

# Recurrence Relations

## 1 Concept of Recurrence Relations

A recurrence relation is an equation that defines a sequence of values using previous values in the same sequence. In computer science and mathematics, it is often used to calculate the time complexity of recursive algorithms.

If we have a function  $T(n)$ , a recurrence relation expresses  $T(n)$  in terms of  $T(n - 1)$ ,  $T(n - 2)$ , or  $T(n/b)$ .

For example, the famous Fibonacci sequence is defined as:

$$F(n) = F(n - 1) + F(n - 2)$$

Here, to find the  $n$ -th number, you need to know the two numbers immediately preceding it. Every recurrence must have a **Base Case** (stopping condition) to prevent infinite loops.

## 2 Formation of Recurrence Relations

We can form recurrence relations by analyzing how an algorithm divides a problem into smaller sub-problems.

### 2.1 Recurrence from Recursive Algorithms

In a standard recursive algorithm, a function calls itself with a smaller input. Consider calculating the factorial of  $n$  ( $n!$ ).

$$n! = n \times (n - 1)!$$

The time complexity  $T(n)$  requires constant time  $c$  for the multiplication, plus the time to calculate the factorial of  $n - 1$ .

$$T(n) = T(n - 1) + c$$

### 2.2 Recurrence from Divide and Conquer Algorithms

Divide and Conquer strategies split a problem into  $b$  sub-problems, each of size  $n/b$ . Consider Merge Sort. It divides the list into two halves ( $n/2$ ), sorts them recursively, and then merges them.

- Dividing takes constant time.
- Solving two sub-problems takes  $2T(n/2)$ .
- Merging the results takes linear time  $cn$ .

The relation is:

$$T(n) = 2T(n/2) + cn$$

### 3 Types of Recurrence Relations

Recurrence relations are classified based on their structure.

#### 3.1 Linear Recurrence

A recurrence is linear if the previous terms ( $T(n-1)$ ,  $T(n-2)$ , etc.) appear in the first power (not squared, cubed, etc.).

- Example:  $T(n) = 3T(n-1) + 5$  (Linear)

#### 3.2 Non-linear Recurrence

If a previous term is raised to a power or multiplied by another previous term, it is non-linear.

- Example:  $T(n) = (T(n-1))^2 + 1$  (Non-linear)

#### 3.3 Homogeneous Recurrence

A linear recurrence is homogeneous if there is no extra constant or function of  $n$  added to the recursive terms.

- Example:  $T(n) - 2T(n-1) = 0$  (Homogeneous)

#### 3.4 Non-homogeneous Recurrence

If there is an extra term  $f(n)$  (a constant or a function of  $n$ ), it is non-homogeneous.

- Example:  $T(n) - 2T(n-1) = n$  (Non-homogeneous due to  $n$ )

### 4 Methods to Solve Recurrence Relations

There are four primary methods used to solve these relations to find the asymptotic complexity (Big-O).

#### 4.1 Substitution Method

We guess a solution (bound) and use mathematical induction to prove that the guess is correct. This method is powerful but requires a good initial guess.

#### 4.2 Iteration Method

We expand the recurrence step-by-step. We substitute  $T(n-1)$  into the equation, then  $T(n-2)$ , and so on, until we see a pattern (usually a summation series).

