



Object Oriented Programming using Python (I)

Lecture(7)

Class Inheritance Overriding methods

Prepared by.Ahmed Eskander Mezher
University of Information Technology and Communications
College of Business Informatics

Multi Inheritance (2)

There are 2 built-in functions in Python that are related to inheritance to check a relationships of two classes and instances.

They are:

1. isinstance(): It checks the type of an object.

Its syntax is:

`isinstance(object_name, class_name)`

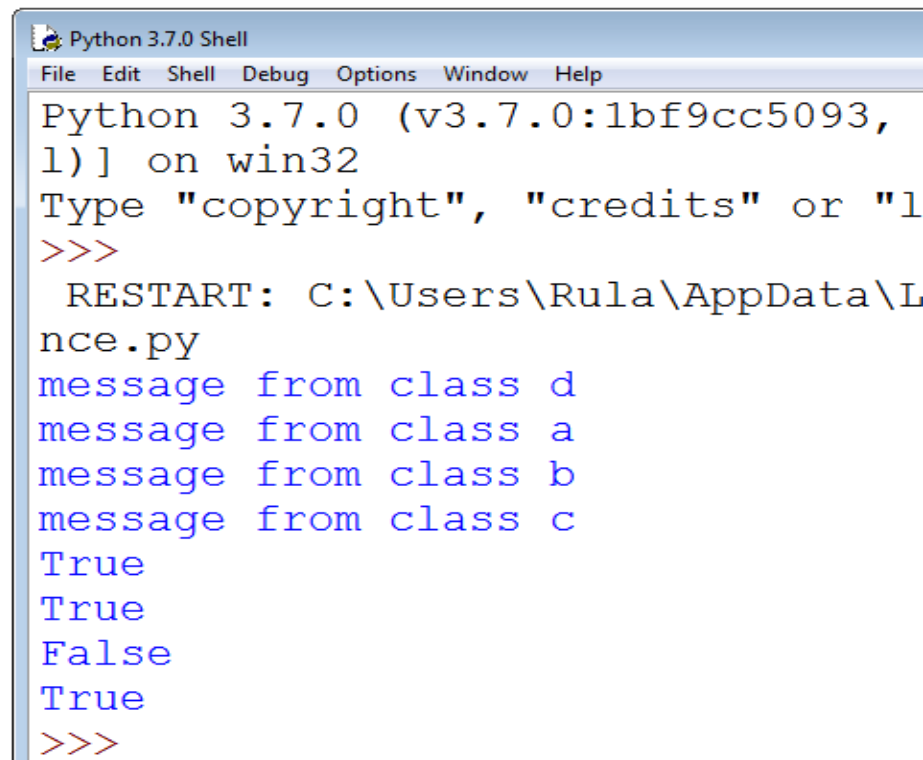
It would return **True** if the class of object_name is class_name else **False**.

```

class a:
    def m(self):
        print("message from class a")
class b(a):
    def m(self):
        print("message from class b")
class c():
    def m(self):
        print("message from class c")
class d(b,c):
    def m(self):
        print("message from class d")
        a.m(self)
        b.m(self)
        c.m(self)

obj1=d()
obj1.m()
obj2=a()
print(isinstance(obj1,a))
print(isinstance(obj1,d))
print(isinstance(obj2,c))
print(isinstance(5, int))

```



```

Python 3.7.0 Shell
File Edit Shell Debug Options Window Help
Python 3.7.0 (v3.7.0:1bf9cc5093,
1)] on win32
Type "copyright", "credits" or "l
>>>
RESTART: C:\Users\Rula\AppData\L
nce.py
message from class d
message from class a
message from class b
message from class c
True
True
False
True
>>>

```

This is because 5 is an integer and hence belongs to the class of int.

NOTE: 'int' is both a type and a class in Python.

2. isinstance(): It checks whether a specific class is the child class of another class or not. Its syntax is:

`isinstance(childclass_name, parentclass_name)`

It would return **True** if the entered child class is actually derived from the entered parent class else, it returns **False**.

For example:

```
# Python code to demonstrate isinstance()
class A():
    def __init__(self, a):
        self.a = a

class B(A):
    def __init__(self, a, b):
        self.b = b
        A.__init__(self, a)

print(isinstance(B, A))
```

Output:

True

```
class a:
    def m(self):
        print("message from class a")
class b(a):
    def m(self):
        print("message from class b")
class c():
    def m(self):
        print("message from class c")
class d(b,c):
    def m(self):
        print("message from class d")
        a.m(self)
        b.m(self)
        c.m(self)
obj1=d()
obj1.m()
obj2=a()
print(issubclass(d,b))
print(issubclass(c,a))
print(issubclass(a,b))
print(issubclass(b,a))
```

Python 3.7.0 (v3.7.0:1bf9cc501) on win32

Type "copyright", "credits" or "help()" to get help.

>>>

RESTART: C:\Users\Rula\AppData\Local\Programs\Python\Python37-32\hybrid inheritance.py

message from class d

message from class a

message from class b

message from class c

True

False

False

True

>>> |

Overriding Methods:

Overriding a method means redefining a method in the subclass when it has already been defined in some other class.

A method in the subclass would be called as overridden only when there exists another method with the same name and same set of parameters in the superclass.

For example:

```
# Base Class
class A(object):
    def __init__(self):
        constant1 = 1
    def method1(self):
        print('method1 of class A')

class B(A):
    def __init__(self):
        constant2 = 2
        self.calling1()
        A.__init__(self)
    def method1(self):
        print('method1 of class B')
    def calling1(self):
        self.method1()
        A.method1(self)

b = B()
```

Output:

```
method1 of class B
method1 of class A
```

For new-style classes, where the parent class inherits from the built-in 'object' class, there is another procedure for overriding methods.

The `super()` method helps us in overriding methods in new style classes. Its syntax is as follows:

`super(class_name, instance_of_class).overridden_method_name()`

Let us assume there are 3 classes A, B, and C. All 3 of them have a common function called 'method1'. Here comes the work of `super()`.

```
class A(object):
    def function1(self):
        print 'function of class A'
class B(A):
    def function1(self):
        print 'function of class B'
        super(B, self).function1()
class C(B):
    def function1(self):
        print 'function of class C'
        super(C, self).function1()

j = C()
j.function1()
```

Output:

```
function of class C
function of class B
function of class A
```

The 'self' parameter within `super` function acts as the object of the parent class and hence invokes the `function1` of the parent class.

```
class Polygon:
    def __init__(self, no_of_sides):
        self.n = no_of_sides

        self.sides=[]
    def inputSides(self):
        self.sides = [float(input("Enter side "+str(i+1)+" : ")) for i in range(self.n)]

    def dispSides(self):
        for i in range(self.n):
            print("Side",i+1,"is",self.sides[i])
class Triangle(Polygon):
    def __init__(self):
        Polygon.__init__(self,3)
```



```
def findArea(self):  
    a, b, c = self.sides  
    # calculate the semi-perimeter  
    s = (a + b + c) / 2  
    area = (s*(s-a)*(s-b)*(s-c)) ** 0.5  
    print('The area of the triangle is ', area)  
  
t = Triangle()  
t.inputSides()  
t.dispSides()  
  
t.findArea()
```