Programing 2   1502

Q1

[hockey League]

1

Game
- score: int
- Location: String

2   1

4..*   [hockey team]   1..*   2   6..12   [Players]
       - name   -number
       - record   -position

1

Coach
- experience: int
- accreditation

Person
- name: String
- addresses: String

Q2

Person
Name
email
password

Store Manager
update Catalonge()
manage Store()

Usere

Subscriber
subscrpition

Rent
- Credit
credit Update()

Order a movie

Order detail
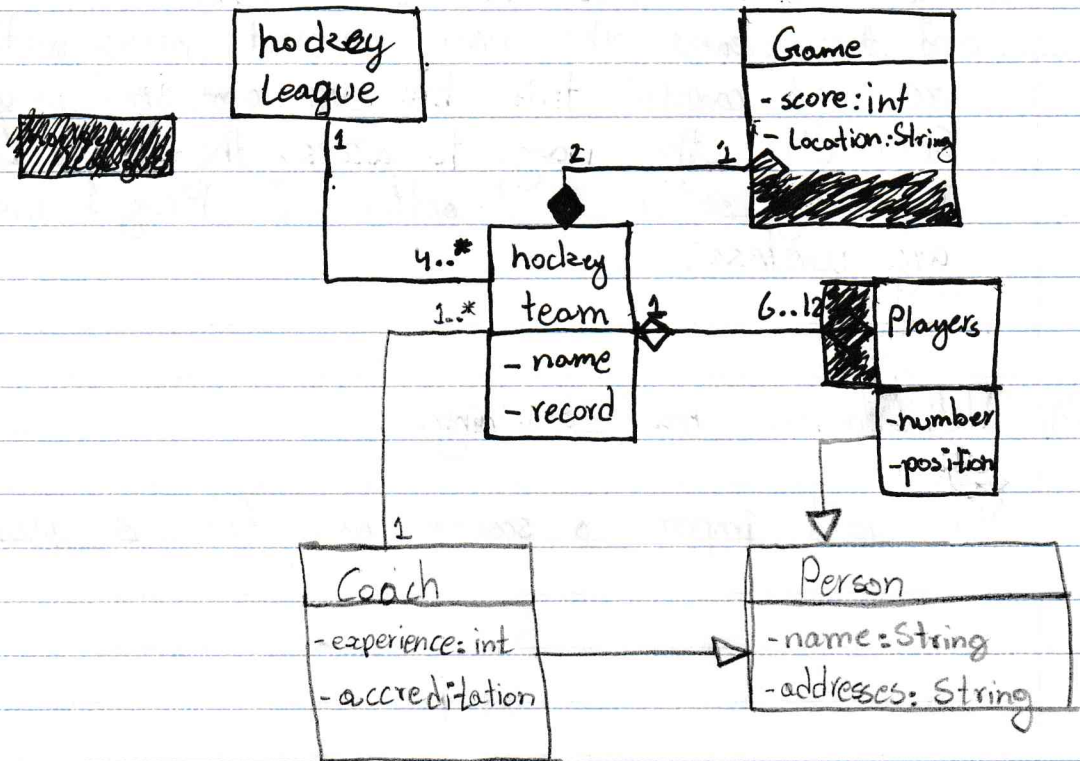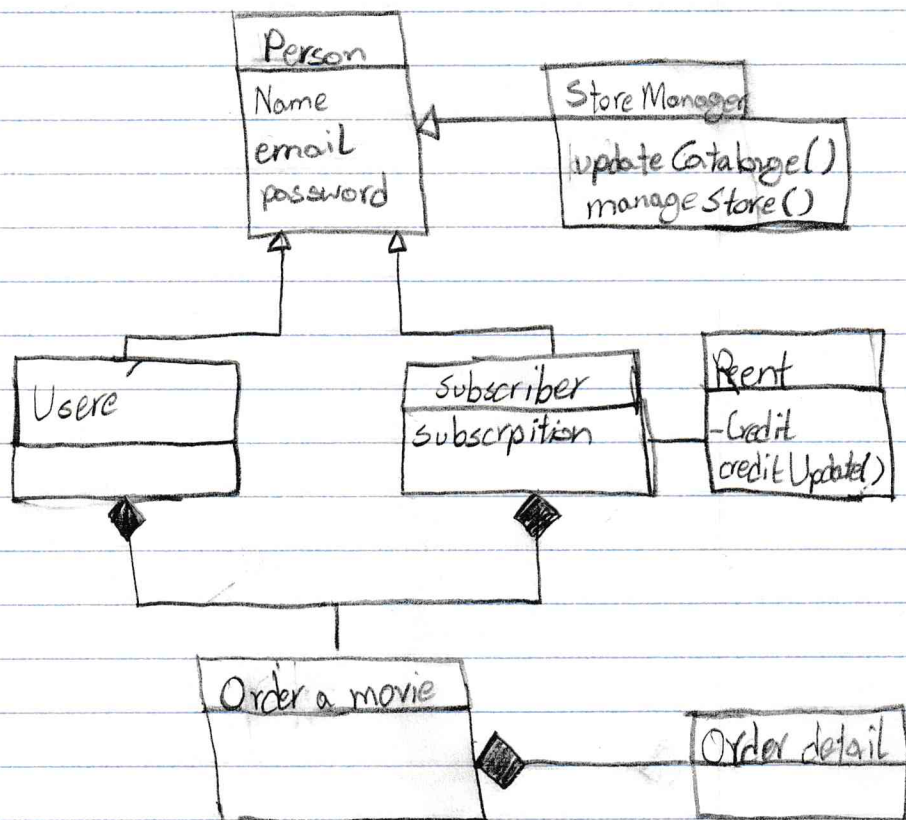
Q3 Prog 2 is better because first of all the instance is not public and that means the user cannot mess with it. If you are not careful this blow up amazingly in your face. Secondly the way to access those variables is done by using setters and getters. In Prog 1 those methods are useless.

Q4) Well it doesn't read anything.

You would import a scanner and file so you can read.