

# Black-box optimization

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## Black-box optimization

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Black-box optimization  $\iff$  no gradient information.

# Examples: car aerodynamics

Design optimization:

- expensive computations;
- even more expensive gradient:
  - and, possibly, unstable.

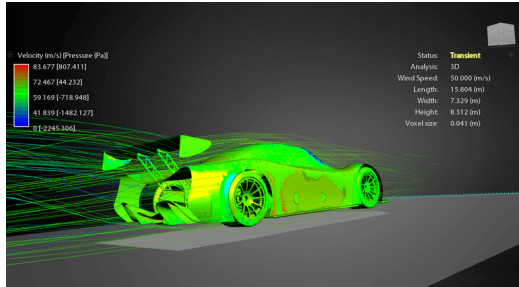
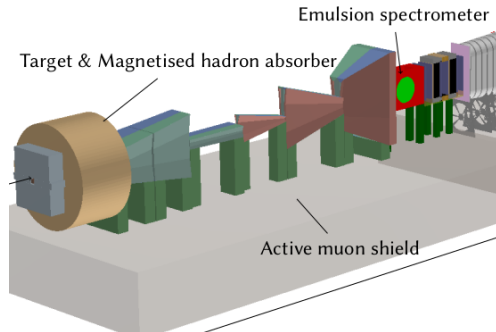


Image source: [spectre-design.com](http://spectre-design.com)

## Examples: SHiP shield optimization

$$\text{background} = \mathbb{E}_{\text{event}} \mathbb{I}[\text{muon passed} > 0 \mid \text{event}] \rightarrow \min$$

- expensive computations:
  - each evaluation involves thousands of event simulations;
- only estimates are available:
  - function might have a nice gradient;
  - no MC estimation have a usefull gradient.



## Examples: chess bot

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$$\text{win rate} = \mathbb{E}_{\text{opponent}} \mathbb{I}[\text{win} \mid \text{opponent}] \rightarrow \max$$

- might not be expensive;
- only estimates are available:
  - function might have a nice gradient;
  - no MC estimation have a usefull gradient.

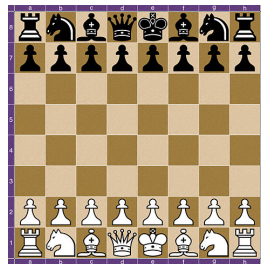


Image source: Wikimedia Commons.

# Optimization methods categorization

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black-box (zeroth order):

- **Bayesian Optimization;**
- **Variational Optimization;**
- evolutionary methods;
- Nelder–Mead, Powell, ...;

quasi-Newton:

- BFGS;

first order methods:

- SGD;
- adam;
- momentum;

second-order:

- Netwon's method;

\* Lists of methods are by no means exhaustive.

# Bayesian Optimization

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# Surrogate models

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Let's assume we have a function  $f(x)$ :

- **expensive to evaluate;**
- no gradient information.

Example: detector optimization.

Bayesian optimization is primarily developed for computationally heavy objectives. Usually, gradient information for such target functions is absent as well. Nevertheless, there are some Bayesian optimization methods that make use of gradient information.

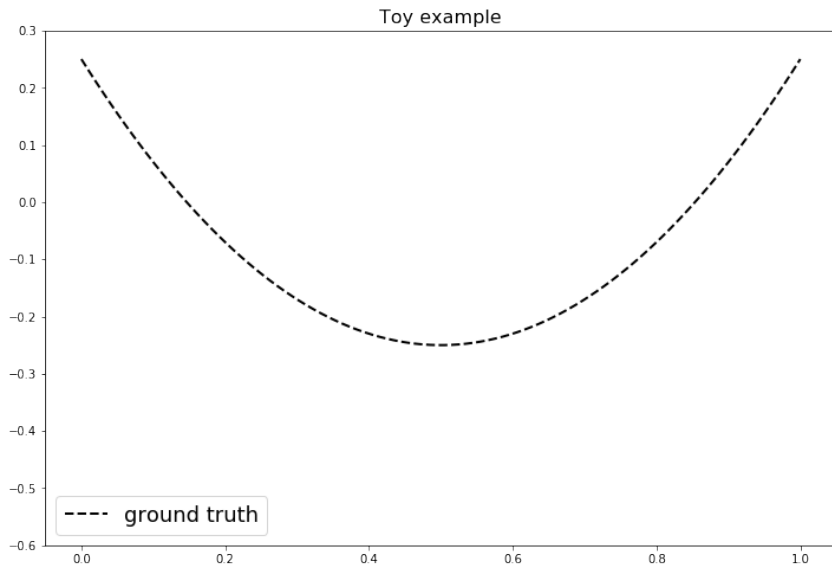
## Toy example

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$$\begin{aligned} f(x) &= 2 \left( x - \frac{1}{2} \right)^2 - \frac{1}{4}; \\ x &\in [0, 1]. \end{aligned}$$

## Toy example

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# Surrogate model

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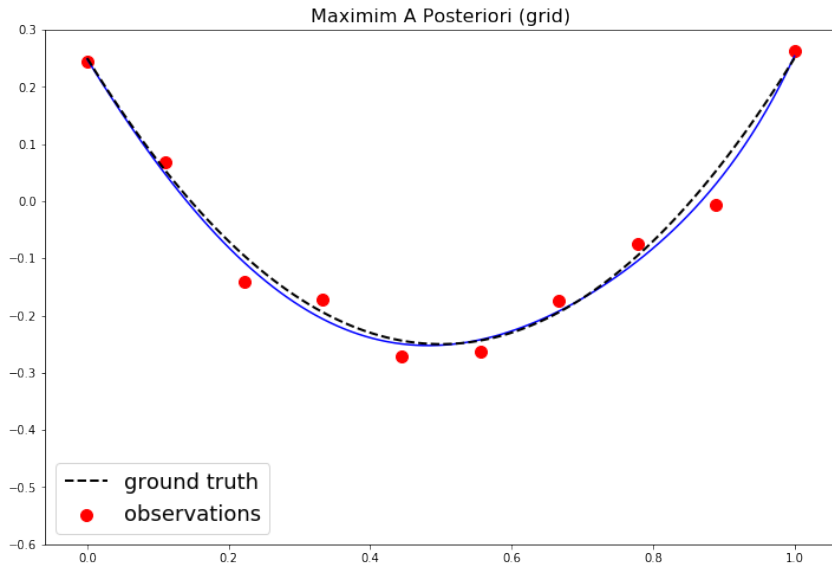
- cover the whole parameter space (i.e. grid):
  - a.k.a experiment plan;
- evaluate target function in these points;
- introduce a regression model:
  - a.k.a. *surrogate model*;
  - preferably differentiable;
- fit model to these points;
- find minimum of the surrogate with a gradient method.

