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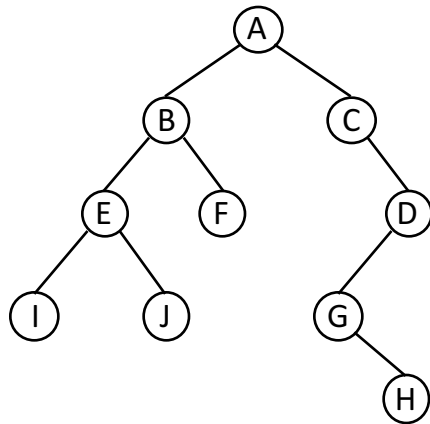
UNIVERSITY

SAMUEL GINN
COLLEGE OF ENGINEERING

Trees

Tree terminology

A tree is a data structure in which the elements are arranged in a hierarchy.



A tree is composed of nodes and branches.

Node – places in the tree where the elements are stored



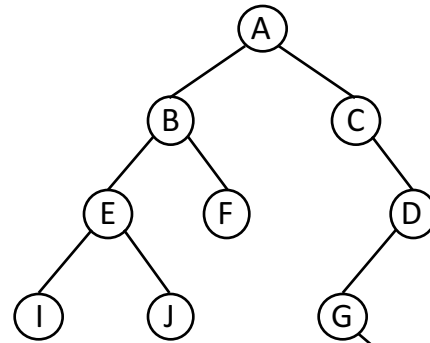
Branches – connections between nodes, from parent to child. Also called **edges**.



The terms “nodes” and “branches” are abstract and do not imply a particular implementation.

That is, we could implement a tree with either arrays or (physical) nodes and pointers.

Tree terminology



A **parent node** has one or more **children**.

A, B, C, E, D, and G are parents.

A **leaf node** has no children.

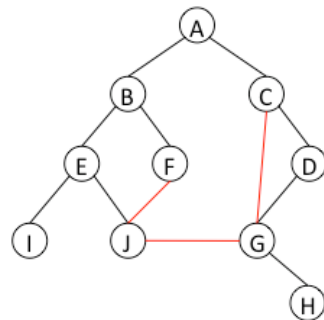
I, J, F, and H are leaves.

A **child node** has exactly one parent.

B, C, E, F, D, I, J, G, H are children.

The **root node** has no parent

A is the root.



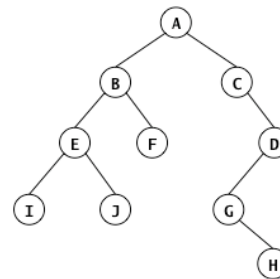
*Makes structures like this **not** a tree.*

Tree terminology

The **order** of a tree is an integer ≥ 2 that represents the upper limit on the number of children that any node can have.

Order = 2

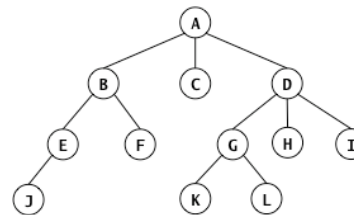
Binary Tree



Each node can have at most 2 children.

Order = 3

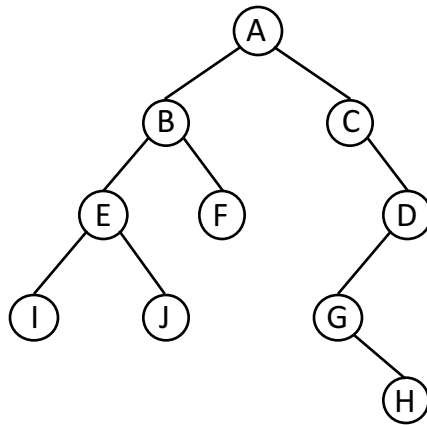
Ternary Tree



Each node can have at most 3 children.

General tree = a tree with no specified order.

Tree terminology



A path is sometimes defined as a sequence of edges instead of nodes.



So, path length is sometimes counted differently.

Path – a sequence of nodes from one node to another node, going from parent to child

Path from A to J = A-B-E-J

There is no path from J to A.

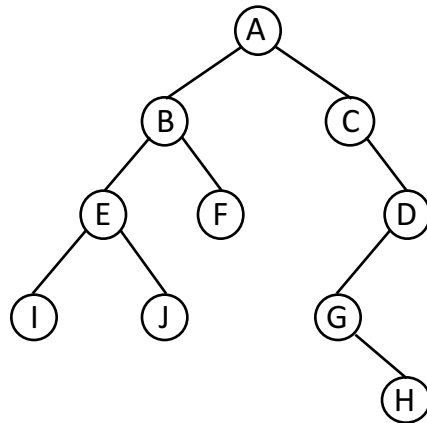
Path length – the number of nodes on the path

Path from A to J has length 4

Ancestor – Node X is an ancestor of node Y iff there is a path from X to Y

Descendent – Node X is a descendent of node Y iff there is a path from Y to X.

