Recitation 4: Static Analysis

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What is Static Analysis?

Static: without executing

Analysis: studying an artifact or phenomenon by decomposing it into its constituent parts

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Brief Overview from Lecture

UI5.

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Carnegie Mellon

University

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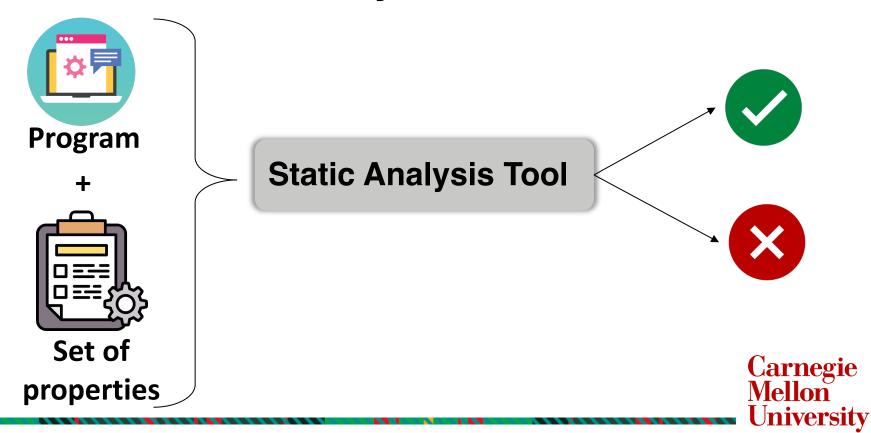
Analysis: studying an artifact or phenomenon by decomposing it into its constituent parts

Defects can be on uncommon or difficult-to-force execution paths:

- Which is why it's hard to find them via testing;
- Executing (or interpreting/otherwise analyzing) all paths concretely to find such defects is infeasible.

What we really want to do is check the entire possible state space of the program for particular properties.

What is Static Analysis?



Results from Static Analysis

True Positive: The error condition warned about can occur at run time, for some program input.

True Negative: Analysis correctly tells us that the program does not contain a given defect.

False Positive: The error condition cannot occur reality, no matter what the program input is.

False Negative: The program can get into an error condition for an attribute covered by the tool for some input, but the tool does not warn of it.



Examples of Static Analysis Tools







Infer

PMD

SpotBugs



Recitation Outline

Recitation Exercises:

- Checking Array Index Out of Bounds with Infer;
- Checking Best Practices, Code Style and Error Prone practices with PMD;
- Checking any potential bugs with SpotBugs.

https://github.com/MSE-QualityAssurance/recitation-4-f23

Beginning of Homework 4:

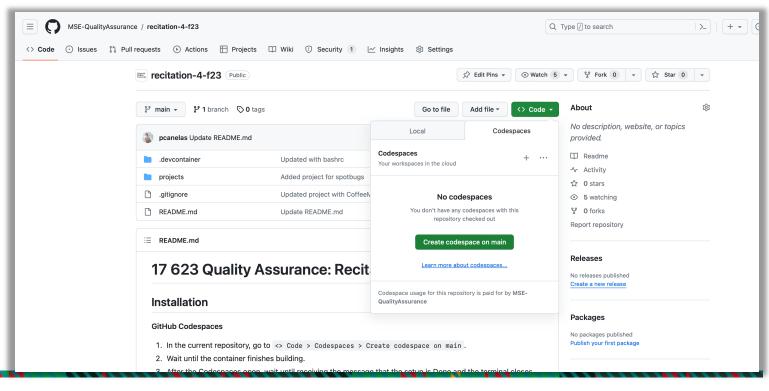
- Build and Setup of the Homework;
- Execution of the static analysis tools in the <u>Simple-Java-Text-Editor</u>.

https://canvas.cmu.edu/courses/36250/assignments/614274



Create a Codespace from Github

https://github.com/MSE-QualityAssurance/recitation-4-f23





Exercise 1: Detecting Array Index Out of Bounds with Infer

Exercise 1 (Infer):

- 1. Open the classes Student and App and analyze what each one of them does.
- 2. In the terminal, change to the infer project directory (projects/infer).
- 3. Execute the following command in the terminal: infer --bufferoverrun -- mvn clean package
- 4. Analyze the output generated in the infer-out folder. Does it raise any error, and, if so, what program points are responsible?

A list of properties Infer checks can be found here.





Exercise 2: Detecting Bad Practices, Incorrect Code Styles and Error Prone statements with PMD

Exercise 2 (PMD):

- 1. Open the class CoffeeMachine to understand its functionality.
- 2. In the terminal, change to the pmd-tool project directory (projects/pmd-tool) and execute the command:

pmd check --rulesets=ruleset.xml -d src/main/java --report-file pmd-report.tx \Box

- 4. Analyze the pmd-report.txt report file generated. Which of the rules in ruleset.xml were triggered and why?
- 5. Add three new rules to the ruleset.xml that analyzes the code and detects an error. The <u>Index</u> for Java Rules can be found here. Each rule should detect one of the following properties:
 - Best Practices: switch statements should always contain a default case, allowing it to process undefined cases.
 - Code Style: Variable names should be descriptive of the information type they contain. For
 example, hasWater is an int value, but the prefix assumes the variable is a boolean.
 - Error Prone: Values in if conditions should not be hardcoded, as changes to a value may require manual change into multiple lines, which is prone to errors. For example, changing the amount of water when calling buyCappuccino requires changes to line 87 and 95.



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```
ruleset.xml X
projects > pmd-tool > n ruleset.xml
       <?xml version="1.0"?>
       <ruleset name="Custom Rules"</pre>
           xmlns="http://pmd.sourceforge.net/ruleset/2.0.0"
           xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
           xsi:schemalocation="http://pmd.sourceforge.net/ruleset/2.0.0 https://pmd.sourceforge.io/ruleset 2 0 0.xsd">
           <description>
              In this file, you describe your own custom rules for the project.
 11
 12
 13
           <!-- Your rules will come here -->
 14
           <rule ref="category/java/errorprone.xml/AvoidMultipleUnaryOperators" />
 15
           <rule ref="category/java/errorprone.xml/IdempotentOperations" />
           <rule ref="category/java/design.xml/CollapsibleIfStatements" />
 17
 18
 19
      </ruleset>
```



Exercise 3: Checking any potential bugs with SpotBugs

Exercise 3 (SpotBugs):

- 1. The spotbugs folder contains a project that allows you to visualize the participants and spectators of a Volleyball game, as well as, any incoming games between players.
- 2. In the terminal, change to the spotbugs project directory (projects/spotbugs) and execute the command:

mvn spotbugs:check



3. Analyze the types of bugs raised after executing the command.



Homework 4: Static Analysis

