

# CSCI 447 Homework 3

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May 11, 2024

## Question 1

Having a very small quantum requires the PC to do a lot more work that isn't directly executing processes, whether that be

- Context switching between processes
- Decoding processes
- Scheduling processes

While a lower quantum may ensure more processes get a more fair distribution of time, it comes at the sacrifice of CPU efficiency.

## Question 2

• If FCFS is used:	Process Order	$P_1$	$P_2$	$P_3$	Average
	Arrival Time	0	0.4	1.0	
	Execution Time	0	8	12	
	Turnaround Time	8	11.6	12	10.53

• If SJF is used:	Process Order	$P_1$	$P_3$	$P_2$	Average
	Arrival Time	0	1	0.4	
	Execution Time	0	8	9	
	Turnaround Time	8	8	12.6	9.53

• If SJF is used: with idle from 0 to 1	Process Order	$P_1$	$P_3$	$P_2$	Average
	Arrival Time	0	1	0.4	
	Execution Time	1	9	10	
	Turnaround Time	9	9	13.6	10.53

## Question 3

- a. First-come, first-served could result in starvation if a process with a long execution time is placed at the front of the queue.

Eg:  $P_1$  has an execution time of 100, and  $P_2$  has an execution time of 1. If  $P_1$  is placed at the front of the queue,  $P_2$  will never be executed.

- b. Round robin most likely will not result in starvation, as each process is given a quantum of time to execute. However, if the quantum is too small, the CPU could spend more time context switching than executing processes.
- c. Shortest Job First could still result in starvation depending on the order that jobs arrive to the CPU, and the length of the jobs. If a long job arrives first, and a series of short jobs arrive after, the short jobs may never be executed.
- d. Priority scheduling could result in starvation if a process with a high priority is placed at the front of the queue, and never completes.

#### Question 4

- a.  $430 + 219 = 649$
- b.  $400 + 1327 = 1727$
- c.  $10 + 2300 = 2310$
- d.  $112 + 1952 = 2064$
- e.  $500 + 90 = 590$