- 1 Problem statement
- 2 Our proposed solution
 - Definitions
 - Algorithms
 - Comparison to standard theory
- 3 Example
 - Results



Problem statement Our proposed solution Example

Dynamic transit times and mean ages Applications to non steady state scenarios

Markus Müller, Carlos Sierra

August 5, 2019

Dynamic transit times and mean ages Applications to non steady state scenarios

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Dynamic transit times and mean ages

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Outline

Problem statement

Outline

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 - Definitions
 - Algorithms
 - Comparison to standard theory



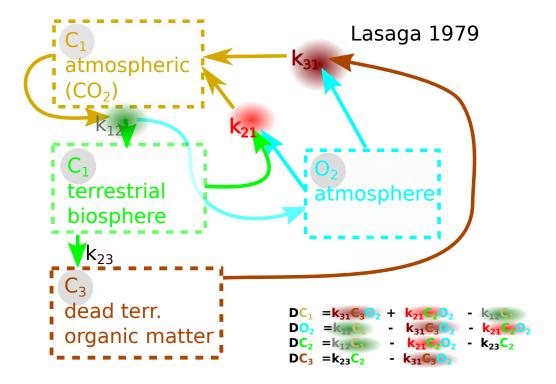
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Dynamic transit times and mean ages

Problem statement Our proposed solution Example

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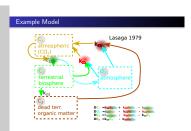


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Dynamic transit times and mean ages

Dynamic transit times and mean ages
Problem statement
Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

 We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions, which e.g. means:

```
\begin{array}{c} k_{12} \\ k_{21} \\ \\ c_1 \\ \\ terrestrial \\ biosphere \\ \\ k_{23} \\ \\ c_3 \\ \\ dead \ terr. \\ \\ organic \ matter \\ \\ \end{array}
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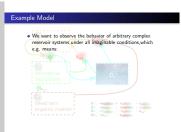
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Dynamic transit times and mean ages

2019-08-05

Dynamic transit times and mean ages —Problem statement

Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

- We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions, which e.g. means:
- time dependent transfer rates.

```
\begin{array}{c} C_1 \\ \text{terrestrial} \\ \text{biosphere} \\ \hline \\ k_{23} \\ \hline \\ \text{c}_3 \\ \text{dead terr.} \\ \text{organic matter} \\ \end{array}
```

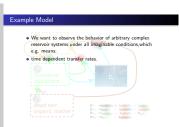
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Dynamic transit times and mean ages

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- time dependent inputs
 terrestrial

