

Digital Image Processing

(In class)

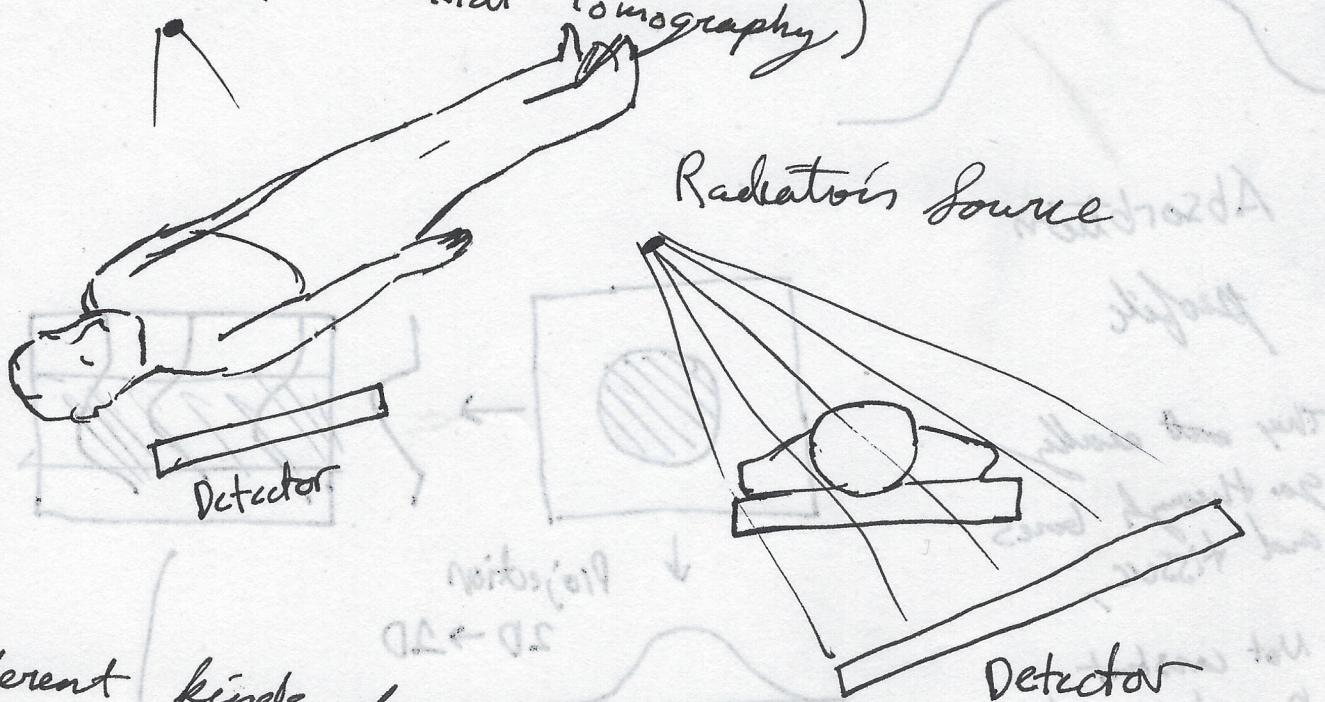
Lecture 18

Image Reconstruction from projection

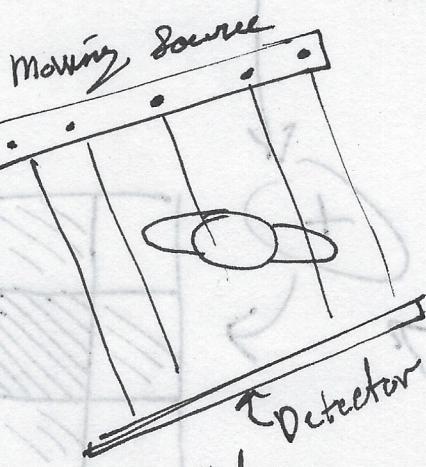
Mathematical

Bases for a CT/CT Scan

(Computed axial tomography)