Toy example:

$$\text{surrogate}(x) = w_0 + w_1 \cdot x + w_2 \cdot x^2 + \cdots + w_7 \cdot x^7$$

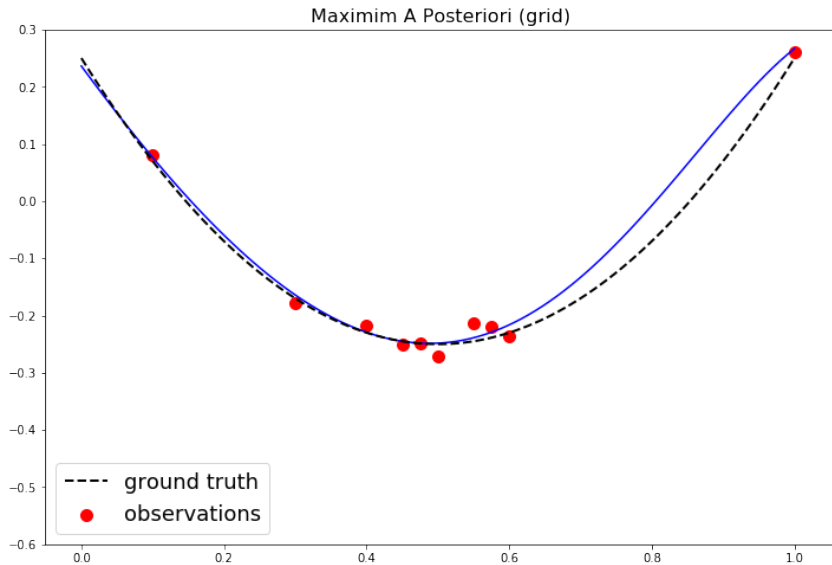
# Surrogate model

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# Surrogate model

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## Discussion

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- requires a lot of target function evaluations;
  - **to ensure surrogate model is not overfitted;**
- most of the points does not provide information about location of the minimum.

*Can we update the surrogate model sequentially?*

## Follow surrogate minimim

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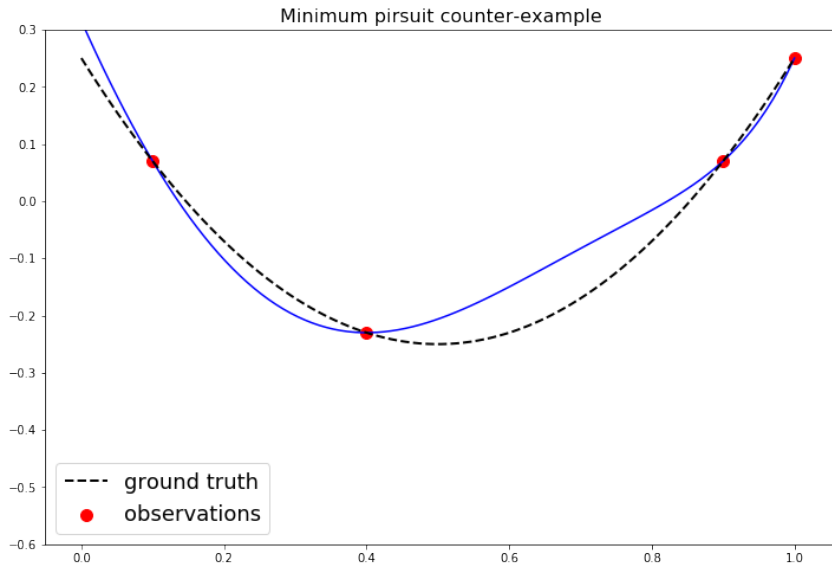
1. fit surrogate to observed values;
2. locate minimum of the surrogate;
3. evaluate target function in the predicted minimum;
4. repeat.

