

GETTING STARTED

TUTORIAL >

FUNDAMENTALS >

TECHNIQUES >

API

stable (v6.1.4)

What is Angular?

Angular is a platform that makes it easy to build applications with the web. Angular combines declarative templates, dependency injection, end to end tooling, and integrated best practices to solve development challenges. Angular empowers developers to build applications that live on the web, mobile, or the desktop

Get a Glimpse of Angular

A quick look at an Angular "hello world" application.

Angular in Action

Get Going with Angular

Get going on your own environment with the Quickstart.

Quickstart

Fundamentals

Learn Angular application fundamentals, starting with an architecture overview.

Architecture

Assumptions

This documentation assumes that you are already familiar with [JavaScript](#), and some of the tools from the [latest standards](#) such as [classes](#) and [modules](#). The code samples are written using [TypeScript](#). Most Angular code can be written with just the latest JavaScript, using [types](#) for dependency injection, and using [decorators](#) for metadata.

Feedback

You can sit with us!

You can file documentation [issues](#) and create [pull requests](#) on the Angular Github repository. The [contributing guide](#) will help you contribute to the community. Our community values respectful, supportive communication. Please consult and adhere to the [code of conduct](#).

GETTING STARTED



API

SOURCES

- Source Listing
- Kit

HELP

- Stack Overflow
- Gitter
- Report Issues
- Code of Conduct

COMMUNITY

- Events
- Meetups
- Twitter
- GitHub
- Contribute

LANGUAGES

- 中文版
- 日本語版

2010-2018. Code licensed under an MIT-style License. Documentation licensed under CC BY 4.0.

Version 6.1.5-build.48395+sha.4e82a76.