

LAB NOTE

Subject: Hardware/Software Interfacing

Lab 4: Timers

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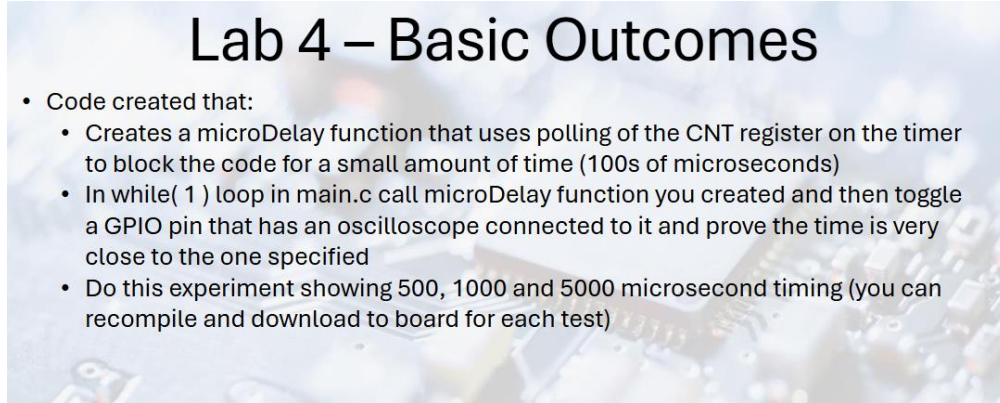
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1. Objectives

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- Using STM32F411 board and STM32CubeIDE in Windows, create code to
 - Write code for the STM32F411 to configure and use Timers.

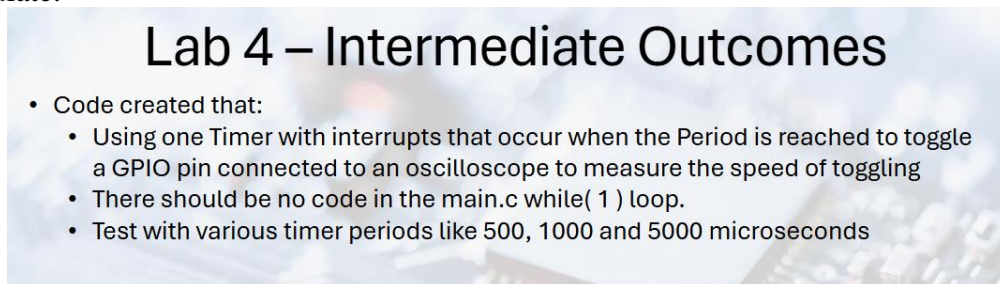
Basic:

A presentation slide titled "Lab 4 – Basic Outcomes" with a background image of an STM32F411 microcontroller board. The slide lists the following points:

- Code created that:
 - Creates a microDelay function that uses polling of the CNT register on the timer to block the code for a small amount of time (100s of microseconds)
 - In while(1) loop in main.c call microDelay function you created and then toggle a GPIO pin that has an oscilloscope connected to it and prove the time is very close to the one specified
 - Do this experiment showing 500, 1000 and 5000 microsecond timing (you can recompile and download to board for each test)

Figure 1-1: Basic outcome

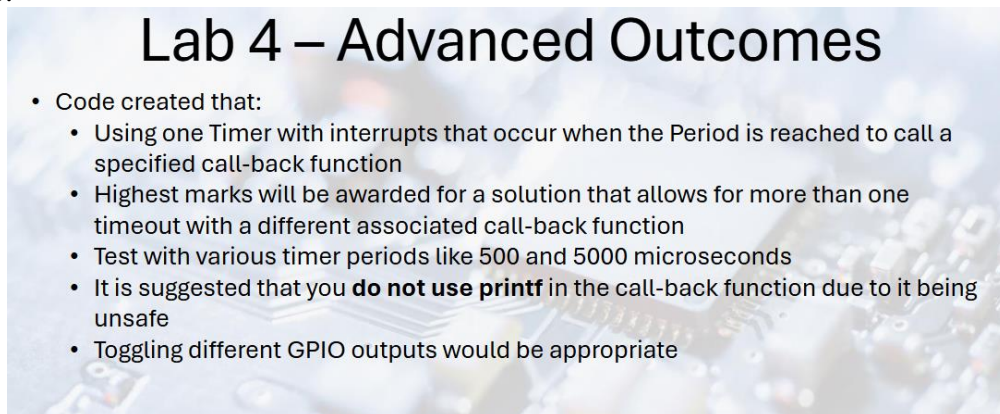
- Intermediate:

A presentation slide titled "Lab 4 – Intermediate Outcomes" with a background image of an STM32F411 microcontroller board. The slide lists the following points:

- Code created that:
 - Using one Timer with interrupts that occur when the Period is reached to toggle a GPIO pin connected to an oscilloscope to measure the speed of toggling
 - There should be no code in the main.c while(1) loop.
 - Test with various timer periods like 500, 1000 and 5000 microseconds

Figure 1-2: Intermediate outcome

- Advance:

A presentation slide titled "Lab 4 – Advanced Outcomes" with a background image of an STM32F411 microcontroller board. The slide lists the following points:

- Code created that:
 - Using one Timer with interrupts that occur when the Period is reached to call a specified call-back function
 - Highest marks will be awarded for a solution that allows for more than one timeout with a different associated call-back function
 - Test with various timer periods like 500 and 5000 microseconds
 - It is suggested that you **do not use printf** in the call-back function due to it being unsafe
 - Toggling different GPIO outputs would be appropriate

Figure 1-3: Advance outcome

2. Problems and Solutions

2. Problems and Solutions

2.1 Problems

- No problem

2.2 Solutions

3. Software Design

3. Software Design

3.1 List of function

- This function is to create a delay in micro second by counting the number of ticks has passed using CNT registers.

```
void microDelay(uint32_t usDelay)
{
    // Get the current timer counter value
    uint32_t startTime = __HAL_TIM_GET_COUNTER(&htim1);
    uint32_t ticks = usDelay - 1; // 1 ticks = 1 us

    // Poll the CNT register until the specified number of ticks has passed
    while ((__HAL_TIM_GET_COUNTER(&htim1) - startTime) < ticks)
    {
        // Wait until the timer reaches the required ticks
    }
}
```

- This function is used to toggle LED whenever the timer overflow

```
void HAL_TIM_PeriodElapsedCallback(TIM_HandleTypeDef *htim)
{
    if (htim->Instance == TIM1)
    {
        HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_6);
    }
}
```

3.2 While loop

```
while (1)
{
#ifdef USE_INTERRUPT
    microDelay(PERIOD);
    HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_6);
#endif
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}
```

REFERENCES