

# Boosting recapitulation

- › Boosting combines weak learners to obtain a strong one
- › It is usually built over decision trees
- › State-of-the-art results in many areas
- › General-purpose implementations are used for classification and regression

# Reweighting problem in HEP

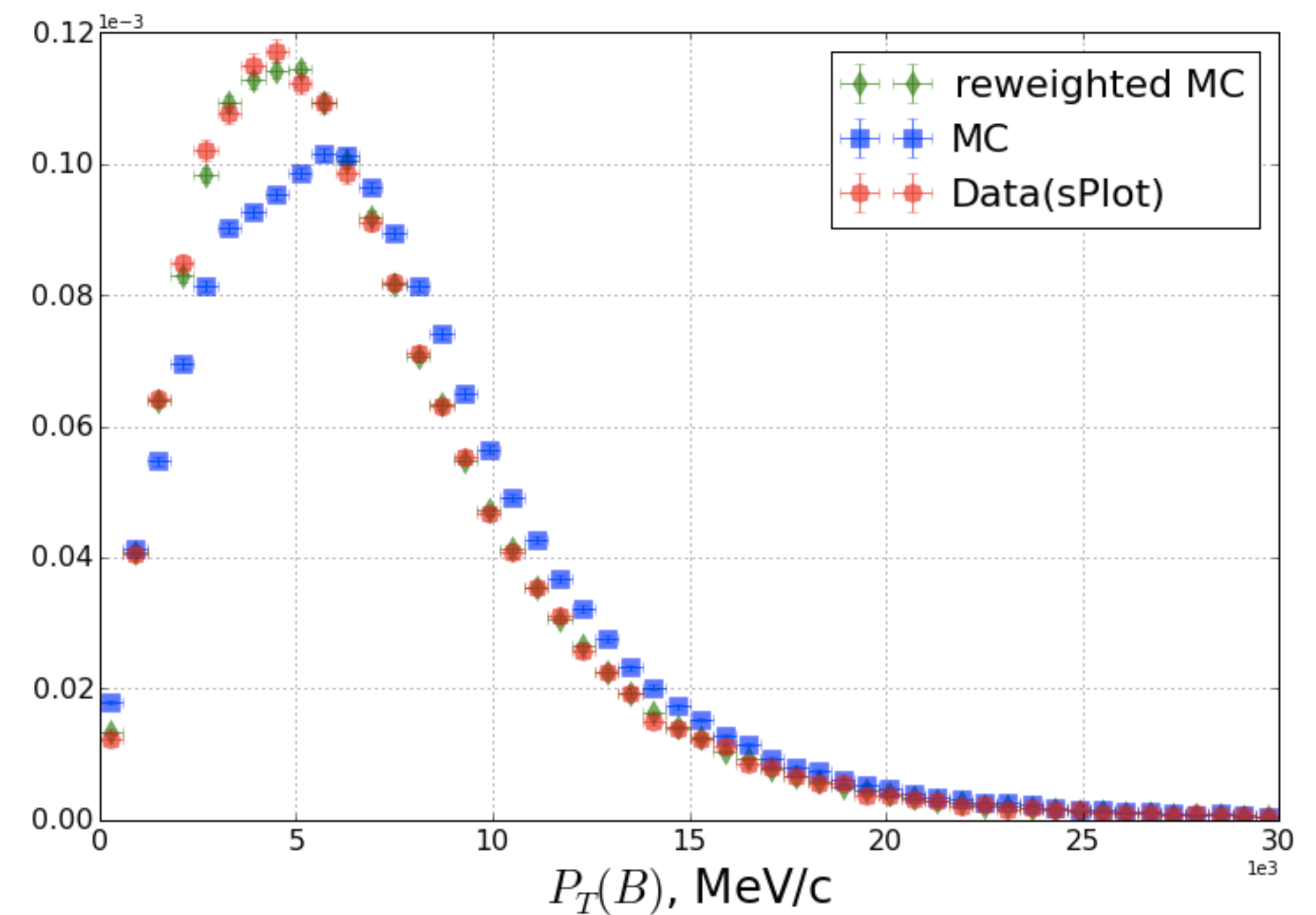


# Data / MC disagreement

- › Monte Carlo (MC) simulated samples are used for training and tuning a model
- › After, trained model is applied to real data (RD)
- › Real data and Monte Carlo have different distributions
- › Thus, trained model is biased (and the quality is overestimated on MC samples)

# Distributions reweighting

- › Reweighting in HEP is used to minimize the difference between RD and MC samples
- › The goal of reweighting: assign weights to MC s.t. MC and RD distributions coincide
- › Known process is used, for which RD can be obtained (MC samples are also available)
- › MC distribution is **original**, RD distribution is **target**



# Applications beyond physics

- › Introducing corrections to fight non-response bias: assigning higher weight to answers from groups with low response.
- › See e.g. R. Kizilcec, "Reducing non-response bias with survey reweighting: Applications for online learning researchers", 2014.

# Typical approach: histogram reweighting

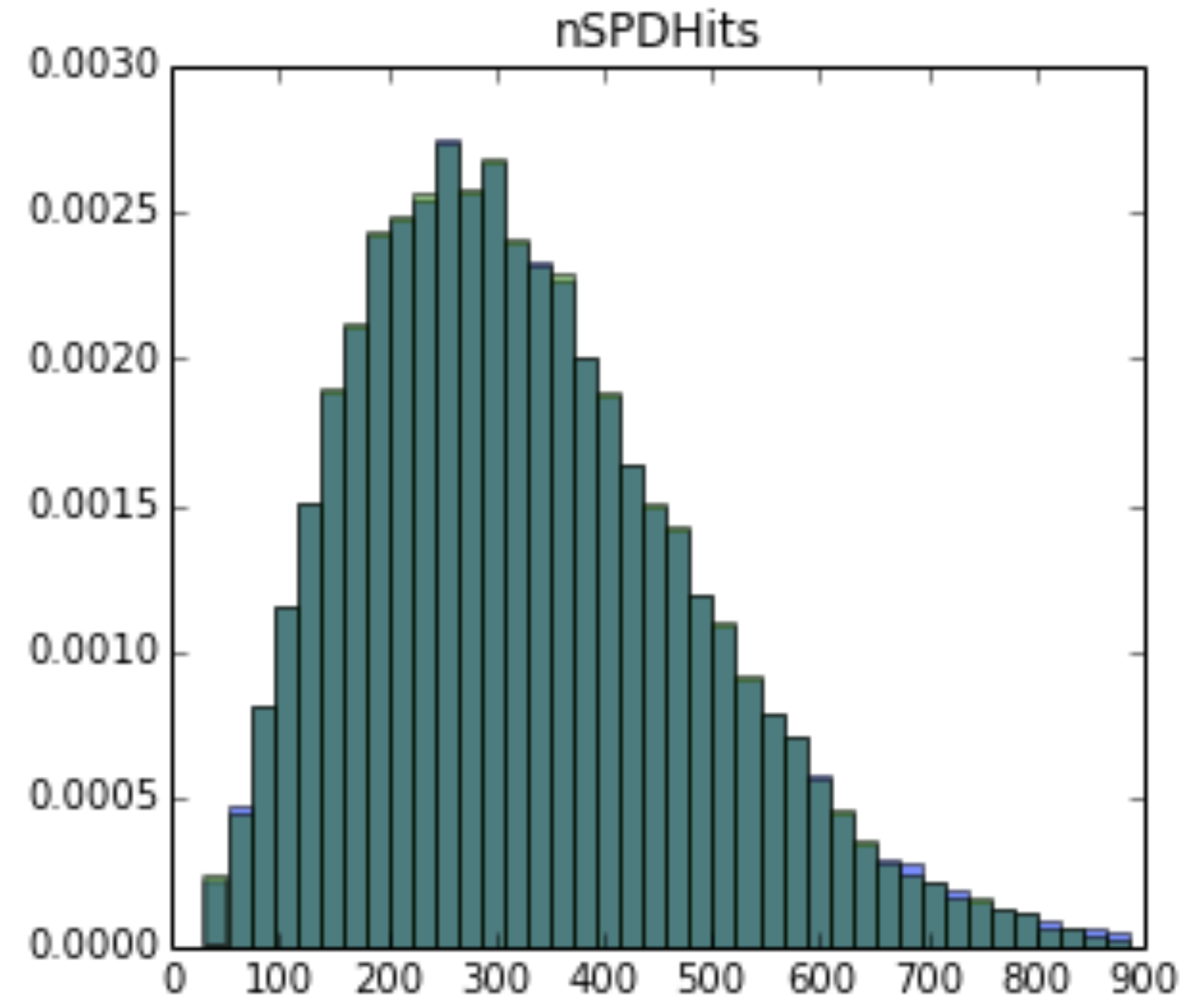
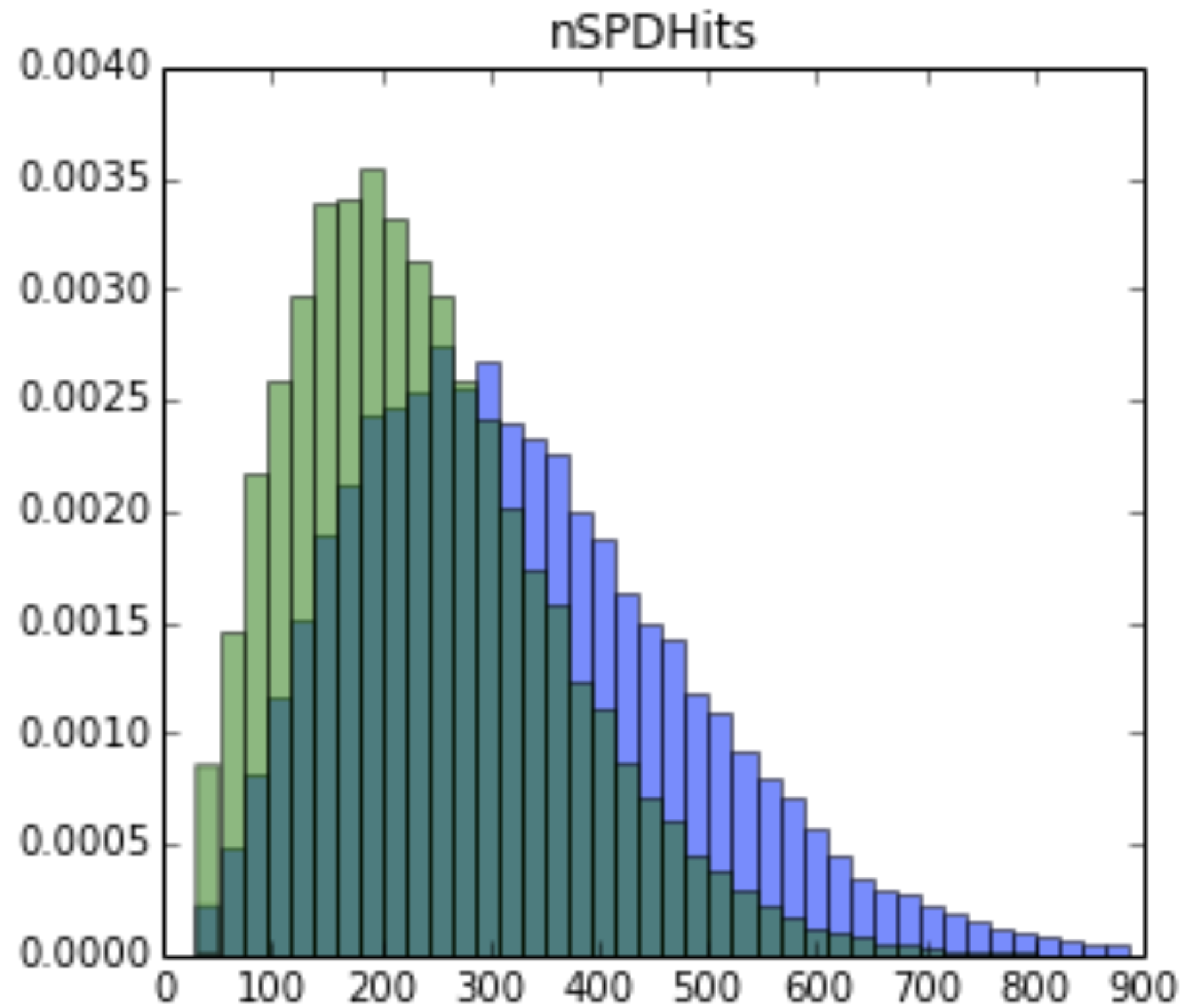
- › variable(s) is split into bins
- › in each bin the MC weight is multiplied by:

$$\text{multiplier}_{\text{bin}} = \frac{w_{\text{bin, target}}}{w_{\text{bin, original}}}$$

$w_{\text{bin, target}}$ ,  $w_{\text{bin, original}}$  - total weights of events in a bin for target and original distributions

1. simple and fast
2. number of variables is very limited by statistics (typically only one, two)
3. reweighting in one variable may bring disagreement in others
4. which variable is preferable for reweighting?