```
biosphere

k<sub>23</sub>

C<sub>3</sub>
dead terr.
```



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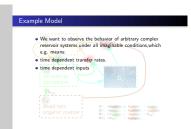
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Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

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- time dependent transfer rates.
- time dependent inputs
- non linear behavior

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k<sub>23</sub>
C<sub>3</sub>
dead terr.
organic matter
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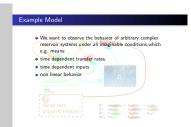
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Dynamic transit times and mean ages

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Dynamic transit times and mean ages —Problem statement

Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

- We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions, which e.g. means:
- time dependent transfer rates.
- time dependent inputs
- non linear behavior
- arbitrary perturbations (non steady states)

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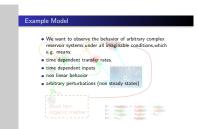
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Dynamic transit times and mean ages

2019-08-05

Dynamic transit times and mean ages —Problem statement

Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

- We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions, which e.g. means:
- time dependent transfer rates.
- time dependent inputs
- non linear behavior
- arbitrary perturbations (non steady states)
- closed and open systems

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dead terr.
organic matter
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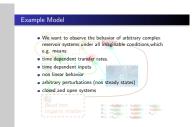
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Dynamic transit times and mean ages

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Dynamic transit times and mean ages —Problem statement

Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

- We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions, which e.g. means:
- time dependent transfer rates.
- time dependent inputs
- non linear behavior
- arbitrary perturbations (non steady states)
- closed and open systems
- reservoirs with nested reservoirs

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dead terr.
organic matter
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Dynamic transit times and mean ages

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Example Model



We want to observe the behavior of arbitrary complex reservoir systems under all imaginable conditions.

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Example

inappropriateness of previously proposed analytical solutions

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inappropriateness of previously proposed analytical solutions

Only available for special cases

- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes, e.g.:



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Dynamic transit times and mean ages

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Example

- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes, e.g.:
 - steady states,

- Only available for special cases
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 - steady states,
 - time invariant systems



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Dynamic transit times and mean ages

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Example

- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes,
 e.g.:
 - steady states,
 - time invariant systems
 - linear systems



- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes, e.g.:
 - steady states,
 - time invariant systems
 - linear systems
 - impulsive or constant inputs



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Dynamic transit times and mean ages

