

CS12 CH:10

Problem Solving with Loops

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Learning Objectives

- Apply the 6-step problem-solving methodology to complex programming challenges
- Implement while and for loops to solve iterative problems
- Understand and apply optimization techniques to improve algorithm efficiency
- Master unsigned data types for handling large positive integers
- Develop algorithms for mathematical sequences and number theory problems
- Implement template-based code structure with clear TODO sections

The 6-Step Problem Solving Process

A Systematic Approach to Complex Problems

① Explore the Question

- Understand all requirements
- Identify constraints and edge cases
- Simplify when possible

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- Focus on correctness over efficiency
- Ensure the core algorithm functions

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⑤ Make Optimizations

- Improve efficiency after correctness is confirmed
- Reduce unnecessary computations

⑥ Try Another Approach

- Consider alternative algorithms

Problem Set Overview

Today's Challenges

① Basics of while and for loops

- Generate sequences with specific patterns

② Division without operators

- Implement division and modulus using subtraction

③ Largest Prime Factor

- Factor large numbers and identify prime factors

④ Smallest Multiple

- Find LCM of numbers 1-20

⑤ Sum of Powers

- Calculate geometric series

⑥ Greatest Common Factor

- Implement Euclidean algorithm

⑦ Fibonacci Sequence

- Generate terms in specified ranges

⑧ Palindromic Numbers

- Check and find palindrome products

Key Concept: Unsigned Data Types

Handling Large Positive Integers

Signed Integers

- Use one bit for sign
- Range: -2^{n-1} to $2^{n-1} - 1$
- Example: int (32-bit)
 - Range: -2,147,483,648 to 2,147,483,647

Unsigned Integers

- All bits for magnitude
- Range: 0 to $2^n - 1$
- Example: unsigned int (32-bit)
 - Range: 0 to 4,294,967,295

Common Issue:

```
int testNum = 600851475143; // ERROR! Too large
unsigned long long testNum = 600851475143; // Works!
```

Problem 1: Loop Basics

Template Exercise

Exercise File: problem1_loops.cpp (Template with TODOs)

Objective: Complete the TODOs to generate sequences.

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```
#include <iostream>
using namespace std;

int main()
{
    // TODO 1: Use a while loop to output multiples of 7 between 0 and 77
    // → inclusive
    // Expected output: 0, 7, 14, 21, 28, 35, 42, 49, 56, 63, 70, 77

    // TODO 2: Use a for loop to output: 1000, 800, 600, ..., -1000
    // Expected output: 1000, 800, 600, 400, 200, 0, -200, -400, -600, -800,
    // → -1000

    return 0;
}
```

Problem 4: Largest Prime Factor

Template Exercise

Exercise File: problem4_primeFactor.cpp (Template with TODOs)

Objective: Find the largest prime factor of a number.

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Exercise File: problem4_primeFactor.cpp (Template with TODOs)

Objective: Find the largest prime factor of a number.

```
#include <iostream>
using namespace std;

int main()
{
    unsigned long long testNumber;
    unsigned long long largestPrime = 0;
    unsigned long long currentFactor = 2;

    cout << "Enter a positive integer greater than 1: ";
    cin >> testNumber;

    // TODO 1: Implement algorithm to find largest prime factor
    // Hint: Divide out factors starting from 2
    // When testNumber % currentFactor == 0:
    //     - Update largestPrime
    //     - Divide testNumber by currentFactor
    // Otherwise: increment currentFactor
    // Continue until testNumber equals 1
```

Problem 5: Smallest Multiple

Template Exercise

Exercise File: problem5_smallestMultiple.cpp (Template with TODOs)

Objective: Find smallest number divisible by 1-20.

Problem 5: Smallest Multiple

Template Exercise

Exercise File: problem5_smallestMultiple.cpp (Template with TODOs)

Objective: Find smallest number divisible by 1-20.

```
#include <iostream>
using namespace std;

int main()
{
    int smallestNumber = 0;
    bool areWeDone = false;

    // TODO 1: Optimization - identify what numbers we need to check
    // Hint: What's special about prime numbers 2,3,5,7,11,13,17,19?

    while(!areWeDone) {
        areWeDone = true;
        smallestNumber += /* TODO 2: Fill in optimized increment value */;

