

## **Project Scope:**

### **1. Gameplay Footage Compilation:**

Collect and curate gameplay footage from our FPS shooting game, selecting sequences that highlight the game's fast-paced action, gun play mechanics, and immersive environments.

### **2. Creative Editing:**

Use your expertise to edit the collected footage into a dynamic and engaging trailer. Apply cinematic effects, transitions, and visual enhancements to create an exciting and visually appealing presentation.

### **3. Storytelling Integration:**

Collaborate with our team to understand the game's storyline, characters, and key features. Seamlessly weave these elements into the trailer to provide viewers with a glimpse of the game's narrative depth.

### **4. Music and Sound Design:**

Incorporate suitable music tracks and sound effects that amplify the trailer's impact. Ensure that the audio complements the visuals and contributes to the overall immersive experience.

### **5. Graphic Elements:**

Add titles, text overlays, and any necessary graphics to provide context and highlight key aspects of the game, such as features, release date, and platforms.

### **6. Review and Iteration:**

Share draft versions of the trailer with our team for feedback. Incorporate suggestions and iterate on the trailer to ensure it aligns with our vision and captures the essence of the game.

### **7. Final Deliverables:**

Provide the final trailer in multiple formats and resolutions suitable for various promotional platforms. Ensure that the trailer meets technical specifications for quality and compatibility.

### **8. Timelines:**

The project is expected to last approximately [X] weeks. Milestones will be set for the compilation, editing, initial review, feedback incorporation, and final delivery stages.

### **9. Communication and Collaboration:**

Maintain open communication throughout the project, providing regular updates on progress. Collaborate closely with our team to ensure the trailer accurately represents our FPS shooting game.

### **10. Confidentiality:**

Respect the confidentiality of any unreleased game content, ensuring that the trailer adheres to our marketing strategy and does not reveal sensitive information.

### **11. Rights and Usage:**

Upon project completion, all rights to the trailer will be transferred to our company, granting us the authority to use and distribute the trailer for promotional purposes.

We're excited to collaborate with a skilled video editor who shares our passion for gaming. This project offers an opportunity to showcase your creativity and technical expertise while contributing to the success of our FPS shooting game. If you're up for the challenge, we'd love to have you on board.