Saturday, January 26, 2019

2:07 PM

Fundamental Concepts of GR

- · Recall, local viertical (Leventy) frame; 1. a latticework morning freely we no forces acting on it.
 - 2. measuring rooks are orthogonal and uniformly marked
 - 3. clocks are densely packed & title uniformly & are synchronized (Einstein)
- enough to neglect changes in gravity!
- · Modern Einstein equivalence principle: specific forms that local, nongravitational lows take in GR local Soventy frames are the same as those in global Soventy frames of SR.

Gravity as curvature of spacetime

· Paralana mainainha annatan Hart man-

equivocerer priviles que unes en ... gravitational forces in local Seventy frame are described by the metric, which gives the invariant interval between neighboring events, \(\overline{\x} = \Delta \x^{\alpha} \rangle \alpha \x^{\alpha} · specual relativistic interal: $\mathcal{E}^{2} = g_{\alpha\beta} \mathcal{E}^{\beta} \mathcal{E}^{\beta} = (\Delta S)^{2} = -(\Delta t)^{2} + (\Delta X)^{2} + (\Delta Y)^{2} + (\Delta Z)^{2}$ • also, in local ferenty frame (LLF), Corponents of metrie, gap = Map = {-1 iba=p=0, +1 iba=p≠0} · since two adjacent LLF's will fall together if dropped from high enough, gravity prevents the meshing of LLFs into glubal LLT's · by analogy with local Cortesion meshes on Carth's surface (Einstein, 1912) granty must be a manifestation of spacetime curvature! · for a freely falling observer anywhere then for a LLF centered or their world line, $g_{a\beta} = \left\{ \begin{array}{l} n_{a\beta} + O\left(\frac{S_{jk} \times^{1} \times^{2}}{R^{2}}\right) \\ n_{a\beta} & \text{at snotul origin} \end{array} \right\}$

when R is rachies of curvature of spacetime.

Let $g_{\alpha\beta}, \mu = O(x^{j}/R^{2})$... $P_{\alpha x} = \begin{cases} O(\sqrt{S_{jx}} x^{j} x^{k}) \\ R^{2} \end{cases}$ O at spatial origin

Connection coefficients

I fermi coordinates

Free-fall Motion & Seodesics

• in SR, free particle moves on straight world line, $(\pm, x, y, \pm) = (\pm_0, x_0, y_0, \pm_0) + (p^0, p^x, p^y, p^{\overline{z}})$ Cr, $x^{\alpha} = x_0^{\alpha} + p^{\alpha} \zeta$.

P'': Screnty - frame 4-momentum S: affine parameter, $\vec{p} = d/dS$ or $\vec{p}'' = dx''/dS''$ in other words, consonerts of 4-momentum are constant, $d\vec{p}'' = 0$

Or particle parallel transports its tangent

vecus p acong us awar ung Vpp=0, or papp=0 · fer non-zero rest mass particles, p=mi, S=で/m, i= 4/4で Dp p=0 ←> Vi v = 0 - geodesic law of motion · Via the equivalence principle, and using Fermi coordinates alieve, law of motion for freely-fishing particle is the same! (since cheare of origin along world live is arbitrary) I u arved spacetime free ball also along geodesies. · curve to which to is tangent is a geodesie · if geodesie is spacelike, tangent vector Can be normalized so that it = d/ds uf 5 the preper distance along geodesic · if geodesie timelike, to = d/dz

· since $\nabla_{\vec{p}}\vec{P}=0$ means square of 4-momentum is conserved along world line,

(gappop); p8 = 2gappoppisp8 = 0

· recall, $\vec{p} \cdot \vec{p} = -m^2$, so it better be conserved! Lo geodesir is timelike if m > 0.

if m=0 (photons) it is null, pop =0

Properties of free-fall geodesies: 1. in a coordinate basis, To $\vec{p} = 0$ becomes, $\frac{d^2x^2}{dS^2} + \int_{\mu\nu}^{\alpha} \frac{dx^r dx^{\nu}}{dS dS} = 0$

where x (G) one the coordinates of the world line.

2. for spacetine up a symmetry that makes metric independent of one of the coords. X Then associated up that symmetry will be a Killing vector field $\xi = \partial/\partial x^A$ and a conserved quantity $P_A \equiv \vec{p} \cdot \partial/\partial x^A$ for free-partiel motion.

