

# Profiling & Optimization

**CS 203: Software Tools and Techniques for AI**

Prof. Nipun Batra, IIT Gandhinagar

# Why Optimize?

**Training is expensive.**

- GPT-3 cost ~\$4.6M to train.
- Even small models can burn through credits.

**Inference is slow.**

- Users hate latency (>100ms feels sluggish).
- Real-time applications need <30ms.

**Goal:** Make code faster and lighter without losing accuracy.

# The Optimization Loop

```
graph LR
  A[Baseline Model] --> B[Profile]
  B --> C{Bottleneck?}
  C -- CPU --> D[Dataloader Opt]
  C -- GPU Comp --> E[Mixed Precision]
  C -- GPU Mem --> F[Gradient Checkpointing]
  D --> G[Measure]
  E --> G
  F --> G
  G --> B
```

**Rule #1:** Don't optimize without profiling.

"Premature optimization is the root of all evil." - Donald Knuth

# Profiling Tools

1. `nvidia-smi`: The basic dashboard.

- Volatile GPU-Util: Is the GPU busy? (Aim for >90%)
- Memory-Usage: Are we maxing out VRAM?

2. **PyTorch Profiler**: The deep dive.

- Traces execution steps.
- Identifies CPU vs GPU time.
- Visualizes the timeline.

3. **Nsight Systems**: System-wide view (OS + CUDA).

# Common Bottlenecks

## 1. Data Loading (CPU Bound)

- GPU is at 0% utilization waiting for data.
- **Fix:** Increase `num_workers`, use `pin_memory=True`, pre-fetch data.

## 2. Kernel Launch Overhead

- Too many small operations.
- **Fix:** `torch.compile` (Graph fusion).

## 3. Memory Bandwidth

- Moving data between CPU and GPU too often.
- **Fix:** Keep tensors on GPU.

# Automatic Mixed Precision (AMP)

**Float32 (Single):** 4 bytes. Standard.

**Float16 (Half):** 2 bytes. Faster, less memory.

**Problem:** Float16 has low dynamic range (gradients vanish/explode).

**Solution:** AMP

- Keep master weights in FP32.
- Compute forward/backward in FP16.
- Scale gradients to prevent underflow.

**Impact:** 2-3x speedup on Tensor Cores (NVIDIA V100/A100/H100).

# AMP in PyTorch

```
import torch
from torch.cuda.amp import autocast, GradScaler

model = MyModel().cuda()
optimizer = torch.optim.Adam(model.parameters())
scaler = GradScaler()

for input, target in data_loader:
    optimizer.zero_grad()

    # Run forward pass in FP16
    with autocast():
        output = model(input)
        loss = loss_fn(output, target)

    # Scale gradients and step
    scaler.scale(loss).backward()
    scaler.step(optimizer)
    scaler.update()
```

# Model Pruning

**Idea:** Remove neurons/weights that contribute little.

## Unstructured Pruning:

- Zero out individual weights.
- Result: Sparse matrix.
- **Con:** Standard GPUs don't speed up sparse matrices much.

## Structured Pruning:

- Remove entire channels/filters.
- Result: Smaller dense matrix.
- **Pro:** Real speedup everywhere.



# Knowledge Distillation

## Teacher-Student Training:

Train a small "Student" model to mimic a large "Teacher".

$$L = \alpha L_{task} + (1 - \alpha) L_{distill}(y_{teacher}, y_{student})$$

- **Teacher:** ResNet-101 (High acc, slow)
- **Student:** ResNet-18 (Low acc, fast)
- **Result:** Student performs better than if trained alone.

# Lab Preview

## Today's Mission:

1. **Profile:** Use PyTorch Profiler to find a bottleneck in a ResNet training loop.
2. **Fix Data Loading:** Optimize `num_workers` .
3. **Apply AMP:** Speed up training with `torch.cuda.amp` .
4. **Prune:** Use `torch.nn.utils.prune` to remove 50% of weights.

**Metric:** Samples per second (Throughput).