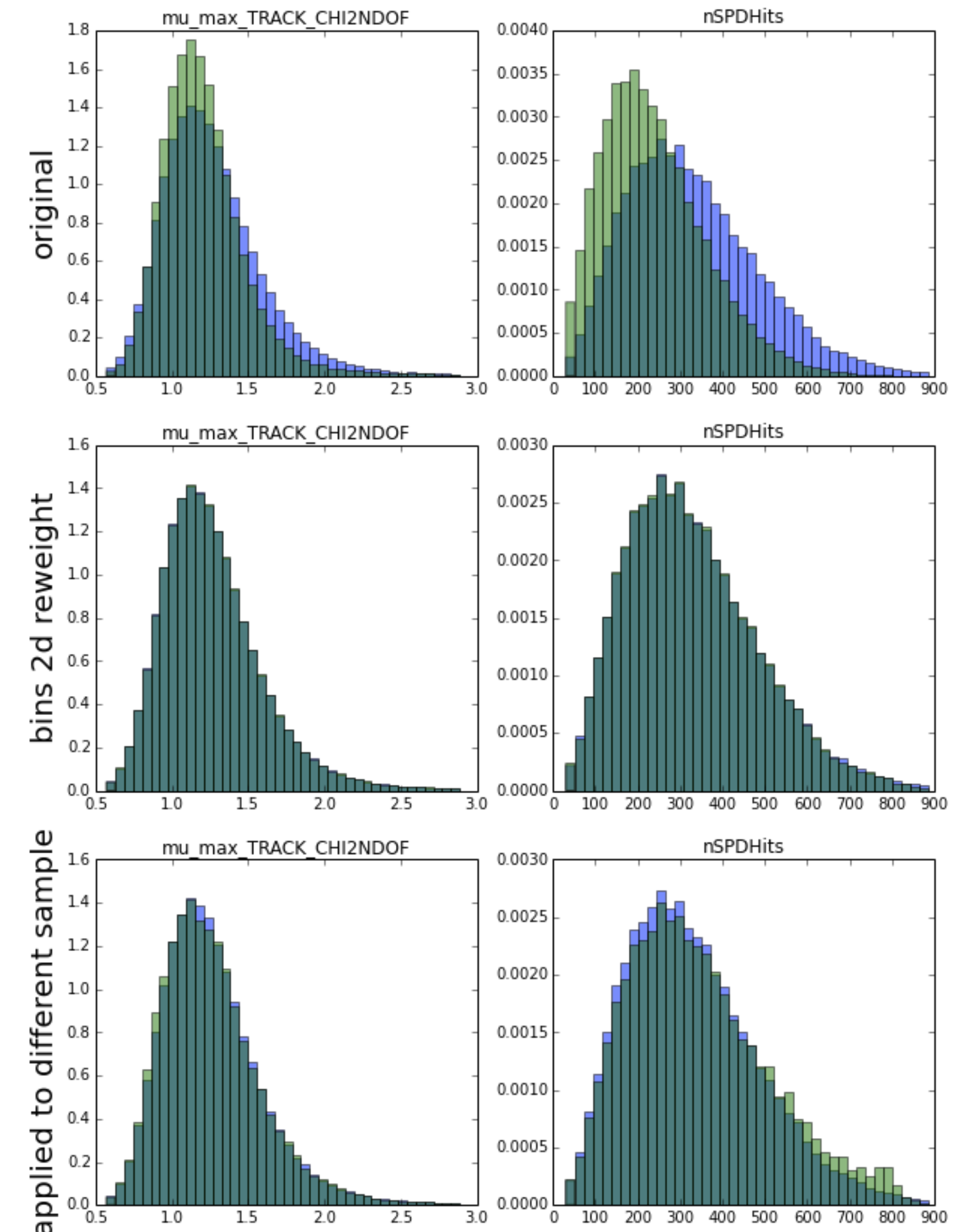
# Typical approach: example



# Typical approach: example

- › Problems arise when there are too few events in a bin
- › This can be detected on a **holdout** (see the latest row)
- › Issues:
  1. few bins - rule is rough
  2. many bins - rule is not reliable

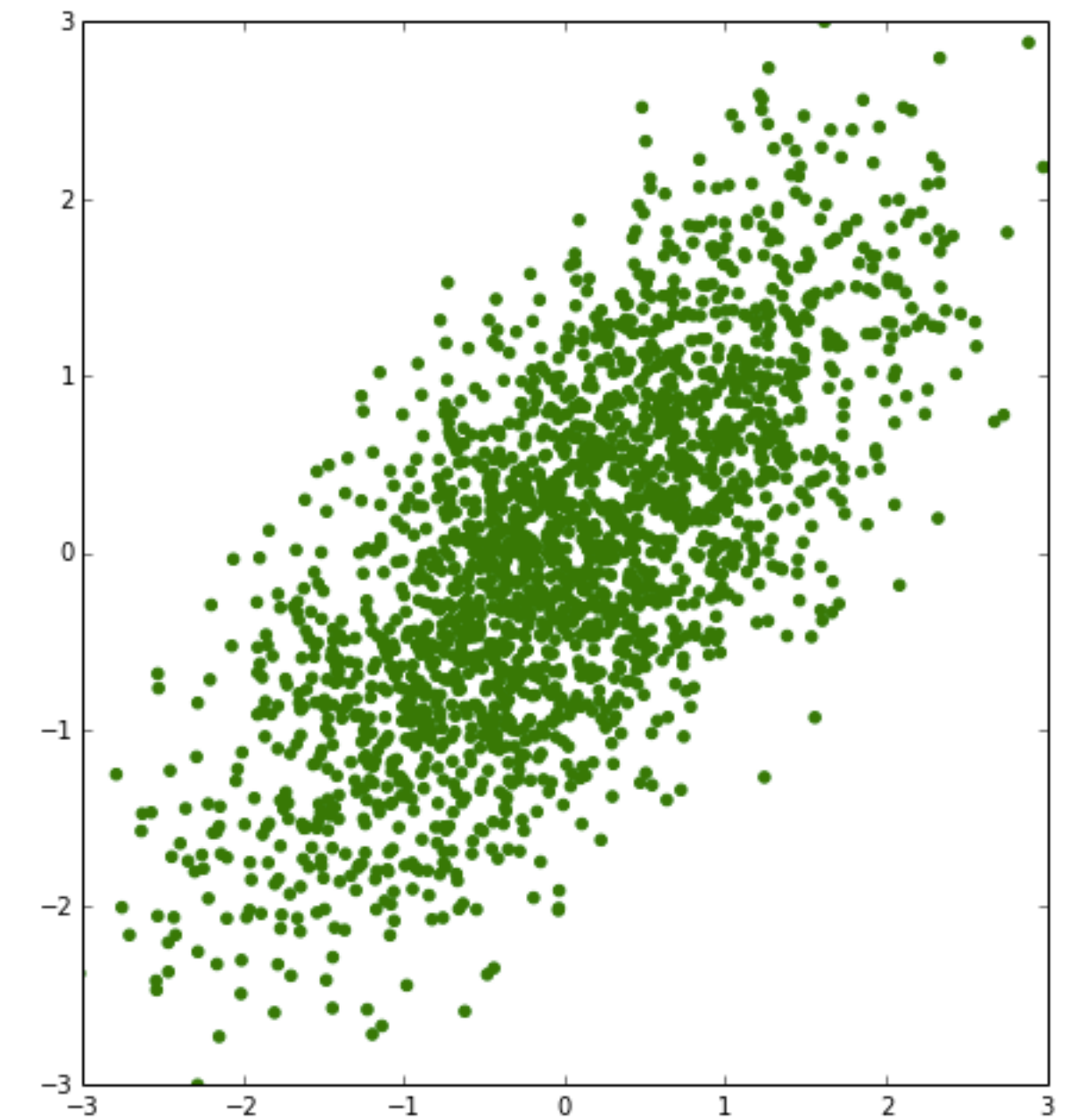
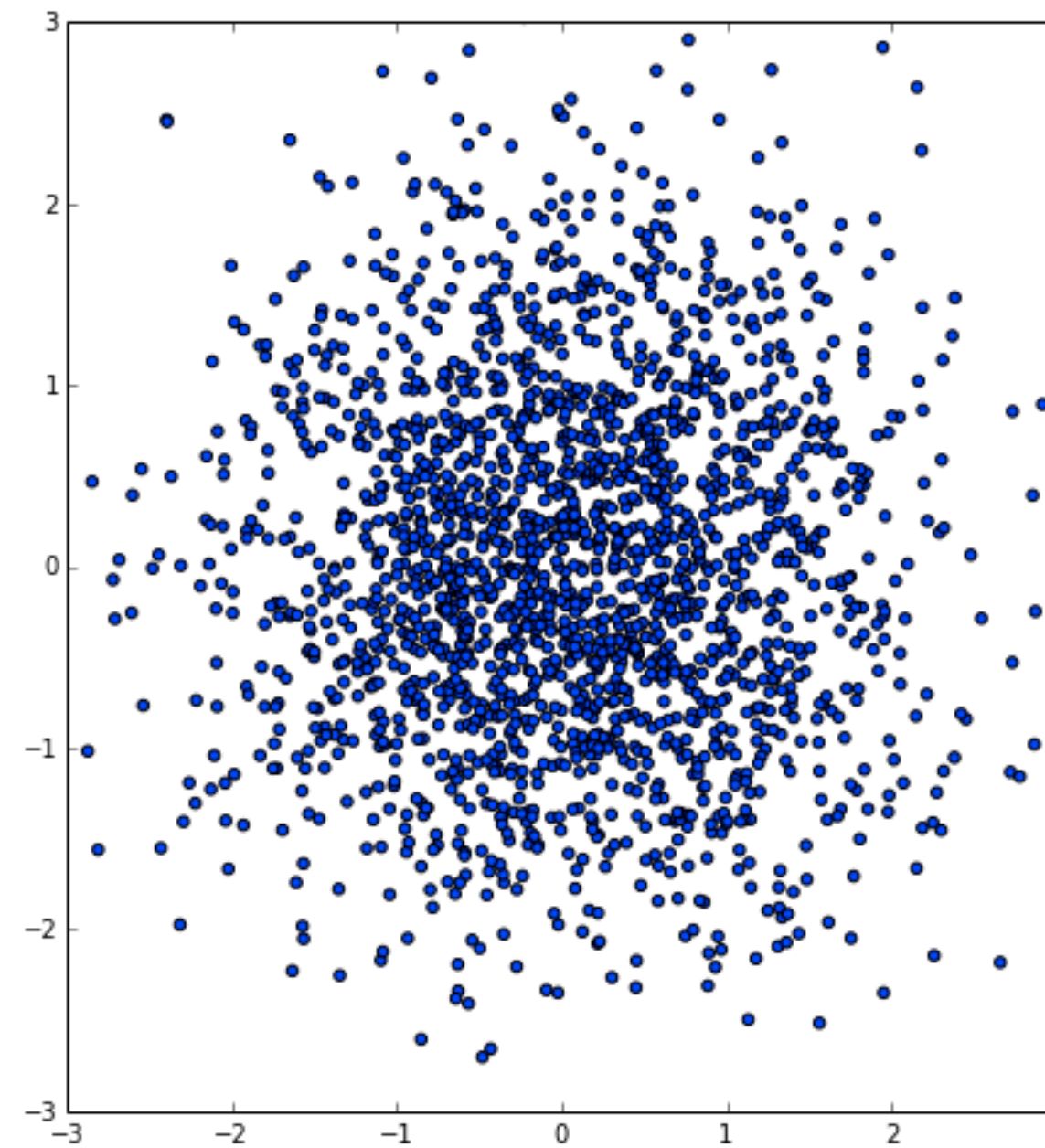
Reweighting rule must be checked on a holdout!





