

# CS12 CH:10

## Problem Solving with Loops

Mr. Gullo

November 5, 2025

# Learning Objectives

- Apply the 6-step problem-solving methodology to complex programming challenges
- Implement while and for loops to solve iterative problems
- Understand and apply optimization techniques to improve algorithm efficiency
- Master unsigned data types for handling large positive integers
- Develop algorithms for mathematical sequences and number theory problems
- Implement template-based code structure with clear TODO sections

# The 6-Step Problem Solving Process

## A Systematic Approach to Complex Problems

### 1 Explore the Question

- Understand all requirements
- Identify constraints and edge cases
- Simplify when possible

# The 6-Step Problem Solving Process

## A Systematic Approach to Complex Problems

### 1 Explore the Question

- Understand all requirements
- Identify constraints and edge cases
- Simplify when possible

### 2 Code Something Simple First

- Start with a simplified version
- Test with smaller numbers/simpler cases

# The 6-Step Problem Solving Process

## A Systematic Approach to Complex Problems

### 1 Explore the Question

- Understand all requirements
- Identify constraints and edge cases
- Simplify when possible

### 2 Code Something Simple First

- Start with a simplified version
- Test with smaller numbers/simpler cases

### 3 Run With Examples

- Verify against known solutions
- Test edge cases

# The 6-Step Problem Solving Process

## A Systematic Approach to Complex Problems

### 1 Explore the Question

- Understand all requirements
- Identify constraints and edge cases
- Simplify when possible

### 2 Code Something Simple First

- Start with a simplified version
- Test with smaller numbers/simpler cases

### 3 Run With Examples

- Verify against known solutions
- Test edge cases

### 4 Get Something Working

- Focus on correctness over efficiency
- Ensure the core algorithm functions

# The 6-Step Problem Solving Process

## A Systematic Approach to Complex Problems

### 1 Explore the Question

- Understand all requirements
- Identify constraints and edge cases
- Simplify when possible

### 2 Code Something Simple First

- Start with a simplified version
- Test with smaller numbers/simpler cases

### 3 Run With Examples

- Verify against known solutions
- Test edge cases

### 4 Get Something Working

- Focus on correctness over efficiency
- Ensure the core algorithm functions

### 5 Make Optimizations

- Improve efficiency after correctness is confirmed
- Reduce unnecessary computations

### 6 Try Another Approach

- Consider alternative algorithms

# Problem Set Overview

## Today's Challenges

### 1 Basics of while and for loops

- Generate sequences with specific patterns

### 2 Division without operators

- Implement division and modulus using subtraction

### 3 Largest Prime Factor

- Factor large numbers and identify prime factors

### 4 Smallest Multiple

- Find LCM of numbers 1-20

### 5 Sum of Powers

- Calculate geometric series

### 6 Greatest Common Factor

- Implement Euclidean algorithm

### 7 Fibonacci Sequence

- Generate terms in specified ranges

### 8 Palindromic Numbers

- Check and find palindrome products



# Key Concept: Unsigned Data Types

## Handling Large Positive Integers

### Signed Integers

- Use one bit for sign
- Range:  $-2^{n-1}$  to  $2^{n-1} - 1$
- Example: `int` (32-bit)
  - Range:  $-2,147,483,648$  to  $2,147,483,647$

### Unsigned Integers

- All bits for magnitude
- Range:  $0$  to  $2^n - 1$
- Example: `unsigned int` (32-bit)
  - Range:  $0$  to  $4,294,967,295$

### Common Issue:

```
int testNum = 600851475143; // ERROR! Too large
unsigned long long testNum = 600851475143; // Works!
```

# Problem 1: Loop Basics

## Template Exercise

**Exercise File:** `problem1_loops.cpp` (Template with TODOs)

**Objective:** Complete the TODOs to generate sequences.

# Problem 1: Loop Basics

## Template Exercise

**Exercise File:** problem1\_loops.cpp (Template with TODOs)

**Objective:** Complete the TODOs to generate sequences.

---

```
#include <iostream>
using namespace std;

int main()
{
    // TODO 1: Use a while loop to output multiples of 7 between 0 and 77
    ↪ inclusive
    // Expected output: 0, 7, 14, 21, 28, 35, 42, 49, 56, 63, 70, 77

    // TODO 2: Use a for loop to output: 1000, 800, 600, ..., -1000
    // Expected output: 1000, 800, 600, 400, 200, 0, -200, -400, -600, -800,
    ↪ -1000

    return 0;
}
```

---

# Problem 4: Largest Prime Factor

## Template Exercise

**Exercise File:** `problem4_primeFactor.cpp` (Template with TODOs)

**Objective:** Find the largest prime factor of a number.

# Problem 4: Largest Prime Factor

## Template Exercise

**Exercise File:** problem4\_primeFactor.cpp (Template with TODOs)

**Objective:** Find the largest prime factor of a number.

---

```
#include <iostream>
using namespace std;

int main()
{
    unsigned long long testNumber;
    unsigned long long largestPrime = 0;
    unsigned long long currentFactor = 2;

    cout << "Enter a positive integer greater than 1: ";
    cin >> testNumber;

    // TODO 1: Implement algorithm to find largest prime factor
    // Hint: Divide out factors starting from 2
    // When testNumber % currentFactor == 0:
    //     - Update largestPrime
    //     - Divide testNumber by currentFactor
    // Otherwise: increment currentFactor
    // Continue until testNumber equals 1
```

