

Implementing Relational Operators: Selection, Projection, Join

Readings

* [RG] Sec. 14.1-14.4

Last time

- Started discussion on how to implement RA operators (selection)
- Metric: #I/Os required
 - don't include the cost of writing out results
 - same for all implementations

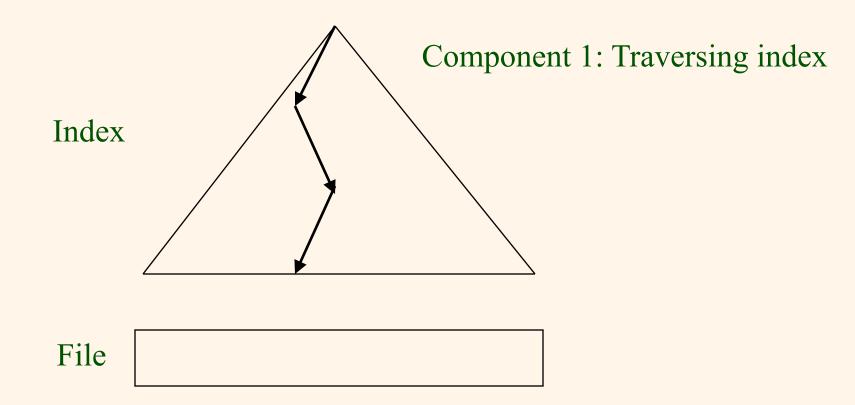
No index

- Unsorted file (or sorted on "wrong" attribute)
 - Only option is to scan whole thing linearly
 - Cost: # pages in the file
- * File is sorted on selection attribute
 - Binary search, then retrieve all qualifying tuples
 - Cost: log (#pages in file) + #pages with qualifying tuples

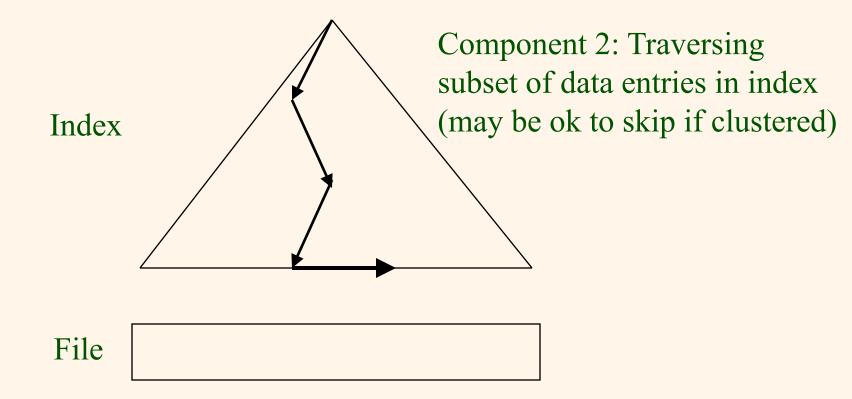
Using indexes for selection

- ❖ Tree index cost:
 - Traverse tree from root
 - Done only once
 - ◆ 2 to 3 I/Os (trees are short)
 - Scan leaf level pages to find all data entries
 - Retrieve actual data records

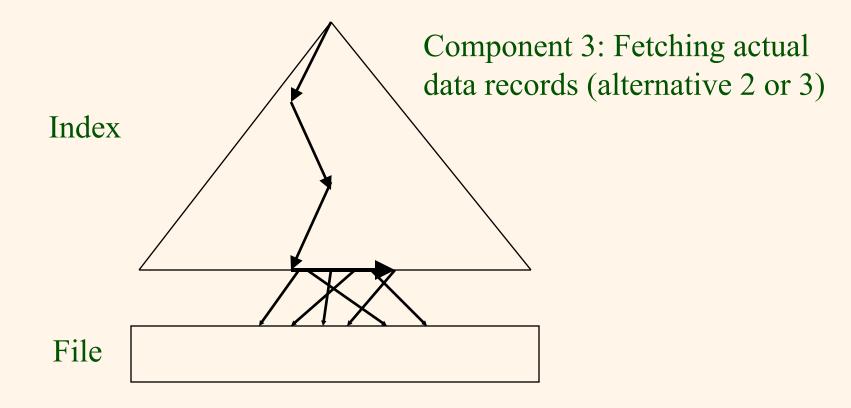
Cost Components – Tree Index



Cost Components – Tree Index



Cost Components – Tree Index



What about hash indexes?

