

# INFO-H-600 - Computing foundations of data sciences

TP 6

Introduction to Python  
Advanced Python constructions

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# List comprehension

Suppose you have a collection of real numbers and you want a list of their absolute values

```
| data = [5, -5, 3.6, -7.2, 9]  
| # result = [5, 5, 3.6, 7.2, 9]
```

- classic way :

```
| result = []  
| for element in data:  
|     result.append(abs(element))
```

- using list comprehension :

```
| result = [abs(element) for element in data]
```

Syntax :

```
| [<the_expression> for <the_element> in <the_iterable>]
```

# List comprehension

You can also filter elements easily

Suppose you want the square root of all positive numbers of your list :

- classic way :

```
result = []  
for element in data:  
    if element > 0:  
        result.append(sqrt(element))
```

- using list comprehension :

```
result = [sqrt(element) for element in data if element > 0]
```

Syntax :

```
[<expression> for <element> in <iterable> if <condition>]
```

# Positional arguments

- Until now, we have used functions with positional arguments :

```
def ratio(x, y):  
    return x/y  
  
x = 5  
y = 4  
  
print(ratio(y, x))      # 0.8  (not 1.25!)
```

# Default arguments

- Another example :

```
def greet(name, msg):  
    print(msg + ' ' + name)  
  
greet("John", "Hello")
```

- If we try to use it without its arguments :

```
greet("John")      # only one argument  
TypeError: greet() missing 1 required positional argument: 'msg'
```

# Default arguments

- We can use default arguments :

```
def greet(name, msg="Good morning") :  
    print(msg + ' ' + name)  
  
greet("John", "Hi")      # Hi John  
greet("John")             # Good morning John
```

# Keyword arguments

- You can call a function by indicating to which argument your values correspond with keyword arguments :

```
# 2 keyword arguments  
greet(name = "John", msg = "Hello")  
  
# 2 keyword arguments (out of order)  
greet(msg = "Hello", name = "John")  
  
# 1 positional, 1 keyword argument  
greet("John", msg = "Hello")
```

- Be careful, not everything is possible :

```
greet(name="John", "Hello") # error
```

- If you use positional arguments, they must be at the beginning!

# lambda

- A lambda function is a small anonymous function
- can take any number of arguments, but can only have one expression

Syntax :

```
| lambda arguments : expression
```

Example :

```
| a = lambda x, y: str(x) * y  
| a(5, 3)           # "555"
```



# lambda : example

- Can be used to create a function ... to create functions :

```
def my_multiplier(n):  
    return lambda a : a * n  
  
my_doubler = my_multiplier(2)  
my_tripler = my_multiplier(3)  
  
print(my_doubler(11))    # 22  
print(my_tripler(11))    # 33
```

# lambda and default arguments example

- The sort() method sorts the list ascending by default

```
| list.sort(reverse=True, key=None)
```

- By default python will use a “classical” sorting algorithm and will sort elements of the list in increasing order

```
| l = [1, 3, 2]  
| l.sort()  
| print(l)           # [1, 2, 3]
```

## lambda and default arguments example

- Sort the following lists of tuple according to the value of its second element :

```
l = [(1, 3) , (5, 6), (2, 1)]  
l.sort(key=lambda x: x[1])  
print(l)           # [(2, 1), (1, 3), (5, 6)]
```

- All elements are evaluated according to the value they return when provided to the “key” function

# Iterators

- Iterators are objects that can be iterated over

<pre>cities = ["Paris",           "Frankfurt",           "Amsterdam"]  for location in cities:     print(location)</pre>	<pre>city_iterator = iter(cities)  while city_iterator:     try:         location = next(city_iterator)         print(location)     except StopIteration:         break</pre>
--	---

- we can simulate for loops using a while loop

# Implementing an Iterator

```
class MyIterator():

    def __init__(self, iterable):
        self.iterable = iterable
        self.i = 0

    def __iter__(self):
        return self

    def __next__(self):

        while self.i < len(self.iterable):
            obj = self.iterable[self.i]
            self.i += 1
            return obj
        raise StopIteration

x = MyIterator("abc")

for i in x:
    print(i)
# a, b, c
```

# Generator and Generator Functions

- Generator is a function which creates a generator object
  - can be differentiated by a normal function thanks to the `yield` keyword

```
def city_generator():  
    # any code  
    yield("Bruxelles")  
    # any code  
    yield("London")
```

```
city = city_generator()  # generator object
```

```
# next() start or resume the generator object until the next yield  
print(next(city)) # Bruxelles  
print(next(city)) # London
```

# Generator example

```
def count(firstval=0, step=1, stop=5):  
    x = firstval  
    while x < stop:  
        yield x  
        x += step  
  
counter = count() # count will start with 0  
for i in counter:  
    print(i, end=", ")  
# 0, 1, 2, 3, 4,  
  
start_value = 2.1  
step_value = 0.3  
counter = count(start_value, step_value)  
for i in counter:  
    print(f"{i:2.2f}", end=", ")  
# 2.10, 2.40, 2.70, 3.00, 3.30, 3.60, 3.90, 4.20, 4.50, 4.80,
```

# Generator return statement

- The iterator will finish when the generator body has been completely executed or if a return statement without a value is encountered.

```
def myrange(n):  
    number = 0  
    while True:  
        if (number > n):  
            return  
        yield number  
        number += 1
```

```
f = myrange(5)  
for x in f:  
    print(x)
```



# Difference between a generator and iterator

- **iterator** more general concept : any object whose class has a `__next__` method and an `__iter__` method that does return self.
- **generator** : object that is built by calling a function that has one or more yield expressions and is an object that meets the previous paragraph's definition of an iterator.  
Every generator is an iterator, but not vice versa.

```
def squares(start, stop):  
    for i in range(start, stop):  
        yield i * i  
  
generator = squares(a, b)
```

# Difference between a generator and iterator

```
class Squares(object):
    def __init__(self, start, stop):
        self.start = start
        self.stop = stop
    def __iter__(self): return self
    def __next__(self):
        if self.start >= self.stop:
            raise StopIteration
        current = self.start * self.start
        self.start += 1
        return current

iterator = Squares(a, b)
```

- easily add methods

```
def current(self):
    return self.start
```

## sources

- <https://code.tutsplus.com/fr/tutorials/list-comprehensions-in-python--cms-26836>
- <https://www.programiz.com/python-programming/function-argument>
- [https://www.w3schools.com/python/python\\_lambda.asp](https://www.w3schools.com/python/python_lambda.asp)
- [https://www.python-course.eu/python3\\_generators.php](https://www.python-course.eu/python3_generators.php)
- <https://stackoverflow.com/questions/2776829/difference-between-pythons-generators-and-iterat>