Tree terminology

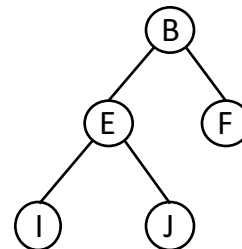
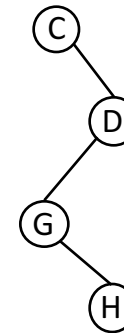
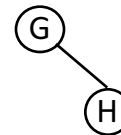


There are as many subtrees as there are nodes in the tree.

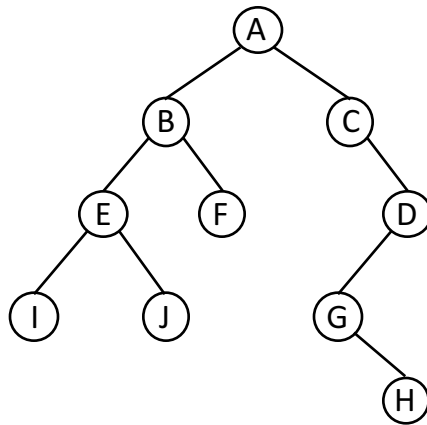
The tree itself is a subtree.

Subtree – A tree within a larger tree, rooted at a given node X. The subtree consists of X and all descendants of X.

Example subtrees:



Tree terminology



Height is a metric that is defined in terms of a given node, but is typically used to describe a tree or subtree.

When height is applied a tree or subtree, it refers to the height of its root.

Height measures the distance of a given node from the “bottom” of the tree.

Height = length of the longest path from a given node to a descendent leaf



Height depends on how path and path length are defined.

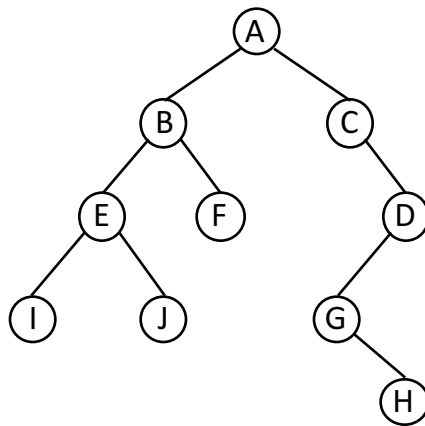


You may be off by one from some texts.

Height of A = 5 ← *height of the tree*

Height of B = 3 Height of J = 1 Height of H = 1

Tree terminology



Depth measures the distance of a given node from the “top” of the tree.

Depth is the same concept as “level” in the text.

Depth = length of the path from the root of the tree to a given node.

Depth of A = 1

Depth of B = 2

Depth of J = 4

Depth of H = 5



Depth depends on how path and path length are defined.

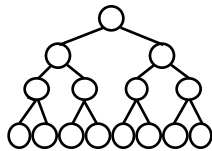


You may be off by one from some texts.

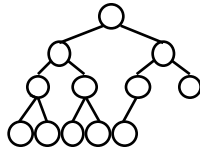
Depth of a leaf on the lowest level is the same as the height of the tree.



Tree terminology

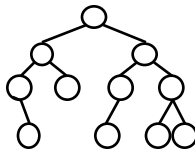


Full – A tree is full if all leaves have the same depth and every parent node has the maximum number of children.



Complete – A tree is complete if it is full to the next-to-last level, and the leaves on the lowest level are “left justified”.


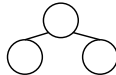
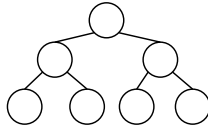
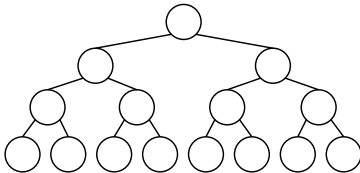
A full or complete tree is the shortest possible tree (minimum height) that could store N nodes.



Balanced – A tree is balanced if for each node, its subtrees have similar heights. The term “similar” is intentionally vague since different balancing schemes exist.

A balanced tree will have near-optimal height for storing N nodes.

Tree terminology

Full Binary Tree	#Nodes (n)	Tree Height (h)
	1	1
	3	2
	7	3
	15	4

$$h = \lfloor \log_2 n \rfloor + 1 \quad n = 2^h - 1$$

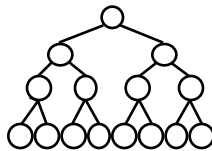
Tree terminology

height



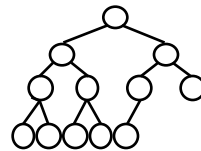
Many tree algorithms are dependent to some extent on the tree's height.

full

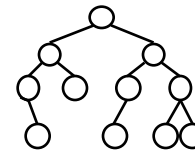


$$h = \log_2(n+1)$$

complete



balanced



Height is $O(\log n)$