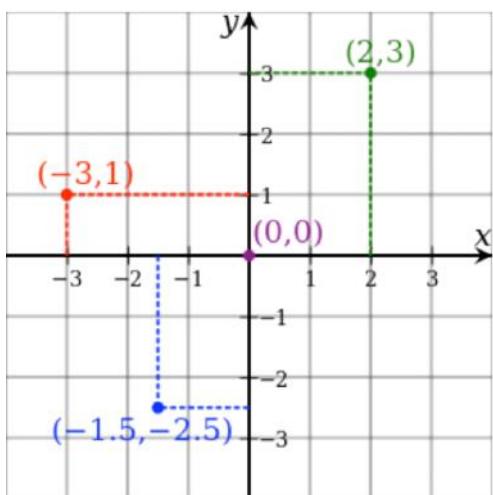


Geometry

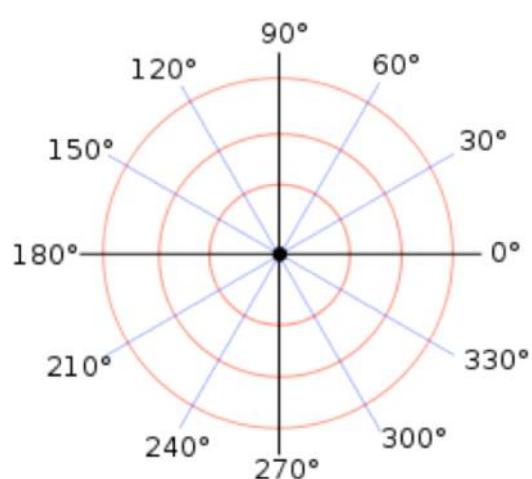
Monday, 5 January 2026 11:05 am



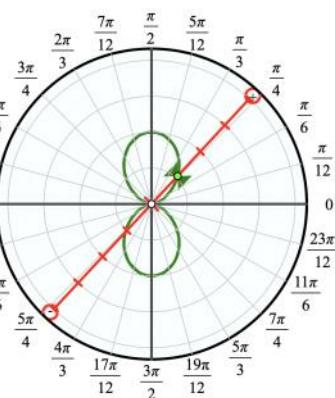
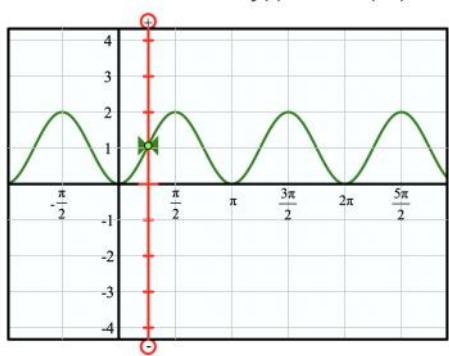
Cartesian



Polar



$$f(\theta) = 1 - \cos(2\theta)$$



Convert between Rectangular and Polar Coordinates

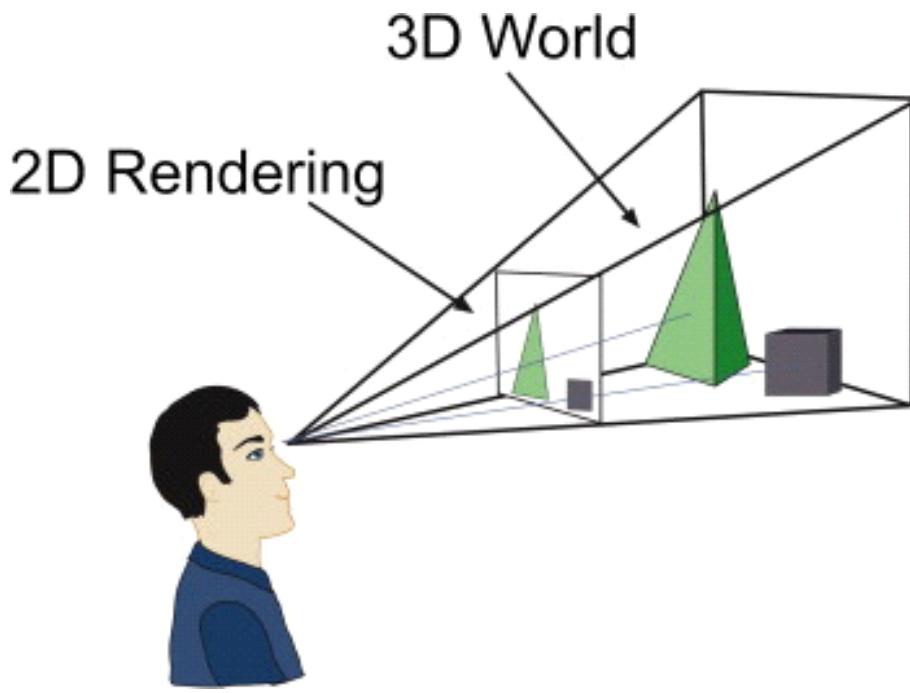
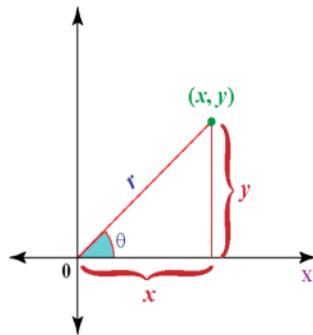
Rectangular Coordinates: (x, y) \longleftrightarrow Polar Coordinates: (r, θ)

Convert from rectangular
to polar coordinates

$$r = \sqrt{x^2 + y^2} \quad \theta = \tan^{-1} \frac{y}{x}$$

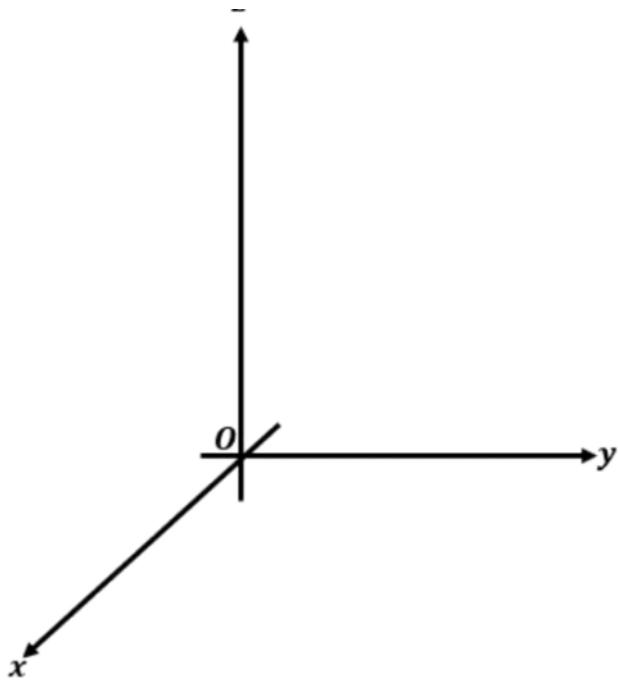
Convert from rectangular
to polar coordinates

$$x = r \cos \theta \quad y = r \sin \theta$$

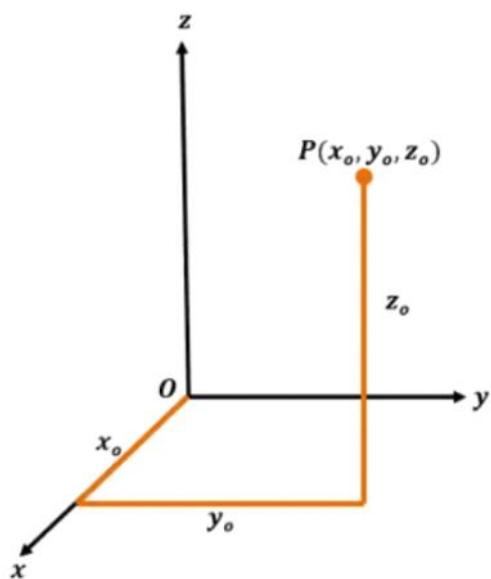


What is the three-dimensional coordinate system?