- Depends on implementation (linear, extendible etc)
- But typically small
- ❖ Reasonable assumption: 1 or 2 I/Os to find right bucket
 - Plus cost of retrieving actual data records (depends on number of matching records)

Example

- ❖ Selection on Reserves, condition is "R.rname < 'C%'"</p>
- ❖ Assume uniform distribution of names, so about 10% of relation should be retrieved
 - 10K tuples, 100 pages

Example

- ❖ Have clustered B+ tree index on rname
 - Traverse index to find first leaf page 1 or 2 I/Os
 - Start scan and retrieve tuples 100 I/Os
- ❖ Have unclustered B+ tree index on rname
 - Worst case, retrieving each tuple requires a separate I/O so 10K I/Os
 - Much cheaper to just scan all 1000 original pages!
- Heuristic: scan cheaper than unclustered index if expect to retrieve more than 5% of tuples

Optimizations are possible

- * Alternative 2 or 3, unclustered index
- Find qualifying data entries from index
- Sort the rids of the data entries to be retrieved
 - Remember rid = (page ID, slot #)
- Fetch rids in order
 - Ensures each data page is read from disk just once!
 - Although number of data pages retrieved still likely to be more than with clustering

Example

SELECT *

FROM Sailor S

WHERE S.Age = 25 AND S.Salary > 100K

Have Hash index on Age

Evaluation Options

Option 1

- Use available index (on Age) to get superset of relevant data entries
- Retrieve the tuples corresponding to the set of data entries
- Apply remaining predicates on retrieved tuples
- Return those tuples that satisfy all predicates

Option 2

- Sequential scan! (always available)
- May be better depending on selectivity

And another example...

SELECT *

FROM Sailor S

WHERE S.Age = 25 AND S.Salary > 100K

- Have Hash index on Age
- Have B+ tree index on Salary

Evaluation Options

Option 1

- Choose most selective access path (index)
 - Could be index on Age or Salary, depending on selectivity of the corresponding predicates
- Use this index to get superset of relevant data entries
- Retrieve the tuples corresponding to the set of data entries
- Apply remaining predicates on retrieved tuples
- Return those tuples that satisfy all predicates

Evaluation Alternatives

- Option 2
 - Get rids of data records using each index
 - Use index on Age and index on Salary
 - Intersect the rids
 - ♦ We'll discuss intersection soon
 - Retrieve the tuples corresponding to the rids

- Option 3
 - Sequential scan!

More complex selection conditions

- * When can we use an index?
- When it "matches" at least some of our selection condition.
- E.g. suppose we have a tree index for R on <sid, bid, day>
 - Will help for for "sid > 10"
 - Will help for "sid > 10 AND bid = 100"
 - But not helpful for "bid = 100"

Using indexes for selection

❖ A hash index <u>matches</u> (a conjunction of) terms that has a term <u>attribute</u> = <u>value</u> for every attribute in the search key of the index.

E.g., Hash index on $\langle a, b, c \rangle$ matches a=5 AND b=3 AND c=5; but it does not match b=3, or a=5 AND b=3, or a>5 AND b=3 AND c=5.

Using indexes for selection

* A tree index <u>matches</u> (a conjunction of) terms that involve only attributes in a *prefix* of the search key.

E.g., Tree index on $\langle a, b, c \rangle$ matches the selection a=5 AND b=3, and a=5 AND b>6, but not b=3.

