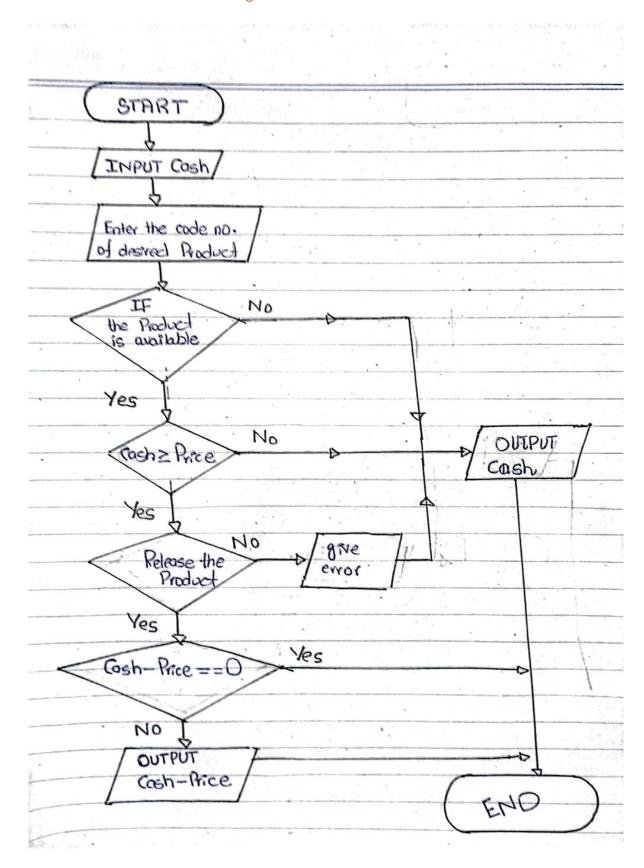
Flowchart Problem

Imagine you are automating the process of a vending machine. Create a flowchart that includes
decision points for user input, selecting products, accepting payment, and dispensing the
correct item. Include error-handling for invalid



Pseudo Code Problems

• Write pseudocode to find the smallest number among three given variables. Implement a decision-making structure to compare the variables.

```
    START
    INPUT a
    INPUT b
    INPUT c
    IF a b AND b c
        PRINT "a is the smallest number among the other three"

    ELSEIF b a AND b c
        PRINT" b is the smallest number among the other three"

    ELSE
        PRINT" c is the smallest number among the other three"
```

Develop pseudocode for a basic calculator that performs multiplication and division. The
pseudocode should prompt the user for two numbers and an operator, then display the result of
the operation.

8. END

8. END

1. START

Algorithm

- Write an algorithm to determine whether a number is a prime number. The algorithm should iterate through possible divisors and determine if the number has any divisors other than 1 and itself.
 - 1. Ask the user to enter num
 - 2. Check if num is 0 or 1, then it is not prime
 - 3. Else, run a loop from 2 to num/2 and store it in "x"
 - 4. Check IF num%x==0,

then it is not prime

Else

It is a prime number

- Create an algorithm that asks the user for a day number (1-365) and outputs the corresponding day of the week, assuming that January 1st is a Monday.
 - 1. User enters day number (1-365) as "x"
 - 2. Check IF x%7==0, then the day is Sunday
 - 3. ELSEIF x%7==1, then day is Monday
 - 4. ELSEIF x%7==2, then day is Tuesday
 - 5. ELSEIF x%7==3, then the day is Wednesday
 - 6. ELSEIF x%7==4, then the day is Thursday
 - 7. ELSEIF x%7==5, then the day is Friday
 - 8. ELSE, the day is Saturday