

# PHYS11 CH:3 The Rate of Change

## Understanding Acceleration

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# Outline

- 1 Introduction
- 2 3.1 Acceleration
- 3 3.2 Representing Acceleration with Equations and Graphs
- 4 Summary

# The Mystery of Motion

What if you could feel  
*the rate at which change happens?*

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From the airplane landing to the dragster launching...

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What if you could feel  
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From the airplane landing to the dragster launching...

You experience acceleration every day.

# Landing in St. Maarten



Figure: A plane slows down as it comes in for landing

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**Figure:** A plane slows down as it comes in for landing

## The Paradox

**Civilian:** "Acceleration means speeding up."

**Physicist:** "Acceleration is ANY change in velocity - speeding up, slowing down, or turning."

# Learning Objectives

By the end of this section, you will be able to:

- **3.1:** Explain acceleration and determine direction and magnitude in one dimension



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By the end of this section, you will be able to:

- **3.1:** Explain acceleration and determine direction and magnitude in one dimension
- **3.1:** Analyze motion using kinematic equations and graphic representations

## 3.1 The Source Code of Change

### Nature's Rule for Acceleration

$$\bar{a} = \frac{\Delta v}{\Delta t} = \frac{v_f - v_0}{t_f - t_0}$$

Acceleration equals change in velocity divided by change in time.

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### The Mental Model

If velocity is how fast you're going, acceleration is how fast your "how fast" is changing.

## 3.1 Understanding the Sign

### Positive Acceleration

- Velocity and acceleration in same direction
- Speeding up to the right
- Slowing down to the left

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### Key Insight

The sign tells you the **DIRECTION**, not whether you're speeding up or slowing down!

## 3.1 Speeding Up and Slowing Down

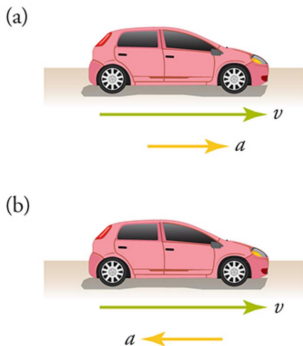


Figure: (a) Car speeding up, (b) Car slowing down



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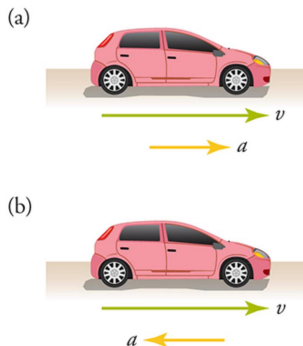


Figure: (a) Car speeding up, (b) Car slowing down

### The Rule:

- Same direction = speeding up
- Opposite direction = slowing down

## 3.1 Acceleration is a Vector

**Vector quantities have both magnitude AND direction:**

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### Real-World: Turning

When you turn the steering wheel in a moving car, the car accelerates even if the speedometer doesn't change.

# Attempt: Subway Train Accelerating

## The Challenge (3 min, silent)

A subway train accelerates from rest to 30.0 km/h in 20.0 s.

### Given:

- Initial velocity:  $v_0 = 0$  (starts from rest)
- Final velocity:  $v_f = 30.0$  km/h
- Time interval:  $\Delta t = 20.0$  s

**Find:** Average acceleration in  $\text{m/s}^2$

*Can you decode this motion? Work silently. Remember to convert units!*

# Compare: Unit Conversion Strategy

## Turn and talk (2 min):

- 1 What equation did you use for acceleration?
- 2 How did you convert  $\text{km/h}$  to  $\text{m/s}$ ?
- 3 What multiplication factors did you use?



# Compare: Unit Conversion Strategy

## Turn and talk (2 min):

- 1 What equation did you use for acceleration?
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**Name wheel:** One pair share your approach (not your answer).

# Reveal: The Acceleration Calculation

**Self-correct in a different color:**

**Step 1:** Convert 30.0 km/h to m/s

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$$\bar{a} = \frac{\Delta v}{\Delta t} = \frac{8.333 \text{ m/s}}{20.0 \text{ s}} = \boxed{+0.417 \text{ m/s}^2}$$

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**Check:** Positive sign means acceleration to the right. Reasonable for train speeding up!

# Attempt: Subway Train Slowing Down

## The Challenge (3 min, silent)

Now the train slows to a stop from 30.0 km/h in 8.00 s.

