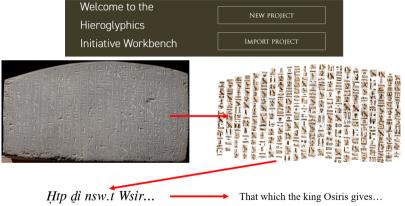




The Hieroglyphics Initiative takes an image of hieroglyphic text and through a series of steps, suggests a translation.



Images provided by Alex Fry, Technology Director, Psycle Property of Ubisoft Hieroglyphics Initiative Workbench



















I developed a script that can extract the image files in someone else's project so you can use them.



Images provided by Alex Fry of Psycle Property of Ubisoft Hieroglyphics Initiative Workbench



















### The Hieroglyphics Initiative Workbench

	NEW PROJECT
	Upload your source file on the left side.
	PROPERTIES Add project meta information Title Author
Ĺ	li
Drag and drop an image to upload	SOURCE FILE DETAILS
OR CHOOSE FILE	Title

Images provided by Alex Fry of Psycle Property of Ubisoft Hieroglyphics Initiative Workbench



















### **Auto-Classify Tool**: Can the program correctly identify the hieroglyphs?



Images provided by Alex Fry of Psycle Property of Ubisoft Hieroglyphics Initiative Workbench











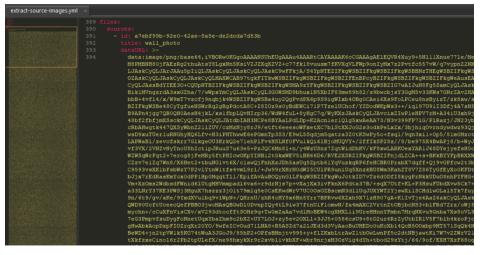








#### How do I turn THIS into a PNG file?





















### Using THIS R Script:

```
library(vaml)
library(base64enc)
options (warn=-1)
all yaml files <- dir(path="data", pattern=".yml", full.names = TRUE)
for (this yaml file in all yaml files)
  yamldata <- yaml.load file(this yaml file)</pre>
  for (source in vamldata$files$sources)
    imageData <- (source$dataURL)</pre>
    imagesource <- gsub("^data.*base64, *", "", imageData)</pre>
    decodedimagesource <- base64decode(imagesource)</pre>
    writeBin(decodedimagesource, file.path("output data", paste(source$title,".png")))
```

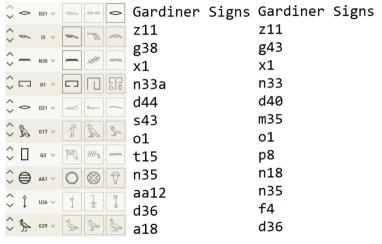








### What am I comparing?













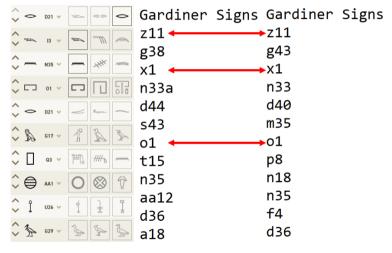








Here you can see the correct matches between the two lists of Gardiner Signs:













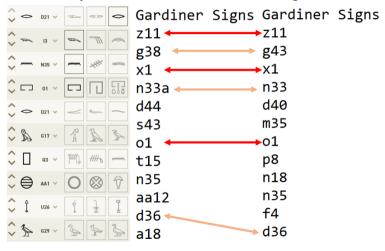








And here you can see the matches it *almost* got correct...





















You can view a section of my R script which compares the lists of Gardiner Signs below: DataVector1 <- vector("character", length = 0)

```
for (sentence in yamldata1$project$sentences)
  for (word in sentenceSwords)
    for (glyph in wordSglyphs)
      DataVector1 <- c(DataVector1, glvph$gardinerCode)
vamldata2 <- vaml.load file(file.path("data", "correct-gardiner-codes.vml"))
DataVector2 <-vector("character", length = 0)
for (sentence in vamldata2SprojectSsentences)
  for (word in sentenceSwords)
    for (alvoh in wordSalvohs)
      DataVector2 <- c(DataVector2, glyph$gardinerCode)
```

(It's too long to fit on this page!)



















Running this script gives output that looks like this:

```
[1] "d36"
    "f4"
[11] 3
[1] "a18"
[11 "d36"
[11 \ 12]
[11] 3
> PercentMatch <- MatchCount/NumberOfRecords*100</pre>
> print(format(PercentMatch, digits=2, nsmall=2))
[1] "25.00"
```

You can see that the script returned a percentage of 25.

The auto-classify tool **correctly** identified 3 out of the 12 selected hieroglyphs.



















### So what's next?



Continue developing codes that test various aspects of the program.

Let's translate some texts and see how we go!

See for yourself!















