

# INFO-H-600 - Python

## TP 2 - Fonctions and instruction flows

If an exercise is asking you to write a function, write it and test it with different interesting input values.

**Ex. 1.** What does the following program do? Explain it with simple values. Can you simplify it (replace it with an equivalent but simpler program) ?

```
def f(a,b):
    if a > 0:
        if b > 1:
            print(a)
        else:
            print(b)
    else:
        if b > 1:
            print(a+b)
        else:
            print(b)
```

**Ex. 2.** What are the values of the variables at each instruction ?

```
a = 2
b = 3
c = 4
test1 = True
test2 = (b >= a) and (c >= b)
test3 = test1 or test2
arret = test3 and (not test2)
a += 1
b -= 1
c -= 2
test1 = True
test2 = (b >= a) and (c >= b)
test3 = test1 or test2
arret = arret or test2
```

**Ex. 3.** Some of the following programs are not correct. For each program, indicate what it prints and eventually which instructions may cause some errors.

1.

```
def my_test(a):
    print(a)

a = 5
my_test(a)
print(a)
```

2.

```
def my_test(a):
    a += 1
    print(a)

a = 5
my_test(a)
print(a)
```

3.

```
def my_test(b):
    a = 6
    print(b)

a = 5
my_test(a)
print(a)
```

4.

```
def my_test(a):
    a = a + 6
    c = a

a = 5
my_test(4)
print(a)
print(c)
```

5.

```
def my_test():
    a = 6
    print(a)

a = 5
my_test()
print(a)
```

6. (Bonus)

```
def my_test(a=8):
    print(a)

a = 5
my_test(9)
print(a)
```

**Ex. 4.** Write a function that checks whether an integer is a valid number for the Lotto (is between 1 and 42 included).

**Ex. 5.** Write a function that checks whether a year is leap. Leap years are the years divisible by 4 but not by 100 or the years divisible by 400.

**Ex. 6.** Write a function that receives the values of 3 dices and checks if it is possible to form 421 with these dices.

**Ex. 7.** Write two functions (`my_range_while(a,b)` and `my_range_for(a,b)`) which produce a list containing all the integers in the range  $[a,b]$ . One function should use a while loop and the other use a for loop.

**Ex. 8.** Write two functions (`my_range_while(a,b,step)` and `my_range_for(a,b,step)`) which produce a list containing all the integers in the range  $[a,b]$  separated by `step`. One function should use a while loop and the other use a for loop.

```
| print(my_range_while(3, 19, 3))    # prints [4, 7, 10, 13, 16]
```

**Ex. 9.** Write a function that produces a list containing the  $n$  first powers of 2.

```
| print(powersOf2(4))    # prints [1, 2, 4, 8]
| print(powersOf2(10))   # prints [1, 2, 4, 8, 16, 32, 64, 128, 256, 512]
```

**Ex. 10.** Write a function that produces a list containing the prime numbers inferior to a given upper-bound. Start by writing a function that checks whether a number is prime.

```
| print(isPrime(11))      # True
| print(prime_numbers(17)) # prints [2, 3, 5, 7, 11, 13]
| print(prime_numbers(50)) # prints [2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47]
```

**Ex. 11.** Write a function that receives three numbers and returns a list composed of these three numbers in increasing order.

**Ex. 12.** Write a function that receives three numbers and returns a list composed of the two highest numbers (in any order).

**Ex. 13.** Given a second degree equation  $ax^2 + bx + c = 0$ , write a function receiving  $a$ ,  $b$  and  $c$  and returning a list containing the possible solutions if any. Reminder  $\Delta = b^2 - 4ac$ .

- If  $\Delta$  strictly positive, there are two solutions:  $x_1 = \frac{-b-\sqrt{\Delta}}{2a}$  and  $x_2 = \frac{-b+\sqrt{\Delta}}{2a}$ .
- If  $\Delta$  is null, there is one solution  $\frac{-b}{2a}$ .
- If  $\Delta$  is strictly negative, there is no real solution (your function should then return an empty list).

**Ex. 14.** An instant is composed of an hour, a minute and a second (ex: 5, 34, 22 = 5h34min22s). Write a function receiving an instant and returning a list containing the next instant (ex: [5, 34, 23]).