### Given:

- Initial velocity:  $v_0 = 30.0 \text{ km/h} = 8.333 \text{ m/s}$
- Final velocity:  $v_f = 0$  (comes to rest)
- Time interval:  $\Delta t = 8.00 \text{ s}$

**Find:** Average acceleration in  $\text{m/s}^2$

*Will the sign be positive or negative? Why?*

# Compare: Sign of Acceleration

## Turn and talk (2 min):

- 1 What did you get for  $\Delta v$ ?
- 2 Is it positive or negative?
- 3 What does the sign of acceleration tell you?



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**Name wheel:** Share your reasoning about the sign.

# Reveal: Deceleration Calculation

**Self-correct in a different color:**

**Step 1:** Calculate  $\Delta v = v_f - v_0 = 0 - 8.333 = -8.333 \text{ m/s}$

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$$\bar{a} = \frac{\Delta v}{\Delta t} = \frac{-8.333 \text{ m/s}}{8.00 \text{ s}} = \boxed{-1.04 \text{ m/s}^2}$$

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**Check:** Negative sign means acceleration to the left (opposite to velocity). Train is slowing down!

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## Physics vs Civilian Language

**Civilian:** "The train is decelerating."

**Physicist:** "The train has negative acceleration."

# Learning Objectives

By the end of this section, you will be able to:

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By the end of this section, you will be able to:

- **3.2:** Explain kinematic equations related to acceleration and illustrate with graphs
- **3.2:** Apply kinematic equations and graphs to problems involving acceleration

## 3.2 The Five Kinematic Equations

**For constant acceleration only:**

$$d = d_0 + \bar{v}t \quad (1)$$

$$\bar{v} = \frac{v_0 + v_f}{2} \quad (2)$$

$$v = v_0 + at \quad (3)$$

$$d = d_0 + v_0t + \frac{1}{2}at^2 \quad (4)$$

$$v^2 = v_0^2 + 2a(d - d_0) \quad (5)$$



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### The Mental Model

These five equations are the grammar of motion. Learn which one to use when.

## 3.2 Displacement vs Time

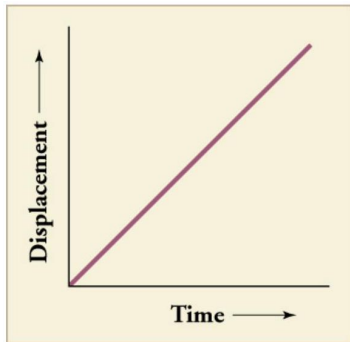


Figure: Slope of displacement vs time gives velocity

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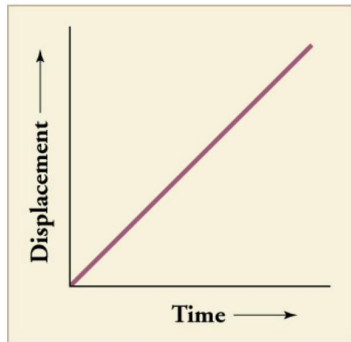


Figure: Slope of displacement vs time gives velocity

**Key insight:**

$$\bar{v} = \frac{d}{t} \quad (\text{when starting from origin})$$

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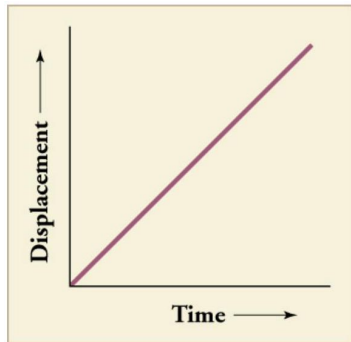


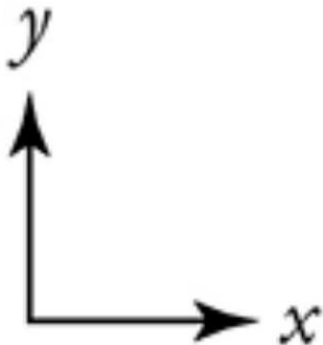
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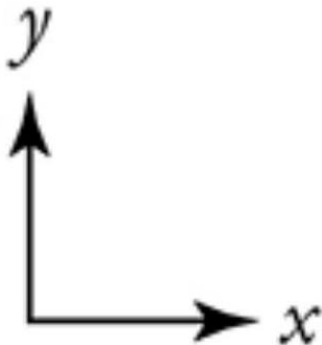
The slope IS the velocity!

