



Generative Adversarial Networks

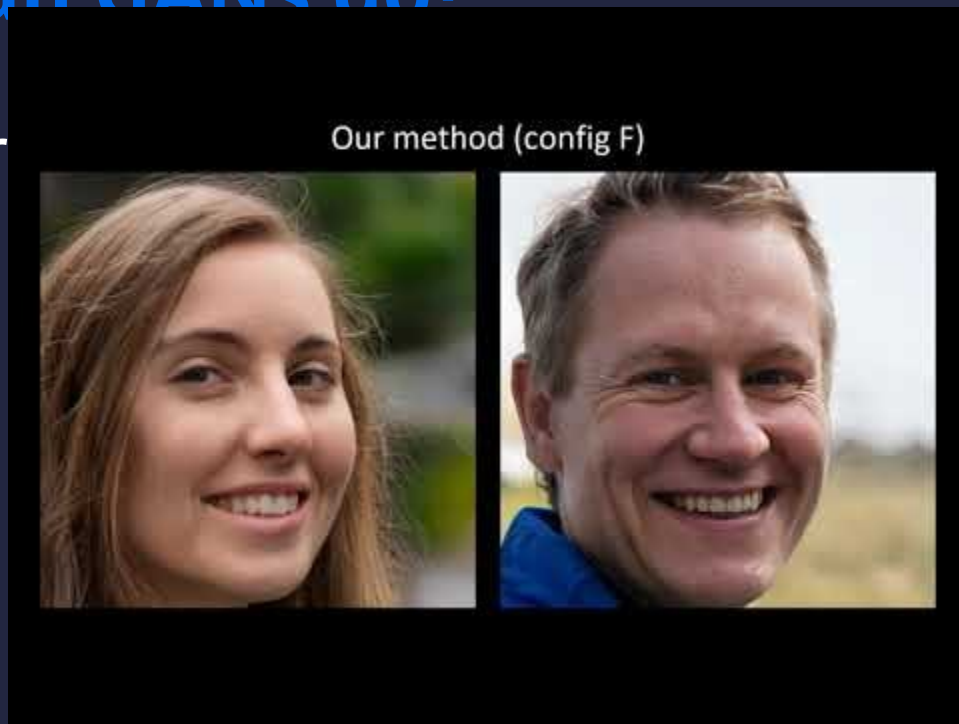
What can GANs do?

- Generate fake faces
- “Style mixing” of faces



What can GANs do?

- Generative
- “Style



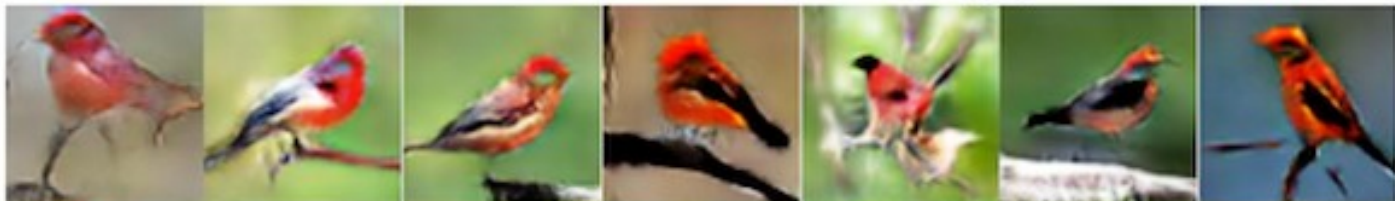
What can GANs do?

- Generate fake faces
- “Style mixing” of faces



The small bird has a red head with feathers that fade from red to gray from head to tail

Stage-I
images



Stage-II
images



This bird is black with green and has a very short beak

Stage-I
images



Stage-II
images



What can GANs do?

- Generate fake faces
- “Style mixing” of faces
- Text to image translation
- ...and so on



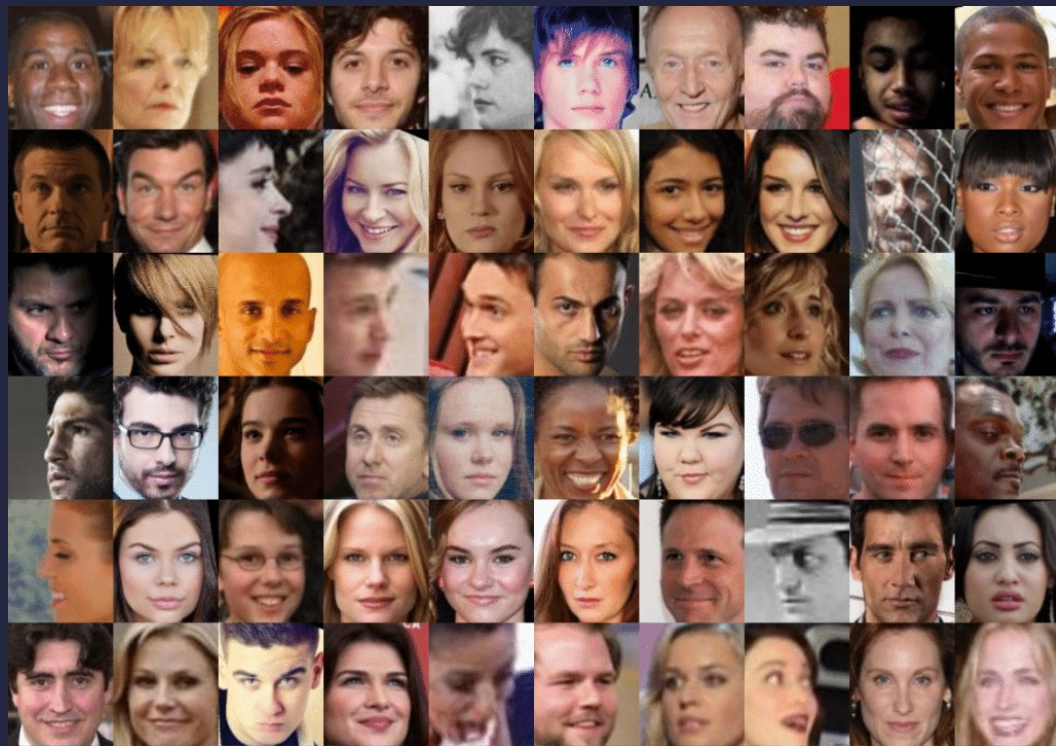


How do they work?



Begin with a
dataset of real
images.

(We want the
generator to
create similar
works.)



Generator vs. Discriminator

"The artist"



"The critic"





Discriminator's job:

Identify real examples from the dataset vs. fake ones created by the **generator**.



Loss functions

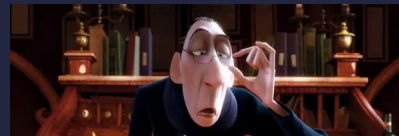


Generator's job:

Trick the **discriminator** into thinking generated examples are real.

Ultimately, we only care
about the output from
the **generator**.

But the **discriminator** is the one
who forces the generator to get
good.





**What exactly
happens at
each step?**





"Latent space"
samples



Generator



Generated samples



Training examples



Real samples

Finally, the **generator** and **discriminator** each ask "What did I do wrong?" By analyzing their own performance, they become slightly less dumb.

Backpropagation



Discriminator
output



Discriminator



**What are we
building
today?**



