



Functional Programming

Introduction to functional programming

Imperative vs Declarative



Imperative vs Declarative

- Functional programming is a part of a larger programming paradigm: ***declarative programming***.
- Declarative programming is a style of programming where applications are structured in a way that prioritizes describing what should happen over defining how it should happen.



Imperative vs Declarative

Imperative

```
var string = "This is the midday show with Cheryl Waters";  
var urlFriendly = "";  
  
for (var i=0; i<string.length; i++) {  
  if (string[i] === " ") {  
    urlFriendly += "-";  
  } else {  
    urlFriendly += string[i];  
  }  
}  
  
console.log(urlFriendly);
```

Declarative

```
const string = "This is the mid day show with Cheryl Waters"  
const urlFriendly = string.replace(/ /g, "-")  
  
console.log(urlFriendly)
```



Imperative vs Declarative

- In a declarative program, the syntax itself describes what should happen and the details of how things happen are abstracted away.
- Declarative programs are easy to reason about because the code itself describes what is happening.

Functional Concepts



Functional Concepts

- The core concepts of functional programming
 - Immutability
 - Purity
 - Data transformation
 - Higher-order functions
 - Recursion and
 - Composition

Immutability



Immutability

- To mutate is to change, so to be immutable is to be unchangeable
- In a functional program, data is immutable, it never changes.
- Instead of changing the original data structures, we build changed copies of those data structures and use them instead.



Let's look at some examples

```
let color_lawn = {  
  title: 'lawn',  
  color: '#00FF00',  
  rating: 0  
};
```

```
function rateColor(color, rating) {  
  color.rating = rating  
  return color  
}  
  
console.log(rateColor(color_lawn, 5).rating) // 5  
console.log(color_lawn.rating) // 5
```

Pure Functions





Pure Functions



- A pure function is a function that returns a value that is computed based on its arguments.
- Pure functions take at least one argument and always return a value or another function.
- They do not cause side effects, set global variables, or change anything about application state.
- They treat their arguments as immutable data.

What does an impure function look like?

```
var frederick = {  
  name: "Frederick Douglass",  
  canRead: false,  
  canWrite: false  
}
```

```
function selfEducate() {  
  frederick.canRead = true  
  frederick.canWrite = true  
  return frederick  
}
```

```
selfEducate()  
console.log( frederick )
```



Let's examine an impure function that mutates the DOM

```
function Header(text) {  
  let h1 = document.createElement('h1');  
  h1.innerText = text;  
  document.body.appendChild(h1);  
}  
  
Header("Header() caused side effects");
```



Let's rewrite the Header function with React

```
const Header = (props) => <h1>{props.title}</h1>
```



When writing pure functions, try to follow these 3 rules:

1. The function should take in at least one argument
2. The function should return a value or another function
3. The function should not change or mutate any of its arguments



Pure functions are naturally testable

- Pure functions do not change anything about their environment and therefore do not require a complicated test setup.
- Everything a pure function needs to operate it accesses via arguments.
- When testing a pure function, you control the arguments, and thus you can estimate the outcome.

Data Transformations



How does anything change in an application if the data is immutable?

- Functional programming is all about transforming data from one form to another.
- Transformed copies of data (i.e. one dataset that is based upon another) can be produced using functions
- JavaScript has two core functions used to achieve this: **Array.map** and **Array.reduce**



Array.join: transform an array into a string

```
const schools = [  
  "Yorktown",  
  "Washington & Lee",  
  "Wakefield"  
]  
console.log( schools.join(", ") )  
  
// "Yorktown, Washington & Lee, Wakefield"
```



Array.map

```
const highSchools = schools.map(school => `${school} High School`)  
  
console.log(highSchools.join("\n"))  
  
// Yorktown High School  
// Washington & Lee High School  
// Wakefield High School
```

Higher-Order Functions





Higher-Order Functions

- Higher-order functions are functions that can manipulate other functions.
- They can take functions in as arguments, or return functions, or both.



