Morgan Rae Reschenberg

I'm a graduating senior studying Computer Science and STEM Education at UC Berkeley as a Regents' and Chancellor's scholar. I am passionate about computer architecture, computer systems, and making the CS community inclusive and accessible to all. Check out my website for my complete project portfolio and extended resume.

EDUCATION

UC Berkeley, Berkeley CA — Computer Science, STEM Education

August 2015 - May 2019

EXPERIENCE

Mozilla, Firefox Layout Team — *Platform Rendering Intern*

MAY 2018 - AUGUST 2018

Implemented CSS Containment (contain:size, layout) for Firefox (Gecko) in C++ and Rust. Responded promptly to code review feedback, wrote and shared web platform tests to ensure compatibility among browser vendors, and presented final work to Mozilla employees and interns worldwide. A video of my intern presentation is available on my website.

UC Berkeley, Computer Architecture and Machine Structures — *uGSI* (*Prev. Lab Assistant, Tutor*)

JUNE 2017 - PRESENT

Instructed undergrad students in material covering C, MIPS, RISC-V, caches, virtual memory, CPU design, distributed computing, and more. Weekly, created lecture/discussion content and review material. Wrote exam questions, held office hours, and communicated regularly with course staff and professors. Compiled statistics on struggling students and held 1:1 meetings to increase student success.

UC Berkeley, Regents' and Chancellor's Scholars Association — *Web Development Committee Coordinator (Prev. Member)*

AUGUST 2015 - PRESENT

Mentored a team of 13 undergraduate students in WebDev through the development and maintenance of RCSA.berkeley.edu. Managed student and event data through SQLite, and Django, guided front-end development using HTML, CSS, JavaScript, and Bootstrap.

PROJECTS

RISC-V RSort — RSort in Vectorised (and Optimised!) Assembly

As part of a challenge assignment for my Computer Architecture Engineering class, I implemented RSort using vector-extension instructions for RISC-V. I also optimised the program using scatter/gather memory ops, chunking and stripmining, loop unrolling, and vector masking.

Gitlet — Mini Version Control System

Constructed as part of my data structures course, this git-like version control system was written in Java from scratch and mimics git's own hash-based storage system. Functionality includes local add, commit, remove, and reset operations and remote branch, merge, and conflict-detection.

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PROGRAMMING LANGUAGES AND SKILLS

Java, C, C++, Python, MIPS, RISC-V, HTML, CSS, Unix, Git, Hg (Mercurial)

AWARDS AND HONOURS

Regents' and Chancellor's Scholar Awarded 2015 to the top 0.2% of freshman applicants to UC Berkeley

Dean's List Honors Awarded 2016, 2017, 2018 to students with a GPA in the top 4% of L&S Undergraduates

CURRENT AND COMPLETED COURSES

Operating Systems and Systems Programming

<u>Programming Languages</u> <u>and Compilers</u>

<u>Introduction to the Internet:</u> <u>Architecture and Protocols</u>

Computer Architecture Engineering

Computer Architecture and Machine Structures

Databases

Computer Security

Efficient Algorithms and Intractable Problems

Data Structures and Programming Methodology

Designing Information Devices and Systems