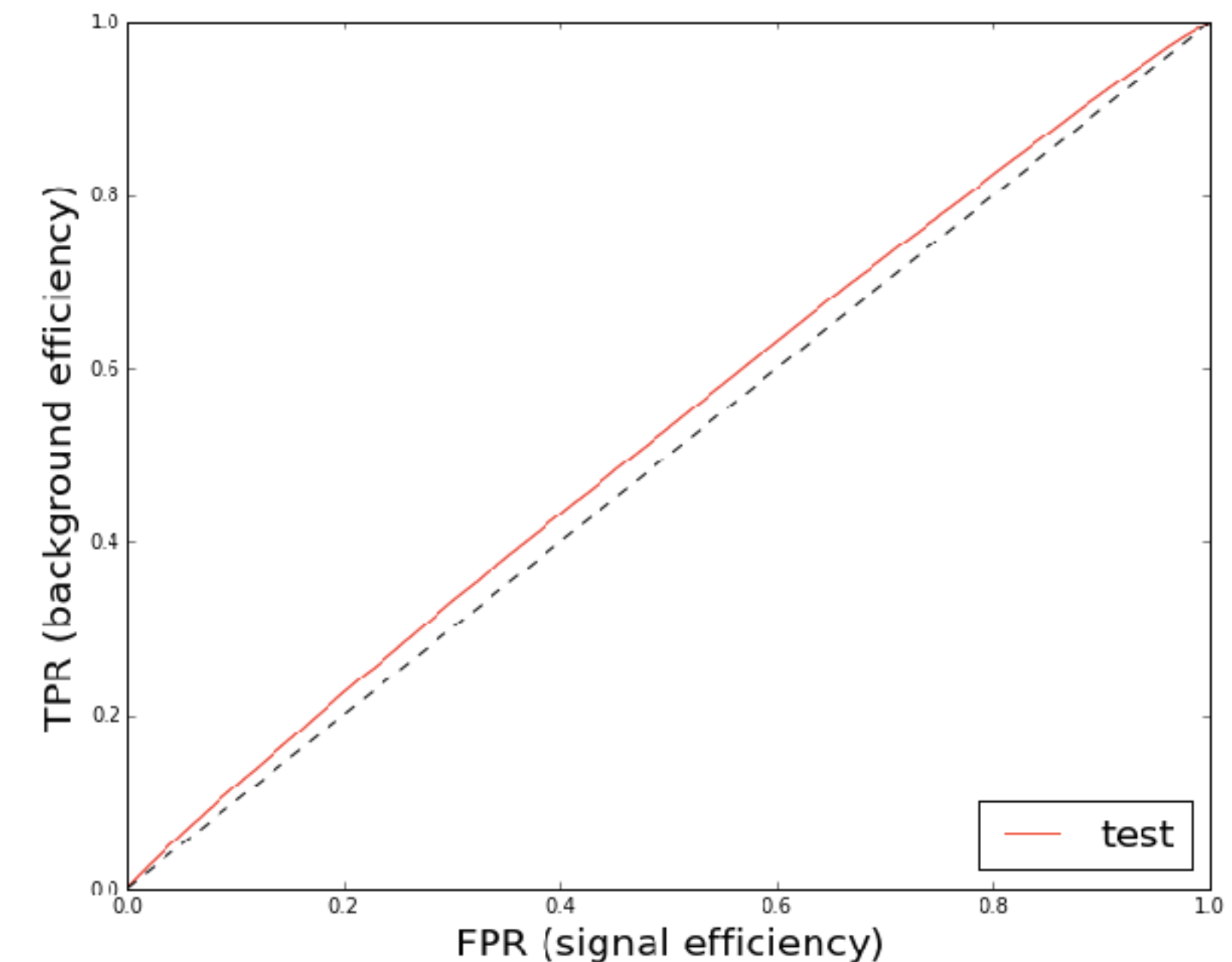
# Reweighting quality

- › How to check the quality of reweighting?
- › One dimensional case: two samples tests (Kolmogorov-Smirnov test, Mann-Whitney test, ...)
- › Two or more dimensions?
- › Comparing 1d projections is not a way



# Comparing nDim distributions using ML

- › Final goal: classifier doesn't use data/MC disagreement information  
= classifier cannot discriminate data and MC
- › Comparison of distributions shall be done using ML:
  - › train a classifier to discriminate data and MC
  - › output of the classifier is one-dimensional variable
  - › looking at the ROC curve (alternative of two sample test) on a holdout  
(should be 0.5 if the classifier cannot discriminate data and MC)



# Density ratio estimation approach

- › We need to estimate density ratio:  $\frac{f_{RD}(x)}{f_{MC}(x)}$
  - › Classifier trained to discriminate MC and RD should reconstruct probabilities  $p_{MC}(x)$  and  $p_{RD}(x)$
  - › For reweighting we can use  $\frac{f_{RD}(x)}{f_{MC}(x)} \sim \frac{p_{RD}(x)}{p_{MC}(x)}$
1. Approach is able to reweight in many variables
  2. It is successfully tried in HEP, see D. Martschei et al, "Advanced event reweighting using multivariate analysis", 2012
  3. There is poor reconstruction when ratio is too small / high
  4. It is slower than histogram approach

...

- › Write ML algorithm to solve directly reweighting problem
- › Remind that in histogram approach few bins is bad, many bins is bad too.
- › What can we do?
- › Better idea...
  - › Split space of variables in several large regions
  - › Find this regions ‘intellectually’

# Decision tree for reweighting

Write ML algorithm to solve directly reweighting problem:

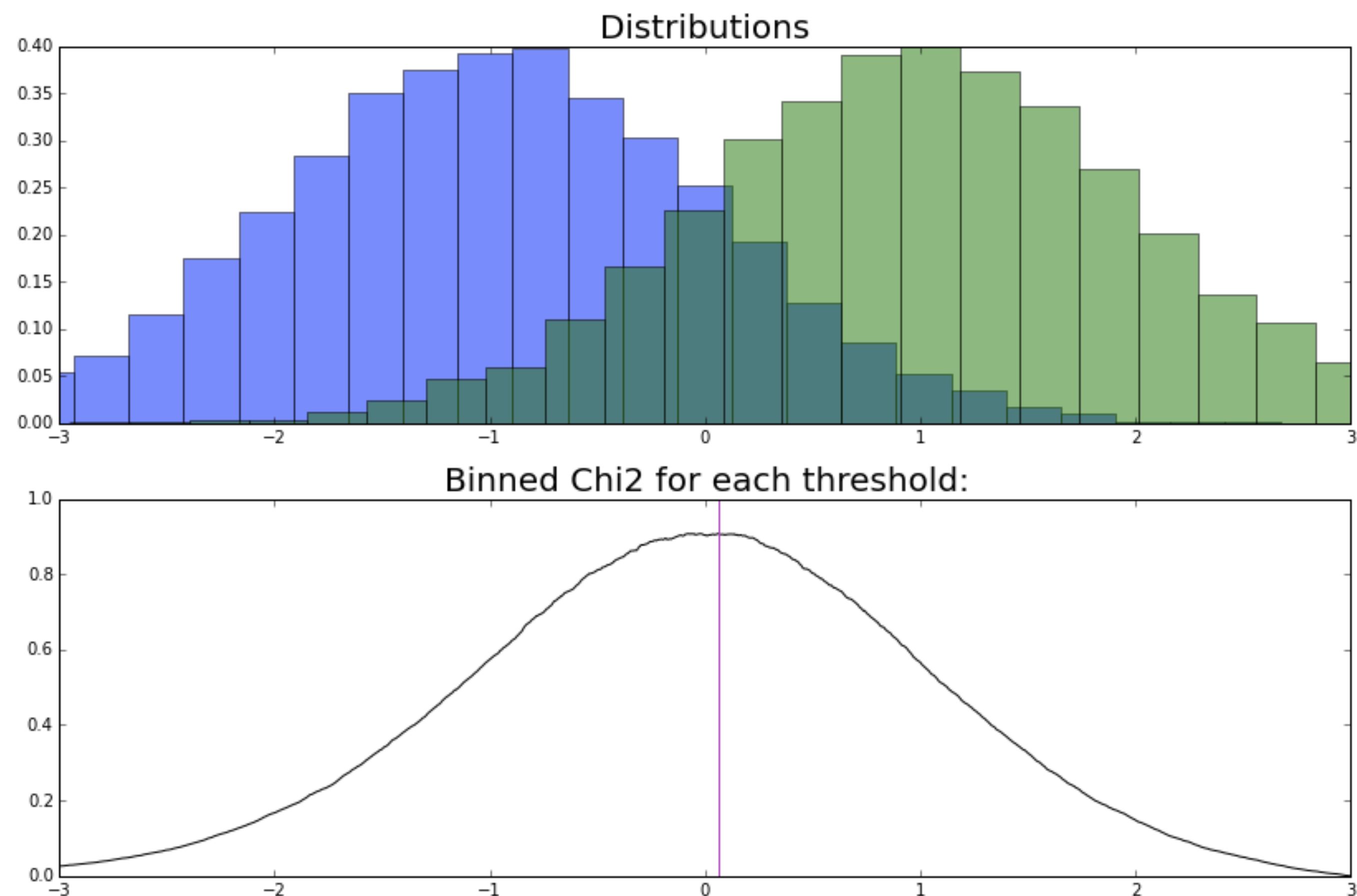
- › Tree splits the space of variables with orthogonal cuts (each tree leaf is a region, or bin)
- › There are different criteria to construct a tree (MSE, Gini index, entropy, ...)
- › Find regions with the highest difference between original and target distribution

# Spitting criteria

Finding regions with high difference between original and target distribution by maximizing symmetrized  $\chi^2$ :

$$\chi^2 = \sum_{leaf} \frac{(w_{leaf, original} - w_{leaf, target})^2}{w_{leaf, original} + w_{leaf, target}}$$

A tree leaf may be considered as ‘a bin’;  
 $w_{leaf, original}$ ,  $w_{leaf, target}$  - total weights of events in a leaf for target and original distributions.