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- Only available for special cases
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- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes, e.g.:
 - steady states,
 - time invariant systems
 - linear systems
 - impulsive or constant inputs
- assumptions sometimes hard to recognize



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- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes,
 e.g.:
 - steady states,
 - time invariant systems
 - linear systems
 - impulsive or constant inputs
- assumptions sometimes hard to recognize
 - → misleading into wrong generalizations



- Only available for special cases
- involve a lot of assumptions that can be confusing sometimes, e.g.:
 - steady states,
 - time invariant systems
 - linear systems
 - impulsive or constant inputs
- assumptions sometimes hard to recognize
 - → misleading into wrong generalizations
 - → motivation for a numerical counterpart where all the assumptions (if any) should be intuitive and obvious.

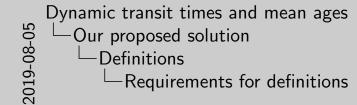
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Dynamic transit times and mean ages

Problem statement
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Example

Definitions
Algorithms
Comparison to standard theory

Requirements for definitions



quirements for definition

definitions should b

Assume that we want to run a particle simulation, that we want to "observe" So all features used should be observable in the real world too. To formulate the problem in a numerical way we need to define the basic concepts precisely and in a way that a computer would understand. This means that we should avoid infinities. While the definitions are clear in some cases, there are subtle differences in details that may change the interpretations considerably.

Problem statement Our proposed solution Example Definitions
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Requirements for definitions

- as generally applicable as possible
 - \rightarrow observable even in the real world

definitions should be:

as generally applicable as possible

Assume that we want to run a particle simulation, that we want to "observe" So all features used should be observable in the real world too. To formulate the problem in a numerical way we need to define the basic concepts precisely and in a way that a computer would understand. This means that we should avoid infinities. While the definitions are clear in some cases, there are subtle differences in details that may change the interpretations considerably.

Problem statement Our proposed solution Example Definitions
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- as generally applicable as possible
 - \rightarrow observable even in the real world
- easy to check

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Requirements for definitions

- as generally applicable as possible
 - ightarrow observable even in the real world
- easy to check
- 3 suitable for computer simulations

Problem statement Our proposed solution Example Definitions
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Requirements for definitions

- as generally applicable as possible
 - \rightarrow observable even in the real world
- easy to check
- 3 suitable for computer simulations
 - \rightarrow based on a definite time scale with
 - definite start
 - definite end

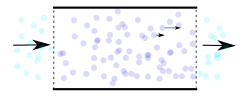
Problem statement Our proposed solution Example Definitions
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Requirements for definitions

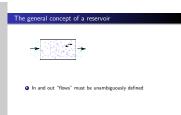
- as generally applicable as possible
 - ightarrow observable even in the real world
- easy to check
- suitable for computer simulations
 - ightarrow based on a definite time scale with
 - definite start
