

Muhannad Alduraywish *Software Engineer*

✉ MuhannadAlduraywish@outlook.com

☎ +966 50 620 6673

📍 Al-khobar, Saudi Arabia (Open to relocation)

🔗 <https://muhannad.site>

About Me

As a KFUPM student from Al Jouf, I'm passionate about the intersection of technology and innovation, inspired by my curiosity for software and digital systems. Currently exploring different paths, I aim to channel my experiences into a focused pursuit post-graduation to make meaningful contributions in technology.

Education

2020 – 2025/12 Dharan	B.S. in Software Engineering <i>King Fahd University of Petroleum and Minerals</i>
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Professional Experience

2025/08 – 2025/12 Dhahran, Saudi Arabia	Leader of tech committee <i>KFUPM Energy Week 2</i> Led the technical committee for Energy Week 2, overseeing website development.
2025/06 – 2025/08 Tianjin & Yanjiao, China	Software Developer (internship) <i>COSL, China Oilfield Services Limited</i> Developed a comprehensive conference room management system.

Projects

COSL meeting

Conference Room Management & Meeting System. A web application developed during a 2-month summer internship at COSL in China.

Energy Hub Platform

A bilingual web platform for KFUPM's Energy Hub that streamlines event management, fosters student innovation, and bridges academia with industry.

Rukn, Senior Project

This mobile app recommends optimal rental locations for entrepreneurs by analyzing demographics, competition, and nearby services.

POSitveFlow

POSitiveFlow is a modern POS system for SMEs, built with Next.js and Nest.js, integrating WhatsApp for digital receipts and customer loyalty.

More projects and details can be found in my portfolio <https://muhannad.site>

Skills

Fullstack Wep Development

Building fullstack web application using React and Next.js

Desktop Application Development

Building Desktop applications using .Net, C#, and javaFX

Database

Designing and creating Databases using EER, SQL, and NoSQL

Machine learning

Training Yolo object detection models and building neural networks, KNN, SVM models (Beginner)

Mobile Application Development

Building fullstack mobile application using React Native and Flutter

Game Development

Developing 2D, 3D games using unity engine (Beginner)

Software Desingn

Designing Softwares using UML, and apply the appropriate design patterns, and implement them