#### 4.3 Recursion Tree Method

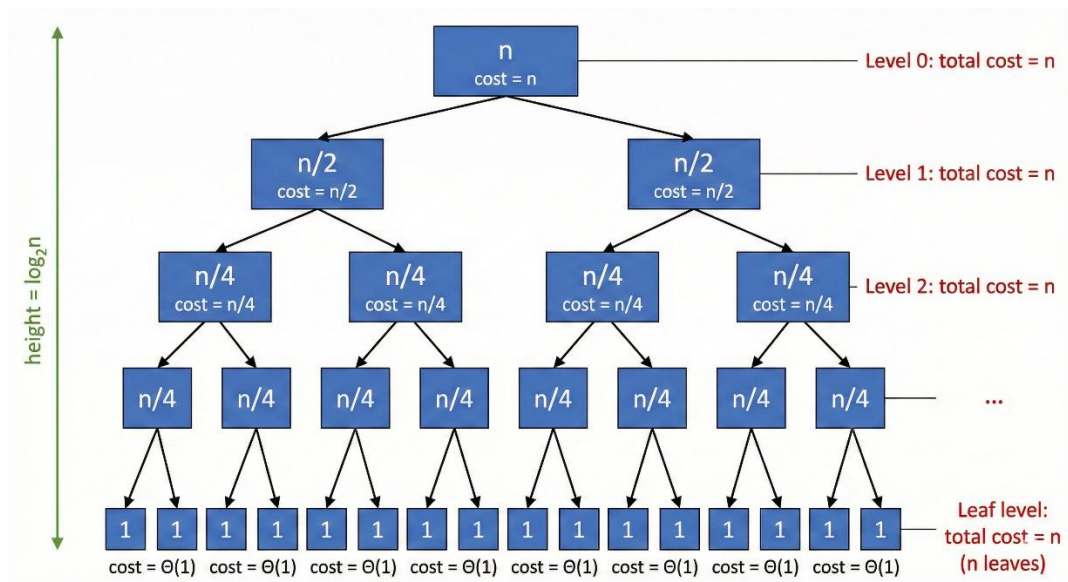
We draw a tree where each node represents the cost of a sub-problem. We sum the costs at each level and then sum the total costs of all levels.

## 4.4 Master Theorem

A "cookbook" formula for solving recurrences of the form  $T(n) = aT(n/b) + f(n)$ . It provides a direct answer by comparing terms, without needing expansion or induction.

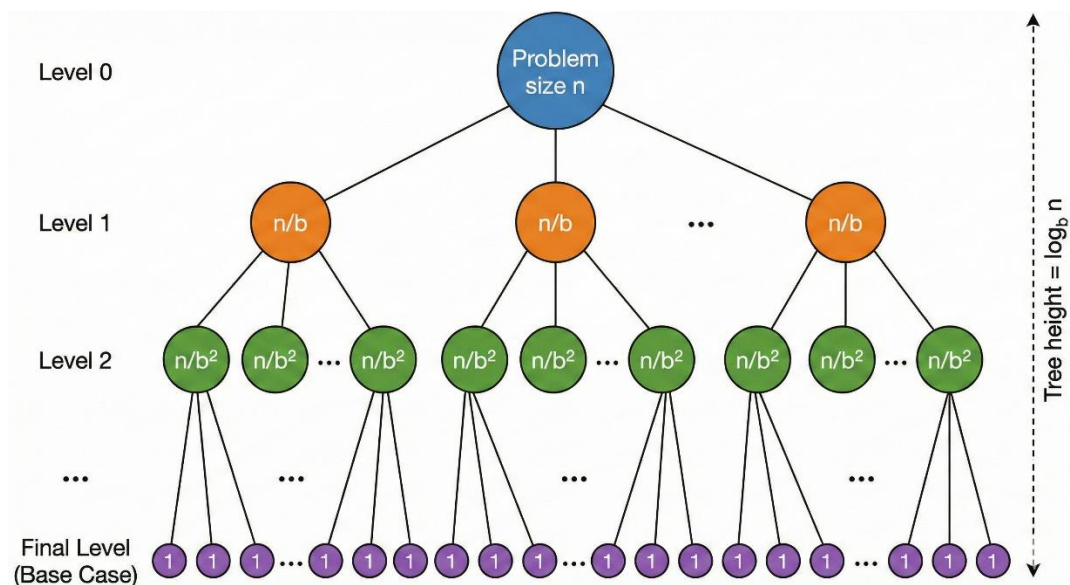
## 5 Analysis Using Recursion Tree

The recursion tree is a visual way to analyze Divide and Conquer algorithms.



### 5.1 Concept of Recursion Tree

The root of the tree represents the cost of the original problem. The children of the root represent the costs of the sub-problems. This continues until we reach the base case (leaves of the tree).



## 5.2 Cost per Level

We calculate the sum of costs for all nodes at a specific depth  $i$ . For example, at depth 0, the cost is usually  $f(n)$ . At depth 1, it might be  $a \times f(n/b)$ .