Sounds good, **does not work!**

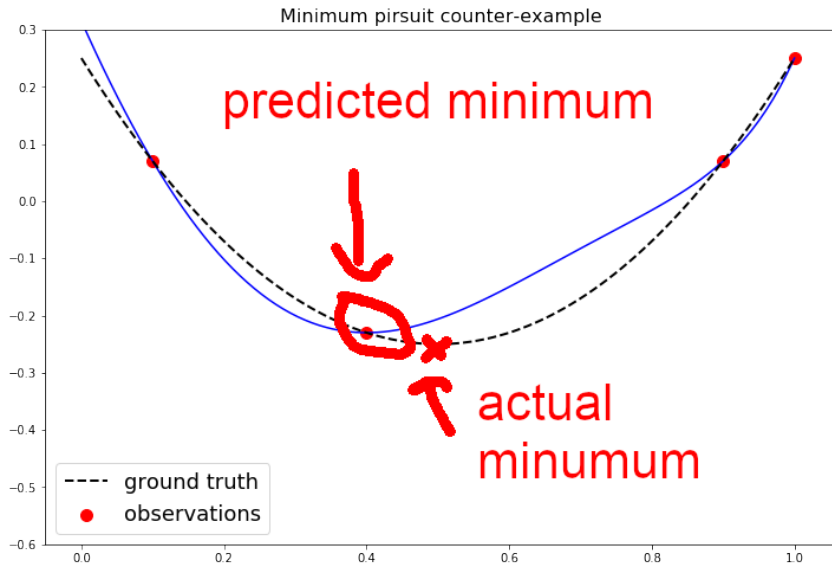


# Does not follow surrogate minimim

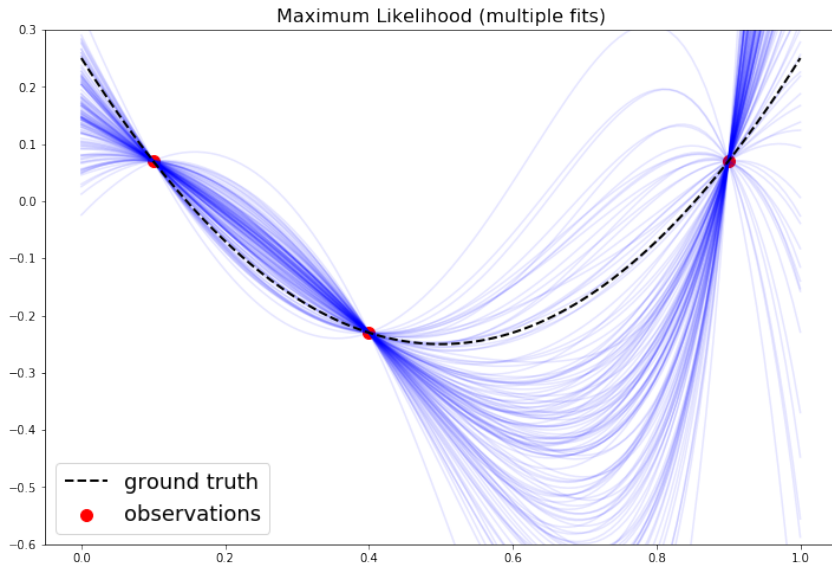
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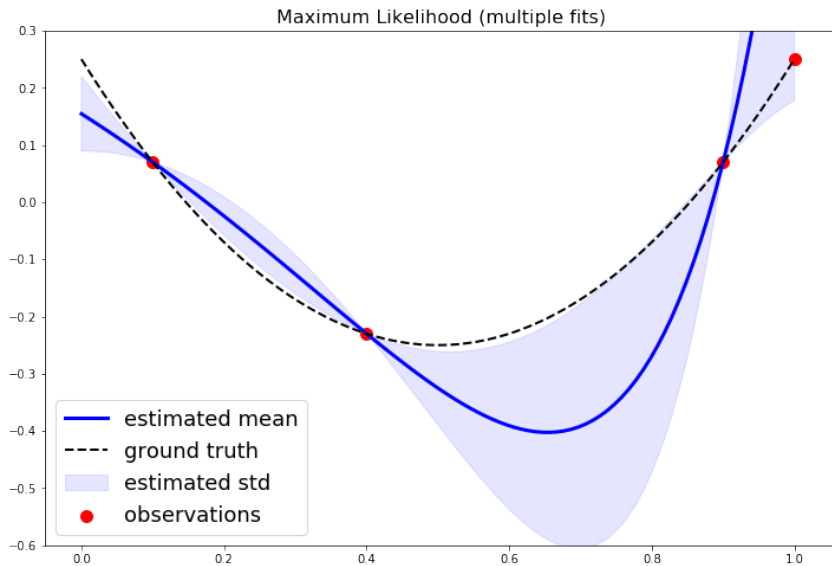
# Does not follow surrogate minimum



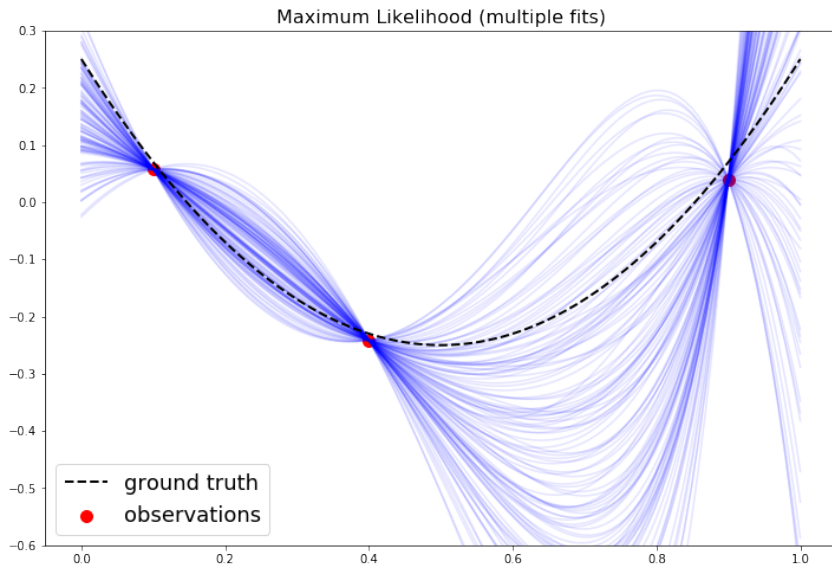
# Multiple fits



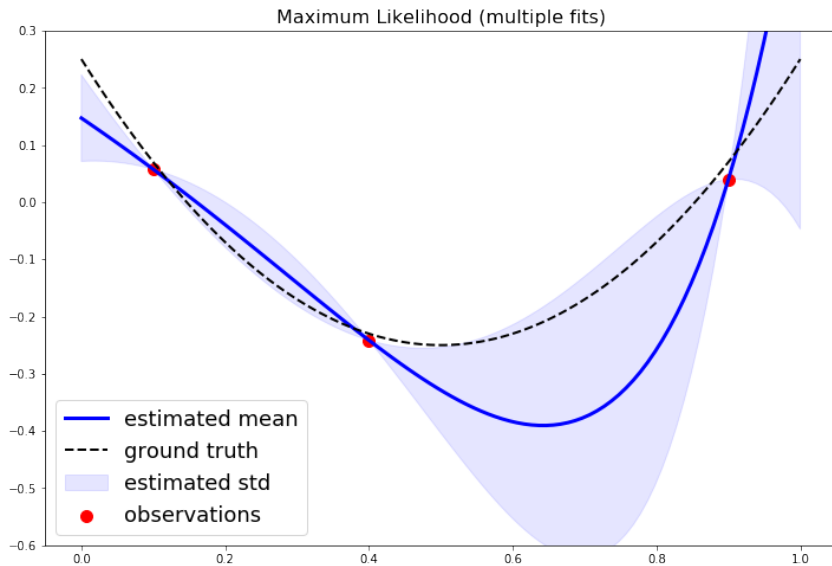
# Multiple fits



# Multiple fits (with noise)



## Multiple fits (with noise)



Surrogate models trained on few datapoints:

- the model overfits:
  - exist multiple models that fit data perfectly;
- regions with no points have unreliable predictions;
- multiple initial guesses result in an hardly predictable prior over model parameters.

## Preliminaries: Maximum Likelihood estimates

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Maximum Likelihood estimate  $\theta_{\text{ML}}$  for parameters  $\theta$  of a distribution family  $P(x \mid \theta)$  given data  $X = \{x_1, x_2, \dots, x_n\}$ :

$$\theta_{\text{ML}} = \arg \max_{\theta} \mathcal{L}(\theta, X);$$

$$\mathcal{L}(\theta, X) = P(x_1, x_2, \dots, x_n \mid \theta);$$

- $\mathcal{L}(\theta, X)$  - likelihood function.



