

Session 3.7

Exceptions

AN INITIATIVE BY

UNICAL ACADEMY



Let's go!!!

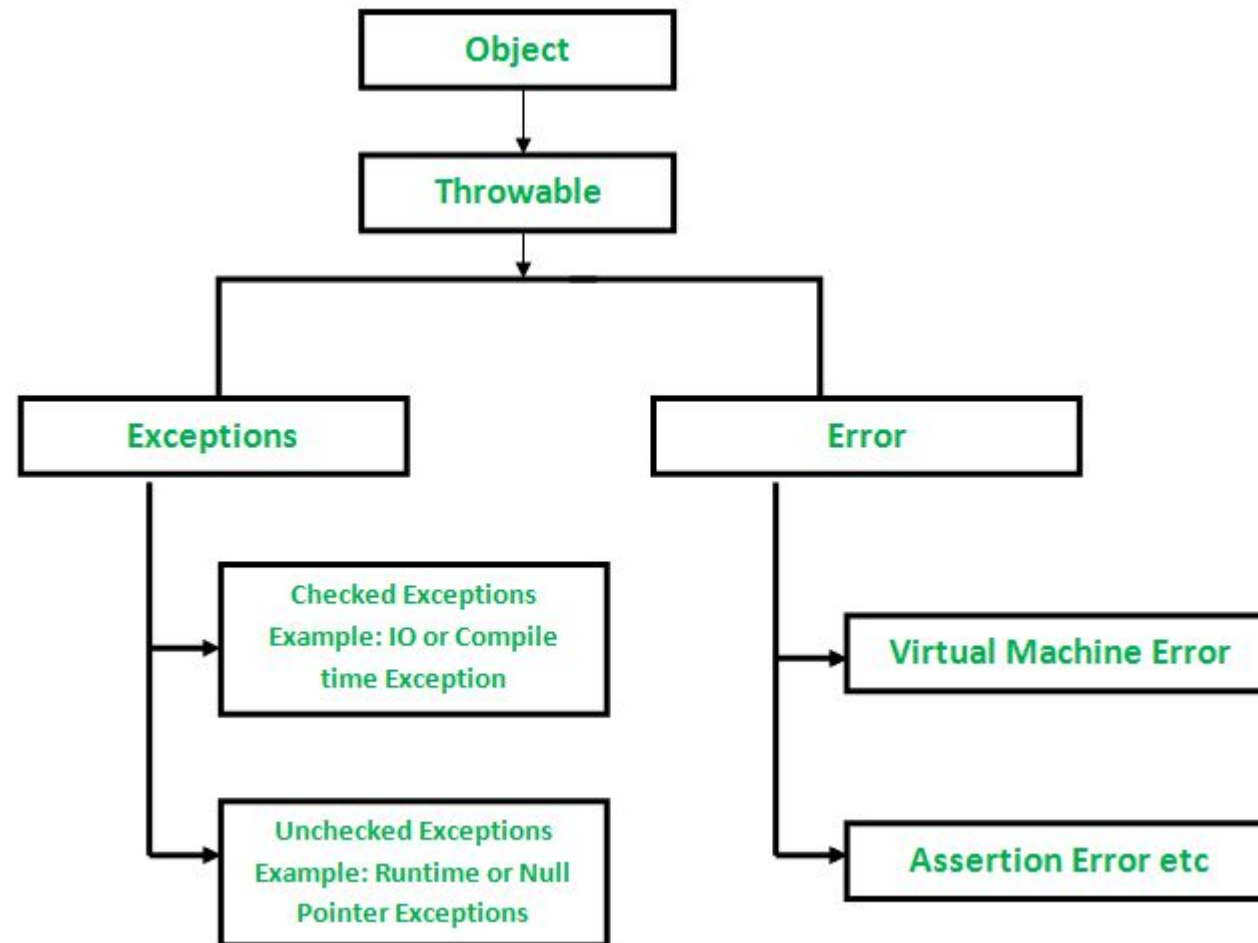
Introduction:

- An exception (or exceptional event) is a problem that arises during the execution of a program. When an Exception occurs the normal flow of the program is disrupted and the program/Application terminates abnormally.

Scenarios Where an Exception Occurs:

- A user has entered an invalid data.
- A file that needs to be opened cannot be found.
- A network connection has been lost in the middle of communications or the JVM has run out of memory.

Exception Hierarchy



Difference between Exception & Error

Exception:

- It can be classified into unchecked and checked exceptions.
- It belongs to the class 'java.lang.Exception'.
- It can be recovered from.
- It can occur at runtime as well as compile time.
- Examples of exceptions include –
 - NullPointerException
 - SQLException

Error:

- It is classified as an unchecked type.
- It belongs to the class 'java.lang.error'.
- It can't be recovered from.
- It can't occur at compile time.
- Examples of errors include –
 - 'OutOfMemoryError'
 - 'IOException'

Exception handling using : try-catch-finally

Try:

- The try statement allows you to define a block of code to be tested for errors while it is being executed.

Catch:

- The catch statement allows you to define a block of code to be executed, if an error occurs in the try block.

