DeVaughn Croxton

Jane Kim

Team Name: Rayleigh's StingRays

A45911208

PHY 482

Homework 10 Question 3

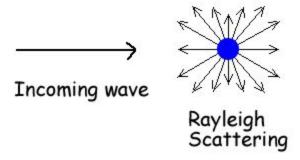
For our project we have 3 main aspects that we want to model for our viewers. We want to model what Rayleigh scattering looks like after particle collisions, how the size of the particle can affect the resulting wavelength in the form of a distribution diagram, and how these wavelengths separate and based on the perspective of the viewer, will create the blue color we see in the sky during the daytime and the red color that we see during sunset.

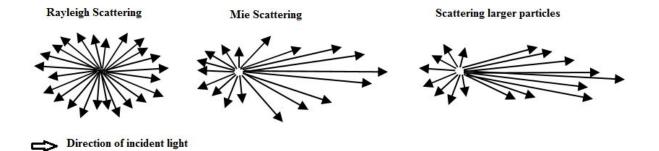
Now I will explain each of the models below in descending order. The first model you will see will be the general model for Rayleigh scattering when an incoming wave makes contact with a particle. This model is important to show how light is radially distributed amongst our atmosphere. After that you will observe three pictures from left to right showing the rayleigh scattering model again, the mie scattering model, and another mie scattering model but with larger particles. We thought this diagram would be nice to add because we hope to add a part to our project explaining how the contents of our atmosphere can alter how the light will scatter and that this scattering may be the root of why we have any color distortion in our skies. We will show an "ideal" case of how the scattering takes place and a more "complex" case that takes into account things like pollution or excess of carbon or nitrogen in our atmosphere. Our hope is that this will bring environmental awareness to our viewers.

The next following model is a model of how light waves split from the perspective of a person on earth looking towards the sun. This will help show how the angle of the angle

combined with the respective wavelength will show a certain color at a certain time. Following that you will observe a diagram comparing rayleigh scattering to mie scattering based upon particle size and how these sizes alter the wavelength. After that diagram we have another diagram that shows what percent of scattering occurs for each wavelength and how the percentage reflects why the color blue is the dominant color that we observe in the sky. The final model is something we believe we can use to shape our project as opposed to placing it on the poster but it shows the various components of the atmosphere and how these different particles react to the light colliding with them.

Moving forward DeVaughn will focus his efforts on analyzing what components affect our atmosphere on a daily basis and how these components may alter our desired scattering patterns. Jane will focus her efforts on optimizing the computer program we have that will output various distributions based upon what components are detected in the atmosphere. With the combination of our work we hope that our program will output diagrams similar to the "ideal" ones shown below and also show the complexities that occur based upon our current environment. A copy of our program will also be placed into our repository.





Atomospheric particles scatters blue light Observer during day time Longer path through atmosphere, red light is less scattered

Observer at sunset