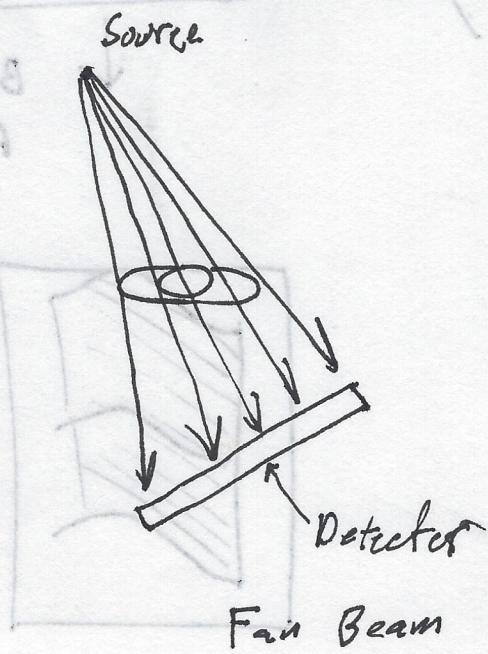


Different kinds of scans



Parallel Beam

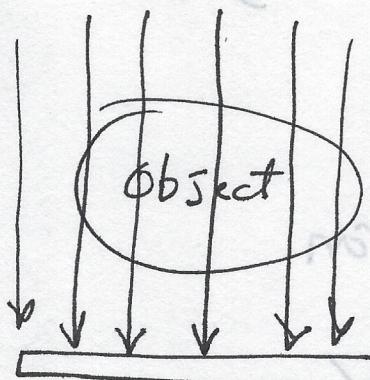
(Generation 1)



Fan Beam

②

Set up



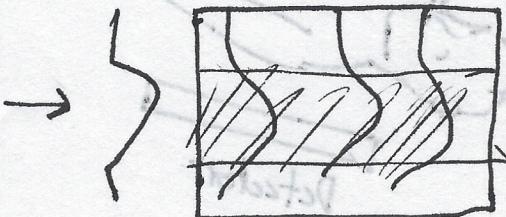
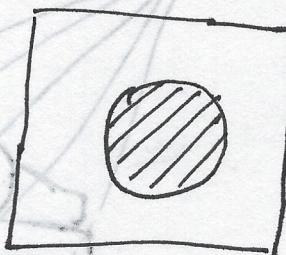
Suppose we have

one absorption profile.

Now would we estimate
the 2D image it came
from?

Absorption
profile

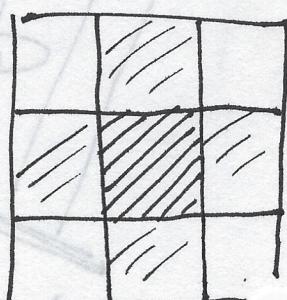
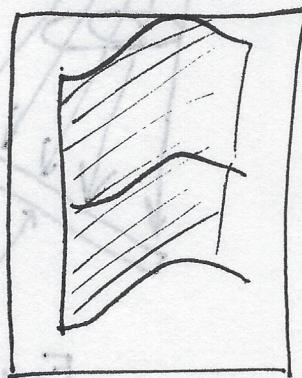
(They don't really
go through bones
and tissue,
→ Not constant
density)



Projection
 $2D \rightarrow 1D$

Back-
projection

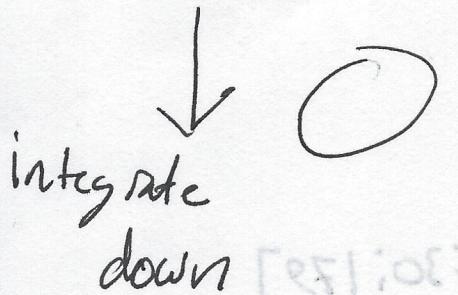
$1D \rightarrow 2D$
"Spear"



(1 iteration)