## 5.3 Height of the Tree

The height determines how many levels the recursion goes down. If the problem size divides by  $b$  at every step, the height is generally  $\log_b n$ .

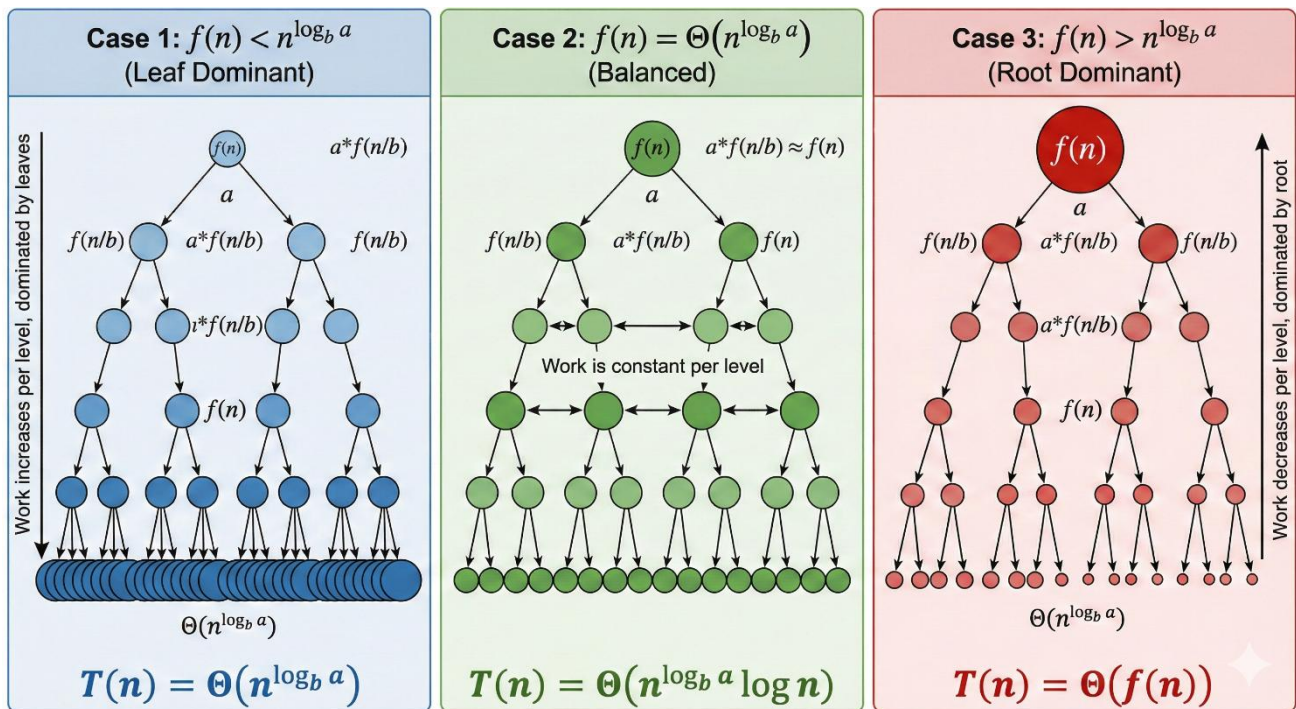
## 5.4 Total Cost Calculation

The total complexity  $T(n)$  is the sum of costs of all levels:

$$T(n) = \sum (\text{Cost of Level } i)$$

# 6 Master Theorem

The Master Theorem is the quickest way to solve standard Divide and Conquer recurrences.



## 6.1 General Form of Recurrence

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

Where:

- $a \geq 1$ : The number of sub-problems.
- $b > 1$ : The factor by which input size reduces.

- $f(n)$ : The cost of dividing and combining.

We compare  $f(n)$  with  $n^{\log_b a}$ .

## 6.2 Case 1

If  $f(n)$  is smaller (polynomially) than  $n^{\log_b a}$ :

$$T(n) = \Theta(n^{\log_b a}) \text{ (The}$$

work at the leaves dominates).

