Individual Reflection, WEEK 4
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• What do I want to learn or understand better?
This week contained the second sprint and I struggled with a challenging user story, that I did not solve in the end. I want to create better user stories to next sprint so we are able to manage them in the future. I also want to develop and understand our work with the KPIs better.

• How can I help someone else, or the entire team, to learn something new?
From my experience of this sprint, I hope I can manage to create better user stories in the future. I can also help my partner with coding, with either coding by myself or search up the right information that could help us.

• What is my contribution towards the team's use of Scrum?
This was the second week of using Scrum and I had the same roles as last week. I was a developer of a user story, but also a product owner shared along the others in the team. We had the second meeting with our stake holder. We showed her our result from the first sprint and our plans of the second. She was happy about our work and did not have any additional feedback. My work as a developer is more described in the next question.

• What is my contribution towards the team's deliveries?
The second sprint was done this week. I was teamed up with Elin to do a user story that were described; "As a user I want to be able to see a check box before the company name in "my favorites" list on my page so that I more easily can change the status about them". The acceptance criteria was to be able to see and check a heart if favorite. We estimated it to take 5 hours with a difficulty of 4 out of 10. The task included creating a new layout, view/data model, custom adapter and a checkable heart.

We worked together over Zoom and used the screen sharing function to be able to code at the same time. We found a function in Zoom where the screen sharer could remote the computer so the other person could click and write code in the Android Studio program. Unfortunately we did not manage to solve this week's user story. We tried for 8 hours, but took a decision with the group to leave the user story there. Rebecka and Tina had a similar user story and had the same problems as us, so we tried to help each other but did not come up with any rewarding result. As a team, we had come up with an unrealistic user story for us in sprint two.

I have also been engaged in this week's meetings with the team. I have been participating in discussions and came up with new ideas and user stories.