Higher-Order Functions

- The first category of higher-order functions are functions that expect other functions as arguments. `Array.map`, `Array.filter`, and `Array.reduce` all take functions as arguments. They are higher-order functions.



How can we implement a higher-order function?

```
const invokeIf = (condition, fnTrue, fnFalse) =>  
  (condition) ? fnTrue() : fnFalse()
```

```
const showWelcome = () =>  
  console.log("Welcome!!!")
```

```
const showUnauthorized = () =>  
  console.log("Unauthorized!!!")
```

```
invokeIf(true, showWelcome, showUnauthorized) // "Welcome"  
invokeIf(false, showWelcome, showUnauthorized) // "Unauthorized"
```



Higher-Order Functions

- Higher-order functions that return other functions can help us handle the complexities associated with asynchronicity in JavaScript.
- Currying is a functional technique that involves the use of higher-order functions.
- Currying is the practice of holding on to some of the values needed to complete an operation until the rest can be supplied at a later point in time.
- This is achieved through the use of a function that returns another function, the curried function.



Currying

```
const userLogs = userName => message =>
  console.log(`${userName} -> ${message}`)

const log = userLogs("grandpa23")

log("attempted to load 20 fake members")
getFakeMembers(20).then(
  members => log(`successfully loaded ${members.length} members`),
  error => log("encountered an error loading members")
)

// grandpa23 -> attempted to load 20 fake members
// grandpa23 -> successfully loaded 20 members

// grandpa23 -> attempted to load 20 fake members
// grandpa23 -> encountered an error loading members
```

Recursion





Recursion

- Recursion is a technique that involves creating functions that recall themselves.
- In a challenge that involves a loop, a recursive function can be used instead.



Recursion: Example

```
const countdown = (value, fn) => {  
  fn(value)  
  return (value > 0) ? countdown(value-1, fn) : value  
}  
  
countdown(10, value => console.log(value));
```

```
// 10  
// 9  
// 8  
// 7  
// 6  
// 5  
// 4  
// 3  
// 2  
// 1  
// 0
```



Recursion

- Recursion is a good technique for searching data structures.
- You can use recursion to iterate through subfolders until a folder that contains only files is identified.
- You can also use recursion to iterate through the HTML DOM until you find an element that does not contain any children.

Recursion: Example

```
const deepPick = (fields, object={}) => {  
  const [first, ...remaining] = fields.split(".")  
  return (remaining.length) ?  
    deepPick(remaining.join("."), object[first]) :  
    object[first]  
}
```

```
var dan = {  
  type: "person",  
  data: {  
    gender: "male",  
    info: {  
      id: 22,  
      fullname: {  
        first: "Dan",  
        last: "Deacon"  
      }  
    }  
  }  
}
```

```
deepPick("type", dan); // "person"  
deepPick("data.info.fullname.first", dan); // "Dan"
```


Composition





Composition

- Functional programs break up their logic into small pure functions that are focused on specific tasks. Eventually, you will need to put these smaller functions together.
- Specifically, you may need to combine them, call them in series or parallel, or compose them into larger functions until you eventually have an application.
- When it comes to composition, there are a number of different implementations, patterns, and techniques.



Chaining

- Functions can be chained together using dot notation to act on the return value of the previous function

```
const template = "hh:mm:ss tt"  
const clockTime = template.replace("hh", "03")  
                           .replace("mm", "33")  
                           .replace("ss", "33")  
                           .replace("tt", "PM")
```

```
console.log(clockTime)
```

```
// "03:33:33 PM"
```



Composition

- Chaining is one composition technique, but there are others. The goal of composition is to “generate a higher order function by combining simpler functions.

```
const both = date => appendAMPM(civilianHours(date))
```



Composition

```
const compose = (...fns) =>
  (arg) =>
    fns.reduce(
      (composed, f) => f(composed),
      arg
    )
```

```
const both = compose(
  civilianHours,
  appendAMPM
)

both(new Date())
```