 - definite end
 - ightarrow no ∞

Problem statement Our proposed solution Example Definitions
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The general concept of a reservoir



In and out "flows" must be unambiguously defined



Imagine a reservoir of particles with an input and an output channel. Particles will enter the system through some input channel, will stay there for a while and eventually leave the system through an output stream. Here Only the dark blue particles are "in" the reservoir.

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The general concept of a reservoir

- In and out "flows" must be unambiguously defined
- "Flows" do not necessarily involve "movement" In and out flow "channels" do not always have to be defined physically or spatially

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In and out "flows" must be unambiguously defined
 "Flows" do not necessarily involve "movement"
 In and out flow "channels" do not always have to be defined

Although the concept of a reservoir is usually intuitively attached to some kind of a pool with fluid moving trough it the idea is more general.

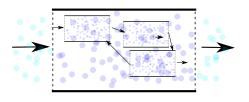
An example that shows how generally this idea can be applied is the human population of the world. A particle here refers to a human being that is born, lives and dies.

The inflow and outflow boundaries are not spatially defined in this case

Our proposed solution
Example

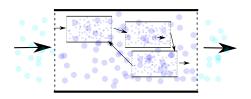
Definitions
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The general concept of a reservoir



- In and out "flows" must be unambiguously defined
- "Flows" do not necessarily involve "movement" In and out flow "channels" do not always have to be defined physically or spatially
- reservoirs can have arbitrary complex subsctructures

The general concept of a reservoir



- 1 In and out "flows" must be unambiguously defined
- "Flows" do not necessarily involve "movement" In and out flow "channels" do not always have to be defined physically or spatially
- reservoirs can have arbitrary complex subsctructures
- reservoirs can be mixed or not

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Dynamic transit times and mean ages

Problem statement
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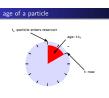
Definitions
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age of a particle

t_e :particle enters reservoir

age: t-t_e

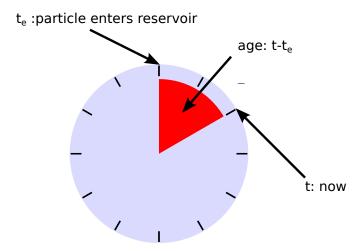
t: now



We can define the age of a particle with respect to the reservoir as the time it has spent in it. In the case of the human population this refers to the age in common sense. But in general the age refers not to the time of creation but to the time the reservoir was entered. If the reservoir in question is e.g. the soil and the particle a ^{14}C atom that entered the soil 5 minutes ago it is at least possible that the atom is as old as the universe while its age with respect to the soil is only 5 minutes

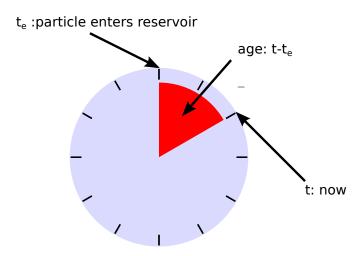
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age of a particle



• The "age" is always defined in *context* of the reservoir

age of a particle



• The "age" can not be negative!



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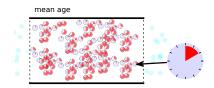
Dynamic transit times and mean ages

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Mean age

- Which set of particles to use for the average?
 proposition: all particles that are in the reservoir at the given time.
 - \rightarrow usually depends on input rates as well as the dynamics of the system.



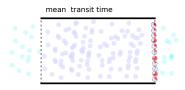
$$\bar{a}(t) = \frac{a_1 + a_2 + \dots + a_N}{N}$$

With N = N(t) the number of all particles in the reservoir at time t.

