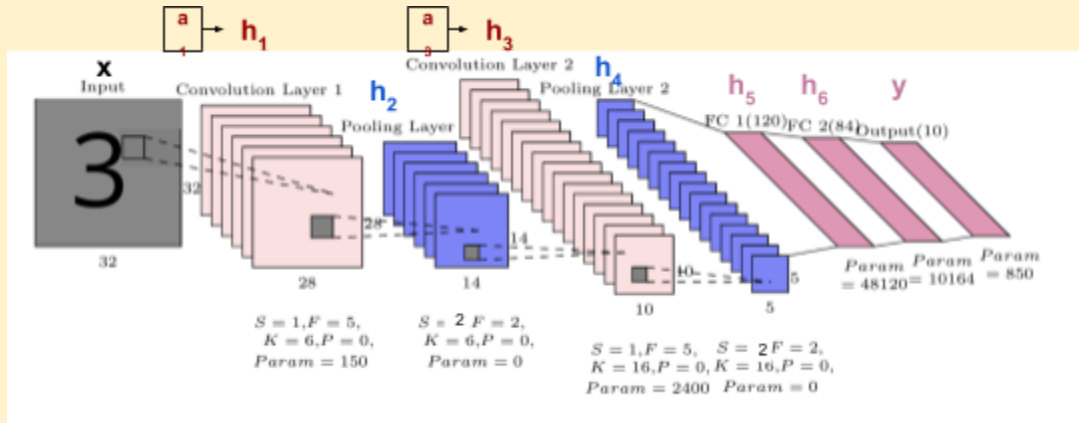


One Fourth Labs

Our First Convolutional Neural Network (CNN)

How to use a convolutional neural network for image classification?

1. The following diagram illustrates the configuration and working of a Convolutional Neural Network. It follows the **LeNet** architecture, created by Yann LeCun



2. Let us sequentially break down the various layers in this CNN
3. **Input:**
 - a. The image takes 32x32 pixel inputs.
 - b. There is no depth component because the images are in black & white.
4. **Convolution Layer 1:**
 - a. Here, the filter size $F = 5$, and the central cell is the pixel of interest
 - b. Stride length $S = 1$
 - c. We use a total of 6 filters, i.e. $K = 6$
 - d. No padding is used, i.e. $P = 0$
 - e. Each of the filters generate 28x28 output (calculated using W_o , H_o formula).
 - f. Our hidden representation at this layer is $\mathbf{a}_1 = 28 \times 28 \times 6$ ($D_o = K$).
 - g. Non-linearity like tanh or ReLU(preferred for CNN) is applied to \mathbf{a}_1 making it \mathbf{h}_1
 - h. If we were to proceed as a Fully Connected Network, we would have an extremely large number of parameters ($32 \times 32 \times 28 \times 28 \times 6 = 4,816,896$ parameters).
 - i. However in this sparsely connected network, each of the 6 filters is of size $5 \times 5 \times 1$. So the number of parameters would be much more manageable ($6 \times 5 \times 5 \times 1 = 150$ parameters).
 - j. This is significantly smaller than in a fully connected network, thereby reducing the chance of overfitting.
 - k. Here, the values F , S , K , P etc are all counted as hyperparameters.
5. **Max Pooling Layer 1:**
 - a. The hyperparameters are as follows
 - b. Filter size $F = 2$
 - c. Stride length $S = 2$
 - d. No. of filters $K = 6$
 - e. Padding $P = 0$
 - f. Here, from a 2×2 filter, we select only 1 value. Therefore for a stride of 2, the output dimensions are half of the input(\mathbf{h}_1) dimensions, i.e 14×14
 - g. We apply the max pooling independently to all 6 of the \mathbf{h}_1 layers, giving us $\mathbf{h}_2 = 14 \times 14 \times 6$
 - h. No parameters for this layer as we are simply choosing the largest value in the filter and not applying any weights to it.

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6. Convolutional Layer 2:

- The hyperparameters are as follows
- Filter size $F = 5$
- Stride length $S = 1$
- No. of filters $K = 16$
- Padding $P = 0$
- Thus, the filter dimensions are $5 \times 5 \times 6$
- Here, 16 filters are applied to the input h_2 , thereby giving us an output depth of $D_o = 16$
- Calculating W_o and H_o using the formula, we get 10×10
- Our hidden representation at this layer is $\mathbf{a}_3 = 10 \times 10 \times 16$
- Non-linearity like tanh or ReLU(preferred for CNN) is applied to \mathbf{a}_3 making it \mathbf{h}_3
- The number of parameters for the filters($16 \times 5 \times 5 \times 6$) is 2400 parameters
- This is much smaller than what we would have had in a fully connected network

7. Max Pooling Layer 2:

- The hyperparameters are as follows
- Filter size $F = 2$
- Stride length $S = 1$
- No. of filters $K = 16$
- Padding $P = 0$
- Here, from a 2×2 filter, we select only 1 value. Therefore for a stride of 2, the output dimensions are half of the input(h_3) dimensions, i.e 14×14
- We apply the max pooling independently to all 16 of the h_1 layers, giving us $\mathbf{h}_4 = 5 \times 5 \times 16$
- No params for this layer as we are simply choosing the largest value in the filter.

8. Fully connected layer 1:

- Number of neurons: 120
- Input is \mathbf{h}_4 flattened, i.e. $5 \times 5 \times 16 = 400$
- No. of parameters in $\mathbf{h}_5 = 120 \times 400 + 120\text{-bias} = 48120$ parameters

9. Fully connected layer 2:

- Number of neurons: 84
- Input is number of neurons in $\mathbf{h}_5 = 120$
- No. of parameters in $\mathbf{h}_6 = 84 \times 120 + 84\text{-bias} = 10164$ parameters

10. Output layer:

- Number of neurons: 10
- Input is number of neurons in $\mathbf{h}_6 = 84$
- No. of parameters in $\mathbf{y} = 10 \times 84 + 10\text{-bias} = 850$ parameters

11. Overall, this combination of Convolutional and fully-connected layers is much more efficient than an entirely fully connected network. It has a significantly lower number of parameters but still is able to estimate functions of very high complexity.