Complex Selections

(day<8/9/94 AND rname='Paul') OR bid=5 OR sid=3

❖ Selection conditions are first converted to <u>conjunctive</u> <u>normal form (CNF)</u>:

```
(day<8/9/94 OR bid=5 OR sid=3 ) AND (rname='Paul' OR bid=5 OR sid=3)
```

Complex Selections

- Combination of techniques seen so far
 - If have index for one (or more) of the conjuncts, can use it to filter tuples and apply remaining condition to only those
 - Can use union of retrieved tuples (or RIDs) for "OR"
 - But really, at some point sequential scan becomes best bet

Selection summary

- Depends on what is available
 - File sorted on selection attribute(s)
 - Indexes (clustered or not)
- Options:
 - Sequential scan (not always totally stupid)
 - Binary search
 - Use index or combination of indexes

Projection

SELECT S.Name, S. Age FROM Sailors S

SELECT DISTINCT S.Name, S. Age FROM Sailors S

Implementing Projection

- In the general case, will need to scan the whole file
 - Because we want something from each tuple in the result
- The expensive part is eliminating duplicates if desired

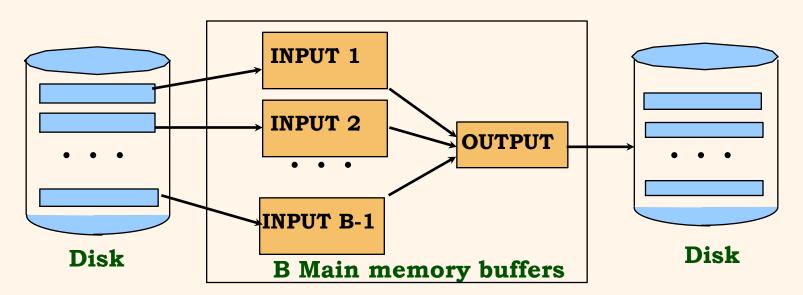
Sorting-based projection

* Basic idea:

- make a pass through tuples and retain only desired attributes
- sort result of the above
- go through resulting file and output only nonduplicates
- Fortunately, we know how to do external sorting for good performance!

General External Merge Sort

- Make multiple passes to merge runs
 - Pass 1: Produce runs of length B(B-1) pages
 - Pass 2: Produce runs of length B(B-1)² pages
 - **-** ...
 - Pass P: Produce runs of length B(B-1)^P pages



Modifications to External Sorting

❖ Pass 0

- Project out unwanted columns here (so don't need a separate pass before)
- Still produce runs of length B pages
- Tuples in runs are smaller than input tuples
- Merge passes
 - Eliminate duplicates during merge

Hashing-based projection

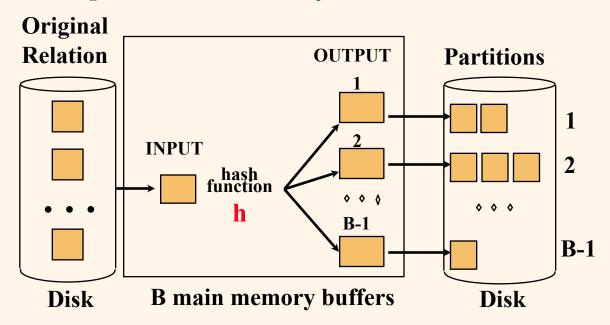
- Idea: hash all tuples into buckets based on attributes we want
- Bucket = partition (subset) of the input
- All duplicates will go into the same bucket
- Problem: hash table may not fit in memory!