To compute the average age of the population of the world at a given time we would have to ask everybody how old he is and then compute the mean value. If we treat this room as a reservoir everybody would have started a stopwatch entering the room, press the stop button now and we would have to add all the times and divide them by the number of people.

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Mean transit time

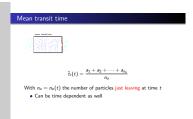


$$\overline{t}_r(t) = \frac{a_1 + a_2 + \cdots + a_{n_o}}{n_o}$$

With $n_o = n_o(t)$ the number of particles just leaving at time t

• Can be time dependent as well

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In the example of the world population it would be sufficient to observe the grave yards. We would investigate the birth date of every person who dies and compute the average of the live spans. We ignore all the people still alive and concentrate only on the people just dying. In this room it would be hard to compute the average transit time right now, because nobody is leaving at the moment. (dropping of to sleep does not count as leaving). But we could after the talk. Every person would press the stop bottom at its watch in the moment she passes the door. If two or more people would leave in the same moment we could compute the average of the times. It is also

Problem statement Our proposed solution Example Definitions
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Mean transit time

$$\overline{t}_r(t) = \frac{a_1 + a_2 + \cdots + a_{n_o}}{n_o}$$

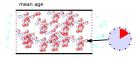
With $n_o = n_o(t)$ the number of particles just leaving at time t

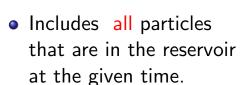
- Can be time dependent as well
- Includes only the subset of particles that are just leaving at the given time. (Can only be computed when there is an output stream)

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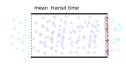
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Differences between mean age and mean transit time





Directly coupled to input rates



- Includes only the subset of particles that are just leaving at the given time.
- Indirectly coupled to inputs

Iteration over all particles

- To compute the mean transit time we have to identify the particles just leaving.
- Ask every leaving particle when it entered and compute its age.
- Iterate over all particle and compute the average of their ages.

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Dynamic transit times and mean ages

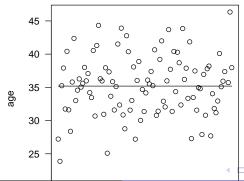
Problem statement Our proposed solution Example Definitions
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Iteration over all particles

- To compute the mean transit time we have to identify the particles just leaving.
- Ask every leaving particle when it entered and compute its age.
- 3 Iterate over all particle and compute the average of their ages.

$$\overline{t}_r(t) = \frac{a_1 + a_2 + \cdots + a_{n_o}}{n_o}$$

With $n_o = n_o(t)$ the number of particles just leaving at time t



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Dynamic transit times and mean ages

Iteration over all ages

- as above
- 2 as above + make a histogram of all ages
- 3 iterate over all ages and compute their weighted average



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Dynamic transit times and mean ages

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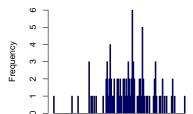
Iteration over all ages

- as above
- 2 as above + make a histogram of all ages
- iterate over all ages and compute their weighted average

$$\bar{t}_r(t) = \frac{a_1 n_{a_1} + a_2 n_{a_2} + \dots + a_n n_{a_n}}{n_o}$$

Histogram of y

With
$$n_o = n_o(t) = n_{a_1} + n_{a_2} + \cdots + n_{a_n}$$



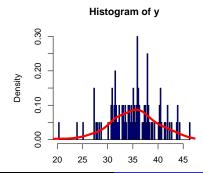
25 30 35