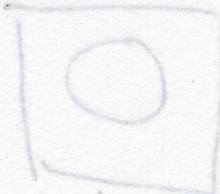
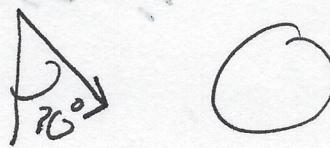
Matlab Example

(3)

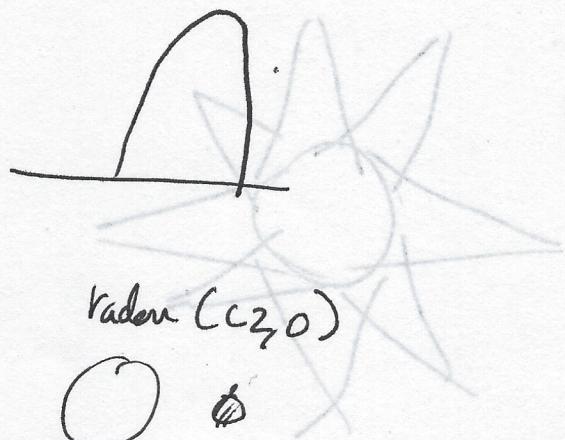


[0:10:0] = gfb

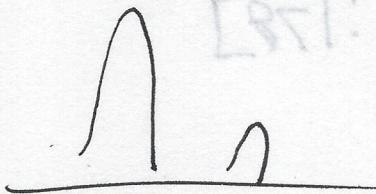
Integrate
in this angle



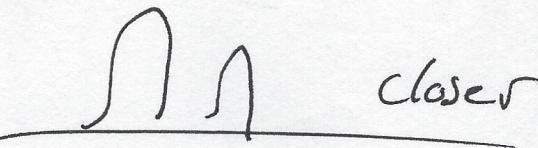
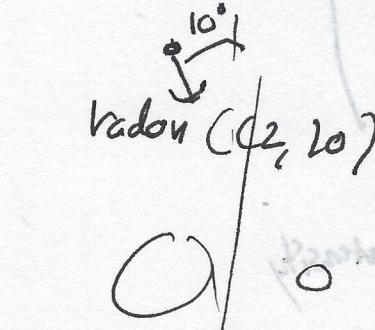
Same?



[0:1:5:0] = gfb

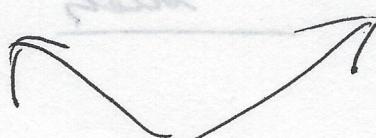
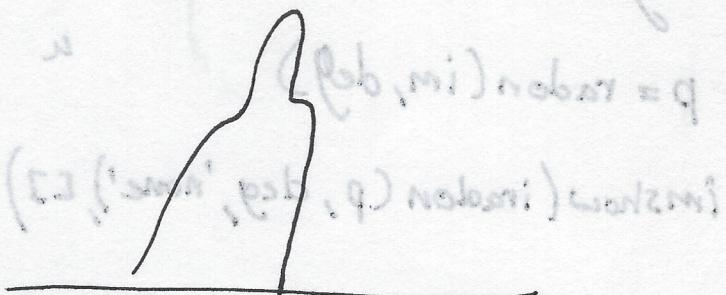
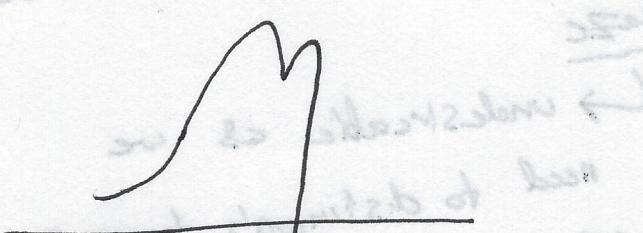


radon(c2, 65)



radon(c2, 90)