The three-dimensional coordinate system contains an origin (normally denoted by O) and formed by three mutually perpendicular coordinate axes: the x -axis, y -axis, and the z -axis.

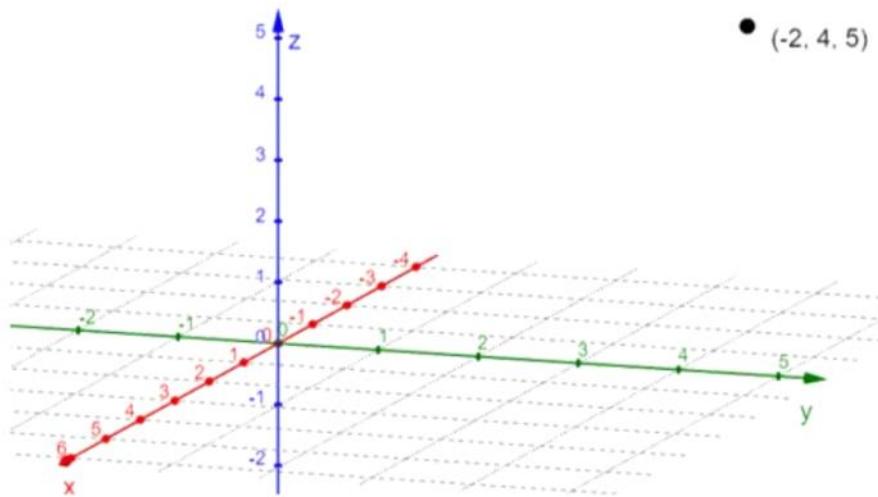


Now, if we want to locate the point in space, we'll need three numbers : x , y , and z . We call (x, y, z) , the **ordered triple**. This is how we established the origin of the 3D coordinate system. Instead of two axes, we now have three **coordinate axes** that are mutually perpendicular to each other. In 3D coordinate systems, we normally view the **x and y -axis as the two horizontal axes that are perpendicular to each other**. The **z -axis** becomes the **sole vertical axis** in three dimensions.

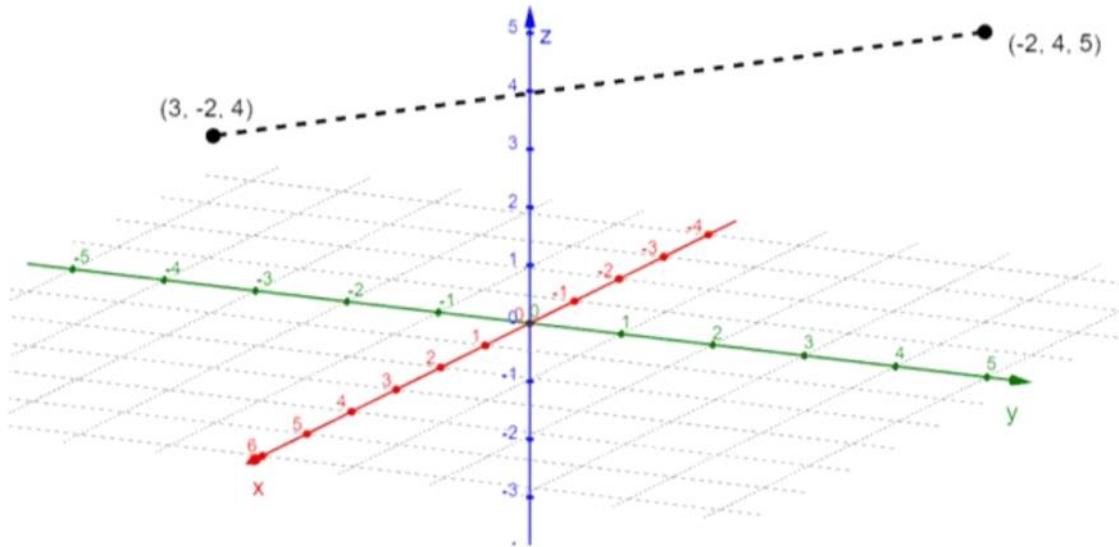


Let's try plotting the coordinate point, $(-2, 4, 5)$, on our 3D rectangular coordinate system.

- From the origin, move -2 units along the x -axis. This means that the point will be behind the first octant, where x is negative.
- Now, the point must be 4 units parallel to the y -axis and 5 units parallel to the z -axis.
- You can construct a rectangular box to guide in plotting $(-2, 4, 5)$.



This graph shows the point, $(-2, 4, 5)$ plotted in the three-dimensional rectangular coordinate system. Now, in the same space, graph $(3, -2, 4)$ as shown below.



DISTANCE FORMULA FOR THE 3D COORDINATE SYSTEM

Suppose that we have two points in space: $P(x_1, y_1, z_1)$ and $P_2(x_2, y_2, z_2)$. The distance between the two points can be calculated using the distance formula shown below:

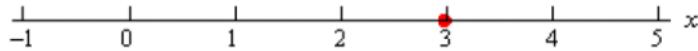
$$|P_1P_2| = \sqrt{(x_2-x_1)^2 + (y_2-y_1)^2 + (z_2-z_1)^2}$$

Let's try to apply this formula to calculate the distance between the two points: $P = (3, -2, 4)$ and $Q = (-2, 4, 5)$.

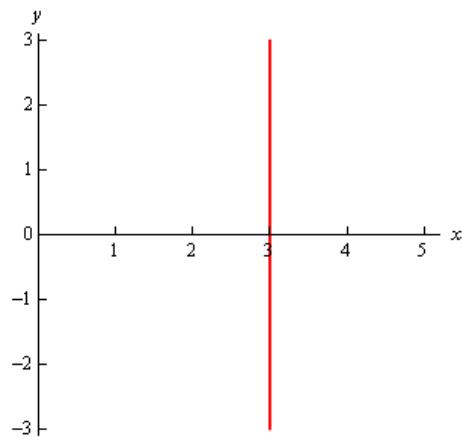
$$\begin{aligned}|PQ| &= \sqrt{(3-(-2))^2 + (-2-4)^2 + (4-5)^2} \\&= \sqrt{25 + 36 + 1} \\&= \sqrt{62}\end{aligned}$$