## Examples: mean of a normal distribution

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Mean of a normally distributed variable:

$$x_i \sim \mathcal{N}(\mu, \sigma^2)$$

$$\mu_{\text{ML}} = \arg \max_{\mu} \mathcal{L}(\theta, X) = \arg \max_{\mu} \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} \exp \left[ -\frac{1}{2\sigma^2} (x_i - \mu)^2 \right] =$$

$$\arg \max_{\mu} \log \left\{ \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} \exp \left[ -\frac{1}{2\sigma^2} (x_i - \mu)^2 \right] \right\} = \arg \min_{\mu} \sum_{i=1}^N (x_i - \mu)^2 =$$

$$\frac{1}{N} \sum_{i=1}^N x_i$$

## Examples: regression

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- $y = f(x) + \varepsilon$  - observations;
- $\varepsilon \sim \mathcal{N}(0, \sigma_\varepsilon^2)$  - noise in observations;
- $y = g(x, \theta)$  - regression model with parameters  $\theta$ .

$$\theta_{\text{ML}} = \arg \max_{\theta} \mathcal{L}(\theta, X) = \arg \max_{\theta} \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} \exp \left[ -\frac{1}{2\sigma^2} (g(x_i, \theta) - y_i)^2 \right] =$$

$$\arg \max_{\theta} \log \left\{ \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} \exp \left[ -\frac{1}{2\sigma^2} (g(x_i, \theta) - y_i)^2 \right] \right\} =$$

$$\arg \min_{\theta} \sum_{i=1}^N (g(x_i, \theta) - y_i)^2 = \arg \min_{\theta} \text{MSE}(\theta, X, y)$$

# Bayesian inference and uncertainty

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*Bayesian inference recovers the whole posterior distribution.*

- prior over surrogate model parameters  $P(\theta)$ ;
- data model:  $P(y \mid x, \theta)$ ;
- posterior:

$$P(\theta \mid X, y) = \frac{P(y \mid X, \theta)P(\theta)}{P(y \mid X)} = \frac{P(y \mid X, \theta)P(\theta)}{\int_{\theta} P(y \mid X, \theta)P(\theta)d\theta} \propto P(y \mid X, \theta)P(\theta)$$

# Maximum A Posteriori

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- Bayesian inference is not always computationally possible;
- instead **Maximum A Posteriori** or **MAP** estimation is often used:

$$\theta_{\text{MAP}} = \arg \max_{\theta} P(\theta \mid X, y) = \arg \max_{\theta} P(y \mid X, \theta) P(\theta)$$

- Maximum Likelihood is a MAP estimate with a uniform prior  $P(\theta) = \text{const}$ :

$$\theta_{\text{MAP}} = \arg \max_{\theta} P(y \mid X, \theta) \cdot \text{const} = \theta_{\text{ML}}$$

## Examples: regression with prior

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- $y = f(x) + \varepsilon$  - observations;
- $\varepsilon \sim \mathcal{N}(0, \sigma_\varepsilon^2)$  - noise in observations;
- $y = g(x, \theta)$  - regression model with parameters  $\theta$ ;
- $P(\theta) = \alpha \exp(-2\alpha|\theta|)$  - prior over model parameters.

$$\theta_{\text{MAP}} = \arg \max_{\theta} \mathcal{L}(\theta, X) P(\theta) = \dots =$$

$$\arg \min_{\theta} \sum_{i=1}^N (g(x_i, \theta) - y_i)^2 + 2\alpha|\theta| = \arg \min_{\theta} \text{MSE}(\theta, X, y) + C \cdot |\theta|$$

- structural risk minimization is a MAP estimation.

## Bayesian inference and uncertainty, toy example

---

$$\begin{aligned}\text{surrogate}(x) &= w_0 + w_1 \cdot x + w_2 x^2 + \cdots + w_7 \cdot x^7; \\ y &= f(x) + \varepsilon; \\ \varepsilon &\sim \mathcal{N}(0, \sigma_\varepsilon^2).\end{aligned}$$

- prior:  $P(\theta = (w_0, \dots, w_7)) = \mathcal{N}(0, \Sigma_w)$ ,  $\Sigma_w = \text{diag}(\sigma_w, \dots, \sigma_w)$ ;
- data model:

$$P(y \mid x, \theta) \propto \exp \left[ -\frac{1}{2\sigma_\varepsilon^2} (\text{surrogate}(x) - y)^2 \right]$$

## Bayesian inference and uncertainty, toy example

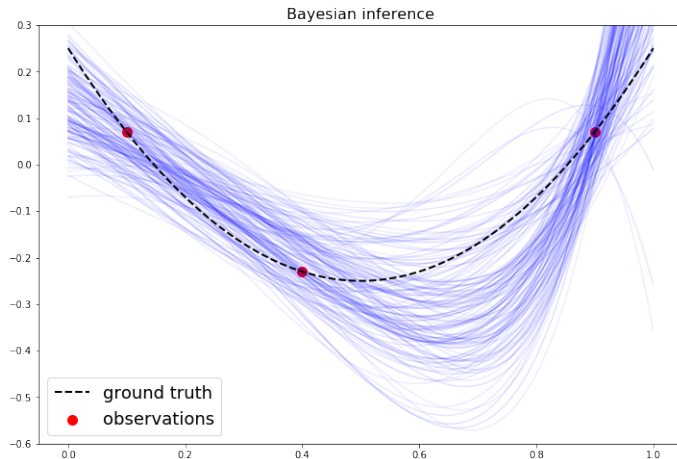
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$$P(\theta \mid X, y) = \prod_i \frac{1}{\sqrt{(2\pi\sigma_\varepsilon^2)}} \exp \left[ -\frac{(y_i - \text{surrogate}_\theta(x_i))^2}{2\sigma_\varepsilon^2} \right] \cdot \prod_j \frac{1}{\sqrt{(2\pi\sigma_w^2)}} \exp \left[ -\frac{w_j^2}{2\sigma_w^2} \right]$$

$$-\log P(\theta \mid X, y) =$$

$$\sum_i \left[ \text{const} + \frac{(y_i - \text{surrogate}_\theta(x_i))^2}{2\sigma_\varepsilon^2} \right] + \sum_j \left[ \text{const} + \frac{w_j^2}{2\sigma_w^2} \right] \propto$$
$$\text{const} + \sum_i (y_i - \text{surrogate}_\theta(x_i))^2 + C \cdot \|w\|^2$$

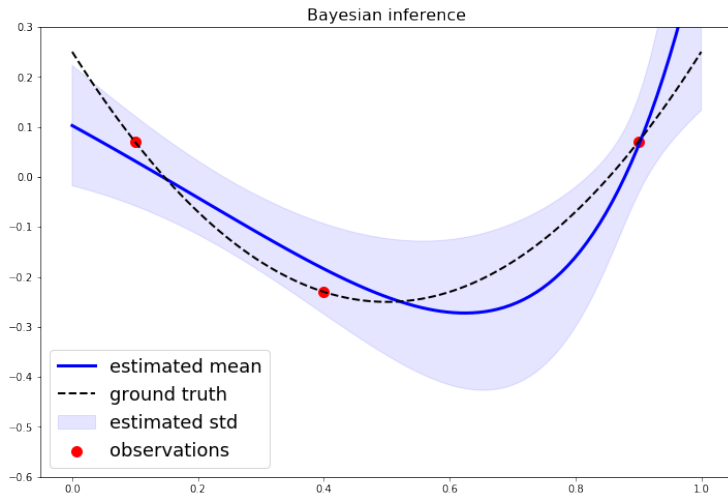
# Bayesian inference and uncertainty



Transparency is proportional to the posterior of the model.