# Problem 5: Smallest Multiple

## Template Exercise

**Exercise File:** `problem5_smallestMultiple.cpp` (Template with TODOs)

**Objective:** Find smallest number divisible by 1-20.

# Problem 5: Smallest Multiple

## Template Exercise

**Exercise File:** problem5\_smallestMultiple.cpp (Template with TODOs)

**Objective:** Find smallest number divisible by 1-20.

---

```
#include <iostream>
using namespace std;

int main()
{
    int smallestNumber = 0;
    bool areWeDone = false;

    // TODO 1: Optimization - identify what numbers we need to check
    // Hint: What's special about prime numbers 2,3,5,7,11,13,17,19?

    while(!areWeDone) {
        areWeDone = true;
        smallestNumber += /* TODO 2: Fill in optimized increment value */;

        // TODO 3: Check divisibility by all numbers from 1 to 20
        // If not divisible by any number, set areWeDone to false and break
    }
```

# Problem 8: Fibonacci Sequence

## Understanding the Sequence

### Definition:

$$f_n = \begin{cases} f_0 = f_1 = 1 \\ f_n = f_{n-1} + f_{n-2} \end{cases}$$

**First 10 terms:** 1, 1, 2, 3, 5, 8, 13, 21, 34, 55

### Key Implementation Strategy:

- Keep track of three consecutive terms
- Use variables for:  $f_n$ ,  $f_{n-1}$ , and  $f_{n-2}$
- Shift values forward in each iteration

#### THE FIBONACCI SEQUENCE

Each number is the sum of the two that precede it.

0 1 1 2 3 5 8 13 21

$$0 + 1 = 1$$

$$1 + 1 = 2$$

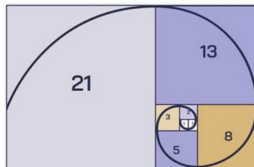
$$1 + 2 = 3$$

$$2 + 3 = 5$$

$$3 + 5 = 8$$

$$5 + 8 = 13$$

$$8 + 13 = 21$$





# Problem 8: Fibonacci Implementation

## Template Exercise

**Exercise File:** `problem8_fibonacci.cpp` (Template with TODOs)

**Objective:** Display Fibonacci numbers from  $f_a$  to  $f_b$ .

# Problem 8: Fibonacci Implementation

## Template Exercise

**Exercise File:** problem8\_fibonacci.cpp (Template with TODOs)

**Objective:** Display Fibonacci numbers from  $f_a$  to  $f_b$ .

```
#include <iostream>
using namespace std;

int main()
{
    int fibN = 1;    // Current term
    int fibN_1 = 0;  // Previous term
    int fibN_2 = 0;  // Two terms back

    int a, b;
    cout << "Enter integers a and b (where 0 <= a <= b <= 50): ";
    cin >> a >> b;

    // TODO 1: Find the ath term (don't print yet)
    // Use a loop to calculate up to position a

    // TODO 2: Print from ath to bth term
    // Handle both cases: a <= b and a > b
    // Remember to shift the three terms appropriately
```

# Problem 9: Palindromic Numbers

## Definition and Properties

**Palindrome:** A number that reads the same forward and backward

**Examples:** 9, 232, 7007, 12321

### Algorithm to Check Palindrome:

- 1 Make a copy of the original number
- 2 Reverse the digits using modulo and division
- 3 Compare original with reversed number

### Largest Palindrome Product Problem:

- Find largest palindrome from product of two 3-digit numbers
- Brute force approach: Check all products from  $999 \times 999$  down to  $100 \times 100$
- Optimization: Inner loop can start at current outer loop value

[Diagram showing palindrome check algorithm]

# Problem 9: Palindrome Implementation

## Template Exercise

**Exercise File:** `problem9_palindrome.cpp` (Template with TODOs)

**Objective:** Find largest palindrome from two 3-digit numbers.

# Problem 9: Palindrome Implementation

## Template Exercise

**Exercise File:** problem9\_palindrome.cpp (Template with TODOs)

**Objective:** Find largest palindrome from two 3-digit numbers.

```
#include <iostream>
using namespace std;

bool isPalindrome(int number) {
    // TODO 1: Implement palindrome check function
    // Return true if number is palindrome, false otherwise
    int original = number;
    int reversed = 0;

    // Reverse the digits without destroying original
    // Compare original with reversed

    return false; // Replace with actual condition
}

int main() {
    int largestPalindrome = 0;

    // TODO 2: Implement nested loops to find largest palindrome
    // Outer loop: from 999 down to 100
```

# Optimization Techniques

Making Your Code More Efficient

## Problem 5 (Smallest Multiple) Optimization:

- Check only multiples of primes  $< 20$
- Product:  $2 \cdot 3 \cdot 5 \cdot 7 \cdot 11 \cdot 13 \cdot 17 \cdot 19$
- Reduces checks by  $\sim 99\%$

## Problem 9 (Palindrome) Optimization:

- Inner loop starts at outer loop value
- Avoids duplicate products (e.g.,  $123 \times 456$  and  $456 \times 123$ )
- Reduces iterations by approximately 50%

## General Optimization Principles:

- 1 Get it working first, then optimize
- 2 Profile to identify bottlenecks
- 3 Consider mathematical properties of the problem
- 4 Reduce redundant calculations

# Summary

## Key Takeaways

### Problem-Solving Methodology:

- Break complex problems into smaller, manageable parts
- Start with simple cases and verify your approach
- Implement a working solution before optimizing

### Loop Implementation:

- While loops: When iteration count is unknown
- For loops: When iteration count is known
- Proper initialization, condition, and increment are essential

### Algorithm Design:

- Consider data type limitations (unsigned for large positives)
- Look for mathematical properties to optimize
- Test with edge cases and known solutions

### Next Steps:

- Complete all template exercises
- Experiment with different optimization approaches
- Apply problem-solving methodology to new challenges