        // TODO 3: Check divisibility by all numbers from 1 to 20
        // If not divisible by any number, set areWeDone to false and break
    }
}
```

Problem 8: Fibonacci Sequence

Understanding the Sequence

Definition:

$$f_n = \begin{cases} f_0 = f_1 = 1 \\ f_n = f_{n-1} + f_{n-2} \end{cases}$$

First 10 terms: 1, 1, 2, 3, 5, 8, 13, 21, 34, 55

Key Implementation Strategy:

- Keep track of three consecutive terms
- Use variables for: f_n , f_{n-1} , and f_{n-2}
- Shift values forward in each iteration

THE FIBONACCI SEQUENCE

Each number is the sum of the two that precede it.

0 1 1 2 3 5 8 13 21

$$0 + 1 = 1$$

$$1 + 1 = 2$$

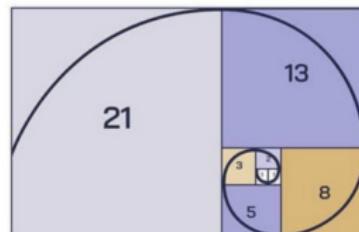
$$1 + 2 = 3$$

$$2 + 3 = 5$$

$$3 + 5 = 8$$

$$5 + 8 = 13$$

$$8 + 13 = 21$$



Problem 8: Fibonacci Implementation

Template Exercise

Exercise File: problem8_fibonacci.cpp (Template with TODOs)

Objective: Display Fibonacci numbers from f_a to f_b .

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Template Exercise

Exercise File: problem8_fibonacci.cpp (Template with TODOs)

Objective: Display Fibonacci numbers from f_a to f_b .

```
#include <iostream>
using namespace std;

int main()
{
    int fibN = 1;      // Current term
    int fibN_1 = 0;    // Previous term
    int fibN_2 = 0;    // Two terms back

    int a, b;
    cout << "Enter integers a and b (where 0 <= a <= b <= 50): ";
    cin >> a >> b;

    // TODO 1: Find the ath term (don't print yet)
    // Use a loop to calculate up to position a

    // TODO 2: Print from ath to bth term
    // Handle both cases: a <= b and a > b
    // Remember to shift the three terms appropriately
```

Problem 9: Palindromic Numbers

Definition and Properties

Palindrome: A number that reads the same forward and backward

Examples: 9, 232, 7007, 12321

Algorithm to Check Palindrome:

- ① Make a copy of the original number
- ② Reverse the digits using modulo and division
- ③ Compare original with reversed number

Largest Palindrome Product Problem:

- Find largest palindrome from product of two 3-digit numbers
- Brute force approach: Check all products from 999×999 down to 100×100
- Optimization: Inner loop can start at current outer loop value

[Diagram showing palindrome check algorithm]

Problem 9: Palindrome Implementation

Template Exercise

Exercise File: problem9_palindrome.cpp (Template with TODOs)

Objective: Find largest palindrome from two 3-digit numbers.

Problem 9: Palindrome Implementation

Template Exercise

Exercise File: problem9_palindrome.cpp (Template with TODOs)

Objective: Find largest palindrome from two 3-digit numbers.

```
#include <iostream>
using namespace std;

bool isPalindrome(int number) {
    // TODO 1: Implement palindrome check function
    // Return true if number is palindrome, false otherwise
    int original = number;
    int reversed = 0;

    // Reverse the digits without destroying original
    // Compare original with reversed

    return false; // Replace with actual condition
}

int main() {
    int largestPalindrome = 0;

    // TODO 2: Implement nested loops to find largest palindrome
    // Outer loop: from 999 down to 100
```

Optimization Techniques

Making Your Code More Efficient

Problem 5 (Smallest Multiple) Optimization:

- Check only multiples of primes < 20
- Product: $2 \cdot 3 \cdot 5 \cdot 7 \cdot 11 \cdot 13 \cdot 17 \cdot 19$
- Reduces checks by ~99%

Problem 9 (Palindrome) Optimization:

- Inner loop starts at outer loop value
- Avoids duplicate products (e.g., 123×456 and 456×123)
- Reduces iterations by approximately 50%

General Optimization Principles:

- ① Get it working first, then optimize
- ② Profile to identify bottlenecks
- ③ Consider mathematical properties of the problem
- ④ Reduce redundant calculations

Summary

Key Takeaways

Problem-Solving Methodology:

- Break complex problems into smaller, manageable parts
- Start with simple cases and verify your approach
- Implement a working solution before optimizing

Loop Implementation:

- While loops: When iteration count is unknown
- For loops: When iteration count is known
- Proper initialization, condition, and increment are essential

Algorithm Design:

- Consider data type limitations (unsigned for large positives)
- Look for mathematical properties to optimize
- Test with edge cases and known solutions

Next Steps:

- Complete all template exercises
- Experiment with different optimization approaches
- Apply problem-solving methodology to new challenges