# Bayesian inference and uncertainty



# Bayesian inference and uncertainty

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Naive Bayesian inference:

- sample  $\theta_i$  from the prior  $P(\theta)$ ;
- evaluate  $P(\theta_i | X, y)$ ;
- compute  $P(y = t | X) = \frac{1}{\sum_i P(\theta_i | X, y)} \sum_i P(y = t | X, \theta_i) P(\theta_i | X, y)$

## The next step

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*How the next point for evaluation should be chosen?*

- exploration:
  - decrease uncertainty of the estimations;
- exploitation:
  - using current estimates to locate the minimum;
- acquisition function:

$$\text{candidate} = \arg \max_x \text{acquisition}(x)$$

*Acquisition function can be maximized by any standard optimization procedure, i.e. GD if differentiable.*

- probability of improvement:

$$PI(x) = P(y > y^* \mid x)$$

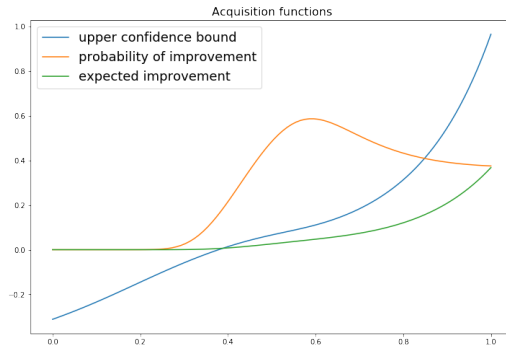
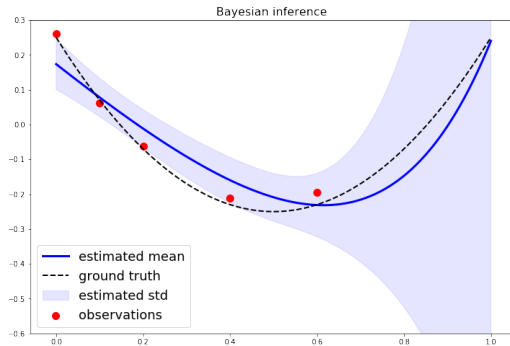
- expected improvement:

$$EI(x) = \mathbb{E} [\mathbb{I}[y > y^*] \mid x]$$

- upper confidence bound:

$$LCB(x) = \mathbb{E} [y \mid x] - \kappa \cdot \text{Var} [y \mid x]$$

# The next step



- 1: given  $X^0, y^0$  – initial dataset;
- 2: **for**  $t := 1, \dots$  **do**
- 3:     compute posterior:  $P^t = P(\theta \mid X^{t-1}, y^{t-1})$
- 4:     compute candidate:  $x' = \arg \max_x \mathbb{E} [\mathbb{I}[y > y^*] \mid x, P^t]$
- 5:     evaluate:  $f^t = f(x')$ ;
- 6:      $X^t = [X^{t-1}, x']$
- 7:      $y^t = [X^{t-1}, f^t]$
- 8: **end for**

```
bo = BO(  
    acquisition='EI',  
    regressor=GaussianProcess(kernel=...)  
)  
  
for i in range(...):  
    candidate = bo.ask()  
    value = target_function(candidate)  
    bo.tell(candidate, value)
```

# The problem with naive Bayesian Inference

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- the prior is usually selected to be wide-spread:
  - to ensure the actual dependency has relative high prior probability;
- most of the sampled models have low posterior probability:
  - wasting a lot of computational power.



# Linear Models

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- fixed basis functions:  $\phi(x) \in \mathbb{R}^m$ ;
- vector of parameters:  $w \in \mathbb{R}^m$ :

$$y(x) = w \cdot \phi(x) + \varepsilon;$$

$$\varepsilon \sim \mathcal{N}(0, \sigma_\varepsilon^2);$$

$$w \sim \mathcal{N}(0, \Sigma_w);$$

For simplicity the constant term is omitted in the derivations as it can be modeled by introducing a constant basis function:  $\phi_0(x) = 1$ . Nevertheless, additional care should be taken with priors for corresponding coefficient  $w_0$ .

## Theorem 1

If:

- prior  $P(w)$  of parameters  $w$  of a linear model is normally distributed,
- noise is Gaussian with constant variance,

then posterior  $P(w \mid X, y)$  is also normally distributed.

# Linear models

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Assume values  $y \in \mathbb{R}^n$  were observed in points  $X$  (with  $\Phi = \phi(X)$ ):

$$P(w \mid y, X) \propto P(y \mid w, X)P(w) \propto$$

$$\exp \left[ -\frac{1}{2\sigma_\varepsilon^2} (y - \Phi^T w)^T (y - \Phi^T w) \right] \cdot \exp \left[ -\frac{1}{2} w^T \Sigma_w^{-1} w \right] =$$
$$\exp \left[ -\frac{1}{2} (w - w^*)^T A_w (w - w^*) \right]$$

where:

- $A_w = \frac{1}{\sigma_\varepsilon^2} \Phi \Phi^T + \Sigma_w^{-1};$
- $w^* = \frac{1}{\sigma_\varepsilon^2} A_w^{-1} \Phi y.$

## Theorem 2

With normally distributed posterior  $P(w \mid X, y)$  joint distribution  $P(y_1, y_2, \dots, y_n \mid X, y, x_1, \dots, x_n)$  of any finite set of  $(y_1, \dots, y_n)$  is normal.

To make prediction  $y'$  in point  $x'$ :

$$P(y' \mid y, X, x') = \int P(y' \mid w, x')P(w \mid X, y) = \mathcal{N} \left( \frac{1}{\sigma_\varepsilon^2} \phi'^T A^{-1} \Phi y, \phi'^T A^{-1} \phi' \right)$$

- posterior distribution of model parameters is Gaussian;
- (posterior) joint distribution of any number of  $y(x)$  is a Gaussian distribution.

$$P(y' \mid y, X, x') = \mathcal{N} \left( \frac{1}{\sigma_\varepsilon^2} \underbrace{\phi'^T A^{-1} \Phi}_{\text{dot products}} y, \underbrace{\phi'^T A^{-1} \phi'}_{\text{dot product}} \right)$$

- basis function  $\phi(x)$  occurs only in scalar product;
- kernel trick can be used:

$$\phi^T(x) \Sigma_w \phi(x') \rightarrow k(x, x')$$

# Gaussian process

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In general Gaussian process  $f(x)$  is defined by:

- $m(x) = \mathbb{E} f(x)$  - mean function;
- $k(x, x') = \mathbb{E} (f(x) - m(x))(f(x') - m(x'))$ .

