

# Anil Kumar Chippada

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## CAREER OBJECTIVE

To work in a competent organization, where I can utilize and enhance my skills by working as an individual, in a team and be beneficial to the organization and society.

## EDUCATIONAL CREDENTIALS

- |   |                             |
|---|-----------------------------|
| • <b>Master of Science in Information Technology (MSIT)</b><br>IIT-Hyderabad                                | Pursuing<br><b>8.1 CGPA</b> |
| • <b>B-Tech (ECE)</b><br>JNTU-Kakinada<br>St. Theresa Institute of Engineering and Technology, Vizianagaram | 2006-2010<br><b>75.5 %</b>  |
| • <b>Intermediate (MPC)</b><br>Shreeram Junior College, Vizianagaram  | 2004-2006<br><b>91.9 %</b>  |
| • <b>SSC</b><br>Shreeram High School, Vizianagaram  | 2003-2004<br><b>86.6 %</b>  |

## WORK EXPERIENCE

### Bharat Electronics Limited (BEL - Machilipatnam)

<b>Duration</b>	: 18 Months
<b>Role</b>	: Testing Engineer
<b>Projects</b>	: Nag Missile, Thermal Imagers.
<b>Technologies</b>	: Embedded c, VB.
<b>Objectives</b>	

- Testing and Integration of NAG - Missile
- Environmental tests on NAG - Missile
- Analyzing trajectory analysis for Missiles
- Accomplished Flowcharts for stage controllers

## TECHNICAL SKILLS

- |                                |                                |
|--------------------------------|--------------------------------|
| • <b>Programming Languages</b> | : C, C++, JAVA, JavaFX         |
| • <b>Web Technologies</b>      | : HTML, JSP, CSS               |
| • <b>Databases</b>             | : MySQL                        |
| • <b>Others</b>                | : Data Structures, Algorithms. |

## CORE COMPETENCIES

- Adaptability
- Hardworking
- Coordination

## PRACTICUM PROJECT

**Title** : **Effort Logger**

**Team Size** : 3

**Duration** : 3 months

**Description** : Effort Logger is a software tool designed to capture a week's worth of effort and defect information for different projects. The tool will record project names, life cycles, and deliverable definitions, so as to accurately determine how developers spend their time.

**Technologies** : Java FX, Java

## COURSE PROJECTS

**Title** : **Online- Chess Game**

**Team Size** : 2

**Description** : An online Chess Game where multiple players can play simultaneously.

**Technologies** : Java Script , MySQL, HTML5-Canvas, CSS

**Title** : **Online-Hex game**

**Description** : An online Hex Game where multiple players can play simultaneously.

**Technologies** : Java, Data Structures

**Title** : **Online-Quiz Application**

**Description** : An online application where an user can attempt quiz on different subjects and evaluate his performance

**Technologies** : Java, Data Structures

## ACHIEVEMENTS

- College Topper in Intermediate.
- School Topper in SSC.
- Conducted District level Youth meet on social service activities.

## EXTRA-CURRICULAR ACTIVITIES

- A member of Sri Satya Sai Seva Organization.
- Actively participated and conducted service activities in my town.
- Co-ordinated events like **TECHNICAL PAPER PRESENTATION CONTEST** and **CREATIVE WRITING COMPETITION** for the event **VOICE** organized during graduation.
- Organized several events at school and college level.
- Got medals in different sport events at school and college level.

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