Hashing-based projection

- If whole hashtable won't fit into memory, maybe a single bucket will
- All (pairs of) duplicates will be in the same bucket
- So we can eliminate duplicates bucket by bucket

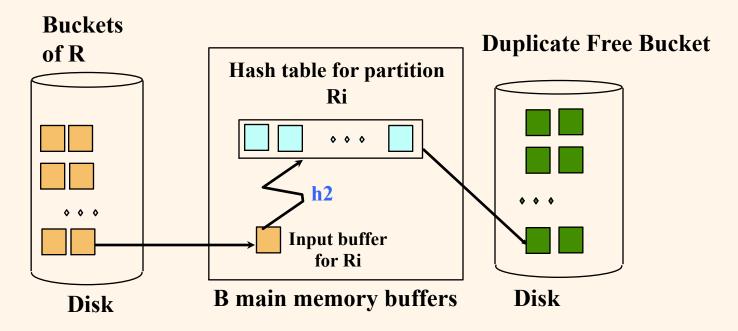
Projection Based on Hashing

- Assume relation does not fit in memory
- First pass
 - Divide relation into partitions
 - Eliminate unwanted fields as you go
 - No duplicate elimination yet!



Now process buckets one at a time

Use a different hash function h2



If hash table for bucket does not fit in memory, can recursively apply hashing algorithm from previous phase.

Comments on Projection

- Advantages of sort-based projection
 - Better handling of skew
 - Results in sorted order
- Hash-based projection lends itself better to parallelizing

Projection

SELECT DISTINCT S.Name, S. Age FROM Sailors S

Have B+ tree index on (Name, Age)

Evaluation Using "Covering" Index

- Simply scan leaf levels of index structure
 - No need to retrieve actual data records
 - Index-only scan
- Works so long as the index search key includes all the projection attributes
 - Extra attributes in search key are okay
 - Best if projection attributes are prefix of search key
 - Can eliminate duplicates in single pass of index-only scan

Example

SELECT DISTINCT S.Name, S. Age FROM Sailors S

- Have Hash index on Name
- Have B+ tree index on Age
- Sailors relation has 100 other attributes!

Evaluation Using RID Joins

- Retrieve (SearchKey1, RID) pairs from first index
- Retrieve (SearchKey2, RID) pairs from second index
- Join these based on RID to get (SearchKey1, SearchKey2, RID) triples
 - We will discuss joins soon!
- Project out the third column to get the desired result

Projection Summary

- General case: scan and eliminate duplicates
 - Sorting and hashing approaches
- Indexes: can use those if available
 - Index-only scans
 - RID joins

Next up: Joins!

SELECT *

FROM Reserves R, Sailors S,

WHERE R.sid = S.sid

No indices on Sailors or Reserves

Tuple Nested Loop Join

foreach tuple r in R do foreach tuple s in S do if r.sid == s.sid then add <r, s> to result

- * R is "outer" relation
- ❖ S is "inner" relation

Example relations

- Sailors (sid, sname, rating, age)
- Reserves(sid, bid, day, rname)
- Each tuple of Sailors 50 bytes long (80 tuples per page) and have 500 pages
- Each tuple of Reserves 40 bytes long (100 tuples per page) and have 1000 pages

Analysis

* Assume

- M pages in R, p_R tuples per page
 - M = 1000, $p_R = 100$
- N pages in S, p_S tuples per page
 - N = 500, $p_S = 80$
- ❖ Total cost = $M + p_R * M * N$
 - Ignore cost of writing out result
 - Same for all join methods
- ❖ This is 50,001,000 I/O's in our example!

Page Nested Loop Join

```
foreach page p1 in R do
foreach page p2 in S do
foreach r in p1 do
foreach s in p2 do
if r.sid == s.sid then add <r, s> to result
```

- * R is "outer" relation
- ❖ S is "inner" relation

Analysis

- * Assume
 - M pages in R, p_R tuples per page
 - M = 1000, $p_R = 100$
 - N pages in S, p_S tuples per page Select
 - N = 500, $p_S = 80$
- \star Total cost = M + M * N
 - Which is 501,000 I/O s
- ❖ Note: Smaller relation should be "outer"
 - Better for S to be "outer" in this case!