Interpretation:

- a set of random variables  $y(x)$ ;
- each  $y(x)$  is normally distributed;
- each subset  $\{y(x_1), y(x_2), \dots, y(x_m)\}$  has normal joint distribution:
  - with covariance matrix defined by the kernel  $\text{cov}(y(x_1), y(x_2)) = k(x_1, x_2)$ .

# Gaussian process

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Bayesian linear model:

- $m(x) = \mathbb{E} w \cdot \phi(x) = \phi(x) \mathbb{E} w = 0$ ;
- $k(x, x') = \phi^T(x) \mathbb{E} [w w^T] \phi(x') = \phi^T(x) \Sigma_w \phi(x')$ .

Usually:

- $m(x) \equiv 0$ ;
- $k(x, x') = \exp(-\frac{1}{2} \|x - x'\|^2)$  - RBF kernel;
- $k(x, x')$  = crazy expression - Matern kernel;
- $k(x, x') = \mathbb{I}[x = x']$  - white kernel (equivalent to Gaussian noise).

Every proper kernel corresponds to a set basis functions, i.e. every kernel defines a scalar product in a corresponding *Reproducing kernel Hilbert space* or RKHS. Thus, Gaussian processes defined by kernels are equivalent to Bayesian linear regressions in corresponding RKHS.



## Predictions with kernel

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- dataset:

$$X = [x_1, x_2, \dots, x_n];$$

$$y = [y_1, y_2, \dots, y_n]$$

- points to evaluate:  $X^*, y^*$

$$\begin{bmatrix} y \\ y' \end{bmatrix} \sim \mathcal{N} \left( 0, \begin{bmatrix} K(X, X) & K(X, X') \\ K(X', X) & K(X', X') \end{bmatrix} \right)$$

- where:

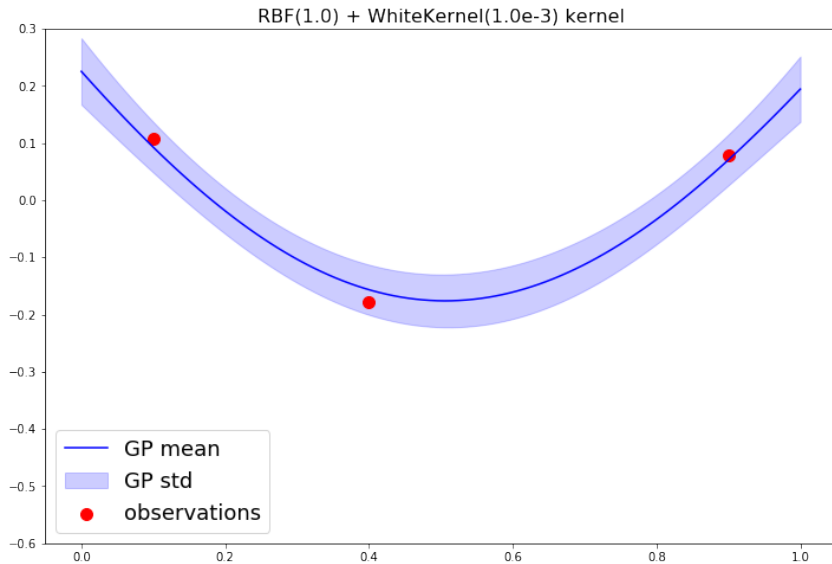
$$K(X, X) = \begin{bmatrix} k(x_1, x_1) & k(x_1, x_2) & \dots & k(x_1, x_n) \\ \vdots & \vdots & \ddots & \vdots \\ k(x_n, x_1) & k(x_n, x_2) & \dots & k(x_n, x_n) \end{bmatrix}$$

$$y' \mid X, y, X' \sim \mathcal{N}(\mu', \sigma');$$

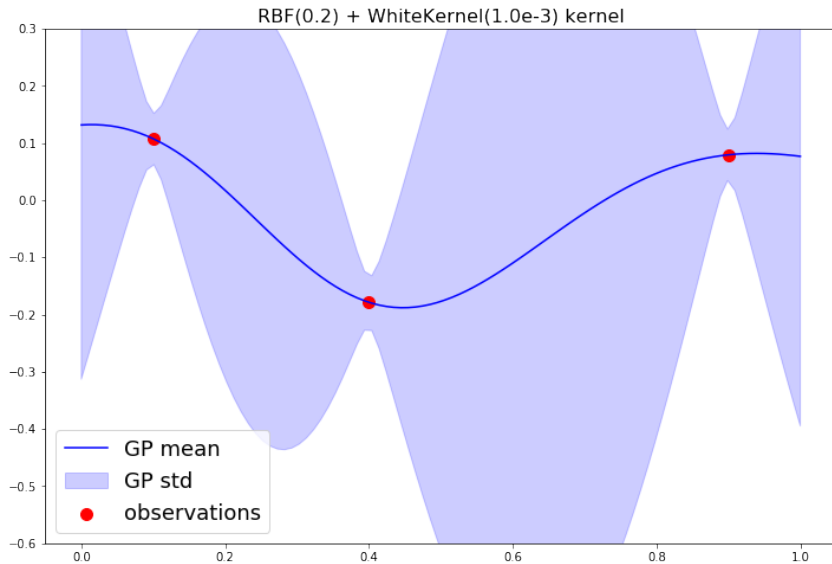
$$\mu' = K(X', X) [K(X, X) + \sigma_\varepsilon^2]^{-1} y;$$

$$\sigma' = K(X', X') - K(X', X) [K(X, X) + \sigma_\varepsilon^2]^{-1} K(X, X').$$

