

The screenshot shows an IDE with a dark theme. The top bar includes a menu bar with 'Robber' and 'Version control', a 'Current File' dropdown, and icons for search, settings, and window management. The main editor area displays a Java file named 'Main.java'. The code defines an abstract class 'Robber' with two methods: 'RobbingClass()' and 'MachineLearning()'. A concrete class 'JAVAProfessionalRobber' extends 'Robber' and implements the 'RobbingClass()' method by creating a 'Scanner' and reading input from 'System.in'. The code also includes a 'RowHouses' array and a loop to process its elements. The bottom status bar shows the current file path 'Robber > src > Main.java', the project name 'JAVAProfessionalRobber', and the multi-house building icon. The status bar also displays '94: LF UTF-8 4 spaces'.

```
1 import java.util.*;
2
3 @SuppressWarnings("unused")
4 abstract class Robber {
5     1 usage
6     void RobbingClass(){
7         System.out.println("Msc AI&ML");
8     }
9
10    1 usage
11    void MachineLearning() {
12        System.out.println("I love machinelearning");
13    }
14 }
15
16 2 usages
17 class JAVAProfessionalRobber extends Robber {
18     1 usage
19     int RowHouses() {
20         Scanner scanner = new Scanner(System.in);
21
22         int[] rowmoney = new int[4];
23         System.out.println("Enter 4 numbers for the row array:");
24         for (int i = 0; i < rowmoney.length; i++) {
25             rowmoney[i] = scanner.nextInt();
26         }
27
28         int even = 0;
```



```
Robber ▾ Version control ▾ Current File ▾ ⏮ ⚙ 🔍 ⚙ - ⌵ ×

Main.java ×
1 usage
67 int SquareHouse() {
68     Scanner scanner = new Scanner(System.in);
69
70     int[] squaremoney = new int[4];
71     System.out.println("Enter 4 numbers for the square array:");
72     for (int i = 0; i < squaremoney.length; i++) {
73         squaremoney[i] = scanner.nextInt();
74     }
75     scanner.close();
76     int even = 0;
77     int odd = 0;
78
79     for (int i = 0; i < squaremoney.length; i++) {
80         if (i % 2 == 0) {
81             even += squaremoney[i];
82         } else {
83             odd += squaremoney[i];
84         }
85     }
86
87     int largest = Math.max(even, odd);
88     System.out.println("The maximum amount that can be robbed without getting caught in square is " + largest);
89     return largest;
90 }
91
no usages
92 int MultiHouseBuilding(int[] multimoney) {
93     return 0;
94 }

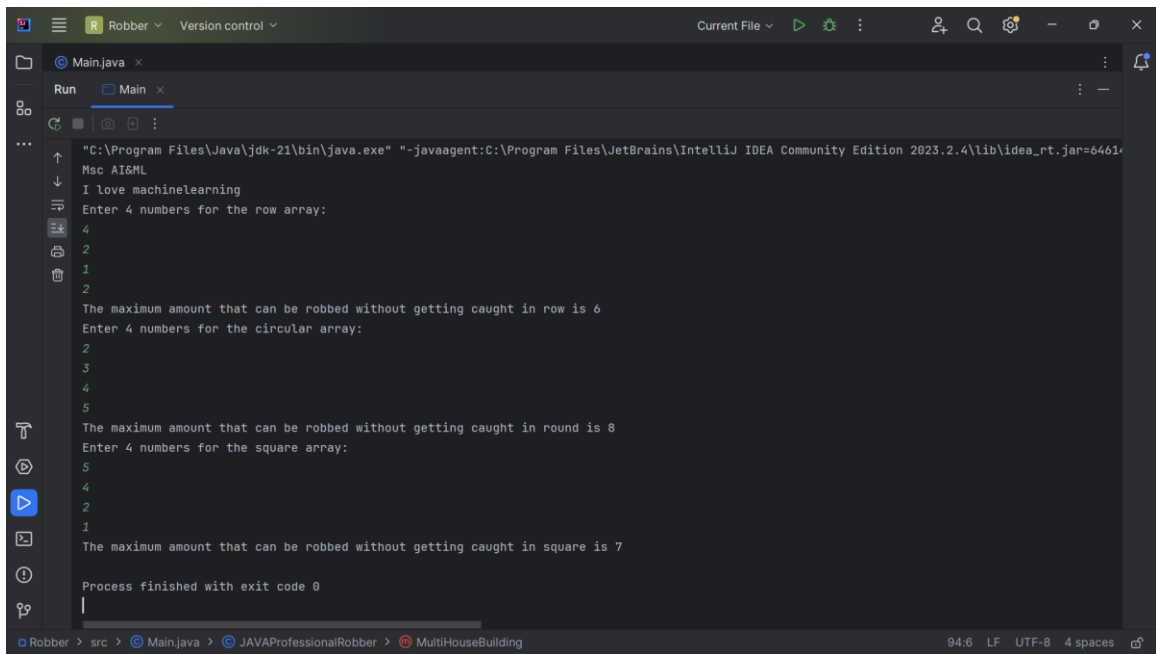
Robber > src > Main.java > JAVAProfessionalRobber > MultiHouseBuilding 94:6 LF UTF-8 4 spaces
```

```
Robber ▾ Version control ▾ Current File ▾ ⏮ ⚙ 🔍 ⚙ - ⌵ ×

Main.java ×
87 int largest = Math.max(even, odd);
88 System.out.println("The maximum amount that can be robbed without getting caught in square is " + largest);
89 return largest;
90 }
91
no usages
92 int MultiHouseBuilding(int[] multimoney) {
93     return 0;
94 }
95
96 }
97
98 public class Main {
99     public static void main(String[] args) {
100         JAVAProfessionalRobber robber = new JAVAProfessionalRobber();
101         robber.RobbingClass();
102         robber.MachineLearning();
103         robber.RowHouses();
104         robber.RoundHouses();
105         robber.SquareHouse();
106     }
107 }
108

Robber > src > Main.java > JAVAProfessionalRobber > MultiHouseBuilding 94:6 LF UTF-8 4 spaces
```

OUTPUT:



```
"C:\Program Files\Java\jdk-21\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2023.2.4\lib\idea_rt.jar=6461..."
Msc AI&ML
I love machinelearning
Enter 4 numbers for the row array:
4
2
1
2
The maximum amount that can be robbed without getting caught in row is 6
Enter 4 numbers for the circular array:
2
3
4
5
The maximum amount that can be robbed without getting caught in round is 8
Enter 4 numbers for the square array:
5
4
2
1
The maximum amount that can be robbed without getting caught in square is 7

Process finished with exit code 0
```