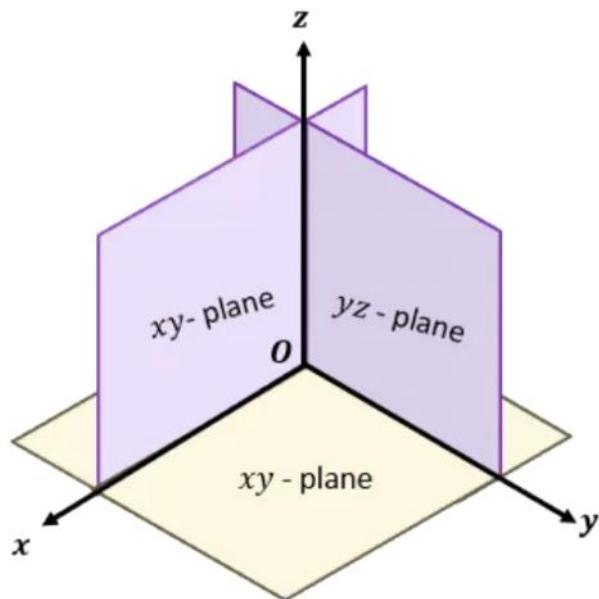
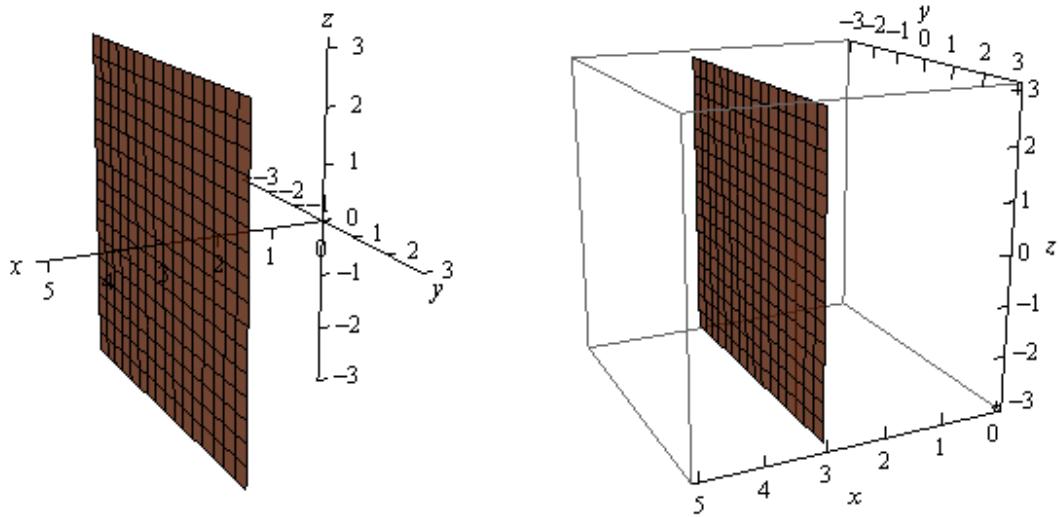
Example 1 Graph $x = 3$ in \mathbb{R} , \mathbb{R}^2 and \mathbb{R}^3 .

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Here is the graph of $x = 3$ in \mathbb{R}^2 .





COORDINATES IN THREE-DIMENSIONAL SYSTEM

Since our point is now positioned in a space, the point $P(x_o, y_o, z_o)$ will be located:

- x_o units from the yz -plane
- y_o units from the xz -plane
- z_o units from the xy -plane

The point P represented by the ordered triple, (x_o, y_o, z_o) , we call x_o , y_o , and z_o the coordinates of P . Just like in the rectangular coordinate system, we call x_o the x -coordinate, y_o the y -coordinate, and z_o the z -coordinate.

Example 6 What do the graphs of the equations $z = 0$, $z = 3$, and $z = -1$ look like?

Solution

To graph $z = 0$, we visualize the set of points whose z -coordinate is zero. If the z -coordinate is 0, then we must be at the same vertical level as the origin, that is, we are in the horizontal plane containing the origin. So the graph of $z = 0$ is the middle plane in Figure 12.6. The graph of $z = 3$ is a plane parallel to the graph of $z = 0$, but three units above it. The graph of $z = -1$ is a plane parallel to the graph of $z = 0$, but one unit below it.

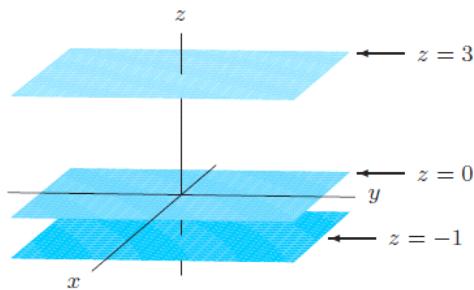


Figure 12.6: The planes $z = -1$, $z = 0$, and $z = 3$

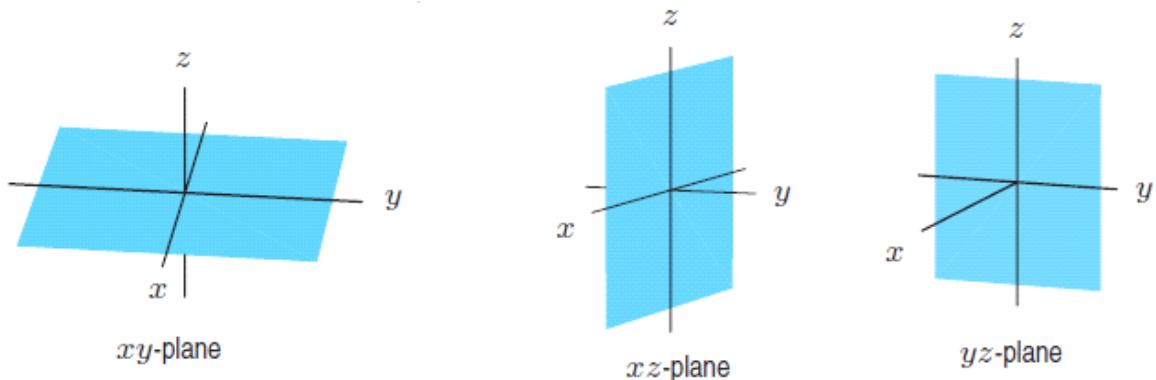
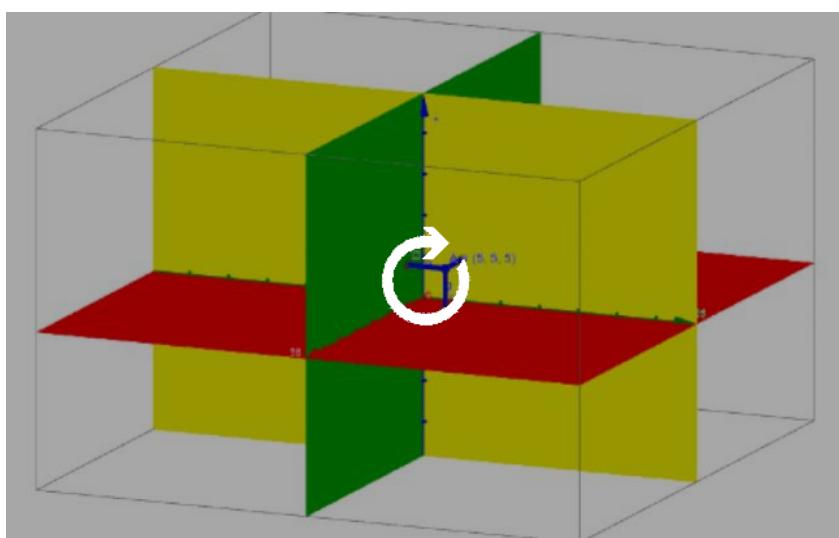