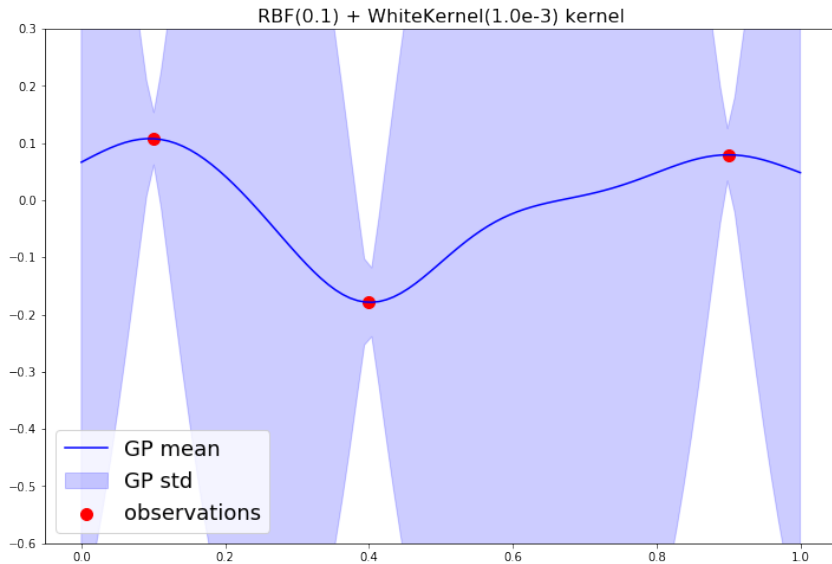
# Examples



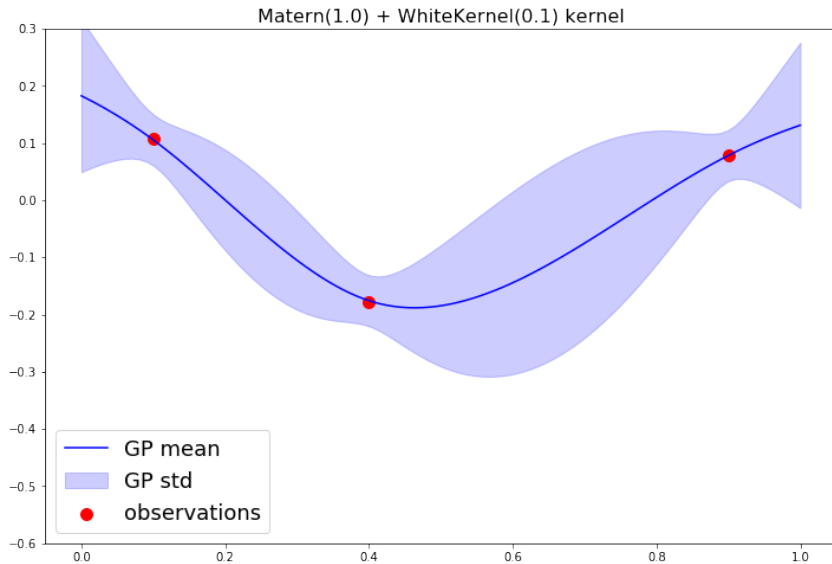
# Examples



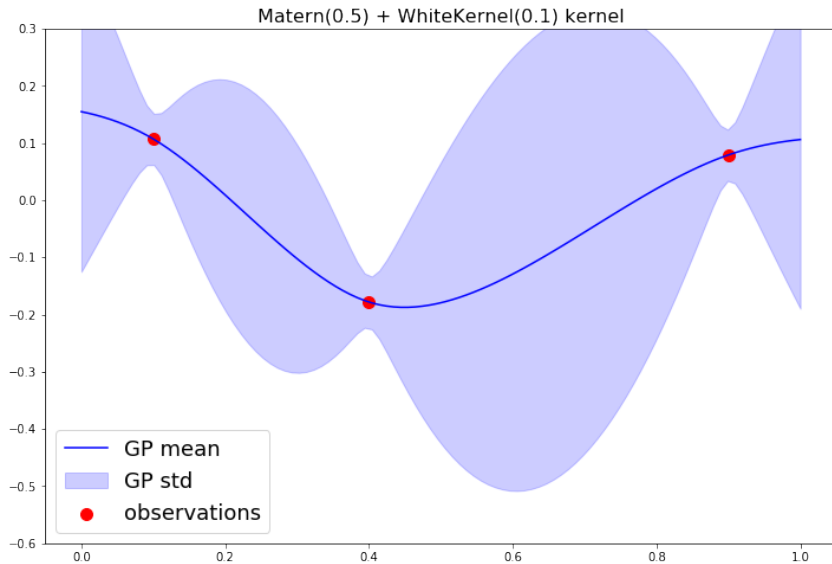
# Examples



# Examples



# Examples





- full Bayesian inference:
  - guaranteed convergence with a proper kernel and a proper acquisition function;
- computational complexity scales **cubically** with the number of training points.

## Usage

Low-mid ( $\leq 20$ ) dimensionality problems with few training points ( $\leq 100$ ).

# Alternatives to GP

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## Random Forest:

- uncertainty estimation in the leaves:
- much faster to fit:
  - good for large datasets (100+ points);
- non-differentiable:
  - much slower to find acquisition minimum.
- not a true Bayesian inference:
  - but quite close due to Random Forest properties.

## Usage

Low dimensionality problems with a lot of training points (100+).

# Alternatives to GP

---

A variant of Neural Networks for BO:

- a regression Neural Net is trained to fit the data (MAP estimation);
- the last layer is replaced by a Bayesian linear regression (no basis expansion);
- dimensionality reduction allows to handle large dimensionality problems.
- partial Bayesian inference might backfire.

## Usage

You are lucky and the problem is high dimensional with internal structure, a lot of training points (100+).

Snoek J et al. Scalable bayesian optimization using deep neural networks.

# Variational Optimization

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# Variational bound

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Variational Optimization replaces problem:

$$f(\theta) \rightarrow_{\theta} \min;$$

with:

$$J(\psi) = \mathbb{E}_{\theta \sim P(\cdot | \psi)} f(\theta) \rightarrow_{\psi} \min$$

where:

- $J(\psi)$  - variational bound;
- $P(\cdot | \psi)$  - search distribution.

This variational bound is not the only one, nevertheless, it is the most common one in Variational Optimization.

$$J(\psi) = \mathbb{E}_{\theta \sim P(\cdot | \psi)} f(\theta) \rightarrow_{\psi} \min$$

- upper bound:

$$\forall \psi : J(\psi) \geq \min f(\theta);$$

- if  $P(\cdot | \psi)$  is allowed to (nearly) collapse into delta function, then

$$P(\cdot | \psi^*) \approx \delta(\theta^*).$$

## Gradient of the variational bound

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$$\frac{\partial}{\partial \psi} J(\psi) = \frac{\partial}{\partial \psi} \mathbb{E}_{\theta \sim P(\cdot | \psi)} f(\theta) = \frac{\partial}{\partial \psi} \int_{\theta} d\theta f(\theta) P(\theta | \psi) =$$

$$\int_{\theta} d\theta f(\theta) \frac{\partial}{\partial \psi} P(\theta | \psi) = \int_{\theta} d\theta f(\theta) P(\theta | \psi) \frac{\partial}{\partial \psi} \log P(\theta | \psi) =$$

$$\mathbb{E}_{\theta \sim P(\cdot | \psi)} f(\theta) \frac{\partial}{\partial \psi} \log P(\theta | \psi)$$

$$\nabla_{\psi} J(\psi) = \mathbb{E}_{\theta \sim P(\cdot | \psi)} f(\theta) \nabla_{\psi} \log P(\theta | \psi)$$