still



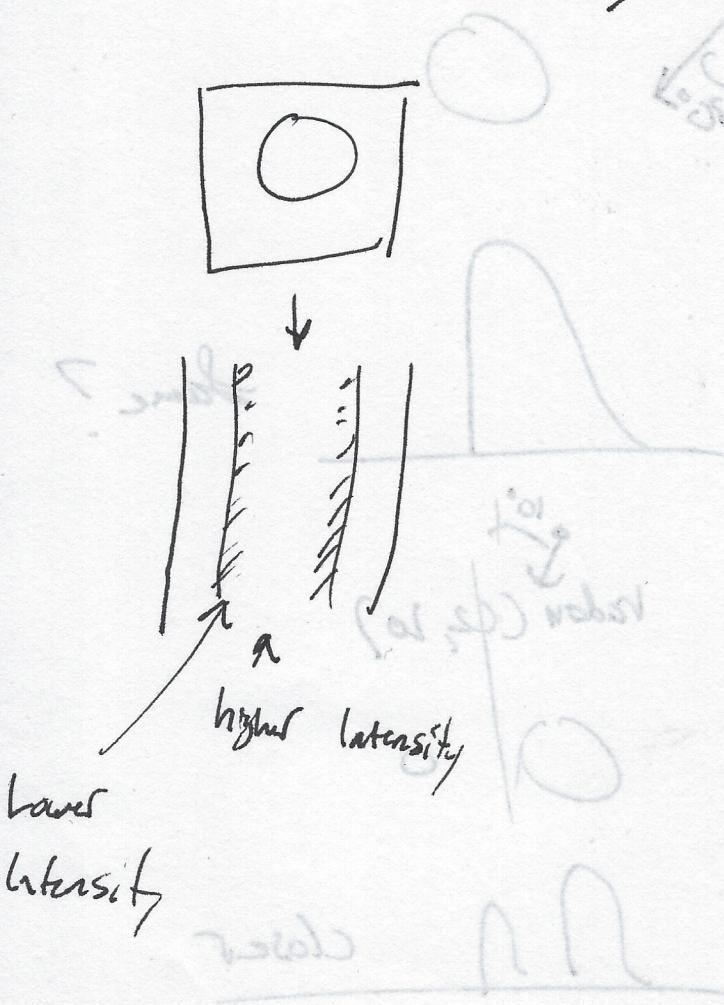
These are smears?

④

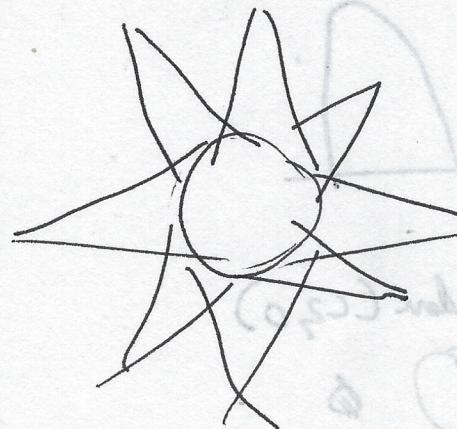
$$P = \text{radon}(c, 0);$$

$$\rightarrow [12:30]_{36}$$

`imshow(ireadon(p, 0, 'none'), [3])`



$$\text{deg} = [0:30:179]$$



$$\text{deg} = [0:2:178]$$

Note:

$$\text{deg} = 0:90:179;$$

$$P = \text{radon}(im, \text{deg})$$

`imshow(ireadon(p, deg, 'none'), [I])`

We have the circle but we have
a haze \hookrightarrow understandable as we
need to distinguish tumors
or such

{ small vs. sent }

(5)

More Summed Back projections

→ Higher accuracy reconstruction

But there will always be artifacts

e.g. "Halo Effect" around sharp-edged objects

Can't tolerate this in Medical Applications

if higher contrast at original object → we may not even recognize it.

