ruby on Rails
- Meteor
- jQuery
- Javascript
- HTML5/CSS
- PHP
- Angular



# EDUCATION

Bloc

Full Stack Web Development 2017

Vancouver Film School Diploma in Game Design 2014

The Wharton School
Certification in Gamification
2012, Online