$\nabla_{\psi} J(\psi)$  does not depend on  $\nabla_{\theta} f(\theta)$



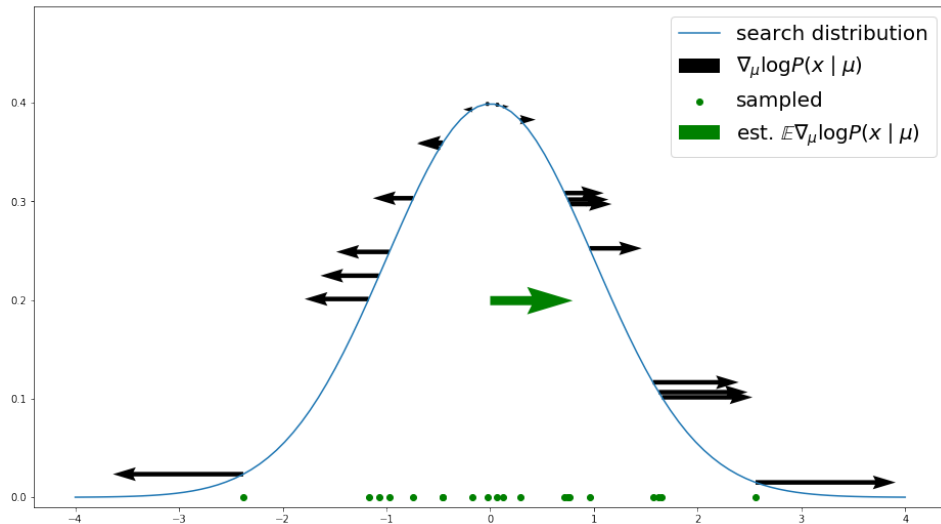
Typical loss function:

$$f(\theta) = \mathbb{E}_x l(\theta, x);$$

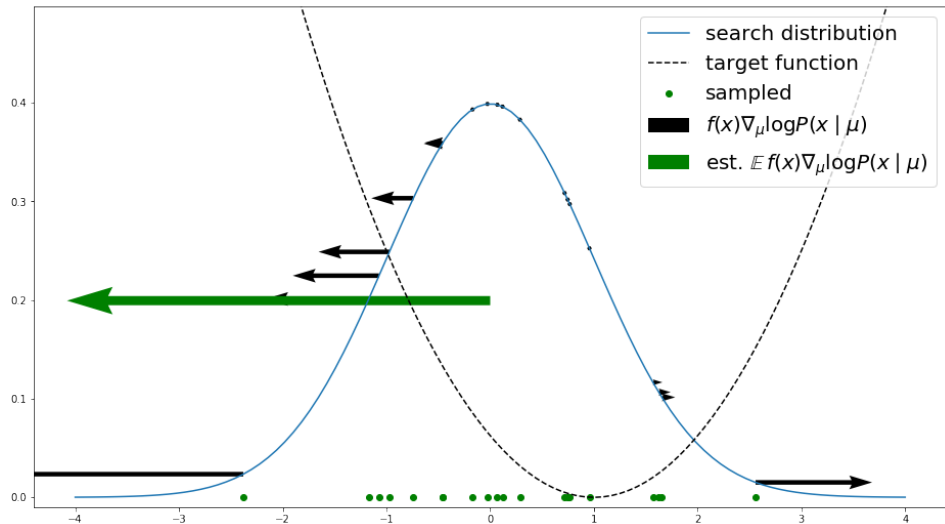
$$\nabla_{\psi} J(\psi) = \mathbb{E}_{\theta \sim P(\cdot | \psi)} \mathbb{E}_x l(\theta, x) \nabla_{\psi} \log P(\theta | \psi);$$

- batch estimation of  $\nabla_{\psi} J(\psi)$  is unbiased;
- can be used with SGD.

# Gradient of the variational bound



# Gradient of the variational bound



```
1: initialize  $P(\cdot \mid \psi)$   
2: while not converged do  
3:   sample  $\theta$  from  $P(\cdot \mid \psi)$ ;  
4:    $\nabla_{\psi} J(\psi) \leftarrow f(\theta) \nabla_{\psi} \log P(\theta \mid \psi)$ ;  
5:    $\psi \leftarrow \psi - \gamma \nabla_{\psi} J(\psi)$ ;  
6: end while
```

- allows usage of stochastic gradient methods for black-box problems:
  - VO is much slower in contrast to using analytical gradient;
- search distribution is chosen to be simple:
  - e.g. normal distribution;

## Usage

Low dimensionality problems with a cheap target function or cheap **unbiased** estimates.

## Summary

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## Bayesian Optimization:

- efficient for heavy objectives;
- wide model selection:
  - precise Gaussian Processes;
  - approximations for ensembles and Neural Networks.

## Variational Optimization:

- cheap updates;
- efficient for cheap objectives.

## References and links

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### Gaussian Processes:

- Bishop C. Pattern Recognition And Machine Learning.
- Snelson E. Tutorial: Gaussian process models for machine learning.

### Bayesian Optimization:

- Wang Z, Zoghi M, Hutter F, Matheson D, De Freitas N. Bayesian Optimization in High Dimensions via Random Embeddings.
- Snoek J, Rippel O, Swersky K, Kiros R, Satish N, Sundaram N, Patwary M, Prabhat M, Adams R. Scalable bayesian optimization using deep neural networks.



### Variational Optimization:

- Wierstra D, Schaul T, Glasmachers T, Sun Y, Peters J, Schmidhuber J. Natural evolution strategies.

Backup

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## Basis expansion

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$$\begin{aligned}x &\in \mathbb{R}^n; \\ \phi(x) &= \{\phi_1(x), \phi_2(x), \dots, \phi_m(x)\}; \\ f(x) &= w \cdot \phi(x).\end{aligned}$$

- $f(x)$  - is still a linear model (w.r.t  $w$ );
- $\phi(x)$  is called feature map;
- can produce a rich models, e.g.:
  - polynomials:  $\phi_k(x) = x^k$ ;
  - Fourier series:  $\phi_k(x) = \cos(kx)$ .
- size of the basis can grows very quickly with  $x$  dimensionality:
  - $O(n^2)$  for polynomials;

## Basis expansion

