

MIKEL RIVERA GUERRERO

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[GitHub](#) • [Portfolio](#) • [Linkedin](#)

TECHNICAL SKILLS

React, Next.js, JavaScript, TypeScript, Node.js, Express, MySQL, REST APIs, React Native, Docker, Git/GitHub, Vercel, Railway, Resend, Stripe, Cloudinary, Google Console, ABAP (reports, enhancements, exits, BAPIs, debugging, performance tuning)

EXPERIENCE

Deloitte — Analyst, ABAP Developer (Sept 2025 – Present)

- Developed and optimized ABAP solutions for enterprise SAP systems in the T&T sector.
- Improved system reliability through debugging, enhancements, and performance tuning.
- Collaborated cross-functionally to support digital transformation initiatives.

PwC — Digital Assurance Intern (Jan 2025 – Jun 2025)

- Audited IT systems and evaluated technological risks for enterprise clients.
- Validated automated controls and ensured compliance with ISO 27001 and SOC frameworks.
- Produced reports with recommendations to improve digital security and efficiency.

EHU/UPV — Web Developer, Aerospace Project (BiSKY Team) (Jan 2024 – Jun 2025)

- Sole Web Developer for the rocketry division; built internal tools and external web systems.
- Collaborated with engineering teams to communicate technical progress.

PROJECTS

- [Siéntame](#) — SaaS platform with Google Business integration and admin dashboards.
- [Webrior](#) — Premium landing-page builder for SMEs.
- Impostor Anime — Mobile party game published on Google Play.
- [Survival Vacation 2](#) — Browser-based survival/physics game.
- [MikelRivera.com](#) — Interactive animated planetary-system portfolio experience.

EDUCATION

EHU/UPV — BSc in Information Systems and Business Computing

- Focus on software engineering, systems architecture, databases and IT management.
Activities: Web Developer at [BiSKY Team](#).

Additional Competencies: CI/CD automation • API design • Performance optimization • Product-oriented engineering • UX-aware development