# AdaBoost (Adaptive Boosting) recall

- › building of weak learners one-by-one, predictions are summed:

$$D(x) = \sum_j \alpha_j d_j(x)$$

- › each time increase weights of events incorrectly classified by a tree  $d(x)$

$$w_i \leftarrow w_i \exp(-\alpha y_i d(x_i)), \quad y_i = \pm 1$$

- › main idea: provide base estimator (weak learner) with information about which samples have higher importance

# BDT reweighter

Many times repeat the following steps:

- › build a shallow tree to maximize symmetrized  $\chi^2$

- › compute predictions in leaves:

$$\text{leaf\_pred} = \log \frac{w_{\text{leaf, target}}}{w_{\text{leaf, original}}}$$

- › reweight distributions (compare with AdaBoost):

$$w = \begin{cases} w, & \text{if event from target (RD) distribution} \\ w \cdot e^{\text{pred}}, & \text{if event from original (MC) distribution} \end{cases}$$

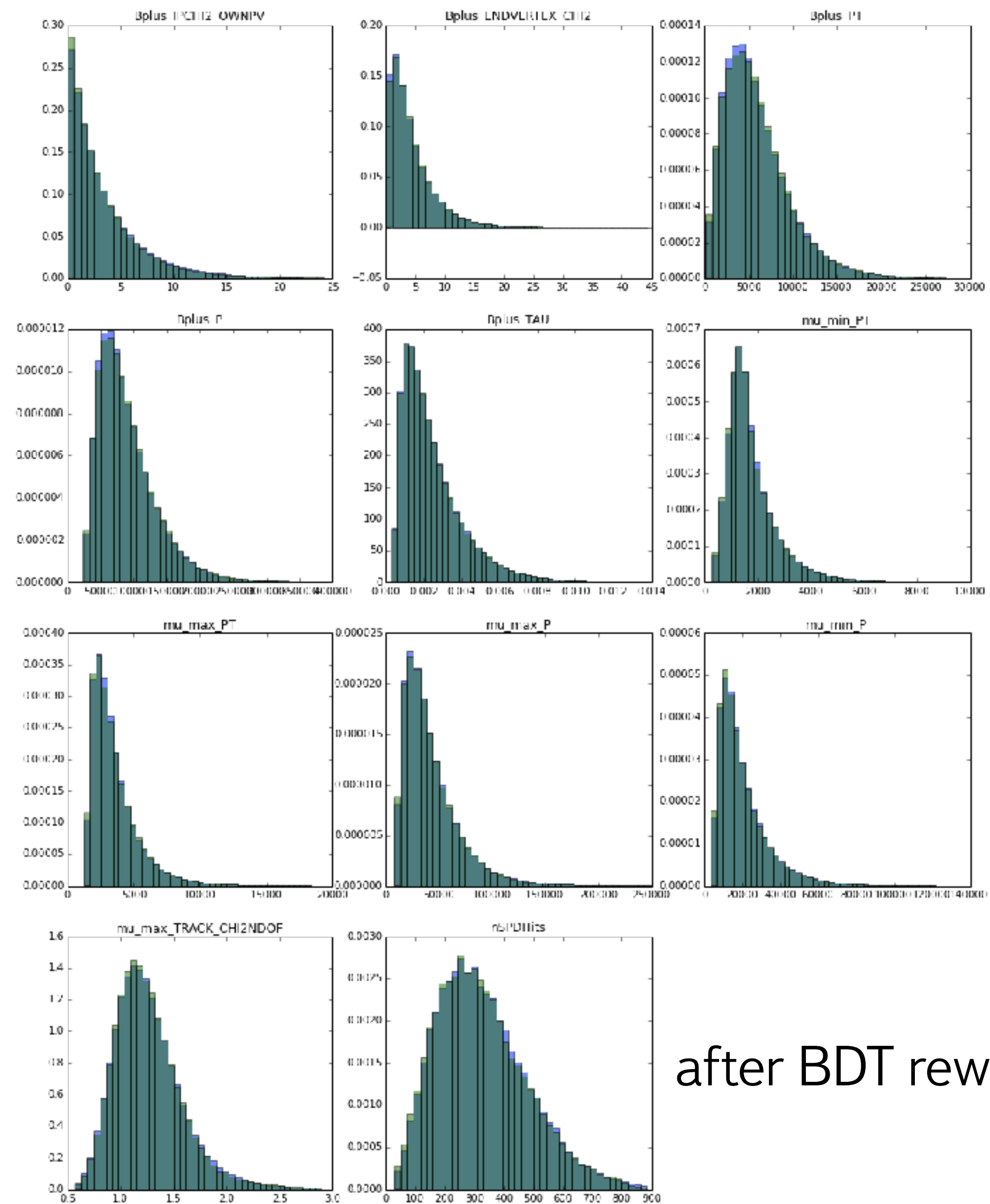
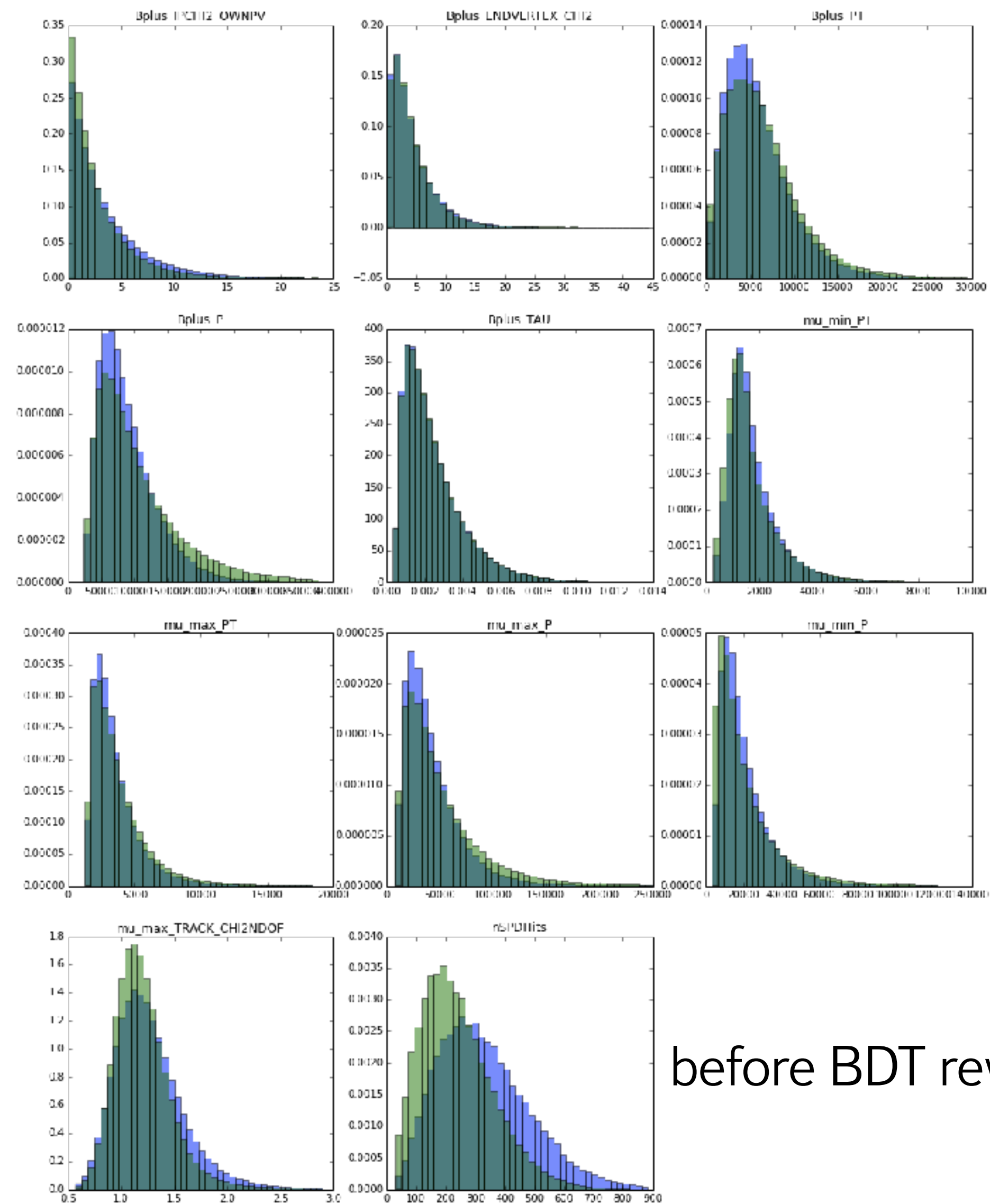
Comparison with GBDT:

- › different tree splitting criterion

- › different boosting procedure



# BDT reweighter DEMO

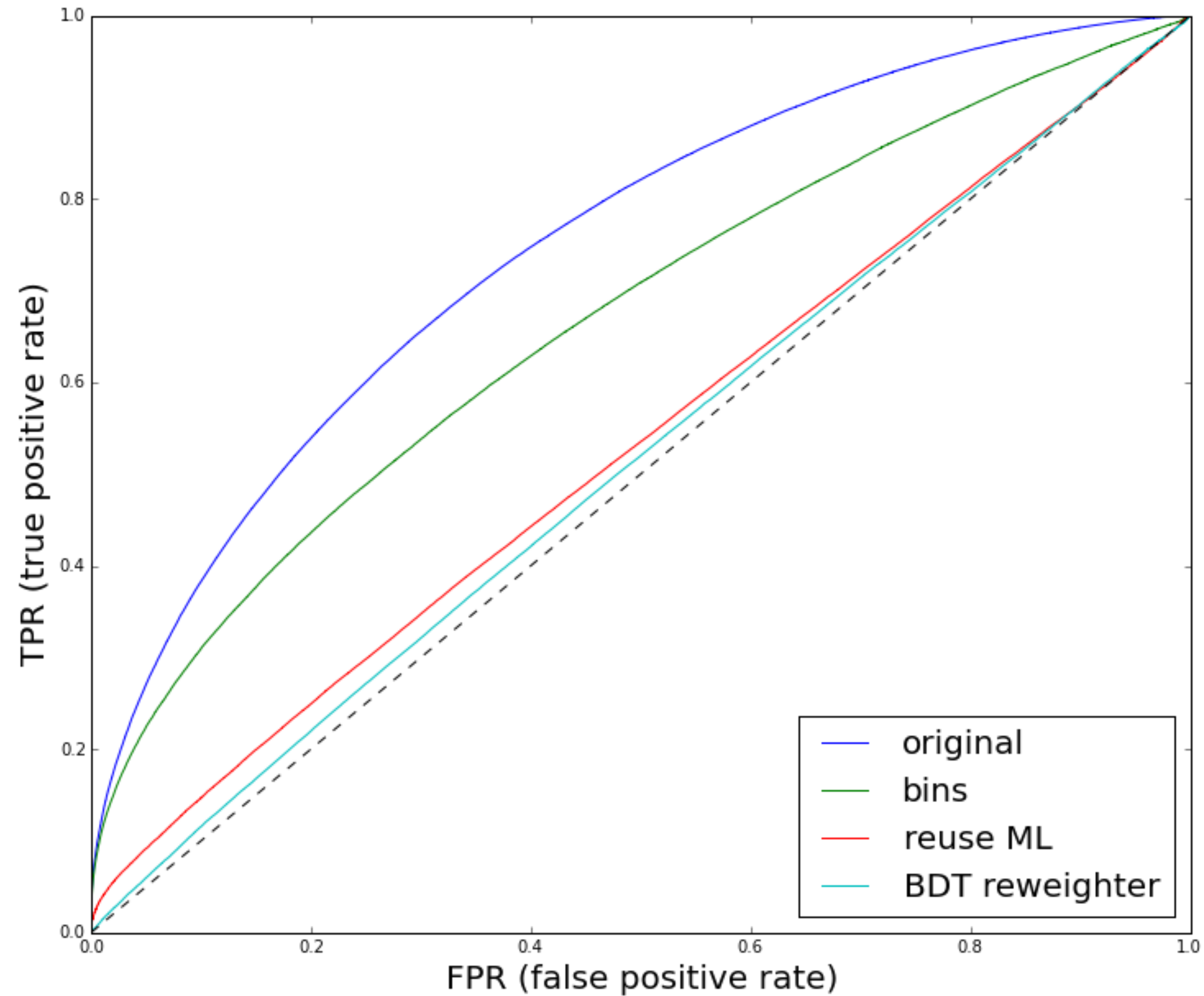


# KS for 1d projections

Bins reweighter uses only  
2 last variables ( $60 \times 60$  bins);  
BDT reweighter uses all  
variables

	KS original	KS bins reweight	KS GB reweight
Feature			
Bplus_IPCHI2_OWNPV	0.080	0.064	0.003
Bplus_ENDVERTEX_CHI2	0.010	0.019	0.002
Bplus_PT	0.060	0.069	0.004
Bplus_P	0.111	0.115	0.005
Bplus_TAU	0.005	0.005	0.003
mu_min_PT	0.062	0.061	0.004
mu_max_PT	0.048	0.056	0.003
mu_max_P	0.093	0.098	0.004
mu_min_P	0.084	0.085	0.004
mu_max_TRACK_CHI2NDOF	0.097	0.006	0.005
nSPDHits	0.249	0.009	0.005

