

Tina individual reflection 2020-04-24

What do I want to learn or understand better?

This sprint we had some problems with estimating the user stories and this led to some problems. Me and my coding partner Rebecka got one of the user stories we had estimated wrong. We put a lot of hours and at the end of the sprint we realised that it wasn't an idea to continue to work on it. I would better like to understand how we are going to rewrite the user stories that were bad and how we will solve the problem we stand in front of. I will accomplish this by in the next sprint-planning meeting take this issue up and discuss it with the rest of the group.

Overall I want to better understand how we will create the search-function. I have previously worked with a web application that had a search function in it. By looking at how we did it there and do some research I think I will get a better understanding.

How can I help someone else, or the entire team, to learn something new?

As I mentioned I have worked with a search-function previously and after a little more research and refreshing my memory I could be helpful to the rest of the team members on how to do it in our application.

This sprint I worked with an user story that was not good. In the next meeting I will talk about this and if any of my teammates ever face a similar situation in the future, I can help them by telling them to earlier in the sprint realise that it might be a bad story and quite directly either break it down to smaller stories or rewrite/choose a new one.

Also I can help the teammates who are struggling with GIT and be able to answer questions of why we are doing things in GIT in a certain way. I could also be helpful if anyone gets stuck or doesn't accomplish what they wanted in GIT by giving them tips and solutions that I have learned in the past when I faced similar problems.

What is my contribution towards the team's use of Scrum?

This sprint Elin and Oscar were co-scrum-masters. They led the meetings and together tried to have an overview of all our work and tried to have an open dialog in our meeting so that everyone got their thoughts on the table.

We chose which user stories we wanted to do this sprint and deliver to the stakeholder. We sat together and wrote tasks for the user stories in sprint 2 two. This was done so that everybody would have a rather good idea of what (more specific) others would do and also how they would do it. This gave 2 positive consequences. First, nobody was too confused on how to begin and what to do. Second, everybody knew what was going on and hopefully didn't feel like they missed out on learning how to accomplish a user story they weren't working on.

What is my contribution towards the team's deliveries?

My contribution this week has been to try to implement some icons and buttons on the list on the search page. Since this was one of the user stories that were bad and hard to achieve we didn't merge it into the master. Even if it turned out this way we got a lot of knowledge on how Android Studios work in this area and how to face such a problem.

Also I had close communication with our Stakeholder and scheduled a meeting with her. During our meeting I presented the product by showing our mockup to her. After the meeting I made sure that we didn't forget about her feedback and that we even would use some of it in our mind when we created the different pages, frameworks and functions in sprint one.