Integration over a density

$$ar{t}_r(t) = \lim_{n o \infty} rac{a_1 n_{a_1} + a_2 n_{a_2} + \dots + a_n n_{a_n}}{n_o}$$

$$= \lim_{n o \infty} \sum_{\substack{minage \ a \ moodel}}^{\substack{maxage \ a \ moodel}} a rac{n(a)}{n_o} da$$

$$= \int_{\substack{minage \ a \ minage}}^{\substack{maxage \ a \ moodel}} a \psi(a) da$$



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Dynamic transit times and mean ages

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Problem statement
Our proposed solution
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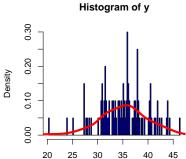
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Same procedure for age density

$$\bar{a}(t) = \lim_{n \to \infty} \frac{a_1 n_{a_1} + a_2 n_{a_2} + \dots + a_n n_{a_n}}{n_p}$$

$$= \lim_{n \to \infty} \sum_{\substack{minage \\ minage}}^{maxage} a \frac{n(a)}{n_p} da$$

$$= \int_{minage}^{maxage} a\phi(a) da$$



Computation of the mean age, overview



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Computation of the mean age, overview

① describe the rate of change for the stuff inside the system in the form input rate - output rate which is possible for all reservoir systems: $\dot{C} = F(C, t) = I(C, t) - O(C, t)$

Computation of the mean age, overview

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- use the solution to transform it to a linear uncoupled system with exactly the same solution
- for every t and every a : 0 < a < t compute $\psi(a, t)$
- for every t compute the expected value of a by integrating over the product:

$$E(t)=\int_0^t \psi(\mathsf{a},t) \; \mathsf{a} \; \mathsf{da}$$



Transforming the system I

inject the solution into the operator

$$\dot{\vec{F}} = \dot{\vec{C}}(\vec{C}, t)
= \begin{pmatrix} \dot{F}_1(C_1, \dots, C_n, t) \\ \vdots \\ \dot{F}_n(C_1, \dots, C_n, t) \end{pmatrix}
= \begin{pmatrix} \dot{I}_1(C_1, \dots, C_n, t) \\ \vdots \\ \dot{I}_n(C_1, \dots, C_n, t) \end{pmatrix} + \begin{pmatrix} \dot{O}_1(C_1, \dots, C_n, t) \\ \vdots \\ \dot{O}_n(C_1, \dots, C_n, t) \end{pmatrix}$$



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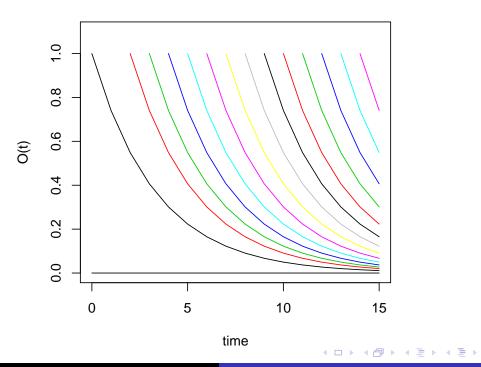
Transforming the system II

For every component F_i do:

$$\dot{F}_{i}(t) = \frac{I_{i}(C_{1}(t), \dots, C_{n}(t), t)}{C_{i}(t)} C_{i}(t) - \frac{O_{i}(C_{1}(t), \dots, C_{n}(t), t)}{C_{i}(t)} C_{i}(t)
= I_{i|_{i}}(t) C_{i}(t) - O_{i|_{i}}(t) C_{i}(t)
= F_{i|_{i}}(t) C_{i}(t)$$

Now the equations are uncoupled and linear.

Accumulating previous inputs



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Compute $\psi(\mathbf{a}, \mathbf{t})$

for every possible age 0 < a < t (nested loop) compute the probability density $\psi(a, t)$ as follows:

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Compute $\psi(\mathbf{a}, \mathbf{t})$

for every possible age 0 < a < t (nested loop) compute the probability density $\psi(a, t)$ as follows:

• collect all inputs that have occurred since t - a



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- 4 divide by the amount of stuff present in the reservoir right now to get the probability for a particle to have age less than a and be still around.
- compute the derivative with respect to a



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Conceptual example

- Input(rate): impulsive only at the start $\dot{I} = C_0 \delta(0)$
- Output(rate): $\dot{O}(C,t) = -kC(t)$
- wanted: $C(t), \phi(t), \psi(t), \bar{t_r}, \bar{a}$

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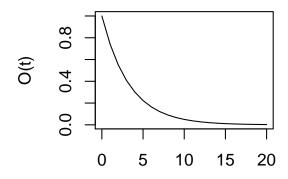
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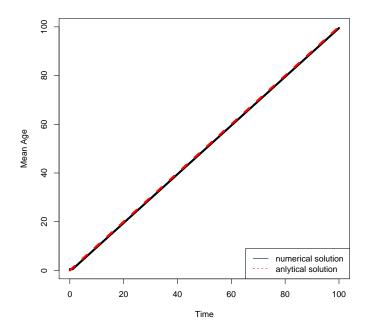
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- solution:
 - $C(t) = C_0 e^{-kt}$



Intuitive solution for the example



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Theory for the example