Figure 12.7: The three coordinate planes

Three Dimensional Coordinate System with Axes Planes



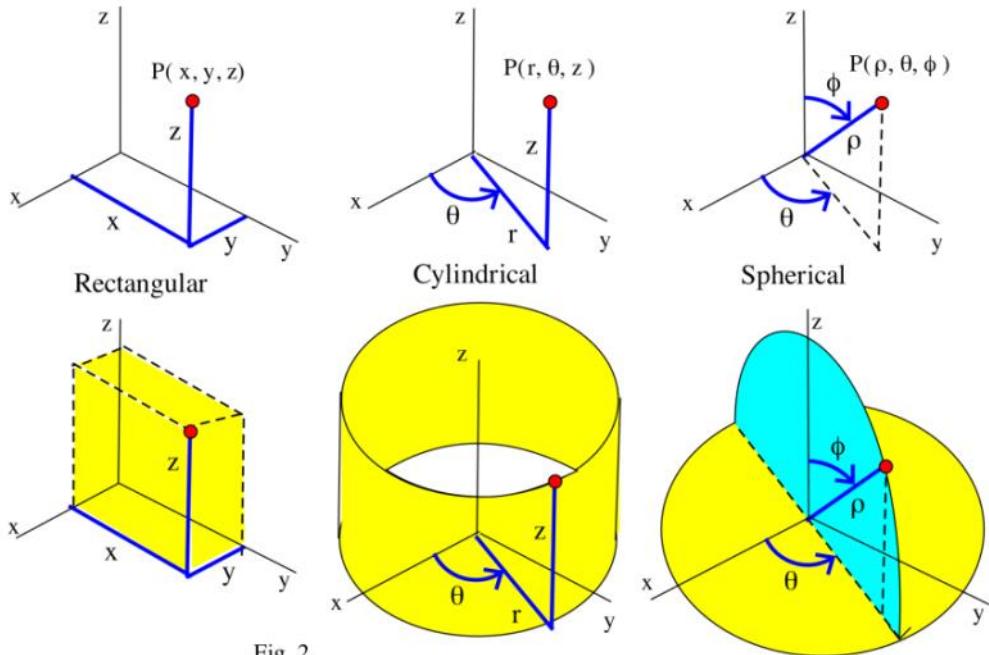


Fig. 2

Equations Relating Spherical Coordinates to Cartesian and Cylindrical Coordinates

$$\begin{aligned}
 r &= \rho \sin \phi, & x &= r \cos \theta = \rho \sin \phi \cos \theta, \\
 z &= \rho \cos \phi, & y &= r \sin \theta = \rho \sin \phi \sin \theta, \\
 \rho &= \sqrt{x^2 + y^2 + z^2} = \sqrt{r^2 + z^2}.
 \end{aligned} \tag{1}$$

Coordinate Conversion Formulas

CYLINDRICAL TO RECTANGULAR

$$\begin{aligned}
 x &= r \cos \theta \\
 y &= r \sin \theta \\
 z &= z
 \end{aligned}$$

SPHERICAL TO RECTANGULAR

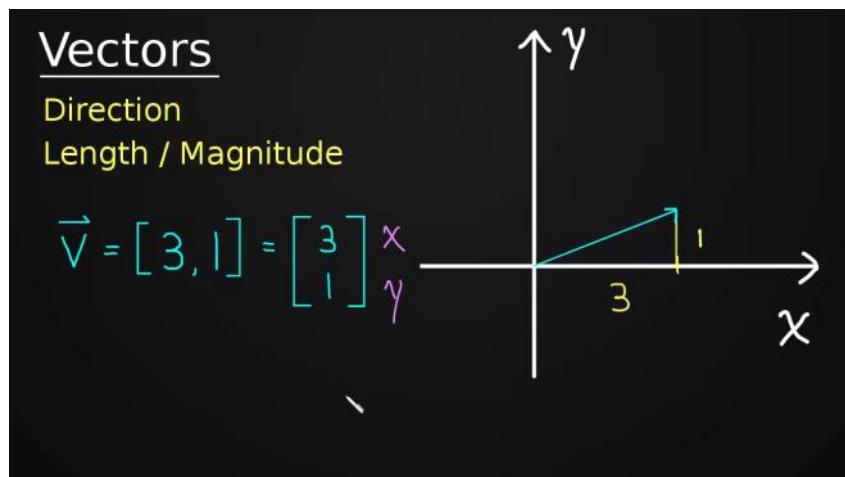
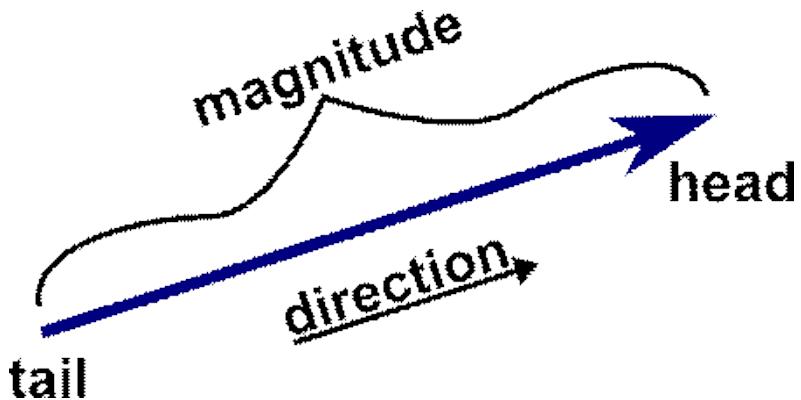
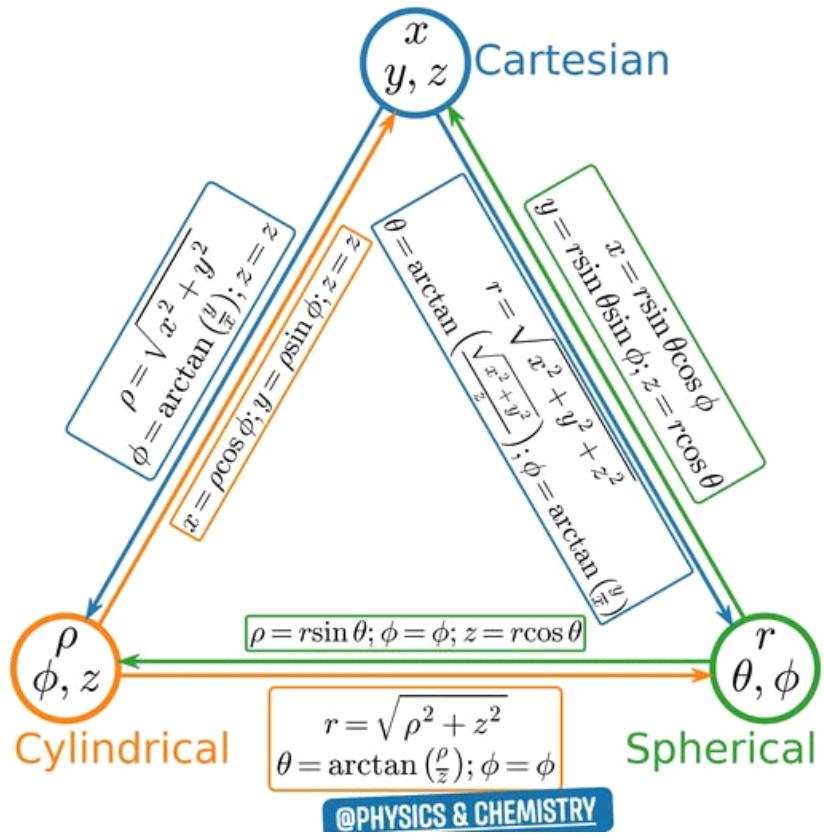
$$\begin{aligned}
 x &= \rho \sin \phi \cos \theta \\
 y &= \rho \sin \phi \sin \theta \\
 z &= \rho \cos \phi
 \end{aligned}$$

