Section Summary

8.1 Linear Momentum, Force, and Impulse

- Linear momentum, often referenced as *momentum* for short, is defined as the product of a system's mass multiplied by its velocity, $\mathbf{p} = m\mathbf{v}$.
- The SI unit for momentum is kg m/s.
- Newton's second law of motion in terms of momentum states that the net external force equals the change in momentum of a system divided by the time over which it changes, $\mathbf{F}_{\text{net}} = \frac{\Delta \mathbf{p}}{\Delta t}$.
- Impulse is the average net external force multiplied by the time this force acts, and impulse equals the change in momentum, $\Delta \mathbf{p} = \mathbf{F}_{\text{net}} \Delta t$.
- Forces are usually not constant over a period of time, so we use the average of the force over the time it acts.

8.2 Conservation of Momentum

- The law of conservation of momentum is written $\mathbf{p}_{\text{tot}}$ = constant or $\mathbf{p}_{\text{tot}}$ = $\mathbf{p}_{\text{ tot}}$ (isolated system), where $\mathbf{p}_{\text{tot}}$ is the initial total momentum and $\mathbf{p}_{\text{ tot}}$ is the total momentum some time later.
- In an isolated system, the net external force is zero.
- Conservation of momentum applies only when the net external force is zero, within the defined system.

8.3 Elastic and Inelastic Collisions

- If objects separate after impact, the collision is elastic; If they stick together, the collision is inelastic.
- Kinetic energy is conserved in an elastic collision, but not in an inelastic collision.
- The approach to two-dimensional collisions is to choose a convenient coordinate system and break the motion into components along perpendicular axes. Choose a coordinate system with the x-axis parallel to the velocity of the incoming particle.
- Two-dimensional collisions of point masses, where mass 2 is initially at rest, conserve momentum along the initial direction of mass 1, or the x-axis, and along the direction perpendicular to the initial direction, or the y-axis.
- Point masses are structureless particles that cannot spin.