

Project 01 - Estimate of Person Hours

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Project estimate was put together after the first meeting (09/08/2024), incidentally some work had been done before our first meeting, as such the estimation of the remaining required work is dependent on the work already done.

Work already done

1st meeting - Introductions -- 1.5 person hours spent
Building out base code -- 5 person hours spent

ESTIMATION

An additional four meetings are planned to occur before project due date (including GTA meeting), each meeting is expected to last 30 minutes based on first meeting -- 10 person hours estimated

The code for the game was estimated to be $\frac{1}{3}$ complete after first meeting, skeleton of the program has been completed, main features still need to be added, implying another 10 person hours are needed to complete the code

There are four main aspects regarding documentation required on this project, a total of two hours are expected to complete all documentation

Five person hours have been set aside in order to stress test / debug code

TOTAL EXPECTED PERSON HOURS: 28 Person Hours are estimated to be required to complete this project.