3. I melike genelesies P(x) ratisfy,

$$S\int_{P_0}^{P_1} dz = S\int_{S}^{1} \left(-g_{ap} \frac{dx^a}{d\lambda} \frac{dx^p}{d\lambda}\right) d\lambda = 0$$

Relative acceleration, Tidal Gravity, Curvature

Neutonien tielal gravity

· Consider two particles in non-uniform external quaintations field up potential E. Particle masses are small a do not affect E. At (Newtonian) time t=0, particles have the same 3-velocity $V_A = \vec{V}_B$. Differences in E at locations of A + B will cause particles to drift relative to each other since exceleration

• ξ is 3-vector separation of components $\xi^j = \chi_B^j - \chi_A^j$

$$\frac{d\xi^1}{dt} = v_B^1 - v_A^2$$

relative occeleration of two particles, $\frac{d^{2}\xi^{j}}{dt^{2}} = \frac{d^{2}\chi_{B}^{j}}{dt^{2}} - \frac{d^{2}\chi_{A}^{j}}{dt^{2}} = -\left(\frac{\partial \overline{x}}{\partial x^{j}}\right)_{A} + \left(\frac{\partial \overline{x}}{\partial x^{j}}\right)_{A}$

- dx'dxk 5 -- lo 1° order un 3

· use this to define Newtonian tidal field, $d^2\vec{\xi}$ $\vec{\xi}$ $\vec{$

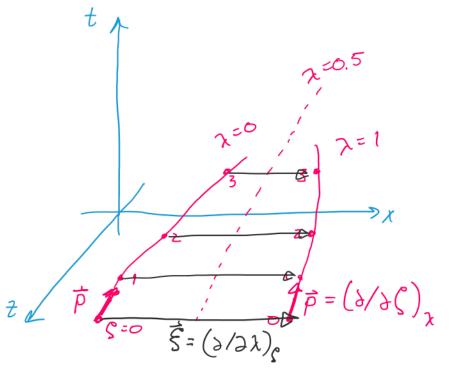
 $\frac{d^2\xi}{dt} = -\mathcal{E}(-,\xi); \quad \text{i. } \frac{d^2\xi^3}{dt^2} = -\mathcal{E}_{\xi}^{i} \xi^{k}$

where, $\vec{\mathcal{E}} = \nabla \nabla \vec{\mathcal{E}} = -\nabla \vec{g}$

er $\mathcal{E}_{jk} = \frac{\partial^2 \overline{\Phi}}{\partial x^j \partial x^k}$ --- Euclidean

La quantifies variation in Newtonian gravity

Relativistic Tidal Gravity



on gevelesies y affine parameters ?

- 4 4- momentum p = a/45
- · 4- separation $\vec{\xi}(\varsigma) = \mathcal{P}_{B}(\varsigma) \mathcal{P}_{A}(\varsigma)$
- · assume initially, $\nabla_{\vec{p}} \vec{\xi} = 0$
- = tidal gravity leads to \$\forall p\$ \vec{\pi}\$ ≠ 0
- · P_A(S) + P_B(S) must be close enough that power series expansion in the exparation are accurate.
- enbed a 2D surface in specetimes that contains the geodesics of the two particles (and an infinite number of after geodesics). Cabel them up λ . Let $\vec{p} = (3/35)_{\chi=const}$, $\vec{\xi} = (3/3\lambda)_{S=const}$
- · we need $\nabla_{\vec{r}} \nabla_{\vec{r}} \vec{\xi}$, which we can get at from the commutator of $\vec{p} \circ \vec{\xi}$: $[\vec{p}, \vec{\xi}] = \nabla_{\vec{r}} \vec{\xi} \nabla_{\vec{\xi}} \vec{p}$
- from the definitions of $\vec{p} = \vec{\xi}$ alieve, are linear they commute (commutator is jero). Let $\nabla_{\vec{p}} \vec{\xi} = \nabla_{\vec{\xi}} \vec{p}$
- · taking the second gradient colony \vec{p} ,

in about follow ($\nabla_{\vec{p}}\vec{p}=0$ on goodesie).

· in slat-naming,

$$(\xi^{\prime}_{j\beta} p^{\beta})_{j\beta} p^{\gamma} = (p^{\prime}_{j\beta} \xi^{\delta})_{j\delta} p^{\delta} - (p^{\prime}_{j\delta} p^{\delta})_{j\delta} \xi^{\delta}$$

· expanding using product rule I collecting torms,

$$(\xi'; p)^{\beta})_{; x} p' = (p'_{; x\xi} - p'_{; \xi x}) \xi' p^{\xi} + p''_{; x} (\xi'; s) p' - p''_{; \xi} \xi')$$

Commutator of $\vec{p} + \vec{\xi}$ (=0) $\rightarrow (\vec{\xi}^{a}; pp^{\beta}); pp^{\gamma} = (\vec{p}^{a}; ys - \vec{p}^{a}; sy) \vec{\xi}^{\beta} p^{\delta}$

.. relative acceleration is result of noncommutation of the two slut ob clouble gradient (848)