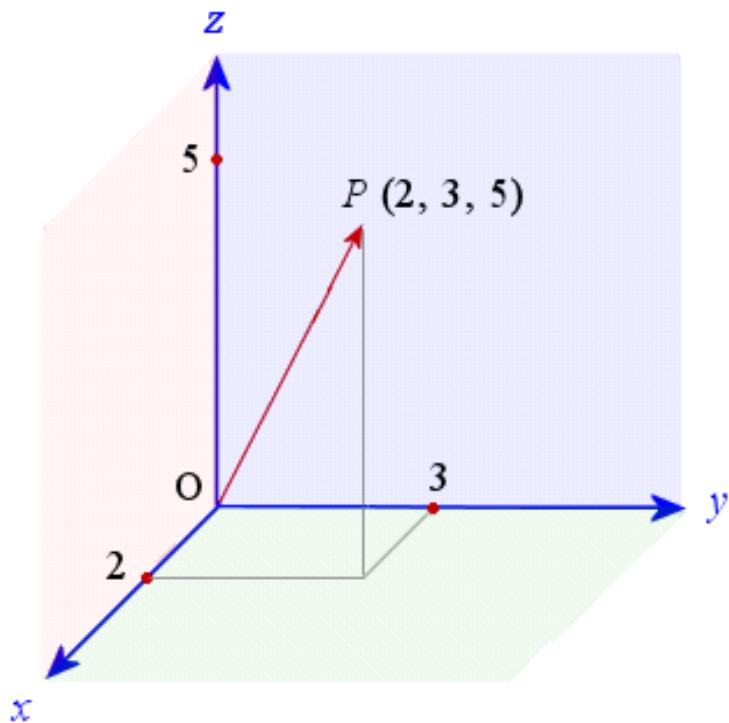
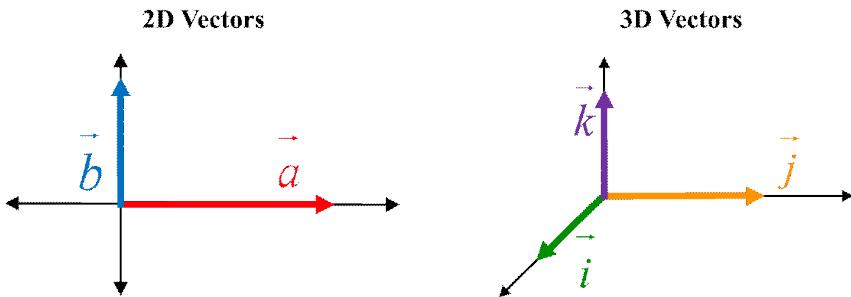
SPHERICAL TO CYLINDRICAL

$$\begin{aligned}
 r &= \rho \sin \phi \\
 z &= \rho \cos \phi \\
 \theta &= \theta
 \end{aligned}$$

Corresponding formulas for dV in triple integrals:

$$\begin{aligned}
 dV &= dx dy dz \\
 &= dz r dr d\theta \\
 &= \rho^2 \sin \phi d\rho d\phi d\theta
 \end{aligned}$$





2.1 Direction Cosines

Consider a vector $\mathbf{v} = \langle a, b, c \rangle$. Let α , β , and γ be the angles that \mathbf{v} makes with the x -, y -, and z -axes respectively.

The **direction cosines** are defined as:

$$\cos \alpha = \frac{a}{\|\mathbf{v}\|}, \quad \cos \beta = \frac{b}{\|\mathbf{v}\|}, \quad \cos \gamma = \frac{c}{\|\mathbf{v}\|}$$

where

$$\|\mathbf{v}\| = \sqrt{a^2 + b^2 + c^2}.$$

They satisfy the identity:

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1.$$

Example 1:

Determine the direction cosine of a line joining the point $(-4, 2, 3)$ with the origin.

Solution:

Given that, the line joins the origin $(0, 0, 0)$ and the point $(-4, 2, 3)$. Hence, the direction ratios are $-4, 2, 3$.

$$\text{Also, the magnitude of a line} = \sqrt{(-4)^2 + (2)^2 + (3)^2}$$

$$= \sqrt{16+4+9} = \sqrt{29}.$$

Therefore, the direction cosines are $((-4/\sqrt{29}), (2/\sqrt{29}), (3/\sqrt{29}))$.

Question 1. If a line makes angles of $90^\circ, 60^\circ$, and 30° with the positive direction of x, y , and z -axis respectively. Find its direction cosines.

Solution:

Let us consider the direction cosines of line be l, m, n .

As we know that direction cosines of a line will be cosines of the angle made with x, y and z axis.

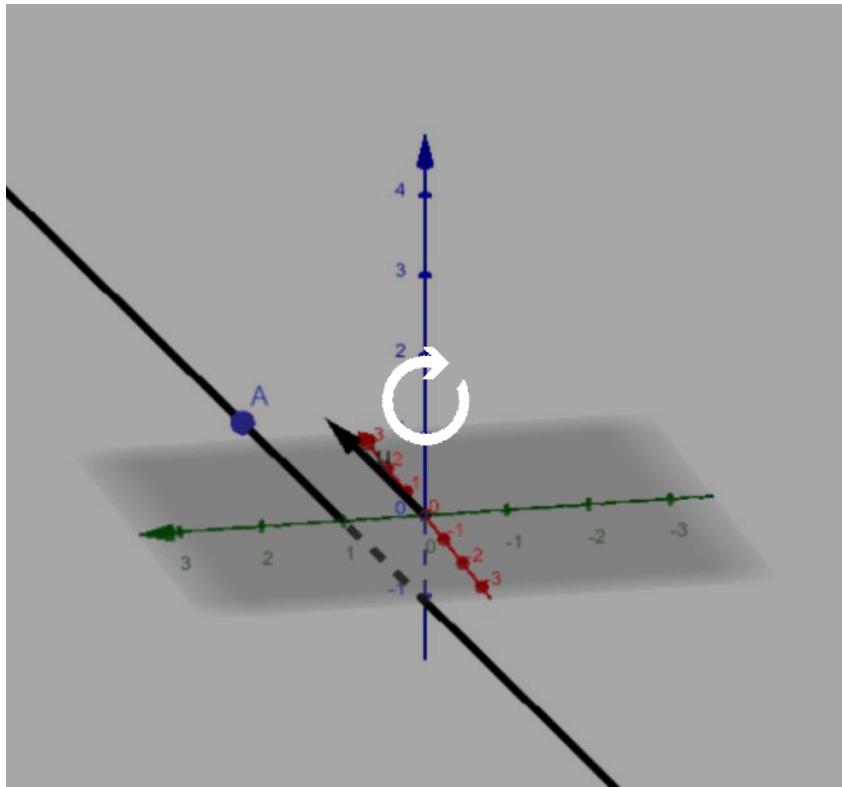
$$l = \cos 90^\circ = 0$$

$$m = \cos 60^\circ = 1/2$$

$$n = \cos 30^\circ = \sqrt{3}/2$$

Hence, the direction cosines of line are $0, 1/2, \sqrt{3}/2$.