# Comparing reweighting with ML



# hep\_ml library

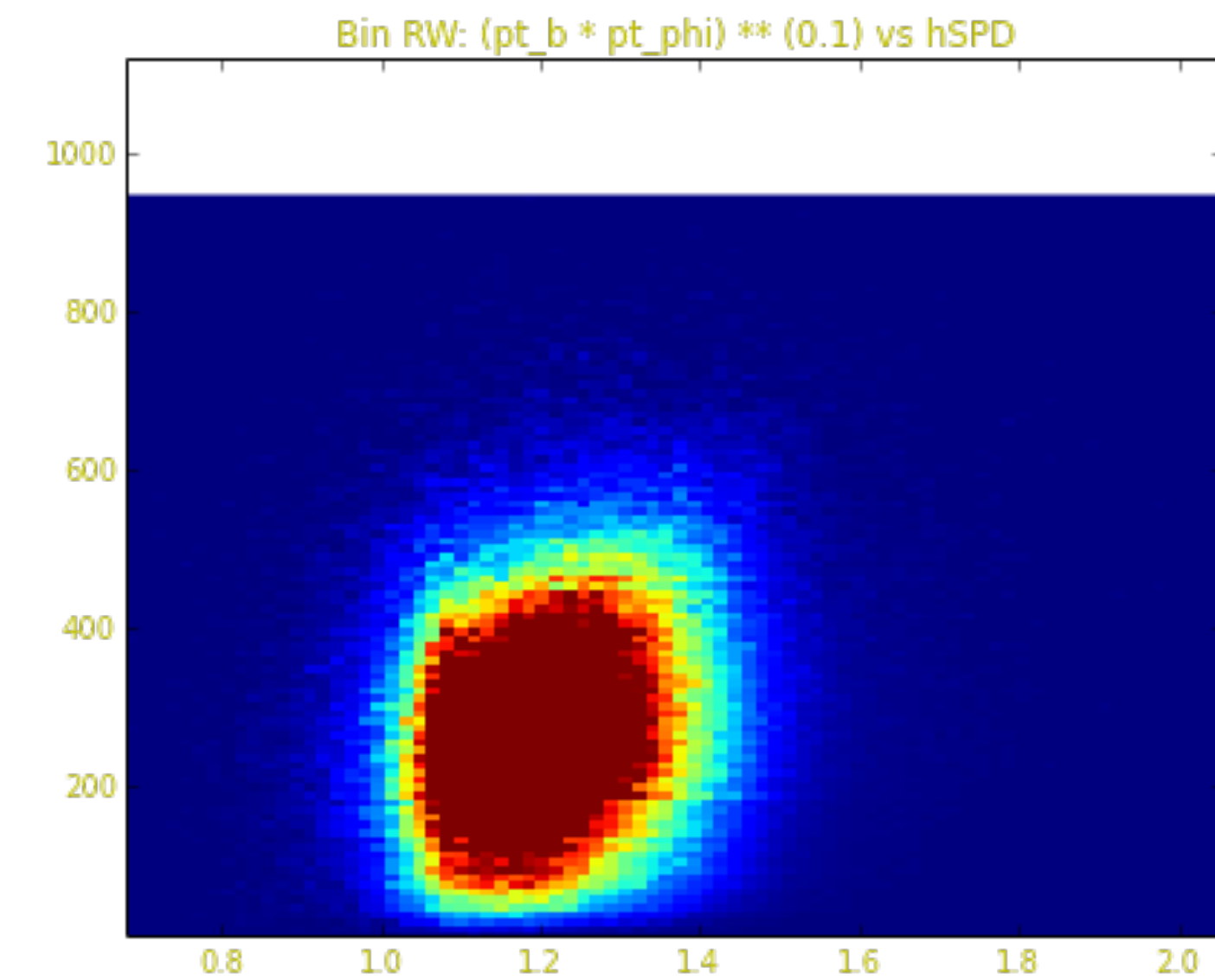
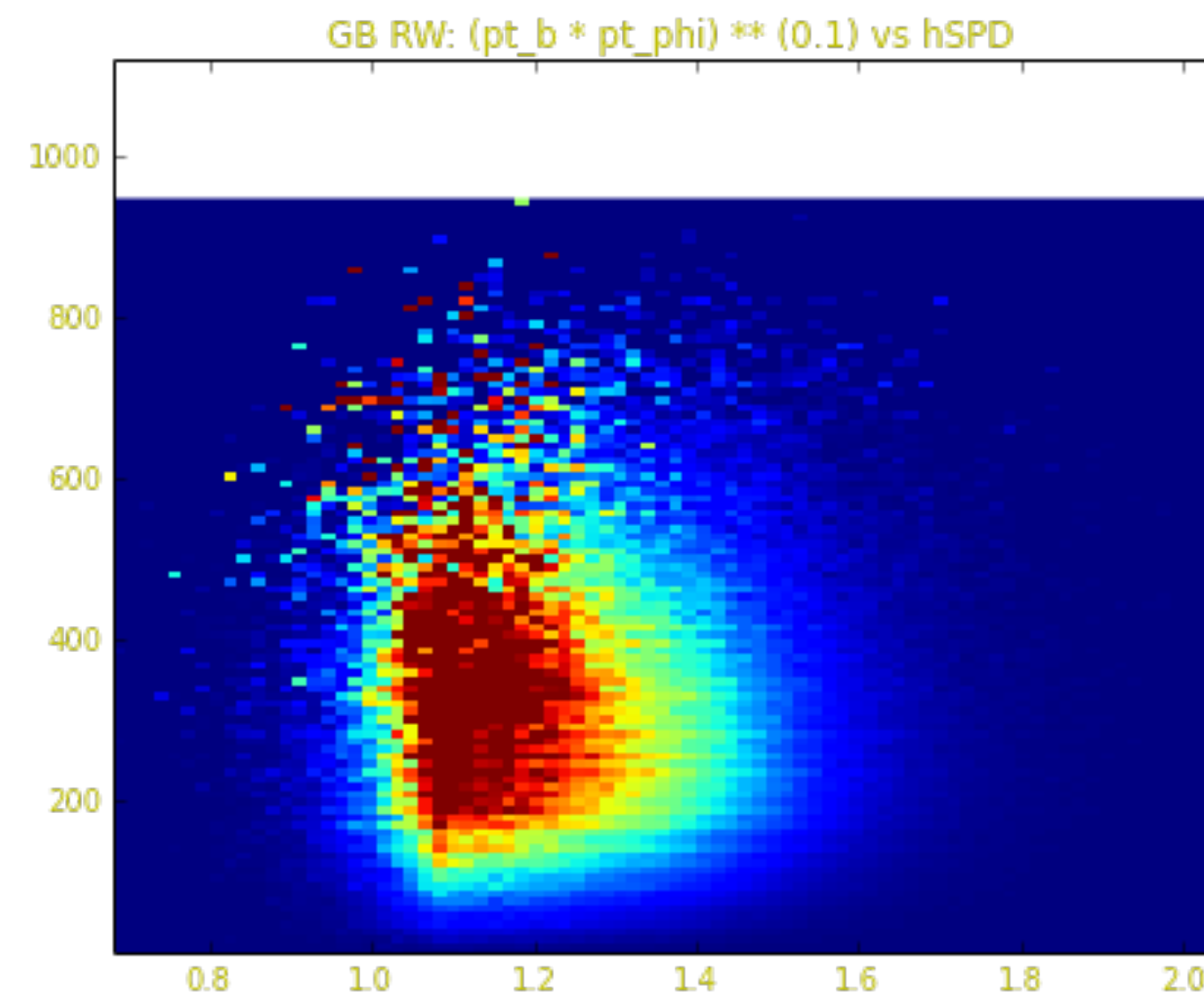
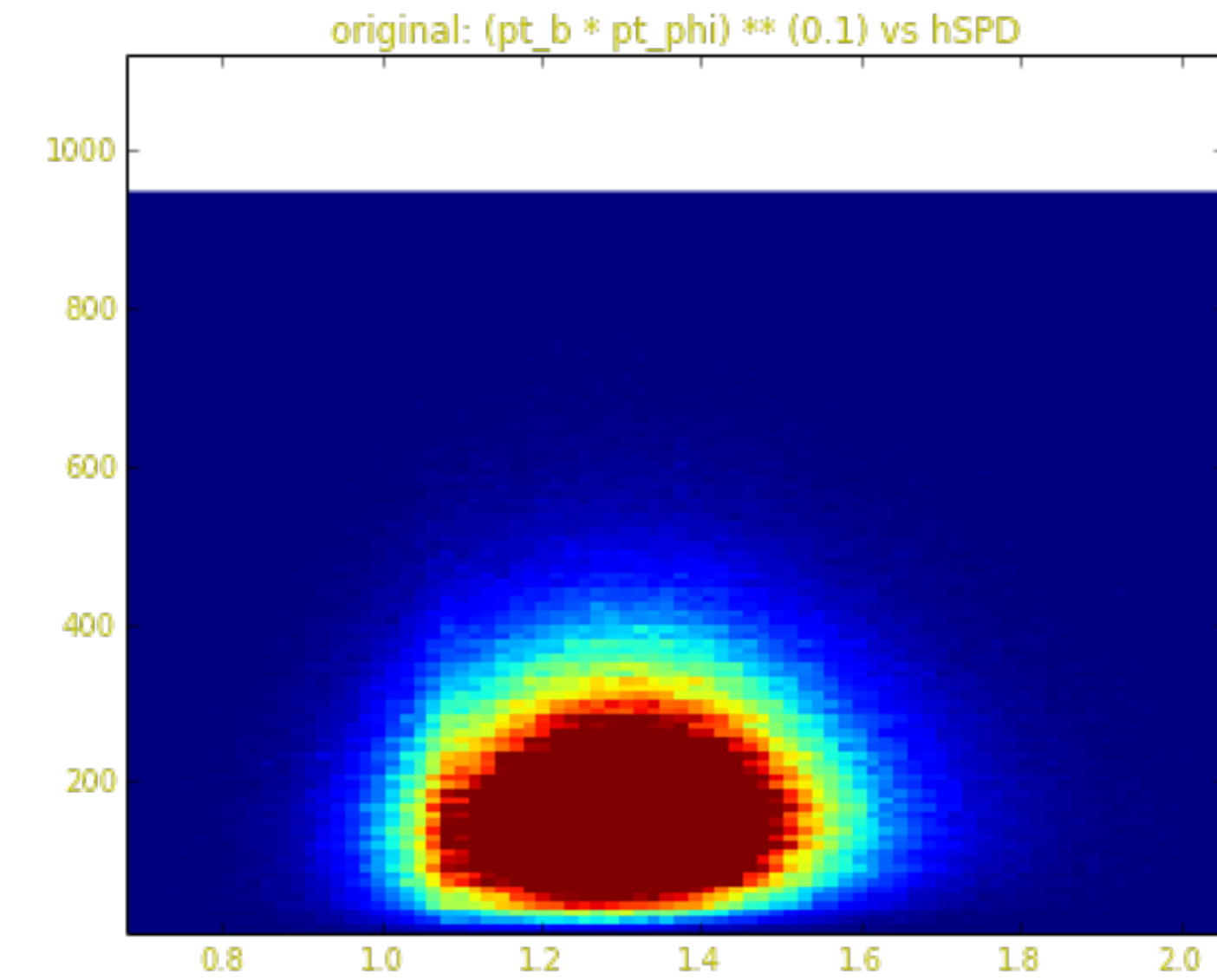
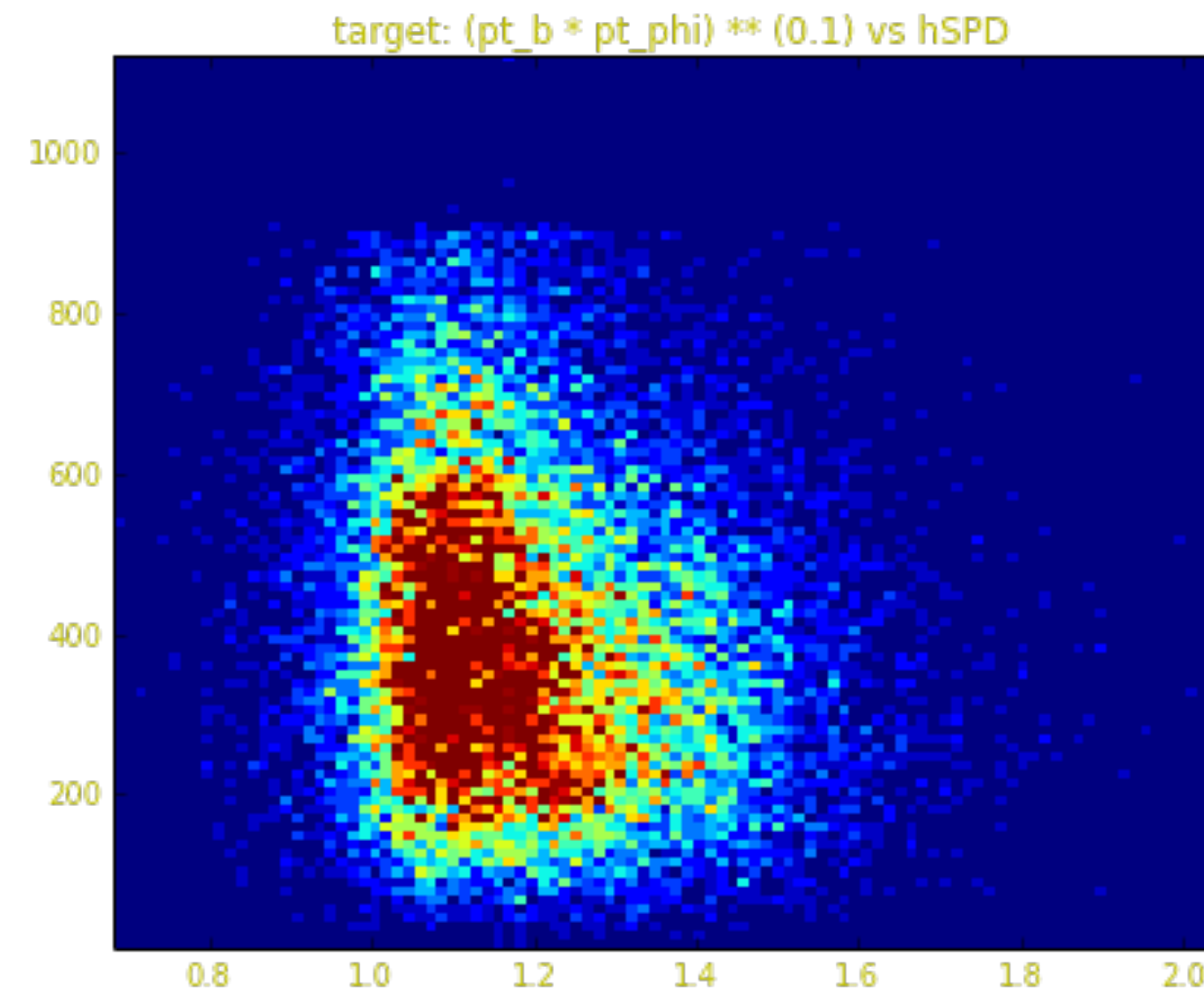
```
from hep_ml.reweight import GBReweighter
gb = GBReweighter()
gb.fit(mc_data, real_data, target_weight=real_data_sweights)
gb.predict_weights(mc_other_channel)
```

