

Design System

Foundations Capstone

Capstone Name

- 8-Ball Fortune Teller

Project Goal

- Create a digital version of the Magic Eightball that Mattel currently produces.
- Have fun create a digital experience that feels similar to playing with the real toy

Main Features

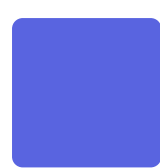
- Users can enter questions to ask the eight ball
- Users will receive a randomized answer to their question via an animation displayed on the eight ball
- Q&As will save and display on screen for users
- Saved Q&As are erased by refreshing the browser

Technologies

- Axios
- Express
- Javascript
- HTML/CSS

Design System

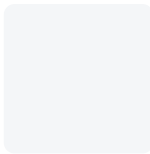
Colors



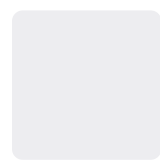
Violet
HEX : #5964E0



Light Violet
HEX : #939BF4



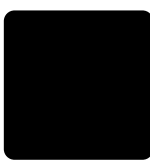
Light Grey
HEX : #FAFAFA



Light Grey 2
HEX : #EDEDFO



White
HEX : #FFFFFF

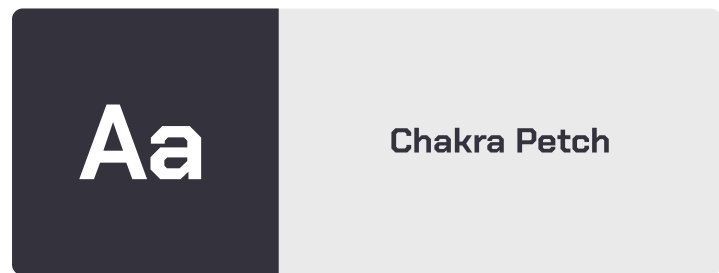


Black
HEX : #000000

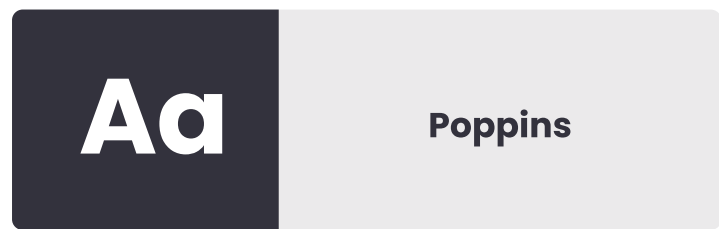


Red
HEX : #F43030

Typography



ABCDEFGHIJKLMNOPQRSTUVWXYZ
1234567890
!@#\$%^&*[]



ABCDEFGHIJKLMNOPQRSTUVWXYZ
1234567890
!@#\$%^&*()

Buttons

Normal State



Hover State

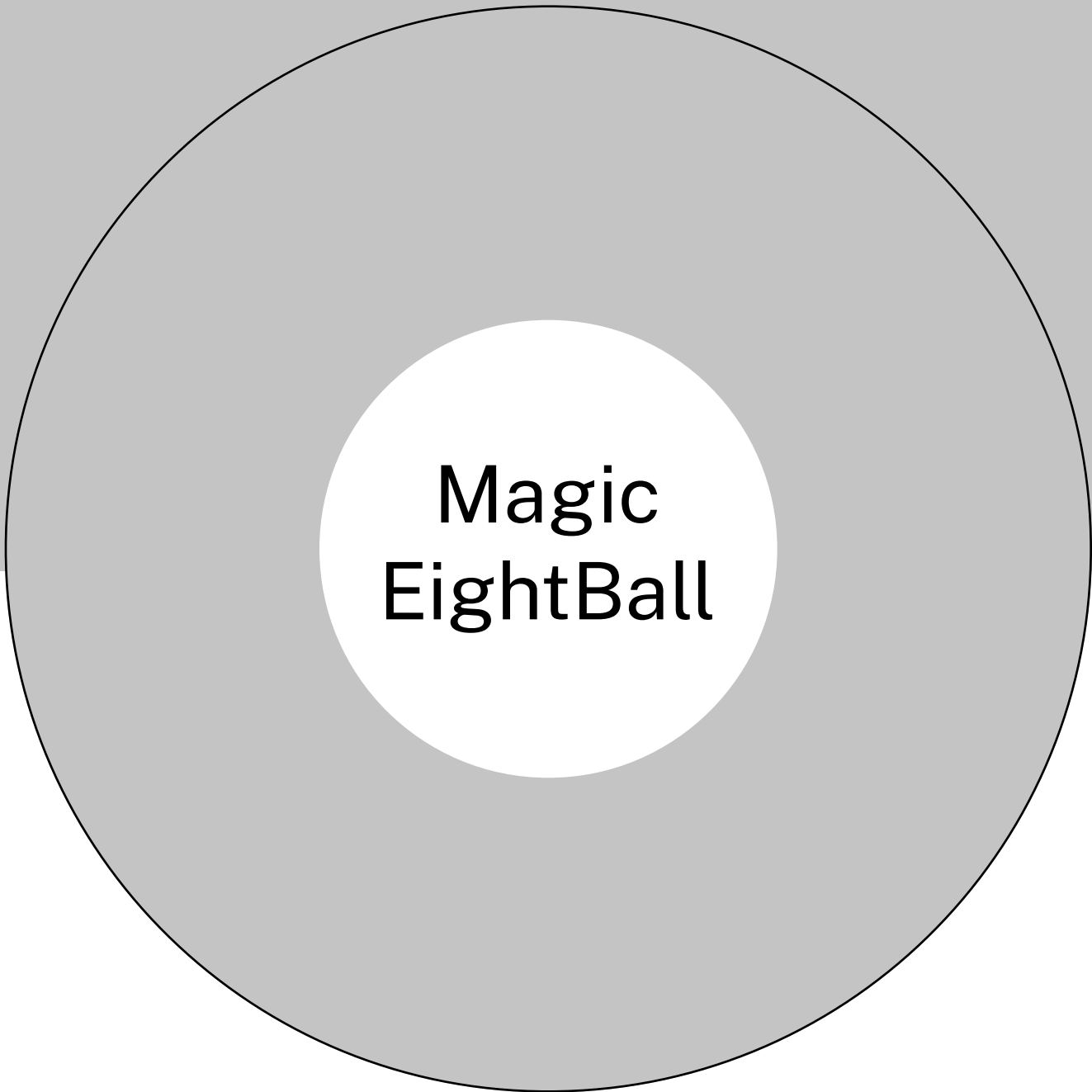


Title Text

Lorem ipsum dolor sit amet,
consectetur adipiscing elit.

User Question Input Field

Button



View Saved Responses

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consectetur adipiscing elit.

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| Table Item | Table Item |
| Table Item | Table Item |
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