**Mathematical games**

1. Theme:

The theme for the project is mathematical games.

2. Creators:

1. **Mertin Dikmeshefket** (Scum Trainer) – arranges when to work on the project, checks the codes and helps if anyone needs it.
2. **Dimitur Dimitrov** (Developer 1) – prepared some parts of the site, helped with github
3. **Martin Mechkov** (Developer 2) – checked for errors in the code and helped to prepare it
4. **Tepodor Todorov** (Code Checker 1) – helped to prepare the site, prepared the documentation and the presentation
5. **Ivaylo Markov** (Code Checker 2) – made some customization to the site, prepared the documentation and the presentation

**3. Project goals**

We wanted to make a fun and simple mathematical game. In future we think we will improve in the game modes section. We want to add a computer vs player mode. Also, we want to add a scoreboard and a working login form.

**4. Main stages in the implementation of the project**

**4.1 – Analise** – We did some research in mathematical games and we decided to do tic tac toe because it is not really that hard.

**4.2 – Plan** - We had the plan to do it with javascript but we weren’t really technically educated in that language, so we had to do a lot of research.

**4.3 – Realization** – We pretty much did everything we wanted to do but we always could improve.

**4.3 Level of difficulty**- We would say that it was in medium difficulty but for us it was really hard.