[Analytic Geometry in 3D](#)

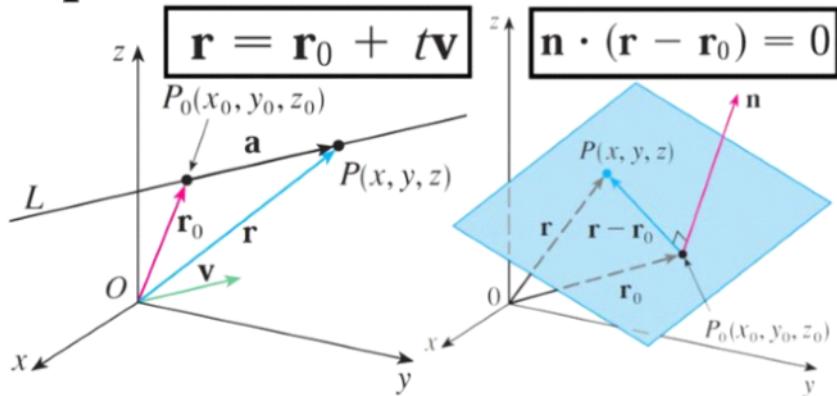


Equation of Line & Plane

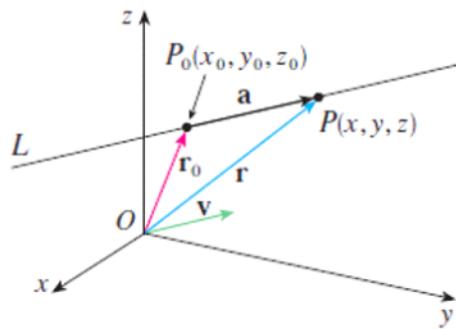
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Equations of Lines and Planes

Equations of Lines & Planes



$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$$

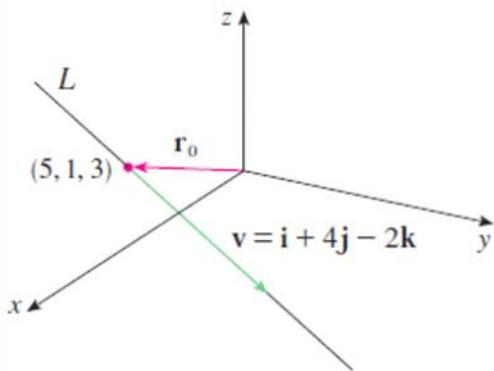


$$\langle x, y, z \rangle = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle$$

$$x = x_0 + at \quad y = y_0 + bt \quad z = z_0 + ct$$

EXAMPLE 1

- Find a vector equation and parametric equations for the line that passes through the point $(5, 1, 3)$ and is parallel to the vector $\mathbf{i} + 4\mathbf{j} - 2\mathbf{k}$.
- Find two other points on the line.



SOLUTION

(a) Here $\mathbf{r}_0 = \langle 5, 1, 3 \rangle = 5\mathbf{i} + \mathbf{j} + 3\mathbf{k}$ and $\mathbf{v} = \mathbf{i} + 4\mathbf{j} - 2\mathbf{k}$, so the vector equation $\boxed{1}$ becomes

$$\mathbf{r} = (5\mathbf{i} + \mathbf{j} + 3\mathbf{k}) + t(\mathbf{i} + 4\mathbf{j} - 2\mathbf{k})$$

or

$$\mathbf{r} = (5 + t)\mathbf{i} + (1 + 4t)\mathbf{j} + (3 - 2t)\mathbf{k}$$

Parametric equations are

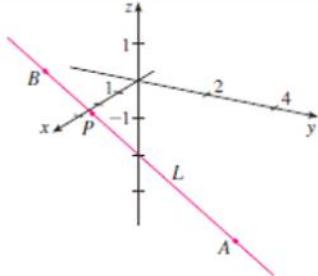
$$x = 5 + t \quad y = 1 + 4t \quad z = 3 - 2t$$

(b) Choosing the parameter value $t = 1$ gives $x = 6$, $y = 5$, and $z = 1$, so $(6, 5, 1)$ is a point on the line. Similarly, $t = -1$ gives the point $(4, -3, 5)$. ■

EXAMPLE 2

(a) Find parametric equations and symmetric equations of the line that passes through the points $A(2, 4, -3)$ and $B(3, -1, 1)$.

(b) At what point does this line intersect the xy -plane?



SOLUTION

(a) We are not explicitly given a vector parallel to the line, but observe that the vector \mathbf{v} with representation \vec{AB} is parallel to the line and

$$\mathbf{v} = \langle 3 - 2, -1 - 4, 1 - (-3) \rangle = \langle 1, -5, 4 \rangle$$

Thus direction numbers are $a = 1$, $b = -5$, and $c = 4$. Taking the point $(2, 4, -3)$ as P_0 , we see that parametric equations $\boxed{2}$ are

$$x = 2 + t \quad y = 4 - 5t \quad z = -3 + 4t$$

and symmetric equations $\boxed{3}$ are

$$\frac{x - 2}{1} = \frac{y - 4}{-5} = \frac{z + 3}{4}$$

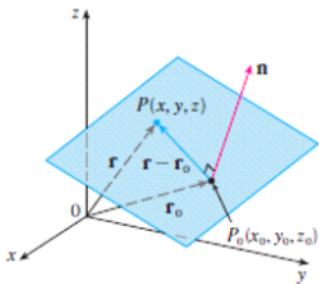
$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

(b) The line intersects the xy -plane when $z = 0$, so we put $z = 0$ in the symmetric equations and obtain

$$\frac{x - 2}{1} = \frac{y - 4}{-5} = \frac{z - 0}{4}$$

This gives $x = \frac{11}{4}$ and $y = \frac{1}{4}$, so the line intersects the xy -plane at the point $\left(\frac{11}{4}, \frac{1}{4}, 0\right)$.

Planes



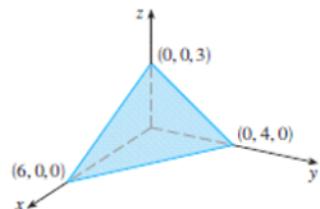
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$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$$

$$\langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

V EXAMPLE 4 Find an equation of the plane through the point $(2, 4, -1)$ with normal vector $\mathbf{n} = \langle 2, 3, 4 \rangle$. Find the intercepts and sketch the plane.



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SOLUTION Putting $a = 2$, $b = 3$, $c = 4$, $x_0 = 2$, $y_0 = 4$, and $z_0 = -1$ in Equation 7, we see that an equation of the plane is

$$2(x - 2) + 3(y - 4) + 4(z + 1) = 0$$

or

$$2x + 3y + 4z = 12$$

To find the x -intercept we set $y = z = 0$ in this equation and obtain $x = 6$. Similarly, the y -intercept is 4 and the z -intercept is 3. This enables us to sketch the portion of the plane that lies in the first octant (see Figure 7).

$$ax + by + cz + d = 0$$

EXAMPLE 5 Find an equation of the plane that passes through the points $P(1, 3, 2)$, $Q(3, -1, 6)$, and $R(5, 2, 0)$.

