

Chain Rule Example - Jan 19, 2026

$$\sigma(x) = \frac{1}{1+e^{-x}} = \underbrace{(1+e^{-x})^{-1}}_{g(x)} \quad g(x) = 1 + (e^x)^{-1} \\ = 1 + h(x)^{-1}$$

$$\frac{d\sigma}{dx} = \frac{d\sigma}{dg} \cdot \frac{dg}{dh} \cdot \frac{dh}{dx}$$

$$\frac{dh}{dx} = e^x, \quad \frac{dg}{dh} = 0 + (-h(x)^{-2}), \quad \frac{d\sigma}{dg} = -g(x)^{-2}$$

subbing back in:

$$\begin{aligned} \frac{d\sigma}{dx} &= -g(x)^{-2} \cdot -h(x) \cdot e^x \\ &= \cancel{(1+e^{-x})^{-2}} \cdot \cancel{(e^x)^{-1}} \cdot \cancel{e^x} \\ &= (1+e^{-x})^{-2} \cdot e^{-x} = \frac{e^{-x}}{(1+e^{-x})^2} // \end{aligned}$$

→ commonly written as $\sigma(x)(1-\sigma(x))$

Linear Regression - Jan 21

$\frac{\partial \text{MSE}}{\partial \theta_0} = 0$ to find θ_0 that minimizes MSE

$$\frac{\partial}{\partial \theta_0} \left(\frac{1}{m} \sum_i (\underbrace{\theta_0 + \theta_1 x_i - y_i}_g)^2 \right) \quad \frac{\partial g}{\partial \theta_0} = 1, \quad \frac{\partial g}{\partial \theta_1} = x_i$$

$$= \frac{1}{m} \sum_i 2g \cdot \frac{\partial g}{\partial \theta_0} = \frac{2}{m} \sum_i (\theta_0 + \theta_1 x_i - y_i)$$

$$0 = \cancel{\frac{2}{m} \left(\sum_i \theta_0 + \sum_i (\theta_1 x_i - y_i) \right)}$$

$$\hookrightarrow \theta_0 = \sum_i y_i - \theta_1 \sum_i \frac{x_i}{m} = \mu_y - \theta_1 \mu_x //$$

$$\frac{\partial}{\partial \theta_1} = \frac{1}{m} \sum_i 2g \cdot \frac{\partial g}{\partial \theta_1} = \cancel{\frac{2}{m} \left(\sum_i (\theta_0 + \theta_1 x_i - y_i) \cdot x_i \right)}$$

$$0 = \theta_0 \sum_i x_i + \theta_1 \sum_i x_i^2 - \sum_i x_i y_i$$

$$= (\mu_y - \theta_1 \mu_x) \sum_i x_i + \theta_1 \sum_i x_i^2 - \sum_i x_i y_i$$

$$= \mu_y \sum_i x_i - \sum_i x_i y_i - \theta_1 (\mu_x \sum_i x_i - \sum_i x_i^2)$$

$$\therefore \theta_1 = \frac{\mu_y \sum_i x_i - \sum_i x_i y_i}{\mu_x \sum_i x_i - \sum_i x_i^2} //$$

Matrix Form

∇_{θ} : just like scalar, $\frac{d}{dx} (\vec{a} \vec{x}) = \vec{a}$, $\frac{d}{dx} (\vec{a} \vec{x}^T \vec{x})$

First, expand

$$\frac{1}{m} (\vec{x}_{\theta} - \vec{y})^T (\vec{x}_{\theta} - \vec{y})$$

$$(\vec{x}_{\theta})^T = \vec{\theta}^T \vec{x}^T$$

$$\frac{1}{m} (\vec{\theta}^T \vec{x}^T - \vec{y}^T) (\vec{x}_{\theta} - \vec{y}) = \vec{\theta}^T \vec{x}^T \vec{x}_{\theta} - \vec{\theta}^T \vec{x}^T \vec{y} - \vec{y}^T \vec{x}_{\theta}$$

$$= \vec{\theta}^T \vec{x}^T \vec{x}_{\theta} - 2 \vec{\theta}^T \vec{x}^T \vec{y} + \vec{y}^T \vec{y}$$

$$\vec{\theta}^T \vec{\theta} = \sum_i \theta_i^2$$

$$\frac{\partial}{\partial \theta} = 2 \vec{x}^T \vec{\theta}$$

can group, both end up as vectors

$$\frac{\partial}{\partial \theta} = 0$$

$$\nabla_{\theta} = \frac{1}{m} (2 \vec{x}^T \vec{\theta} - 2 \vec{x}^T \vec{y}) = \frac{2 \vec{x}^T}{m} (\vec{x}_{\theta} - \vec{y}) //$$

