



# Object Oriented Programming using Python (I)

## Lecture(9)

### Class Inheritance Overriding methods

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## Multi Inheritance (2)

There are 2 built-in functions in Python that are related to inheritance to check a relationships of two classes and instances.

They are:

**1. isinstance():** It checks the type of an object.

Its syntax is:

`isinstance(object_name, class_name)`

It would return **True** if the class of object\_name is class\_name else **False**.

```

class a:
    def m(self):
        print("message from class a")
class b(a):
    def m(self):
        print("message from class b")
class c():
    def m(self):
        print("message from class c")
class d(b,c):
    def m(self):
        print("message from class d")
        a.m(self)
        b.m(self)
        c.m(self)

obj1=d()
obj1.m()
obj2=a()
print(isinstance(obj1,a))
print(isinstance(obj1,d))
print(isinstance(obj2,c))
print(isinstance(5, int))

```

```

Python 3.7.0 Shell
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Python 3.7.0 (v3.7.0:1bf9cc5093,
1)] on win32
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>>>
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nce.py
message from class d
message from class a
message from class b
message from class c
True
True
False
True
>>>

```

This is because 5 is an integer and hence belongs to the class of int.

**NOTE:** 'int' is both a type and a class in Python.

**2. isinstance():** It checks whether a specific class is the child class of another class or not. Its syntax is:

`isinstance(childclass_name, parentclass_name)`

It would return **True** if the entered child class is actually derived from the entered parent class else, it returns **False**.

For example:

```
# Python code to demonstrate isinstance()
class A():
    def __init__(self, a):
        self.a = a

class B(A):
    def __init__(self, a, b):
        self.b = b
        A.__init__(self, a)

print(isinstance(B, A))
```

Output:

True

```
class a:
    def m(self):
        print("message from class a")
class b(a):
    def m(self):
        print("message from class b")
class c():
    def m(self):
        print("message from class c")
class d(b,c):
    def m(self):
        print("message from class d")
        a.m(self)
        b.m(self)
        c.m(self)

obj1=d()
obj1.m()
obj2=a()
print(issubclass(d,b))
print(issubclass(c,a))
print(issubclass(a,b))
print(issubclass(b,a))
```

Python 3.7.0 (v3.7.0:1bf9cc501) on win32

Type "copyright", "credits" or "help()" to get help.

>>>

RESTART: C:\Users\Rula\AppData\Local\Programs\Python\Python37-32\hybrid inheritance.py

message from class d

message from class a

message from class b

message from class c

True

False

False

True

>>> |

## Overriding Methods:

Overriding a method means redefining a method in the subclass when it has already been defined in some other class.

A method in the subclass would be called as overridden only when there exists another method with the same name and same set of parameters in the superclass.

For example:

```
# Base Class
class A(object):
    def __init__(self):
        constant1 = 1
    def method1(self):
        print('method1 of class A')

class B(A):
    def __init__(self):
        constant2 = 2
        self.calling1()
        A.__init__(self)
    def method1(self):
        print('method1 of class B')
    def calling1(self):
        self.method1()
        A.method1(self)

b = B()
```

Output:

```
method1 of class B
method1 of class A
```

```
class Polygon:
    def __init__(self, no_of_sides):
        self.n = no_of_sides
        self.sides = []
    def inputSides(self):
        for i in range(self.n):
            self.sides += [float(input("Enter side  ")) ]
        print(self.sides)
    def dispSides(self):
        for i in range(self.n):
            print("Side is",self.sides[i])
```

```
class Triangle(Polygon):
    def __init__(self):
        Polygon.__init__(self,3)
    def findArea(self):
        a, b, c = self.sides
        # calculate the semi-perimeter
        s = (a + b + c) / 2
        area = (s*(s-a)*(s-b)*(s-c)) ** 0.5
        print('The area of the triangle is ',area)
```

```
t = Triangle()  
t.inputSides()  
t.dispSides()  
t.findArea()
```

Python 3.7.0 Shell

File Edit Shell Debug Options Window Help

Python 3.7.0 (v3.7.0:1bf9cc5093, Jun 27 2018, 04:06:47) [MSC v.1914 32 b  
l)] on win32

Type "copyright", "credits" or "license()" for more information.

>>>

===== RESTART: C:/Python37/polygon1.py =====

Enter side 5

Enter side 2

Enter side 8

[5.0, 2.0, 8.0]

Side is 5.0

Side is 2.0

Side is 8.0

The area of the triangle is (4.396912660990153e-16+7.180703308172536j)

>>> |