**Ex. 15.** Write a function that receives the coordinates of 4 points and check whether these points form a square. Your function should receive as parameters the coordinates of the four points in the following order: top left, top right, lower left and lower right.

**Ex. 16.** Write a function that generates a list of sublists in the following way:

```
| print(triangle_list(2))    #prints [[1], [1, 2]]
| print(triangle_list(4))    #prints [[1], [1, 2], [1, 2, 3], [1, 2, 3, 4]]
| print(triangle_list(0))    #prints []
```

# INFO-H-600 - Programmation

## TP 2 - Fonctions and instruction flows

### Corrections

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#### Solution to the exercise 1:

If  $b$  is inferior or equal to 1, the program will show  $b$ . If this is not the case, if  $a$  is strictly higher than 0, the program will show  $a$ . If this is also not the case, which means that both  $b$  is strictly higher than 1 and  $q$  is inferior or equal to 0, then the program will show the sum of  $a$  and  $b$ .

```
f(10,0) # shows 0
f(10,1) # shows 1
f(1,2)  # shows 1
f(10,3) # shows 10
f(0,10) # shows 10
f(-10,3) # shows -7
```

Here is a simplified version:

```
def f(a,b):
    if b<=1:
        print(b)
    elif a>0:
        print(a)
    else:
        print(a+b)
```

#### Solution to the exercise 2:

instruction	a	b	c	test1	test2	test3	arret
a = 2	2						
b = 3	2	3					
c = 4	2	3	4				
test1 = True	2	3	4	True			
test2 = (b >= a) and (c >= b)	2	3	4	True	True		
test3 = test1 or test2	2	3	4	True	True	True	
arret = test3 and (not test2)	2	3	4	True	True	True	False
a += 1	3	3	4	True	True	True	False
b -= 1	3	2	4	True	True	True	False
c -= 2	3	2	2	True	True	True	False
test1 = True	3	2	2	True	True	True	False
test2 = (b >= a) and (c >= b)	3	2	2	True	False	True	False
test3 = test1 or test2	3	2	2	True	False	True	False
arret = arret or test2	3	2	2	True	False	True	False

#### Solution to the exercise 3:

1. The variable  $a$  inside  $my\_test$  is proper to the function and is initialised to 5. Therefore both print instructions will print 5.
2. The variable  $a$  inside  $my\_test$  is proper to the function and is initialised to 5 but then incremented to 6. The variable  $a$  outside  $my\_test$  is initialised to 5 and is not changed! Therefore the print inside  $my\_test$  prints 6 while the other print prints 5.
3. The variable  $b$  inside  $my\_test$  is proper to the function and is initialised to 5. The variable  $a$  inside  $my\_test$  is proper to the function and is initialised to 6. The variable  $a$  outside  $my\_test$  is initialised to 5 and is not changed! Therefore both prints print 5.

4. The variable *a* inside *my\_test* is proper to the function and is initialised to 5 but then changed to 10. The variable *c* inside *my\_test* is proper to the function and is initialised to 10. The variable *a* outside *my\_test* is initialised to 5 and is not changed by the function! The variable *c* does not exist outside *my\_test*. The first print instruction will therefore print 5 and the second will create an error.
5. The variable *a* inside *my\_test* is proper to the function and is initialised to 6. The variable *a* outside *my\_test* is initialised to 5 and is not changed. Therefore the print instruction inside *my\_test* prints 6 while the other print instruction prints 5.
6. The variable *a* inside *my\_test* is proper to the function and is initialised to 9. The variable *a* outside *my\_test* is initialised to 5 and is not changed. Therefore the print inside *my\_test* prints 9 while the other print prints 5.

