

Isaac Boaz

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Experience

Aramark | Bellingham, WA

Student Manager (11/2022 – Present)

- Oversaw and coordinated student workers for both opening and closing of dining halls.
- Ensured smooth operations with basic managerial responsibilities.

The Home Depot | Seattle, WA

Customer Service Rep. (04/2021 – 01/2022)

- Reviewed and audited 50 online orders a day whilst handling returns and customers.
- Contacted vendors on issues with orders, followed up with customers to ensure satisfaction.
- Directed callers to proper departments, oversaw schedule for quick customer resolution.
- Handled cash, card, check, online, and phone methods of payment.

QFC | Seattle, WA

Courtesy Clerk (06/2019 - 04/2021)

- Efficiently multitasked to complete assigned tasks.
- Assisted customers with carryout, bagged groceries, and ensured a clean work environment.

EdgeGamers Organization | Remote

Volunteer Tech Manager (01/2022 – 08/2021)

- Developed both Counter-Strike (Source) and Minecraft (Java) servers.
- Used Dockerfile, CI/CD, Gitlab, and issue management to ensure maintainability with documentation.
- Oversaw tech team applications and interviewed candidates for qualifications.
- Managed Xenforo threads and suggestions, ensuring proper procedures were followed.

Education

Western Washington University | Bellingham, WA

Bachelors in Computer Science (08/2022 - Present)

- Expected Graduation 2024

South Seattle College | Seattle, WA

Associates in Computer Science (07/2022)

- Completed courses in computer science, calculus, and physics
- Graduated Spring 2022

Volunteer

Seattle Police Explorer (08/2019 – 08/2022)

Volunteered over 300+ hours in 2021 to give back to the community. The Explorer program educates members about police work, community caretaking, and supports the community at events such as the Blue Tie Ball, Seafair, and Pride Parade.

Projects - <http://github.com/MSWS>

[Player Status](http://github.com/MSWS/TStats) (<http://github.com/MSWS/TStats>)

TypeScript Discord Bot that allows for easy viewing of players that are on a server. Supports over 200 games with GameDig's API.

Software Used: TypeScript, ESLint, Discord API, Third Party Libraries

[Source Server Statistics](http://github.com/MSWS/JavaStats) (<http://github.com/MSWS/JavaStats>)

Java Spring website that tracks server rankings of EdgeGamers servers while updating content for easy markdown copy/pasting.

Software Used: Java, Spring, Heroku, AWS, HTML

[ZombieCore](http://github.com/MSWS/ZombieCore) (<http://github.com/MSWS/ZombieCore>)

Minecraft Server Plugin to customize entity behavior of mobs. In-depth modular system with config and commands. Utilizes reflection and generics to support in-game configuration.

Software Used: Java, Reflection, Spigot API, YAML, Maven