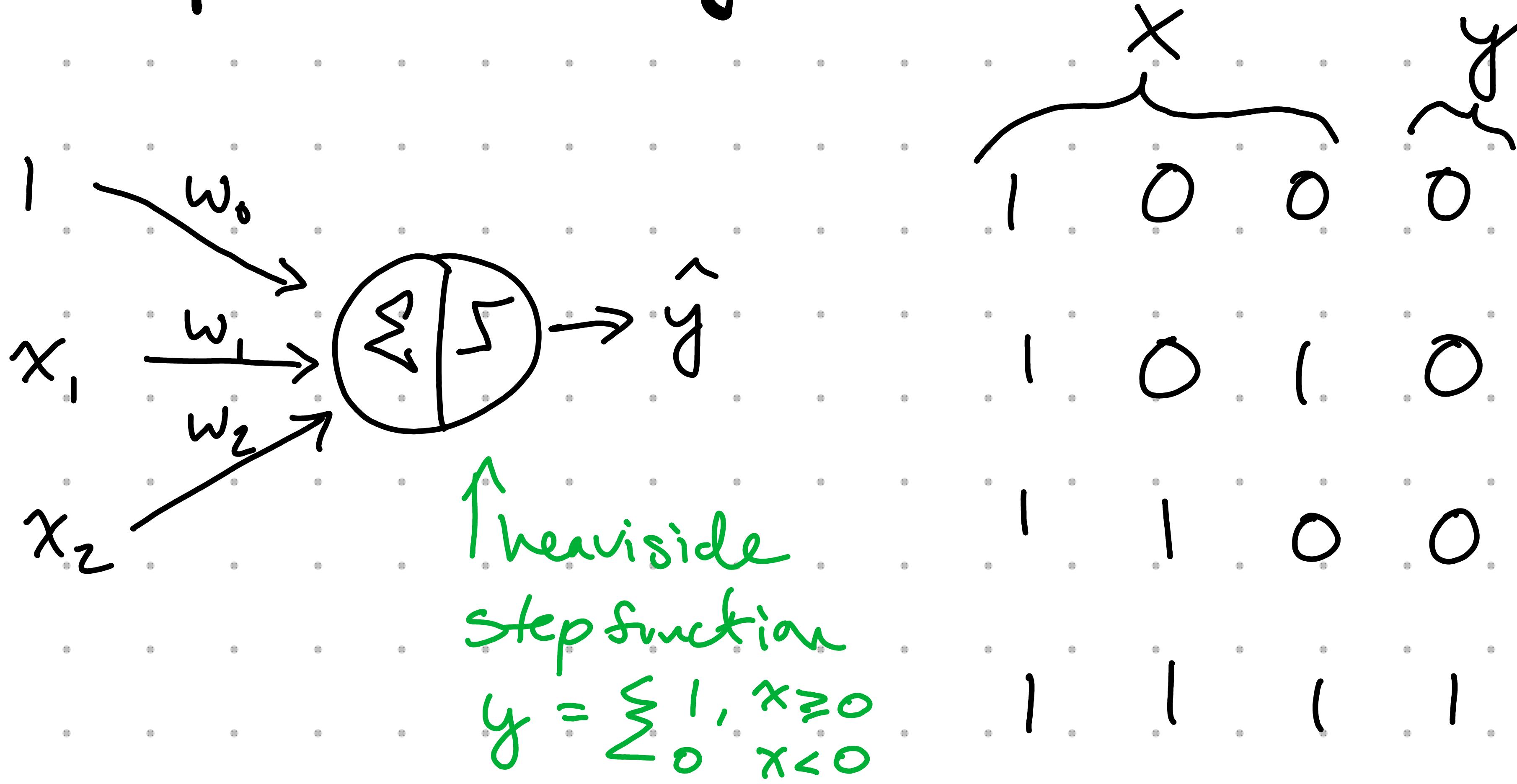
The gradient to descend

\hookrightarrow can set = 0 to get :

$$\vec{\theta} = (\vec{x}^T \vec{x})^{-1} (\vec{x}^T \vec{y})$$

(closed form solution)

Perceptron: AND gate Example



Start with $\vec{w} = \vec{0}$, then go one sample at a time

$$\hat{y}_1 = \vec{w}^T \vec{x}_1 = [0 \ 0 \ 0] \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \text{step}(0) = 1$$

mismatch! Update \vec{w} :

$$\vec{w} = \vec{w} + \eta(0 - 1) \vec{x}_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + (-1) \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$$

sample 2:

$$\hat{y}_2 = [-1 \ 0 \ 0] \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \text{step}(-1) = 0 \quad \checkmark$$

Converges
in 22 iterations

sample 3: same as \hat{y}_2

sample 4: $0 \neq 1$, update \vec{w}

$$\vec{w} = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} + (1 - 0) \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

↳ loop back to sample 1

Example : forward pass

$$\hat{y} = \underbrace{x w^{(1)} w^{(2)}}_{[2 \ 3] \begin{bmatrix} -0.78 & 0.13 \\ 0.85 & 0.23 \end{bmatrix}} = [2 \times -0.78 + 3 \times 0.85 \quad 2 \times 0.13 + 3 \times 0.23] = [0.99 \quad 0.95]$$

$$[0.99 \quad 0.95] \begin{bmatrix} 1.8 \\ 0.4 \end{bmatrix} = [0.99 \times 1.8 + 0.95 \times 0.4] = 2.162$$

Note: I skipped writing this on the board and just showed the result in numpy