- different from SR where it would commute since fd = 0 everywhere

- · spacetime curvature (which makes the geodesies non-parallel) prevents the double gradient from commuting, causing relative acceleration.
- · rince poixs poix is linear in po, there

must be a renk-4 tensor such that $P_{; Y8}^{a} - P_{; S8}^{a} = -R_{pY8}^{a} P_{p}^{B}$ where R is Rimann curvature tensor
and is responsible for gradients not
commuteriz. p is any vector field $L_{p}(\xi_{;p}^{a})_{;Y}^{a} = -R_{pY8}^{a} P_{p}^{B} \xi_{p}^{B} P_{p}^{B}$ $V_{p}^{a} V_{p}^{a} \dot{\xi} = -R_{p}^{a} (-, \dot{p}, \dot{\xi}, \dot{p})$ eqn. q geodesic deviation

· Riemann curvature tensor embodio that gravity is caused by curved spacetime

Properties of Remann Curvature Tensor

· Consider evaluating components of \hat{R} at the spectral origin of an LLF, there $g_{\alpha\beta} = 7 \alpha \beta + 7 \alpha \beta = 0$ (but $f_{\beta\gamma\mu}^{\alpha} \neq 0$). For any nector \hat{p} , definition of gradient says

 $p^{\alpha}_{;88} - p^{\alpha}_{;88} = (\Gamma^{\alpha}_{\beta 8,8} - \Gamma^{\alpha}_{\beta 8,8}) p^{\beta}$

· recall also

P: 88 - P': 88 = - K B88 P'
So we can deduce the components of R, Rass = Pass - Pass - at spotial origin · at spatial distance $\sqrt{S_{ij}} \, x^i x^j$, $\Gamma^{\alpha}_{\beta x} = \mathcal{O}\left(R^{r}_{v_{x} \rho} \sqrt{S_{ij}} x^{i} x^{j}\right)$ gap- Tap = O (R" xzg Sij x' x1) · Rachus of curvature of spacetime is R = 0 (1R prs 1-1/2) Let for outside weakly gravitating body $\mathcal{R}_{1}\left(\frac{r^{3}}{GM}\right)^{1/2} = \left(\frac{c^{2}r^{3}}{GM}\right)^{1/2}$ Ex. 75-10 a) Earth's surface, ro=6.4x08 cm Mor 6 x 10²⁷g, Rr [10²¹. 260 x 10²⁴] 1/2 ~ 7.5 x 10 cm b) Sun, ro~7x10'0cm, Mo~2x1033g Ro~ [102,343×1030] Yz ~ 5×1013cm ~ 3AU C) WD, $r_{ND} \sim 5 \times 10^8 \text{ cm}$, $M_{ND} \sim M_0 \sim 1.5 \times 10^5 \text{ cm}$ $R_{ND} \sim \left[\frac{125 \times 10^{26}}{15 \times 10^5}\right]^{1/2} \sim 3 \times 10^{10} \text{ cm}$ d) NS, rNS~ 10°cm, MNS~ 3km

T(NS ~ [3×103] ~ 6.5 × 10 cm ~ 0 × 10 cm

- e) BH, $R_s \sim ZM$, $M \sim M_0 \sim 1.5 \text{ km}$ $R_{BH} \sim \left[\frac{8 \, \text{m}^3}{\text{m}}\right]^{1/2} \sim \left[8 \, \text{m}^2\right]^{1/2} \sim 3 \times 1.5 \sim 5 \, \text{km}$
- f) sparce, Big ---

· recall the connection coeffer,

$$\varphi = \frac{1}{2} \left[g_{\alpha\beta,Y} + g_{\alpha\gamma,\beta} - g_{\beta\gamma,\alpha} + C_{\alpha\beta\gamma} + C_{\alpha\gamma\beta} - C_{\beta\gamma\alpha} \right]$$

$$L_{B} R_{dBXS} = \frac{1}{2} \left[g_{dS,BY} + g_{BX,\alpha S} - g_{\alpha X,BS} - g_{\beta S,\alpha X} \right]$$

· Since $g_{\alpha 8, ps} = g_{\alpha 8, sp}$, Riemann tenser has following preparties,

$$R_{\alpha\beta\gamma\delta} = -R_{\beta\alpha\gamma\delta}$$
, $R_{\alpha\beta\gamma\delta} = -R_{\alpha\beta\delta\gamma}$
 $R_{\alpha\beta\gamma\delta} = +R_{\gamma\delta\alpha\beta}$

and Rapss + Rassp + Rasps = 0.

• these symmetries reduce the number of

independent components of R from 4 = 256 to 20

· Contraction of 1st + 3nd slot gives the Ricci tensor,

Rap = RMans

9

Rap = Rpa --- 10 components of Rapss

· The atter 10 components in Weyl curvature tensor

CMV = RMV - Zg[r R r] + 1 g[r g v]

CMV = RMV - Zg[r R r] + 3 g[r g v]

R

where antisymmetrization

 $A_{\text{Exp7}} \equiv \frac{1}{2} (A_{\text{ap}} - A_{\text{pa}})$

Ø

 $R \equiv R^{\alpha}_{\alpha}$

· hu a completely arbitrary bosis (non LLF),

-t this is teclious to compute. Use softwere.