Being a variation of GBDT, BDT reweighter is able to calculate feature importances. Two features used in reweighting with bins are indeed the most important.

	importance
feature	
<b>mu_max_TRACK_CHI2NDOF</b>	0.240272
<b>nSPDHits</b>	0.209090
<b>Bplus_P</b>	0.122314
<b>mu_min_P</b>	0.115245
<b>Bplus_PT</b>	0.080641
<b>Bplus_IPCHI2_OWNPV</b>	0.068209
<b>mu_max_P</b>	0.060518
<b>mu_max_PT</b>	0.037863
<b>mu_min_PT</b>	0.037761
<b>Bplus_ENDVERTEX_CHI2</b>	0.026598
<b>Bplus_TAU</b>	0.001489

# More DEMO:1

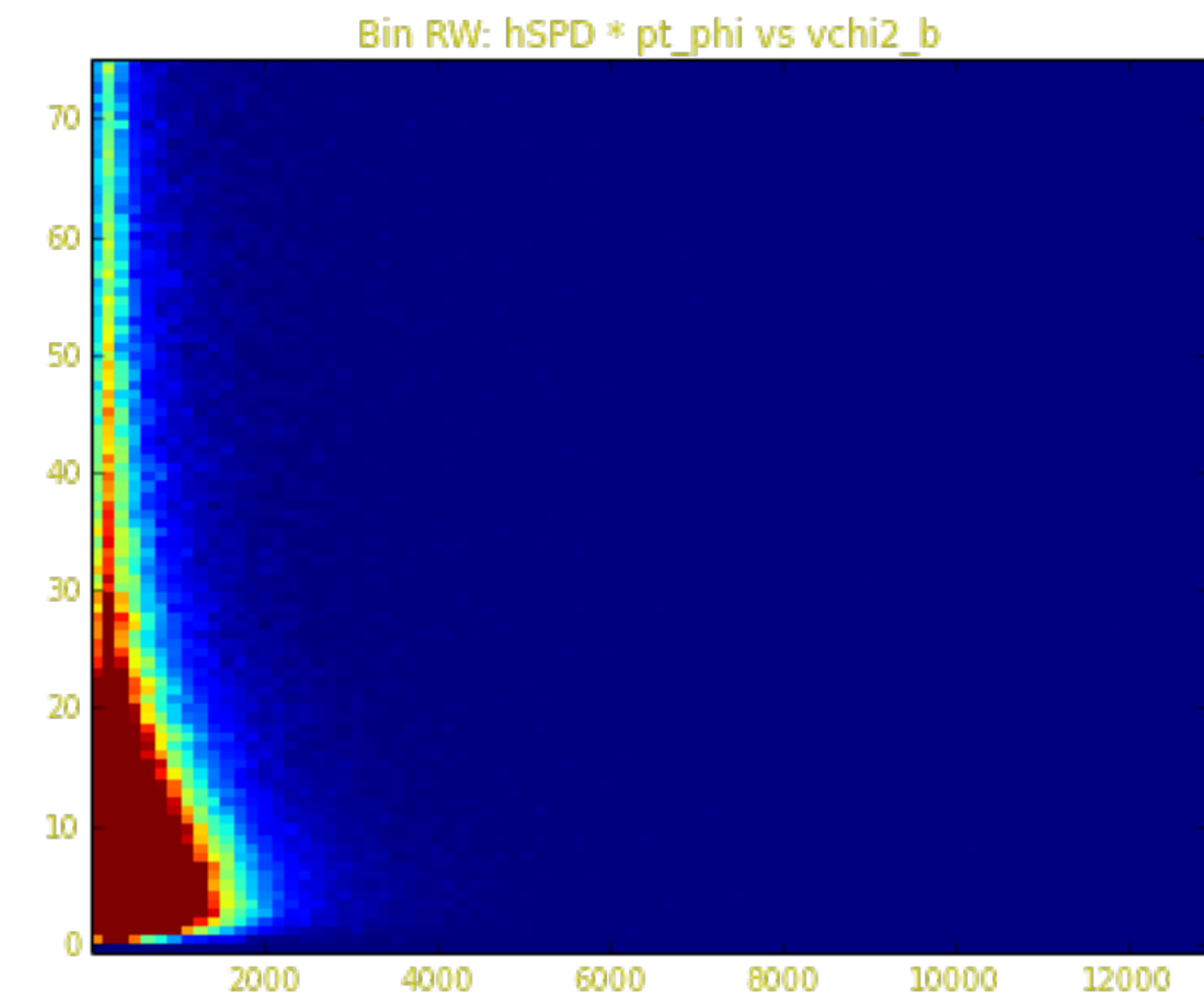
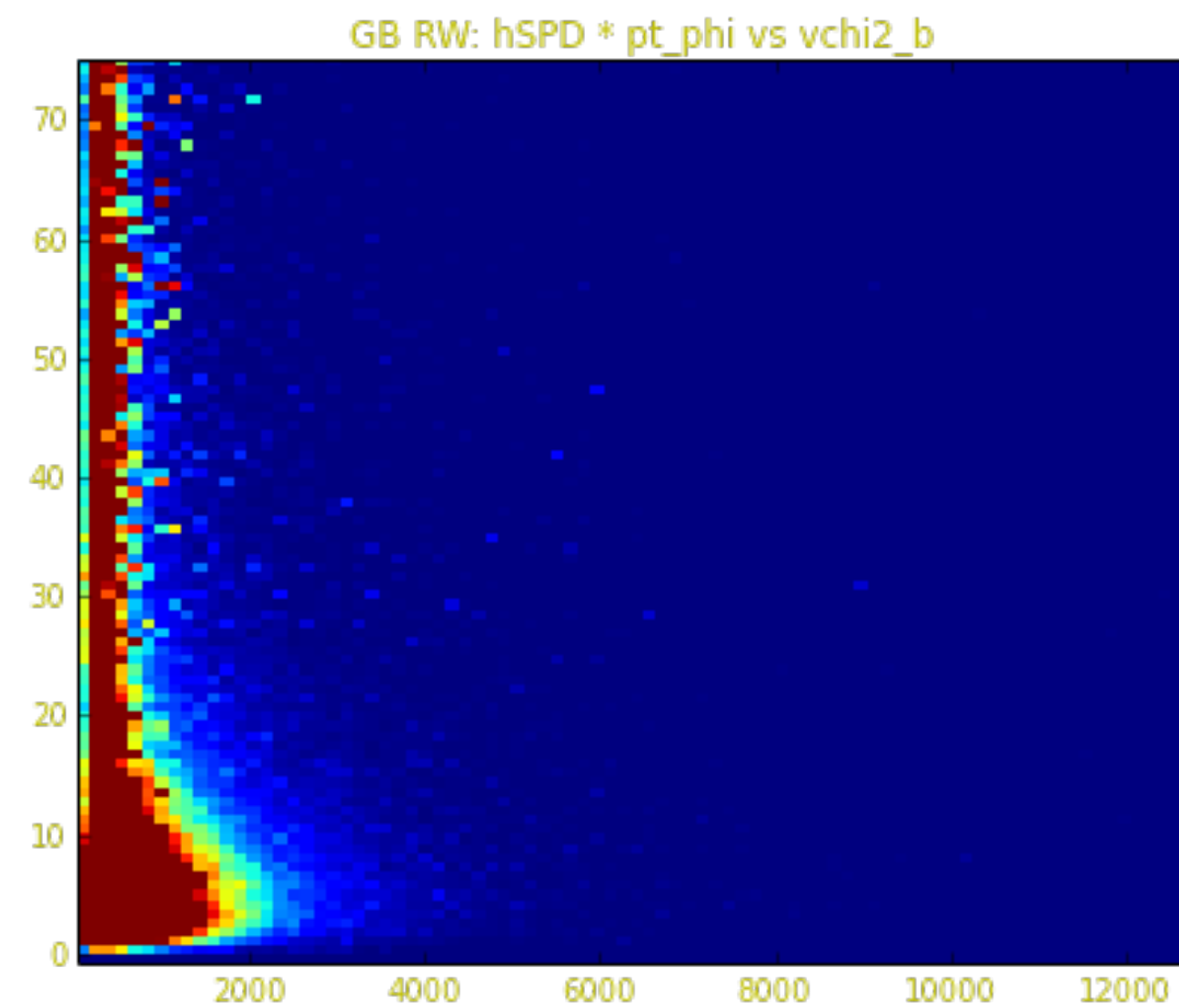
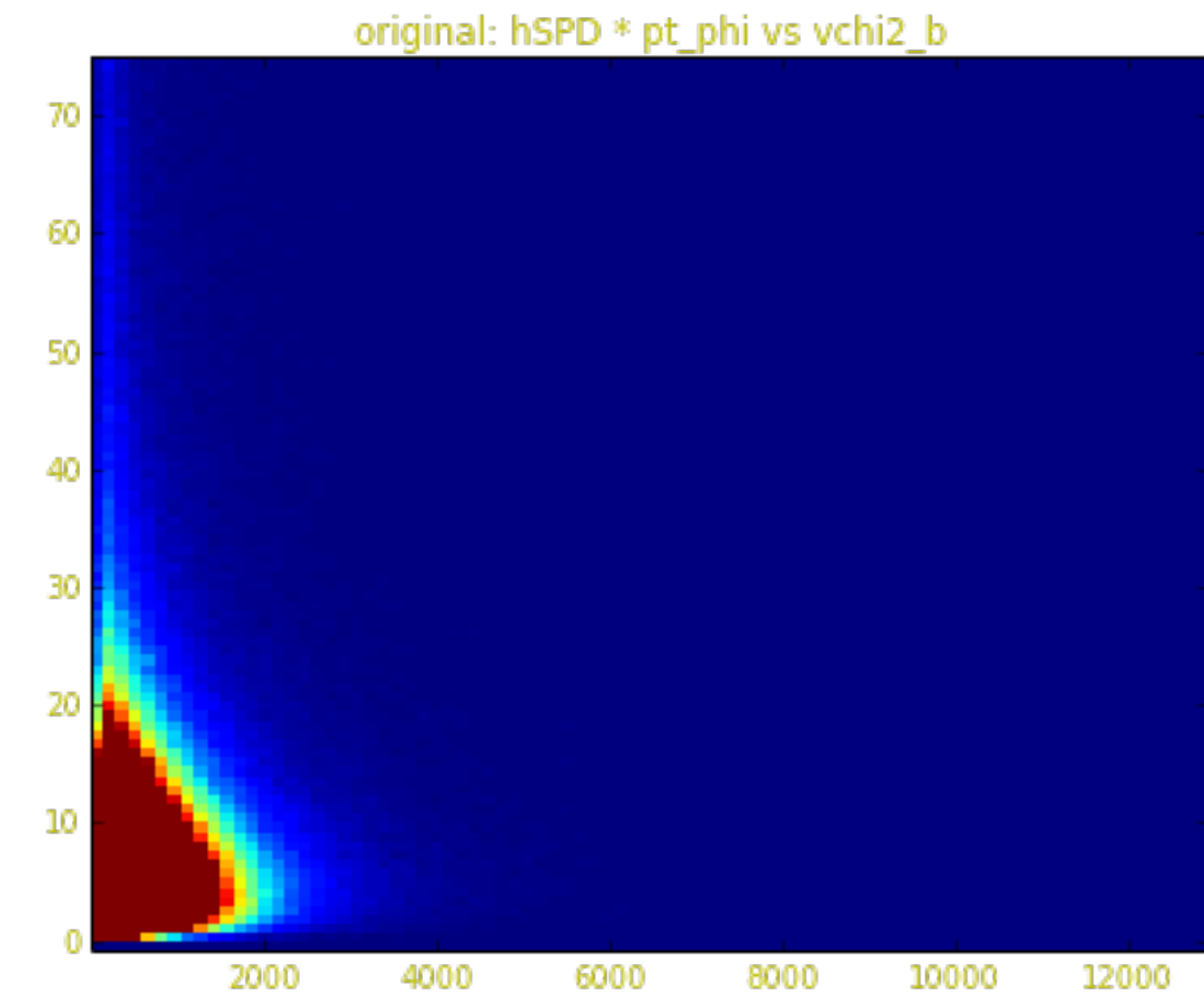
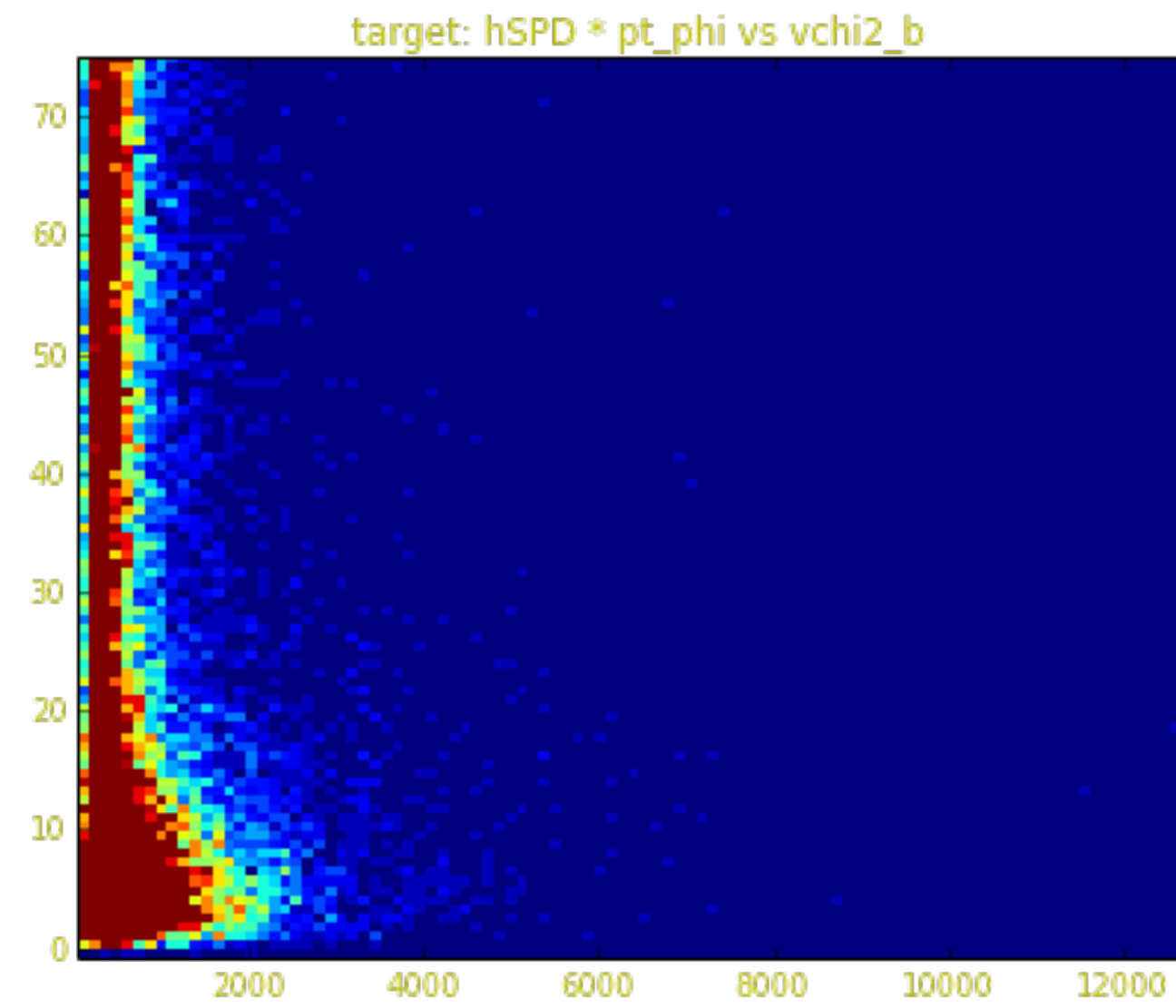
Bin vs GB reweighting:  
feature combinations