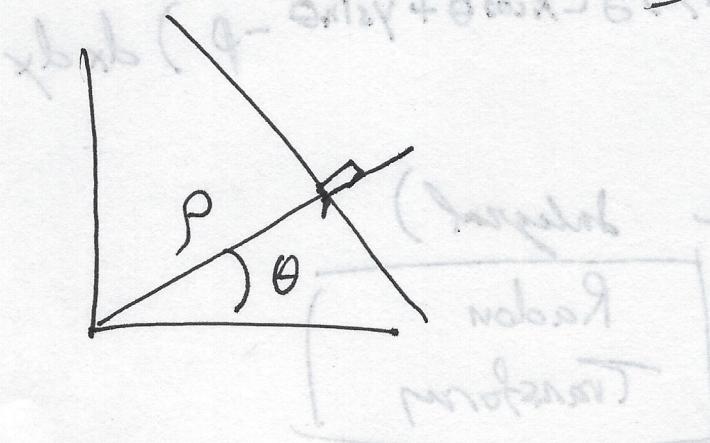
Mathematics of Reconstruction

We describe projection lines in the same way as for the nough transforms

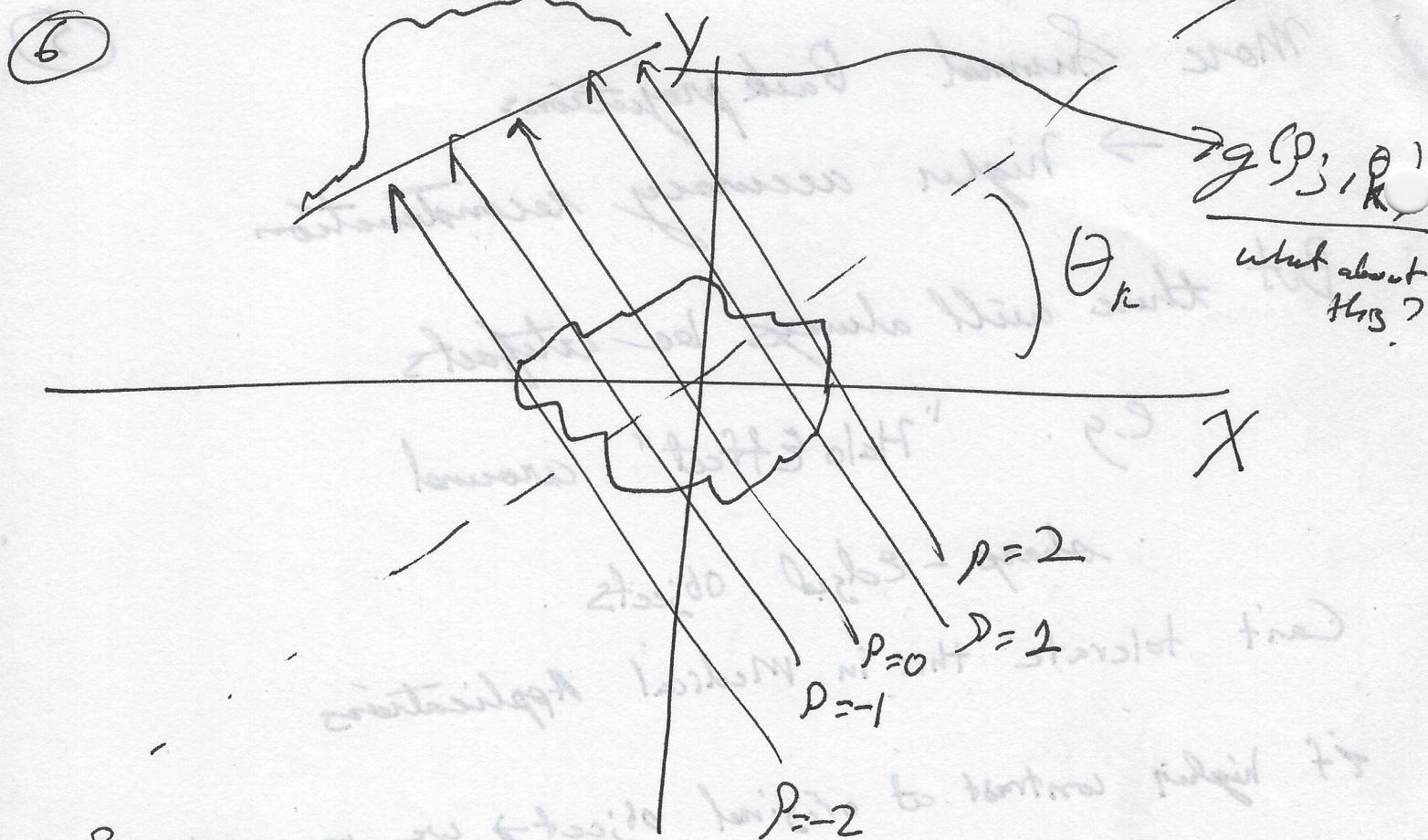
$$x \cos \theta + y \sin \theta = p$$

Not

$$y = mx + b$$



(θ, p)
corresponds to a line
in (x, y) plane



For a fixed (θ_k, ρ_j)
we are integrating
the image along a line To get a value $g(\rho_j, \theta_k)$

Value $g(\rho_j, \theta_k)$

$$g(\rho, \theta) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x \cos \theta + y \sin \theta - \rho) dx dy$$

(Actually a line integral)

This is called

Radon
Transform

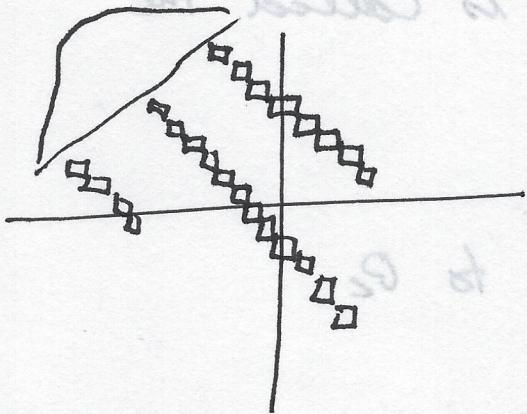
We can display $g(p, \theta)$ like an image; 7

This is called the Sinogram.

try it out.

Say we have

Angle θ_k . What is the "projection"?



$g(p, \theta_k)$ for a fixed

^{back}

projection?

copy $g(p_j, \theta_k)$ back

along the appropriate pixels.

$$\begin{aligned}f_{\theta_k}(x, y) &= g(p, \theta_k) \\&= g(x \cos \theta_k + y \sin \theta_k, \theta_k)\end{aligned}$$

⑧ Adding up back-projections at all angles