Manzoni, Katul, Porporato 2009:

"for any linear systems the transit time distribution is the output flow resulting from an impulsive unitary input."

$$O(t) = \int_0^\infty \psi(T)I(t-T)dT$$

= $\psi(t)$ for $I = \delta(t-T)$
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may be forever

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$$\phi(a) = \psi(a) = e^{-ka}, \bar{t}_r = \bar{a} = \frac{1}{k}$$
 Questions:

may be forever

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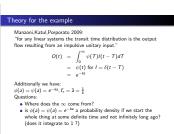
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Theory for the example



may be forever

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 (as functions of time.)

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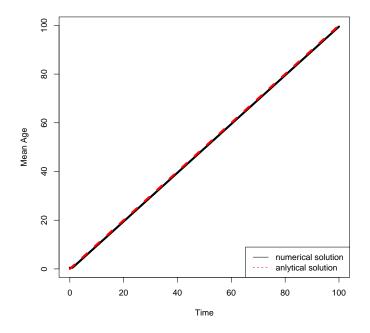
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Intuitive Solution to the Example



Conceptual example II

- Input(rate): constant $I_0 = C_0 k$
- Output(rate): $\dot{O}(C,t) = -kC(t)$
- wanted: $C(t), \phi(t), \psi(t), \bar{t_r}, \bar{a}$



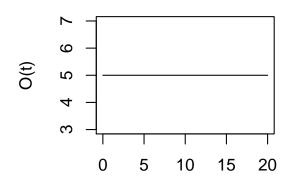
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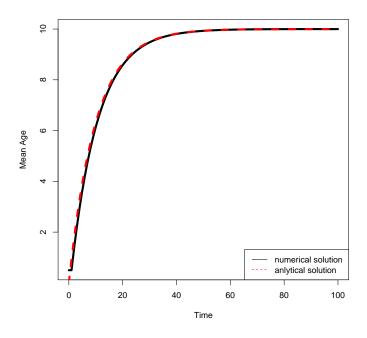
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- solution:
 - $C(t) = C_0$



Intuitive Solution to the Example in steady state



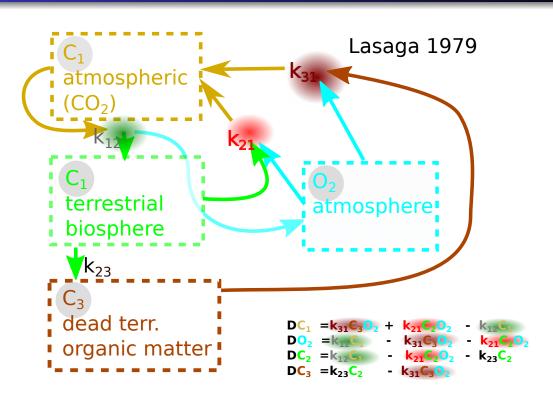
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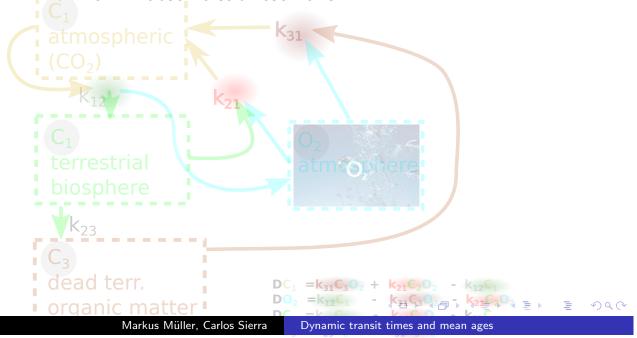
Results

Example Model



Didactical Considerations

- The system is a cycle.
 - \rightarrow Nothing leaves the system as a whole.
 - → Transit times for the whole system do not make sense.
 - → We will observe sub reservoirs



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 - biosphere

 k₂₃

 C₃
 dead terr.
 organic matter

Didactical Considerations

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- We want to demonstrate a use case not accessible with analytic methods.
 - → we will perturb the system out of its steady state. Fortunately *all* equations are nonlinear. So there is no chance to compute anything without a numerical method.
- We do not want to complicate matters unnecessarily.
 - \rightarrow We will go for the simplest equation.
 - \rightarrow observe the last pool.

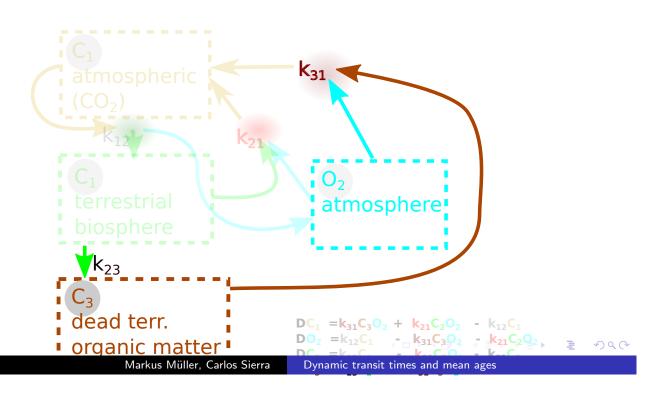
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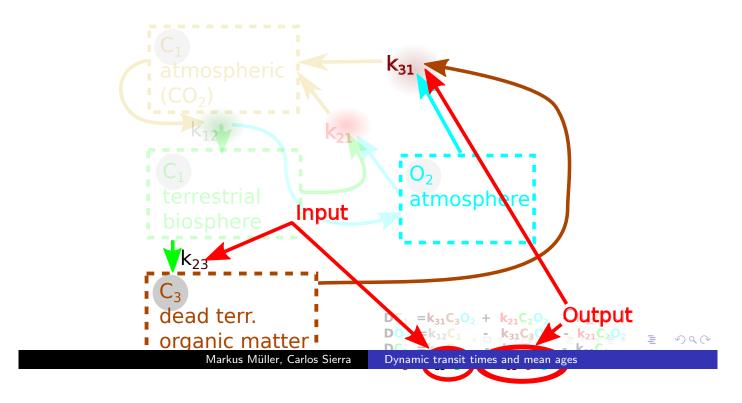
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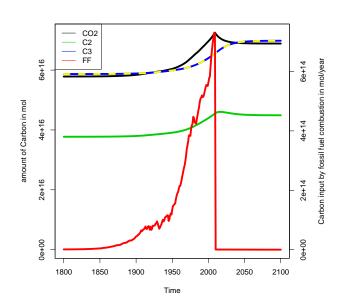
Didactical Considerations



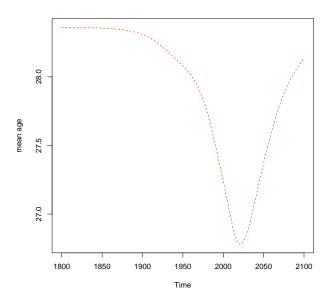
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Mean age as function of time



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Conclusions and outlook

Conclusions and outlook

• The previously available methods for the computation of mean ages and mean transit times may lead to confusing interpretations if applied to time invariant systems.



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- The previously available methods for the computation of mean ages and mean transit times may lead to confusing interpretations if applied to time invariant systems.
- One more generally applicable set of definitions has been proposed.

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Conclusions and outlook

- The previously available methods for the computation of mean ages and mean transit times may lead to confusing interpretations if applied to time invariant systems.
- One more generally applicable set of definitions has been proposed.
- A numerical method has been (partly) developed to obtain the desired values for nonlinear, coupled, time variant systems.
- The method has to be applied to coupled open systems
- Other definitions of mean age and transit times could be evaluated for suitability.

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Thank you for your attention

