

Power for Interactions

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Is it *really* difficult to detect interactions?

There is a common perception that it is difficult to detect interactions (moderations) in multiple linear regression (MLR). There are several possible reasons for this, but a priori, I think the power for detecting an interaction is only as good as that for detecting a main effect, except in a few special cases, as demonstrated in the code below.

In a MLR with two independent variables (regressors) X and Z predicting the dependent variable Y , we can express a (linear) interaction as the product of X and Z :

$$Y = \beta_X X + \beta_Z Z + \beta_{XZ} (X \times Z) + \epsilon$$

where Y , X and Z are vectors, β_X , β_Z and β_{XZ} are parameters (scalars), \times is the element-wise product, and ϵ is a vector of residuals. We'll label the interaction term as XZ .

This paper [McClelland & Judd 1993](#) argues that moderation effects are difficult to detect. It makes a useful distinction between "experimental" and "field" studies. Experimental studies are assumed to manipulate (often extreme) values of X and Z , represented here as 2 levels of each factor (i.e. categorical variables, indicated using dummy variables with values [0,1] in the regressors). Field studies, on the other hand, measure continuous values of X and Z . Below we simulate both types, and argue that interactions, as differences of differences, would have even lower SNR. However, interactions are not different from main effects in this sense, since both involve taking differences and averages across conditions (i.e., in a 2x2 design, the contrasts for the two main effects across four conditions might be [1 -1 -1 -1] and [-1 -1 1 -1], in which case the interaction would be [1 -1 -1 -1], all of which involve the same amount of subtraction/averaging, as code below demonstrates).

Before simulating, here are some other possible reasons for a difficulty in detecting an interaction, which are not so relevant to discussion here:

1. It may be an empirical fact that interactions between the types of variables measured in many studies have a smaller effect size than the main effect of those variables. Or there may be theoretical reasons why the interaction could only be ordinal rather than disordinal (cross-over) (see [Lakens Blog](#), in which case the effect size might be half that for the main effects. Here however we consider the case when there is no such empirical or a priori knowledge, i.e. when effect sizes for X , Z and XZ are equal (ie $\beta_X=\beta_Z=\beta_{XZ}=1$).
2. The addition of the interaction term to the MLR model eats an additional degree of freedom (df). This is true, but it is strange to not test it, unless we have a priori reason not to expect an interaction, and in any case, its effect on statistical power is negligible (compared to tests of main effects) if we have enough data, as here.
3. It is important to mean-correct X and Z before multiplying them in equation above, otherwise the interaction term XZ will be more correlated with X and Z (if one or both have non-zero mean), i.e. the interaction and main effects will be confounded. (Note interaction terms are orthogonal to main effects in experimental studies, by design).
4. Sometimes people think they have low power to detect "interactions" because they have fewer values per cell when they break down the data according to the specific levels of two or more factors. However, this really refers to the power to detect the "simple effects" on subsets of the data, for example to interpret what is driving an overall interaction; here we only consider the omnibus interaction involving all of the data.
5. Sometimes people say (for experimental studies) that taking differences of random samples reduces the signal-to-noise ratio (SNR). This is true in the sense of two independent samples having the same sign, because signal will be decreased by subtraction but noise will be increased. Hence one might think that interactions, as differences of differences, would have even lower SNR. However, interactions are not different from main effects in this sense, since both involve taking differences and averages across conditions (i.e., in a 2x2 design, the contrasts for the two main effects across four conditions might be [1 -1 -1 -1] and [-1 -1 1 -1], in which case the interaction would be [1 -1 -1 -1], all of which involve the same amount of subtraction/averaging, as code below demonstrates).
6. There has been research looking at the effect of "range restriction" on power to detect interactions in MLR (e.g., [Aguinis & Stone-Romero 1997](#)), for example where participants are only selected for a study if they score above some criterion on one variable, eg X . This clearly reduces the range of the interaction term too, which of course reduces its power, but here we assume no such range restriction.

Simulations

Power is easily simulated by generating random data many times (ie simulating many studies), fitting a model, and counting how many studies produce a significant result (here, defined as the p-value being less than alpha=0.05, calculated separately for each main effect and interaction).

Let's start by defining some parameters:

```
nsim = 20 # Number of simulations (determines precision of power estimate)
nexp = 100 # Number of experiments/studies (determines precision of power estimate)
nsub = 40 # Number of subjects (must be >1 and multiple of 4 if arg$expt=1)
Beta = c(1, 1, 1) # Betas (effect sizes) for X, Z, XZ
nsd = 15 # sd of measurement noise

# Main power function
pow <- function(nsim, nexp, nsub, Beta, nsd) {
  if (is.null(arg$Xrep)) { arg$Xrep = 0 }
  if (is.null(arg$Zrep)) { arg$Zrep = 0 }
  if (is.null(arg$sequestest)) { arg$sequestest = 0 }
  if (is.null(arg$nsdsub)) { arg$nsdsub = 0 }
  SE = sub_eff(arg$nsdsub, arg$Xrep, arg$Zrep)

  set.seed(100) # if want same results each time run
  alpha = 0.05
  for (i in 1:arg$nsim) {
    nsig = 0
    for (j in 1:arg$nexp) {
      d = gen_dat(arg)

      if (arg$nsd > 0) { # If regressors measured with noise (nsd)
        d$X = d$X + rnorm(n = length(d$X), mean = 0, sd = arg$nsd)
        d$Z = d$Z + rnorm(n = length(d$Z), mean = 0, sd = arg$nsd)
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        d$XZ = d$X * d$Z
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      if (arg$sequestest > 0) { # If regressors measured with noise (nsd)
        d$nsd = SE * sqrt(n) * sqrt(1 + (arg$Xrep^2 + arg$Zrep^2))
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