#### Solution to the exercise 4:

```
def is_valid(number):
    return 1 <= number <= 42

print(is_valid(-1)) # shows False
print(is_valid(1))  # shows True
print(is_valid(42)) # shows True
print(is_valid(98)) # shows False
```

#### Solution to the exercise 5:

```
def is_leap(year):
    return year%400==0 or (year%100 != 0 and year%4==0)

print(is_leap(1998)) # shows False
print(is_leap(2000)) # shows True
print(is_leap(2011)) # shows False
print(is_leap(2012)) # shows True
```

#### Solution to the exercise 6:

```
def is_421(x, y, z):
    """Checks that the four dices can form 421."""
    return ((x==4 or y==4 or z==4) and
            (x==2 or y==2 or z==2) and
            (x==1 or y==1 or z==1))
```

#### Naive Solution :

```
def is_421(x, y, z):
    """Checks that the four dices can form 421."""
    if x == 4 and y == 2 and z == 1:
        return True
    elif x == 4 and y == 1 and z == 2:
        return True
    elif x == 2 and y == 4 and z == 1:
        return True
    elif x == 2 and y == 1 and z == 4:
        return True
    elif x == 1 and y == 4 and z == 2:
        return True
    elif x == 1 and y == 2 and z == 4:
        return True
    else:
        return False

print(is_421(4,2,1)) # prints True
print(is_421(4,1,2)) # prints True
print(is_421(2,4,1)) # prints True
print(is_421(2,1,4)) # prints True
print(is_421(1,4,2)) # prints True
print(is_421(1,2,4)) # prints True
print(is_421(4,2,2)) # prints False
print(is_421(-1,2,0,4)) # prints False
```

Another solution with an identical flow of instructions:

```
def is_421(x,y,z):
    """Checks that the four dices can form 421."""
    return (x == 4 and y == 2 and z == 1 or
            x == 4 and y == 1 and z == 2 or
            x == 2 and y == 4 and z == 1 or
            x == 2 and y == 1 and z == 4 or
            x == 1 and y == 4 and z == 2 or
            x == 1 and y == 2 and z == 4)
```

A more effective solution (you can try to compare the flow of instructions):

```
def is_421(x,y,z):
    """Checks that the four dices can form 421."""
    if x == 4:
        if y == 2:
            if z == 1:
                return True # order 4 2 1
        elif y == 1:
            if z == 2:
                return True # order 4 1 2
    elif x == 2:
        if y == 4:
            if z == 1:
                return True # order 2 4 1
        elif y == 1:
            if z == 4:
                return True # order 2 1 4
    elif x == 1:
        if y == 4:
            if z == 2:
                return True # order 1 4 2
        elif y == 2:
            if z == 4:
                return True # order 1 2 4
    return False
```

Solution based on the fact that all dices are between 1 and 6:

```
def is_421(x,y,z):
    """Checks that the four dices can form 421."""
    return x+y+z==7 and (x == 4 or y == 4 or z == 4)
```

## Solution to the exercise 7:

Solution with while:

```
def my_range_while(a,b):
    liste = []
    while (a < b):
        liste.append(a)
        a += 1

    return liste
```

First solution with for:

```
def my_range_for(a,b):
    liste = []
    for i in range(b-a):
        liste.append(a + i)
    return liste
```

Second solution with for:

```
def my_range_for(a,b):
    liste = []
    for i in range(a, b):
        liste.append(i)
    return liste
```

Last solution without while nor for:

```
def my_range(a,b):
    return list(range(a, b))
```

## Solution to the exercise 8:

Solution with while:

```
def my_range_step_while(a,b,step):  
    liste = []  
    while (a < b):  
        liste.append(a)  
        a += step  
  
    return liste
```

Solution with for:

```
def my_range_step_while(a,b,step):  
    liste = []  
    for i in range(a, b, step):  
        liste.append(i)  
  
    return liste
```

## Solution to the exercise 9:

```
def powersOf2(n):  
    li = []  
    power = 1  
    for i in range(n):  
        li.append(power)  
        power = power*2  
  
    return li  
  
print(powersOf2(4))    #affiche [1, 2, 4, 8]  
print(powersOf2(10))   #affiche [1, 2, 4, 8, 16, 32, 64, 128, 256, 512]
```

## Solution to the exercise 10:

```
def isPrime(nombre):  
    if (number < 2):  
        return False  
    for i in range(2, number):  
        if (number % i == 0):  
            return False  
    return True  
  
def prime_numbers(max):  
    primes = []  
    for i in range(max):  
        if (isPrime(i)):  
            primes.append(i)  
  
    return primes  
  
print(prime_numbers(17))    #affiche [2, 3, 5, 7, 11, 13]  
print(prime_numbers(50))    #affiche [2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47]
```

