

Player
<ul style="list-style-type: none"> - jersey : int - position: String - name : String - height : double - weight : double - birthdate : Date - uniform : ArrayList<String>
<ul style="list-style-type: none"> + Player() + Player(jersery: int, name:String) + setJersey(int) : void + getJersey() : int + setPosition(String) : void + getPosition() : String + setName(String) : void + getName() : String + setHeight(double) : void + getHeight() : double + setWeight(double) : void + getWeight() : double + setBirthdate(Date) : void + getBlrthdate() : Date + setUniform(ArrayList<String>) : void + getUniform() : ArrayList<String>

NOTE:

- : private variables and/or methods

+ : public variables and/or methods

static methods and fields are indicated by underlining

constant fields are indicated via naming convention: constants should be in ALL_CAPS