

DOCS

RESOURCES

EVENTS

ETTING STARTED

UTORIAL >

UNDAMENTALS

> **ECHNIQUES**

PΙ

stable (v6.1.4)

What is Angular?

Angular is a platform that makes it easy to build applications with the web. Angular combines declarative templates, dependency injection, end to end tooling, and integrated best practices to solve development challenges. Angular empowers developers to build applications that live on the web, mobile, or the desktop

Get a Glimpse of Angular

A quick look at an Angular "hello world" application.

Angular in Action

Get Going with Angular

Get going on your own environment with the Quickstart.

Quickstart

Fundamentals

Learn Angular application fundamentals, starting with an architecture overview.

Architecture

Assumptions

This documentation assumes that you are already familiar with JavaScript, and some of the tools from the latest standards such as classes and modules. The code samples are written using TypeScript. Most Angular code can be written with just the latest JavaScript, using types for dependency injection, and using decorators for metadata.

Feedback

You can sit with us!

You can file documentation issues and create pull requests on the Angular Github repository. The contributing guide will help you contribute to the community. Our community values respectful, supportive communication. Please consult and adhere to the code of conduct.

ETTING STARTED

PΙ

>		
>	SOURCES	HELP
>	out	Stack O
	source Listing	Gitter
	ss Kit	Report Is

COMMUNITY LANGUAGES

Events 中文版
Meetups 日本語版
Twitter
GitHub

©2010-2018. Code licensed under an MIT-style License. Documentation licensed under CC BY 4.0.

Version 6.1.5-build.48354+sha.82f26fe.