## 6.3 Case 2

If  $f(n)$  is roughly equal to  $n^{\log_b a}$ :

$$T(n) = \Theta(n^{\log_b a} \log n) \text{ (The}$$

work is evenly distributed across levels).

## 6.4 Case 3

If  $f(n)$  is larger (polynomially) than  $n^{\log_b a}$ , and satisfies the regularity condition ( $af(n/b) \leq cf(n)$  for some  $c < 1$ ):

$$T(n) = \Theta(f(n)) \text{ (The}$$

work at the root dominates).

## 6.5 Conditions and Limitations

The Master Theorem cannot be used if:

- $T(n)$  is not monotonic.
- $f(n)$  is not a polynomial (e.g.,  $f(n) = 2^n$ ).
- $a$  is not a constant (e.g.,  $a = 2n$ ).
- The difference between  $f(n)$  and  $n^{\log_b a}$  is not polynomial (e.g., differs by only  $\log n$ ).

## 7 Solving Standard Recurrences

Here are solutions to common recurrences found in algorithms.

### 7.1 $T(n) = T(n - 1) + c$

This reduces size by 1 each time.

$$T(n) = O(n) \text{ Example:}$$

Linear Search.

## 7.2 $T(n) = T(n - 1) + n$

The cost increases linearly at each step.

$$T(n) = n + (n - 1) + (n - 2) + \cdots + 1 = \frac{n(n + 1)}{2}$$

$$T(n) = O(n^2) \text{ Example:}$$

Bubble Sort, Selection Sort (Worst Case).

## 7.3 $T(n) = 2T(n/2) + c$

Problem size halves, but we branch twice.

$$T(n) = O(n) \text{ Example:}$$

Building a binary tree.

## 7.4 $T(n) = 2T(n/2) + n$

This matches Case 2 of the Master Theorem ( $a = 2, b = 2, \log_2 2 = 1$ ). Since  $f(n) = n^1$ , they are equal.

$$T(n) = O(n \log n) \text{ Example:}$$

Merge Sort.

## 7.5 $T(n) = 2T(n/2) + n \log n$

This is an extension of Case 2. Since  $f(n)$  has an extra log factor:

$$T(n) = O(n \log^2 n)$$

# 8 Comparison of Methods for Solving Recurrences

- **Substitution:** Best for proving a known guess correct. Hard to use if you have no idea what the answer is.
- **Iteration:** Good for simple algebra, but calculation can get messy with complex sums.
- **Recursion Tree:** Excellent for visualization and "getting a feel" for the answer before proving it.
- **MasterTheorem:** The fastest method, but only works for the specific form  $T(n) = aT(n/b) + f(n)$ .

# 9 Practical Considerations in Recurrence Analysis

When implementing recursive solutions based on these relations, consider:

1. **Stack Overflow:** Deep recursion (like  $T(n) = T(n - 1) + c$ ) creates a stack frame for every  $n$ . For large  $n$ , this crashes the program.

2. **Overlapping Subproblems:** Recurrences like Fibonacci  $F(n) = F(n - 1) + F(n - 2)$  recalculate the same values many times. This is inefficient ( $O(2^n)$ ) unless Dynamic Programming is used.
3. **IntegerOverflow:** Rapidly growing functions (like factorials) exceed integer storage limits very quickly.

## 10 Summary of Key Concepts

- A recurrence relation defines a sequence using previous terms.
- They naturally model recursive algorithms and Divide and Conquer strategies.
- The Master Theorem is the standard tool for solving  $T(n) = aT(n/b) + f(n)$ .
- Understanding the "height" and "work per level" of a recursion tree helps visualize complexity.
- Common complexities include  $O(n)$ ,  $O(n^2)$ , and  $O(n \log n)$ .

## 11 Practice Problems and Exercises

Try solving the following recurrences to test your understanding:

1.  $T(n) = 3T(n/2) + n^2$  (Hint: Use Master Theorem)
2.  $T(n) = T(n - 1) + \log n$
3.  $T(n) = 4T(n/2) + n$
4.  $T(n) = 2T(n/2) + n^2$
5.  $T(n) = 2T(n) + 1$  (Careful: Does this terminate?)