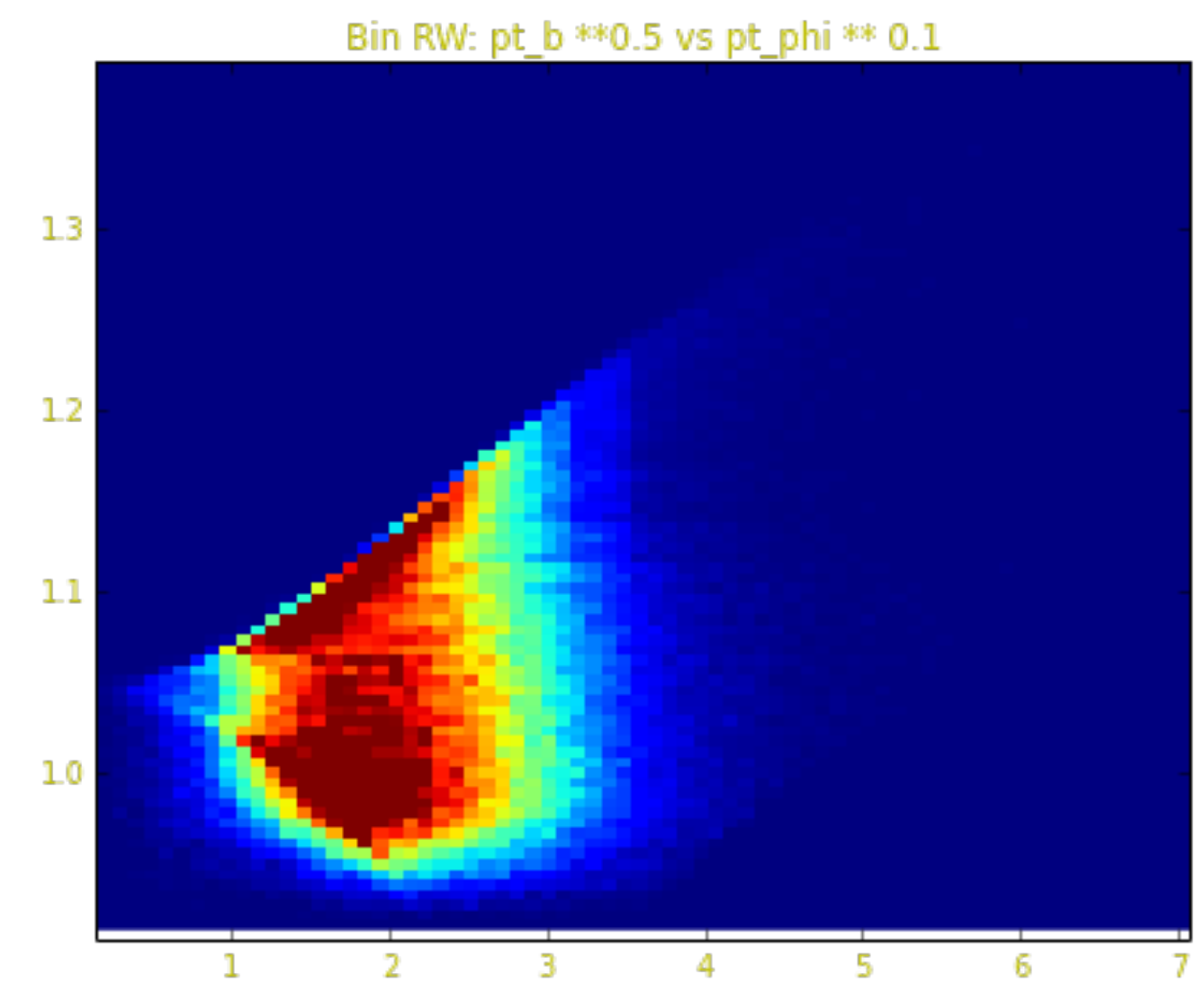
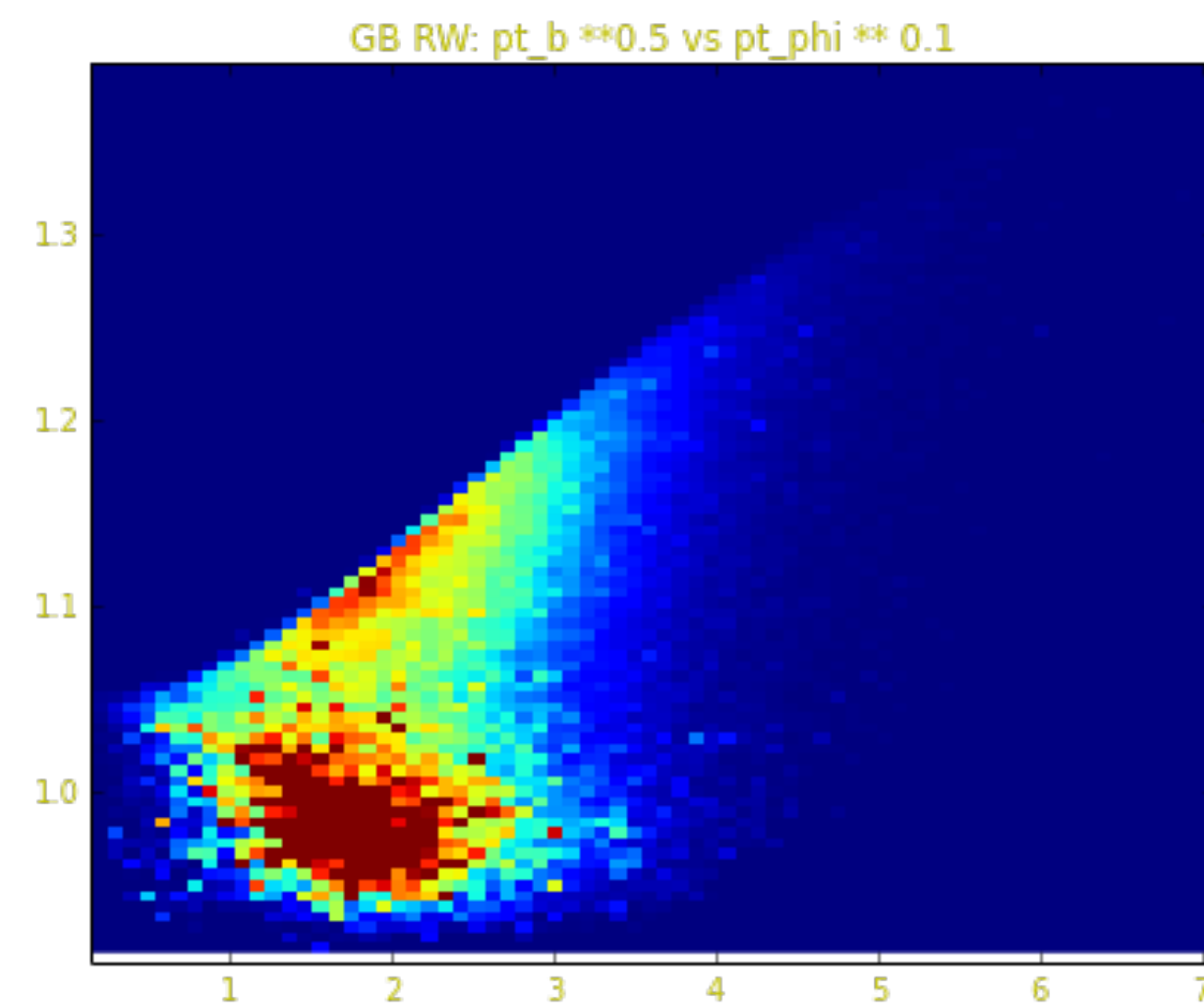
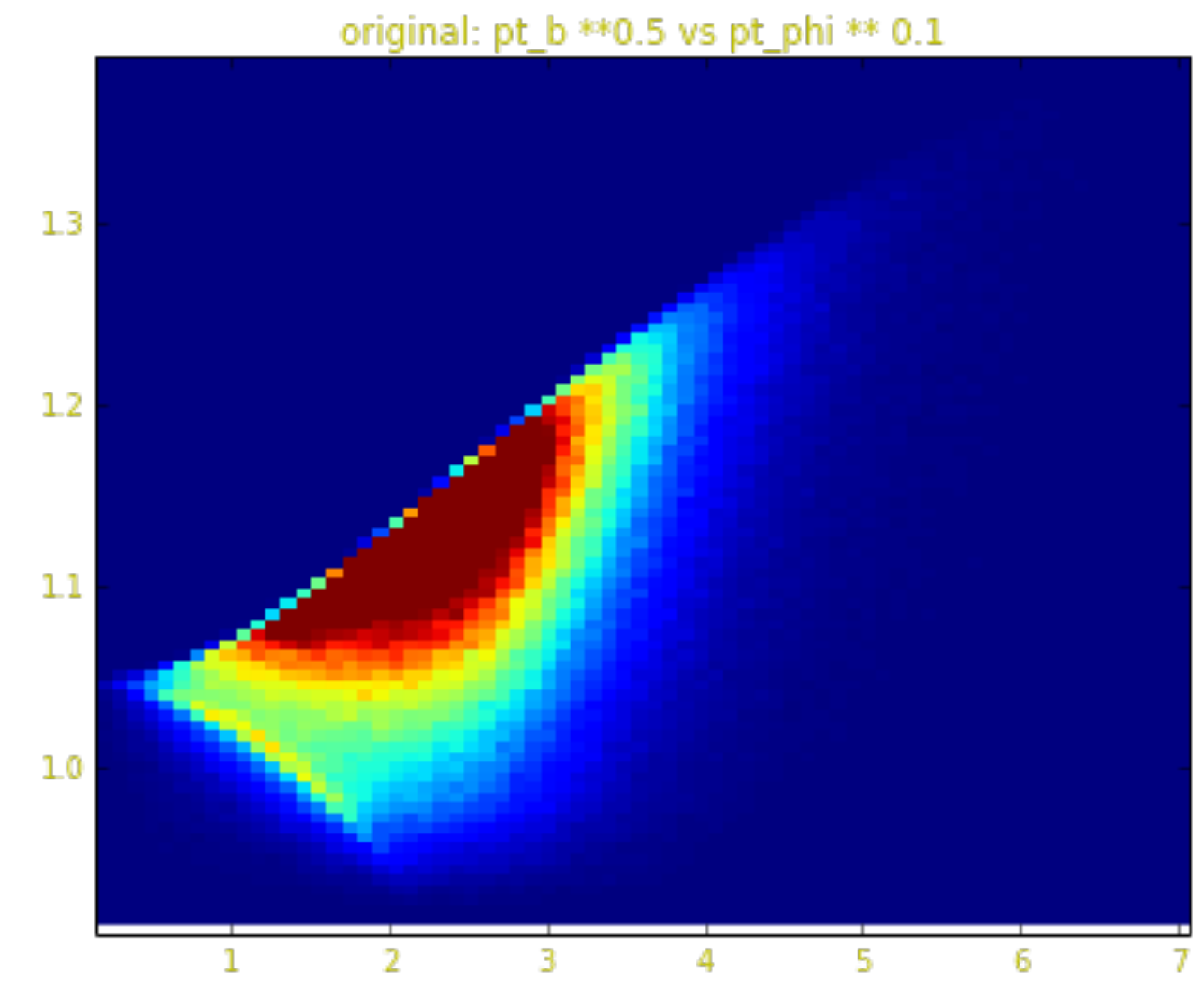
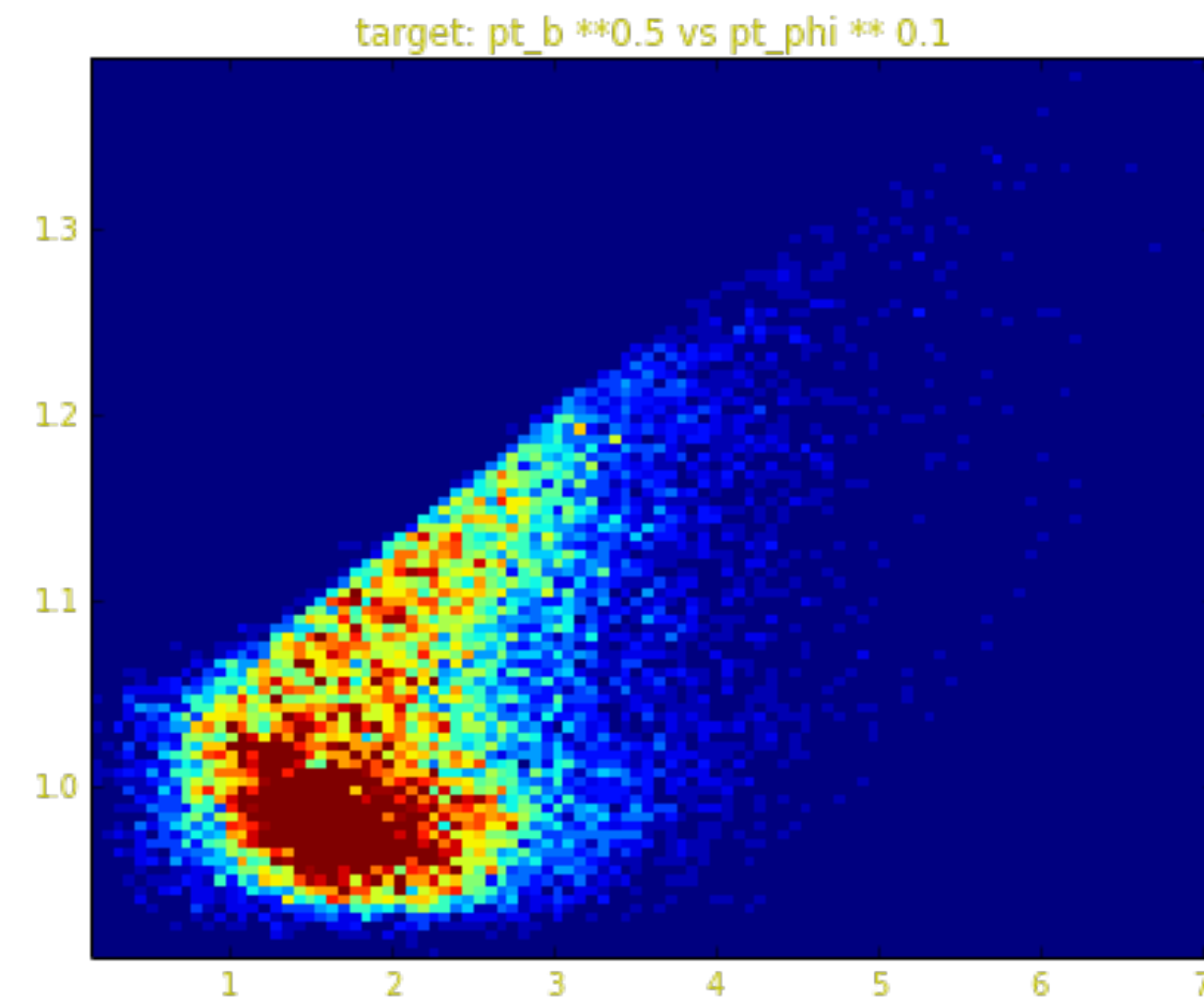
# More DEMO:2

Bin vs GB reweighting:  
feature combinations



# More DEMO:3

Bin vs GB reweighting:  
feature combinations



# Summary

1. Comparison of multidimensional distributions is ML problem
2. Reweighting of distributions is ML problem
3. Check reweighting rule on the holdout

## BDT reweighter

- › uses each time few large bins (construction is done intellectually)
- › is able to handle many variables
- › requires less data (for the same performance)
- › ... but slow (being ML algorithm)



# Summary

1. uBoost approach
2. Non-uniformity measure
3. uGB+FL approach: gradient boosting with flatness loss (FL)

uBoost, uGB+FL:

- › produce flat predictions along the set of features
- › there is a trade off between classification quality and uniformity

# Boosting summary

- › powerful general-purpose algorithm
- › most known applications: classification, regression and ranking
- › widely used, considered to be well-studied
- › can be adapted to different specific scientific problems