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//Double Linked List
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int data;
    struct node*prev,*next;
}*h;
void addbeg()
{
    int item;
    struct node*new;
    new=(struct node *) malloc (sizeof(struct node *));
    printf("Enter the data: ");
    scanf("%d",&item);
    new->data=item;
    new->next=NULL;
    new->prev=NULL;
    if(h->next==NULL)
    {
        h->next=new;
        new->prev=h;
    }
    else
    {
        new->next=h->next;
        new->next->prev=new;
        h->next=new;
        new->prev=h;
    }
}
void addbtw()
{
    int item,key;
    struct node *new,*ptr;
    new=(struct node *) malloc (sizeof(struct node *));
    printf("Enter the data: ");
    scanf("%d",&item);
    printf("\nEnter the key: ");
    scanf("%d",&key);
    new->data=item;
    new->next=NULL;
    new->prev=NULL;
    ptr=h->next;
    while(ptr->data!=key&&ptr->next!=NULL)
    {
        ptr=ptr->next;
    }
    if(ptr->next==NULL)
    {
        printf("Insertion not possible");
    }
    else

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{
    new->next=ptr->next;
    new->next->prev=new;
    ptr->next=new;
    new->prev=ptr;
}
}
void addend()
{
    int item;
    struct node *new,*ptr;
    new=(struct node *)malloc(sizeof(struct node *));
    printf("\nEnter the data: ");
    scanf("%d",&item);
    new->data=item;
    new->next=NULL;
    new->prev=NULL;
    ptr=h->next;
    while(ptr->next!=NULL)
    {
        ptr=ptr->next;
    }
    ptr->next=new;
    new->prev=ptr;
}
void disp()
{
    struct node *ptr;
    ptr=h->next;
    if(ptr==NULL)
    {
        printf("List Empty\n");
    }
    else
    {
        while(ptr!=NULL)
        {
            printf("%d\t",ptr->data);
            ptr=ptr->next;
        }
    }
}
void delbeg()
{
    struct node *ptr;
    ptr=h->next;
    if(ptr==NULL)
    {
        printf("\nList Empty");
    }
    else
    {
        h->next=ptr->next;
    }
}

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    ptr->next->prev=h;
    free(ptr);
}
}
void delend()
{
    struct node *ptr;
    ptr=h->next;
    if(ptr==NULL)
    {
        printf("\nList Empty");
    }
    else
    {
        while(ptr->next!=NULL)
        {
            ptr=ptr->next;
        }
        ptr->prev->next=NULL;
        free(ptr);
    }
}
void delbtw()
{
    int key;
    printf("\nEnter the key: ");
    scanf("%d",&key);
    struct node *ptr;
    ptr=h->next;
    if(ptr==NULL)
    {
        printf("\nList Empty");
    }
    else
    {
        while(ptr->data!=key&&ptr->next!=NULL)
        {
            ptr=ptr->next;
        }
        if(ptr->next==NULL)
        {
            printf("\nDeletion in between not possible");
        }
        else
        {
            ptr->prev->next=ptr->next;
            ptr->next->prev=ptr->prev;
            free(ptr);
        }
    }
}
void main()
{

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int ch;
h=(struct node *)malloc(sizeof(struct node *));
do
{
    printf("\n1:Add beginning\n2:Add between\n3:Add ending\n4:Display\n5:Del beginning\n6:Del ending\n7:Del
between\n8:EXIT\n");
    printf("Enter the choice: ");
    scanf("%d",&ch);
    switch(ch)
    {
        case 1:addbeg();break;
        case 2:addbtw();break;
        case 3:addend();break;
        case 4:disp();break;
        case 5:delbeg();break;
        case 6:delend();break;
        case 7:delbtw();break;
        case 8:exit(0);break;
        default:printf("\nInvalid choice");
    }
}while(ch<=8);
}

```

/*OUTPUT:

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1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
List Empty

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1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 1
Enter the data: 10

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1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending

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7:Del between
8:EXIT
Enter the choice: 4
10
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 1
Enter the data: 5

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
5 10
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 3

Enter the data: 20

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
5 10 20
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending

7:Del between
8:EXIT
Enter the choice: 2
Enter the data: 15

Enter the key: 10

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
5 10 15 20

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 3

Enter the data: 25

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4

5 10 15 20 25
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 5

1:Add beginning
2:Add between
3:Add ending
4:Display

5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
10 15 20 25
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 6

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
10 15 20
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 7

Enter the key: 15

1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning
6:Del ending
7:Del between
8:EXIT
Enter the choice: 4
10 20
1:Add beginning
2:Add between
3:Add ending
4:Display
5:Del beginning

6:Del ending

7:Del between

8:EXIT

Enter the choice: 8

user@user-WIV68B55-0113:~\$ */