SOLUTION The vectors \mathbf{a} and \mathbf{b} corresponding to \vec{PQ} and \vec{PR} are

$$\mathbf{a} = \langle 2, -4, 4 \rangle \quad \mathbf{b} = \langle 4, -1, -2 \rangle$$

Since both \mathbf{a} and \mathbf{b} lie in the plane, their cross product $\mathbf{a} \times \mathbf{b}$ is orthogonal to the plane and can be taken as the normal vector. Thus

$$\mathbf{n} = \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & -4 & 4 \\ 4 & -1 & -2 \end{vmatrix} = 12\mathbf{i} + 20\mathbf{j} + 14\mathbf{k}$$

With the point $P(1, 3, 2)$ and the normal vector \mathbf{n} , an equation of the plane is

$$12(x - 1) + 20(y - 3) + 14(z - 2) = 0$$

or

$$6x + 10y + 7z = 50$$

EXAMPLE 6 Find the point at which the line with parametric equations $x = 2 + 3t$, $y = -4t$, $z = 5 + t$ intersects the plane $4x + 5y - 2z = 18$.

SOLUTION We substitute the expressions for x , y , and z from the parametric equations into the equation of the plane:

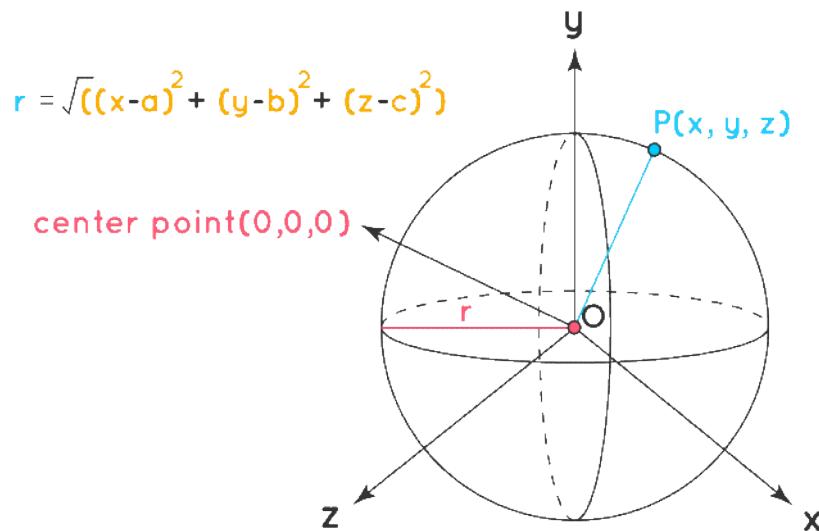
$$4(2 + 3t) + 5(-4t) - 2(5 + t) = 18$$

This simplifies to $-10t = 20$, so $t = -2$. Therefore the point of intersection occurs when the parameter value is $t = -2$. Then $x = 2 + 3(-2) = -4$, $y = -4(-2) = 8$, $z = 5 - 2 = 3$ and so the point of intersection is $(-4, 8, 3)$.

Two planes are **parallel** if their normal vectors are parallel. For instance, the planes $x + 2y - 3z = 4$ and $2x + 4y - 6z = 3$ are parallel because their normal vectors are $\mathbf{n}_1 = \langle 1, 2, -3 \rangle$ and $\mathbf{n}_2 = \langle 2, 4, -6 \rangle$ and $\mathbf{n}_2 = 2\mathbf{n}_1$. If two planes are not parallel, then they intersect in a straight line and the angle between the two planes is defined as the acute angle between their normal vectors (see angle θ in Figure 9).

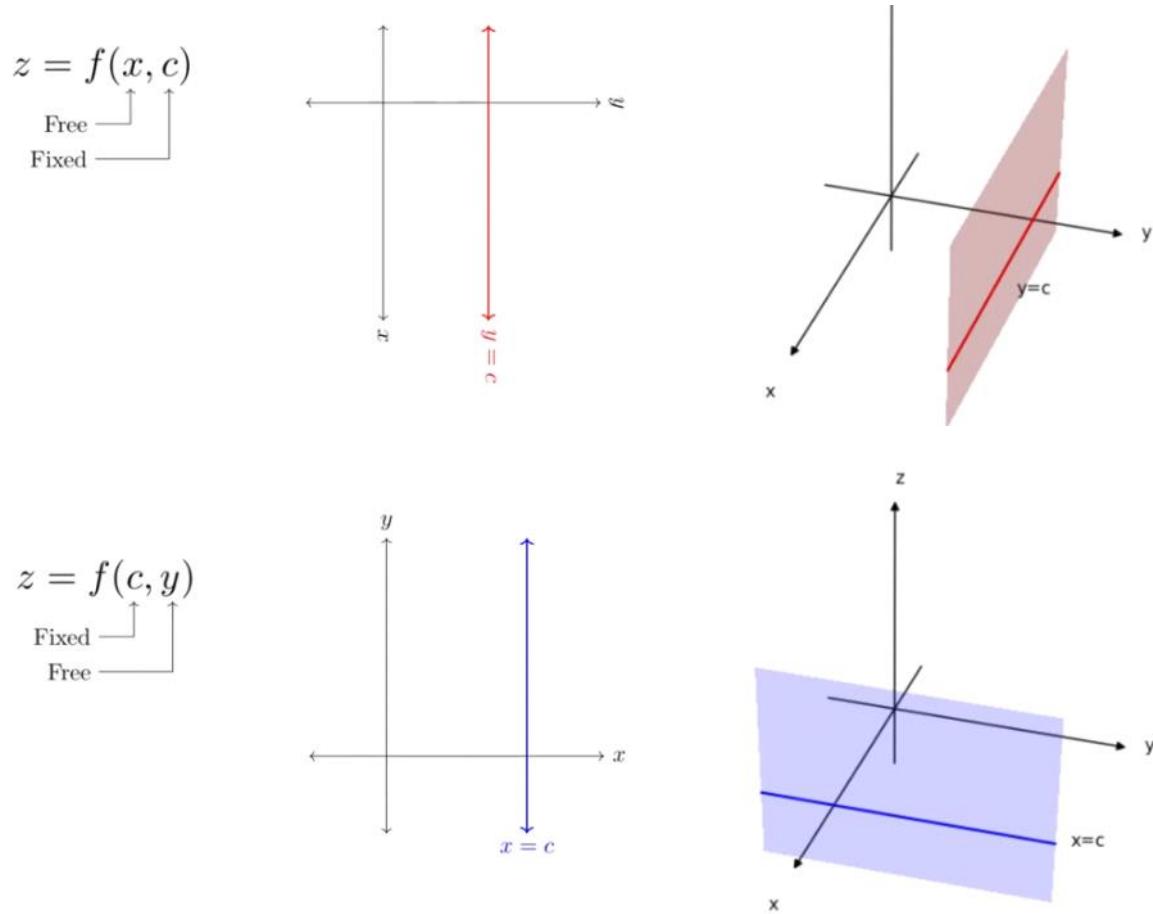
V EXAMPLE 7

- Find the angle between the planes $x + y + z = 1$ and $x - 2y + 3z = 1$.
- Find symmetric equations for the line of intersection L of these two planes.



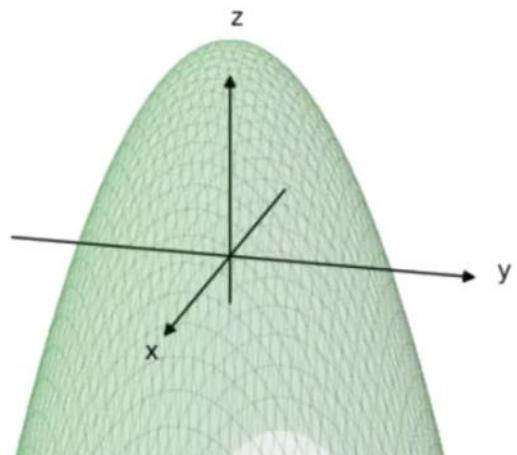
Definition 9.1.12: A *trace* of a function f of two independent variables x and y in the x direction is a curve of the form $z = f(x, c)$, where c is a constant.

