## Glossary

- air resistance a frictional force that slows the motion of objects as they travel through the air; when solving basic physics problems, air resistance is assumed to be zero
- analytical method the method of determining the magnitude and direction of a resultant vector using the Pythagorean theorem and trigonometric identities
- classical relativity the study of relative velocities in situations where speeds are less than about 1% of the speed of light—that is, less than 3000 km/s
- commutative refers to the interchangeability of order in a function; vector addition is commutative because the order in which vectors are added together does not affect the final sum
- **component** (of a 2-d vector) a piece of a vector that points in either the vertical or the horizontal direction; every 2-d vector can be expressed as a sum of two vertical and horizontal vector components
- direction (of a vector) the orientation of a vector in space
- head (of a vector) the end point of a vector; the location of the tip of the vector's arrowhead; also referred to as the "tip"
- head-to-tail method a method of adding vectors in which the tail of each vector is placed at the head of the previous vector
- kinematics the study of motion without regard to mass or force
- magnitude (of a vector) the length or size of a vector; magnitude is a scalar quantity
- motion displacement of an object as a function of time
- **projectile** an object that travels through the air and experiences only acceleration due to gravity
- **projectile motion** the motion of an object that is subject only to the acceleration of gravity
- range the maximum horizontal distance that a projectile travels
- **relative velocity** the velocity of an object as observed from a particular reference frame
- **relativity** the study of how different observers moving relative to each other measure the same phenomenon
- resultant the sum of two or more vectors
- resultant vector the vector sum of two or more vectors
- scalar a quantity with magnitude but no direction

tail the start point of a vector; opposite to the head or tip of the arrow trajectory the path of a projectile through the air

**vector** a quantity that has both magnitude and direction; an arrow used to represent quantities with both magnitude and direction

vector addition the rules that apply to adding vectors together
velocity speed in a given direction