## Solution to the exercise 11:

```
def in_order(x,y,z):
    """Returns a list composed of the three integers in increasing order."""
    if x < y:
        if y < z:
            return [x,y,z]
        elif x < z:
            return [x,z,y]
        else:
            return [z,x,y]
    else:
        if x < z:
            return [y,x,z]
        elif y < z:
            return [y,z,x]
        else:
            return [z,y,x]

print(in_order(1,2,3)) # prints [1,2,3]
print(in_order(1,1,1)) # prints [1,1,1]
print(in_order(3,2,1)) # prints [1,2,3]
print(in_order(1,3,2)) # prints [1,2,3]
print(in_order(3,1,1)) # prints [1,1,3]
```

## Solution to the exercise 12:

```
def two_maxs(a,b,c):
    if a < b and a < c: # a is the minimum
        return [b,c]
    elif b < c: # b is the minimum
        return [a,c]
    else: # c is the minimum
        return [a,b]

print(two_maxs(1,2,3)) # prints [2,3]
print(two_maxs(2,2,3)) # prints [2,3]
print(two_maxs(1,2,2)) # prints [2,2]
print(two_maxs(3,2,1)) # prints [3,2]
print(two_maxs(1,3,2)) # prints [3,2]
```

## Solution to the exercise 13:

```
import math

def sols_second_degree(a,b,c):
    d = b**2 - 4*a*c
    if d > 0:
        ds = math.sqrt(d)
        return [(-b+ds)/2/a, (-b-ds)/2/a]
    elif d == 0:
        return [-b/2/a]
    else:
        return []

print(sols_second_degree(1,2,3)) # x2 + 2x + 3 : delta < 0 -> []
print(sols_second_degree(1,-2,1)) # x2 - 2x + 1 : delta = 0 -> [1.0]
print(sols_second_degree(1,-3,2)) # x2 - 3x + 2 : delta > 0 -> [2.0, 1.0]
```

## Solution to the exercise 14:

```
def next_instant(h, m, s):
    s += 1
    if(s == 60):
        s = 0
        m += 1
    if(m == 60):
        m = 0
        h += 1
    if(h == 24):
        h = 0
    return [h,m,s]

print(next_instant(23,59,59)) # prints [0, 0, 0]
print(next_instant(10,10,59)) # prints [10, 11, 0]
print(next_instant(10,59,59)) # prints [11, 0, 0]
print(next_instant(0,0,0))    # prints [0, 0, 1]
```

## Solution to the exercise 15:

```
def is_square(x1, y1, x2, y2, x3, y3, x4, y4):
    """Checks that the four points form a square.

    The points are supposed to follow the following layout:

        1         2
        3         4

    """
    return(x1 == x3 and y1 == y2 and x2 == x4 and y3 == y4 and x2-x1 == y1-y3)

print(is_square(0,1,1,1,0,0,1,0)) # prints True
print(is_square(0,1,2,1,0,0,2,0)) # prints False
print(is_square(0,1,1,1,0,0,2,0)) # prints False
```

## Solution to the exercise 16:

```
def triangle_list(n):
    triangle = []
    for i in range(n):
        sub_list = []
        for j in range(i+1):
            sub_list.append(j+1)
        triangle.append(sub_list)

    return triangle

print(triangle_list(2))    # prints [[1], [1, 2]]
print(triangle_list(4))    # prints [[1], [1, 2], [1, 2, 3], [1, 2, 3, 4]]
print(triangle_list(0))    # prints []
```

## Another solution :

```
def triangle_list(n):
    master_list = []
    sub_liste = []
    for i in range(n):
        sub_list.append(i+1)
        master_list.append(sub_list[:])
    return master_list

print(triangle_list(2))    # prints [[1], [1, 2]]
print(triangle_list(4))    # prints [[1], [1, 2], [1, 2, 3], [1, 2, 3, 4]]
print(triangle_list(0))    # prints []
```