## 3.2 Velocity vs Time



**Figure:** Slope of velocity vs time gives acceleration

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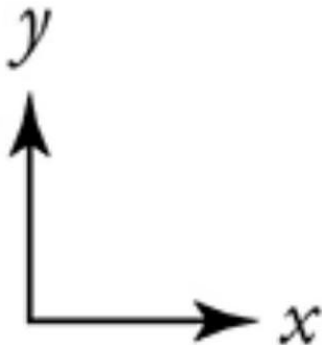


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The slope IS the acceleration!

## 3.2 Choosing the Right Equation

### Strategy:

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### Example Decision Tree

- Time not given? Use equation 5:  $v^2 = v_0^2 + 2a(d - d_0)$
- Displacement not needed? Use equation 3:  $v = v_0 + at$
- From rest ( $v_0 = 0$ )? Equations simplify!

# Attempt: Dragster Problem

## The Challenge (3 min, silent)

A dragster accelerates from rest at  $26.0 \text{ m/s}^2$  for a quarter mile (402 m).

### Given:

- $v_0 = 0$  (starts from rest)
- $a = 26.0 \text{ m/s}^2$
- $d - d_0 = 402 \text{ m}$

**Find:** Final velocity  $v_f$

*Which kinematic equation should you use? Why?*

# Compare: Equation Selection

## Turn and talk (2 min):

- 1 Which equation did you choose?
- 2 Why is that equation appropriate?
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**Name wheel:** One pair explain their equation choice.

# Reveal: Dragster Speed

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$$v^2 = 2(26.0)(402) = 2.09 \times 10^4 \text{ m}^2/\text{s}^2$$

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**Check:** About 324 mph - reasonable for dragster!

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### Nature's Constant

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**Convention:** When using  $g$  in equations, give it a negative sign because gravity points downward.

### The Mental Model

Every second of free fall, velocity increases by 9.80 m/s downward.

# Attempt: Rock Thrown Upward

## The Challenge (3 min, silent)

A rock is thrown straight up with initial velocity  $v_0 = 13.0 \text{ m/s}$ .

### Given:

- $v_0 = 13.0 \text{ m/s}$  (upward)
- $a = -9.80 \text{ m/s}^2$  (gravity)
- $t = 1.00 \text{ s}$

### Find:

- Position  $y$  at  $1.00 \text{ s}$
- Velocity  $v$  at  $1.00 \text{ s}$

*Choose your equations wisely!*

# Compare: Gravity Problems

**Turn and talk (2 min):**

- 1 Which equations did you use?
- 2 How did you handle the negative sign for gravity?
- 3 Is the rock still going up or coming down?



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**Name wheel:** Share your approach.

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**Position:**  $y = y_0 + v_0t + \frac{1}{2}at^2$

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**Velocity:**  $v = v_0 + at$

$$v = 13.0 + (-9.80)(1.00) = \boxed{3.20 \text{ m/s}}$$

**Check:** Positive position (above starting point) and positive velocity (still going up). Makes sense!

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- 1 Acceleration = rate of change of velocity (direction matters!)
- 2  $\bar{a} = \Delta v / \Delta t$  - the definition of acceleration
- 3 Five kinematic equations predict motion
- 4 Graphs reveal acceleration as slopes
- 5  $g = 9.80 \text{ m/s}^2$  - Earth's gravitational acceleration
- 6 Choose equations based on knowns and unknowns

# Key Equations

$$\bar{a} = \frac{\Delta v}{\Delta t} = \frac{v_f - v_0}{t_f - t_0} \quad (6)$$

$$d = d_0 + \bar{v}t \quad (7)$$

$$\bar{v} = \frac{v_0 + v_f}{2} \quad (8)$$

$$v = v_0 + at \quad (9)$$

$$d = d_0 + v_0t + \frac{1}{2}at^2 \quad (10)$$

$$v^2 = v_0^2 + 2a(d - d_0) \quad (11)$$

$$g = 9.80 \text{ m/s}^2 \quad (12)$$

Complete the assigned problems  
posted on the LMS