Flow control in try-catch-finally

- try-catch clause (or) try-catch-finally clause
 - Case 1:** Exception occurs in try block and handled in catch block
 - Case 2:** Exception occurs in try-block is not handled in catch block
 - Case 3:** Exception doesn't occur in try-block
- try-finally clause
 - Case 1:** Exception occurs in try block
 - Case 2:** Exception doesn't occur in try-block

The try and catch Syntax:

```
try {  
    // Block of code to try  
}  
catch(Exception e) {  
    // Block of code to handle errors  
}
```

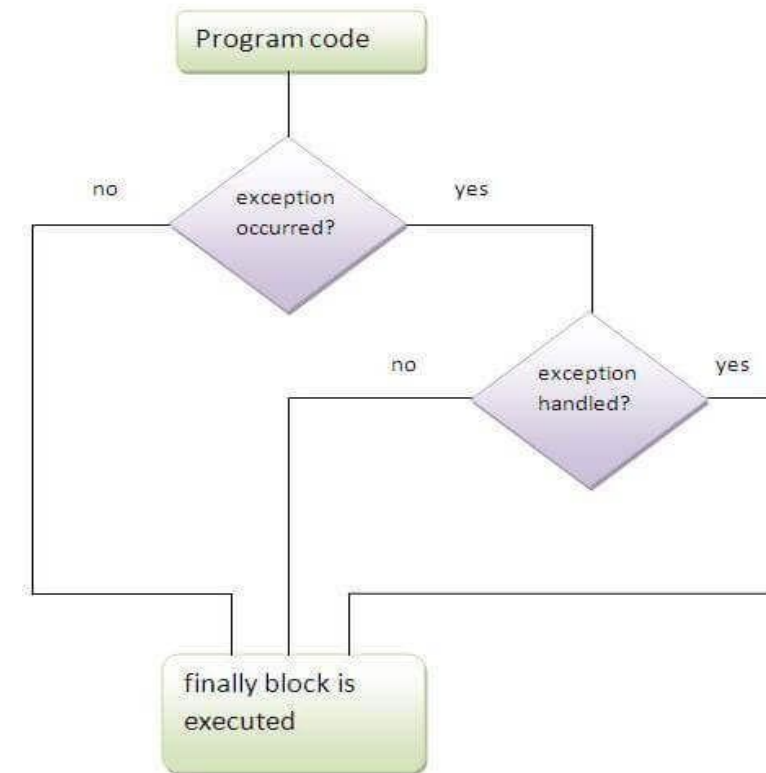
Finally

:

- The finally block follows a try block or a catch block. A finally block of code always executes, irrespective of occurrence of an Exception.
- finally block is used to execute important code such as closing connection, stream etc.
- finally block is always executed whether exception is handled or not.
- finally block follows try or catch block.

Syntax:

```
try {  
    // Protected code  
}  
catch (ExceptionType1 e1) {  
    // Catch block  
}  
catch (ExceptionType2 e2) {  
    // Catch block  
}  
catch (ExceptionType3 e3) {  
    // Catch block  
}  
finally {  
    // The finally block always executes.  
}
```



Methods to display error information

S. No.	Method & Description
1	Public String getMessage() Returns a detailed message about the exception that has occurred. This message is initialized in the Throwable constructor.
2	Public Throwable getCause() Returns the cause of the exception as represented by a Throwable object.
3	Public String toString() Returns the name of the class concatenated with the result of getMessage().
4	Public void printStackTrace() Prints the result of toString() along with the stack trace to System.err, the error output stream.
5	Public StackTraceElement [] getStackTrace() Returns an array containing each element on the stack trace. The element at index 0 represents the top of the call stack, and the last element in the array represents the method at the bottom of the call stack.
6	Public Throwable fillInStackTrace() Fills the stack trace of this Throwable object with the current stack trace, adding to any previous information in the stack trace.

Checked and Unchecked exceptions

Checked Exception:

- The classes which directly inherit Throwable class except RuntimeException and Error are known as checked exceptions e.g. IOException, SQLException etc. Checked exceptions are checked at compile-time.

Unchecked Exception:

- The classes which inherit RuntimeException are known as unchecked exceptions e.g. ArithmeticException, NullPointerException, ArrayIndexOutOfBoundsException etc. Unchecked exceptions are not checked at compile-time, but they are checked at runtime.

Error:

- Error is irrecoverable e.g. OutOfMemoryError, VirtualMachineError, AssertionError etc.



User defined exceptions (Customized Exceptions)

Common Exceptions:

- JVM Exceptions – These are exceptions/errors that are exclusively or logically thrown by the JVM. Examples: NullPointerException, ArrayIndexOutOfBoundsException, ClassCastException.
- Programmatic Exceptions – These exceptions are thrown explicitly by the application or the API programmers. Examples: IllegalArgumentException, IllegalStateException.

User-defined Exceptions:

- We can create our own exceptions in Java.
- Below points to be followed when writing own exception classes –
- All exceptions must be a child of Throwable.
- If you want to write a checked exception that is automatically enforced by the Handle or Declare Rule, you need to extend the Exception class.
- If you want to write a runtime exception, you need to extend the RuntimeException class.

We can define our own Exception class as below:

```
class MyException extends Exception {  
}
```

S. No.	Key	throw	throws
1	Definition	Throw is a keyword which is used to throw an exception explicitly in the program inside a function or inside a block of code.	Throws is a keyword used in the method signature used to declare an exception which might get thrown by the function while executing the code.
2	Internal implementation	Internally throw is implemented as it is allowed to throw only single exception at a time i.e we cannot throw multiple exception with throw keyword.	On other hand we can declare multiple exceptions with throws keyword that could get thrown by the function where throws keyword is used.
3	Type of exception	With throw keyword we can propagate only unchecked exception i.e checked exception cannot be propagated using throw.	with throws keyword both checked and unchecked exceptions can be declared and for the propagation checked exception must use throws keyword followed by specific exception class name.
4	Syntax	Syntax wise throw keyword is followed by the instance variable.	syntax wise throws keyword is followed by exception class names.
5	Declaration	In order to use throw keyword we should know that throw keyword is used within the method.	throws keyword is used with the method signature.

Session Recap