$$f(x,y) = \int_0^{\pi} f_{\theta}(x,y) d\theta$$

$$\approx \sum_0^{\pi} f_{\theta}(x,y)$$

Th.3 sum of Back projections is called the Laminogram

As seen ^{earlier} before, these tend to be unacceptably blurry, how to improve this?

$$(x\theta, \rho) = (x, x) \theta \rho^2$$

$$(x\theta, \rho) = (\sin x + \theta \cos x) \rho =$$

Fourier-slice Theorem

Projection - Slice

Relates the 1-D FT of a Proscetion^{Thm})

To the 2-D FT of The IMAGE

$$G(u, \theta) = \int_{-\infty}^{\infty} g(\varphi, \theta) e^{-j2\pi u p} dp$$

FT of $g(p, \theta)$

We know this

$$G(u, \theta) = \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(x \cos \theta + y \sin \theta - u) dx dy \right] e^{-j2\pi u p} dp$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \left[\int_{-\infty}^{\infty} e^{-j2\pi wp} \delta(x \cos \theta + y \sin \theta - p) dp \right] dx dy$$

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x,y) e^{-j2\pi w(x\cos\theta + y\sin\theta)} dx dy$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-j2\pi(ux+vy)} dx dy \quad | \begin{array}{l} u = w \cos \theta \\ v = w \sin \theta \end{array}$$