Similarly, a *trace* of a function f of two independent variables x and y in the y direction is a curve of the form $z = f(c, y)$ where c is a constant.



$$f(x, y) = 4 - x^2 - y^2$$

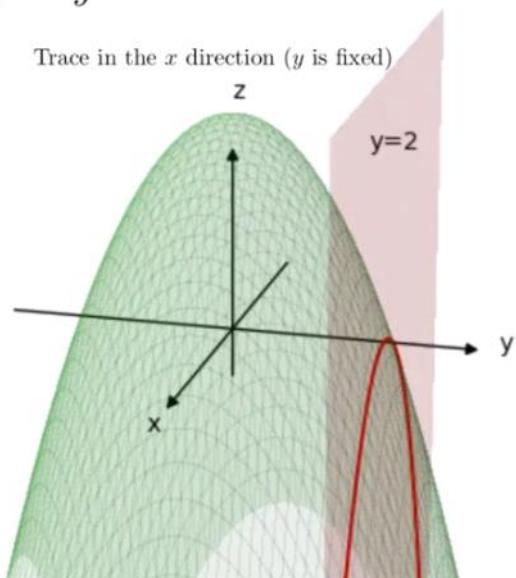
$x \backslash y$	-3	-2	-1	0	1	2	3
-3	-14	-9	-6	-5	-6	-9	-14
-2	-9	-4	-1	0	-1	-4	-9
-1	-6	-1	2	3	2	-1	-6
0	-5	0	3	4	3	0	-5
1	-6	-1	2	3	2	-1	-6
2	-9	-4	-1	0	-1	-4	-9
3	-14	-9	-6	-5	-6	-9	-14



$$f(x, y) = 4 - x^2 - y^2$$

$x \backslash y$	-3	-2	-1	0	1	2	3
-3	-14	-9	-6	-5	-6	-9	-14
-2	-9	-4	-1	0	-1	-4	-9
-1	-6	-1	2	3	2	-1	-6
0	-5	0	3	4	3	0	-5
1	-6	-1	2	3	2	-1	-6
2	-9	-4	-1	0	-1	-4	-9
3	-14	-9	-6	-5	-6	-9	-14

Trace in the x direction (y is fixed)

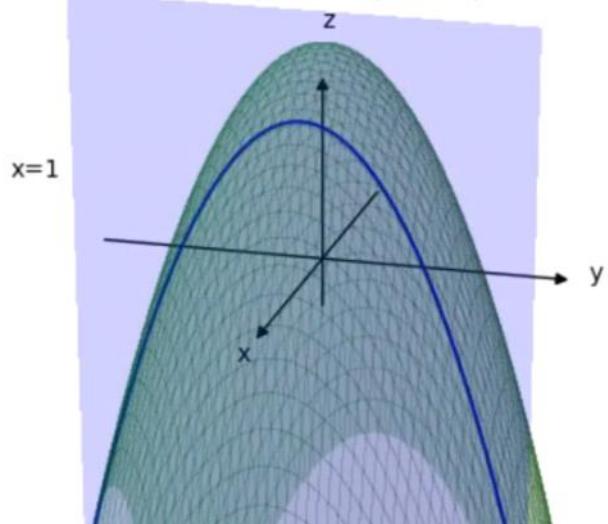


$$f(x, 2) = 4 - x^2 - 2^2 = -x^2$$

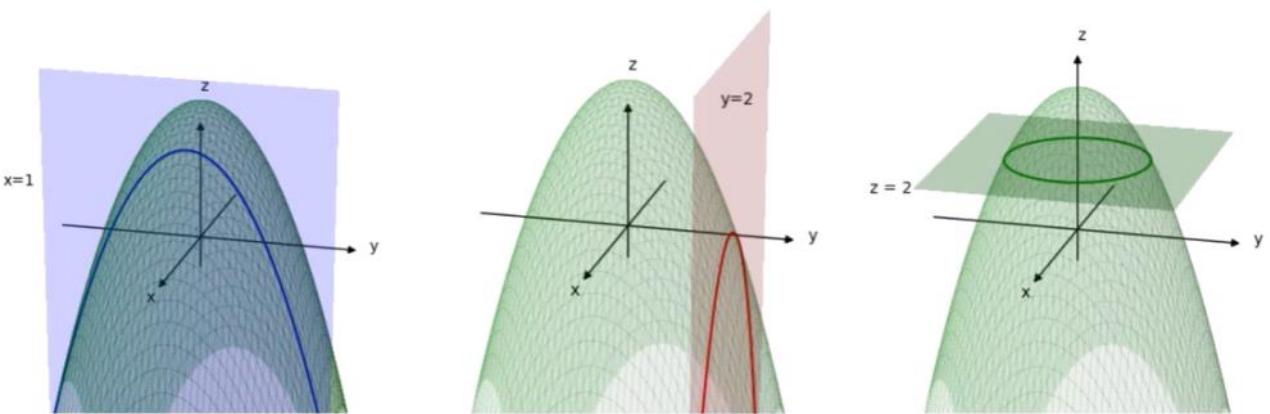
$$f(x, y) = 4 - x^2 - y^2$$

$x \backslash y$	-3	-2	-1	0	1	2	3
-3	-14	-9	-6	-5	-6	-9	-14
-2	-9	-4	-1	0	-1	-4	-9
-1	-6	-1	2	3	2	-1	-6
0	-5	0	3	4	3	0	-5
1	-6	-1	2	3	2	-1	-6
2	-9	-4	-1	0	-1	-4	-9
3	-14	-9	-6	-5	-6	-9	-14

Trace in the y direction (x is fixed)

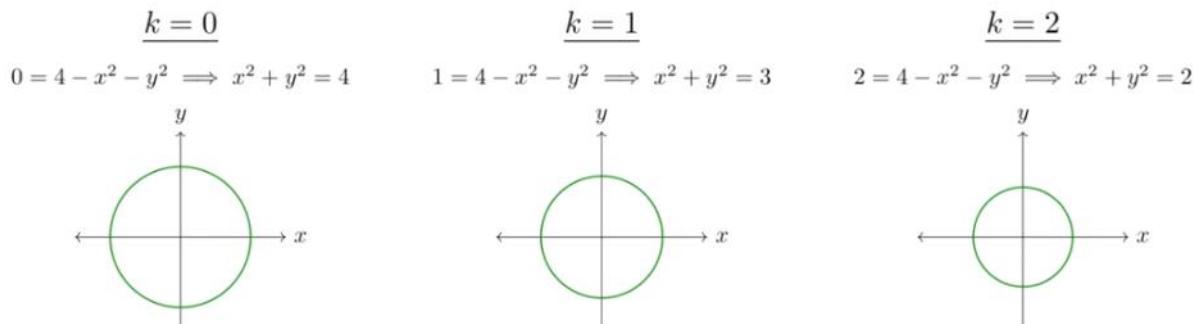


$$f(1, y) = 4 - 1^2 - y^2 = 3 - y^2$$



Definition 9.1.15: A *level curve* (or *contour*) of a function f of two independent variables x and y is a curve of the form $k = f(x, y)$, where k is a constant.

$$f(x, y) = 4 - x^2 - y^2$$



9.1.5: Contour Maps and Level Curves

$$f(x, y) = 4 - x^2 - y^2$$

