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MMC Transformer: Multiscale Multigrid Comparator Transformer for Few-Shot Video Segmentation

Mennatullah Siam, Konstantinos G. Derpanis, Richard Wildes

16 May 2022 (modified: 05 May 2023)NeurIPS 2022 SubmittedReaders: EveryoneShow BibTexShow Revisions

Keywords: few-shot video segmentation, video object segmentation, few-shot learning, actor/action segmentation

TLDR: We propose the first multiscale multigrid comparator transformer for few-shot video dense prediction tasks.

Abstract: Learning to compare support and query feature sets for few-shot image and video understanding has been shown to be a powerful approach. Typically, methods limit feature comparisons to a single feature layer and thus ignore potentially valuable information. In particular, comparators that operate with early network layer features support precise localization, but lack sufficient semantic abstraction. At the other extreme, operating with deeper layer features provide richer descriptors, but sacrifice localization. In this paper, we address this scale selection challenge with a meta-learned Multiscale Multigrid Comparator (MMC) transformer that combines information across scales. The multiscale, multigrid operations encompassed by our architecture provide bidirectional information transfer between deep and shallow features (i.e. coarse-to-fine and fine-to-coarse). Thus, the overall comparisons among query and support features benefit from both rich semantics and precise localization. Additionally, we present a novel multiscale memory learning in the decoder within a meta learning framework. This augmented memory preserves the detailed feature maps during the information exchange across scales and reduces confusion among the background and novel classes. To demonstrate the efficacy of our approach, we consider two related tasks, few-shot video object and actor/action segmentation. Empirically, our model outperforms state-of-the-art approaches on both tasks.

Supplementary Material: [a .zip](#)

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19 Replies

Opt in or Veto Public Release by Mennatullah Siam

Mennatullah Siam
23 Sept 2022NeurIPS 2022 Conference Paper7524 Opt in or Veto Public ReleaseReaders: Program Chairs, Paper7524 Authors
Make Public: Yes, make it public

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Paper Decision

NeurIPS 2022 Conference Program Chairs
14 Sept 2022NeurIPS 2022 Conference Paper7524 DecisionReaders: Everyone
Decision: Reject

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Meta Review of Paper7524 by Area Chair Da4y

26 Aug 2022NeurIPS 2022 Conference Paper7524 Meta ReviewReaders: Everyone
Recommendation: Reject
Confidence: Certain
Meta-review:
The paper develops a multigrid variant of the transformer architecture and applies it to video segmentation tasks. After the author response and discussion phase, one reviewer recommends accept, but three of the four reviewers lean towards rejecting the paper. In discussion, these three reviewers all acknowledged having read the author rebuttal and chose not to improve their scores. The common concerns voiced across these reviews center on questionable novelty, clarity of explanation, and incremental experimental impact. The Area Chair has also taken a detailed look at the paper, reviews, and author responses, and agrees with the concerns raised by these three reviewers.
Reviewer HsqG notes that "the idea of reasoning across multiple feature levels of a CNN[similarity tensors is not novel (as pointed out by the authors too) and "Section 2.2 seems to be inflating the contribution here." Section 2.2 and the author response highlights "bidirectional information exchange across scales, inspired by multiscale feedheads" as a key contribution. However, reference [14] (Kee et al., Multigrid neural architectures, CVPR17) explores exactly this idea: bidirectional information flow across scales, within a CNN architecture and even utilizes the same "multigrid" terminology. From the point of neural network architecture design, the current paper's novelty appears limited to adapting previously established ideas to transformers. So as not to appear to overclaim, the paper needs a broader discussion of the relationship of the proposed design to [14] as well as other prior work spanning multiscale, multiresolution, and feature pyramid architectures.
Reviewer concerns over experiments include marginal gains over ablated variants of the system (Table 1), and mixed results in comparison to DaNet provided in the author response. Overall, the response left unresolved questions over of contribution novelty, presentation clarity, and practical impact.
Award: No

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Author Rebuttal Acknowledgement by Paper7524 Reviewer DSqR

NeurIPS 2022 Conference Paper7524 Reviewer DSqR
09 Aug 2022NeurIPS 2022 Conference Paper7524 Reviewers Author Rebuttal AcknowledgementReaders: Program Chairs, Paper7524 Senior Area Chairs, Paper7524 Area Chairs, Paper7524 Authors, Paper7524 Reviewer DSqR
Author Rebuttal Acknowledgement: Yes

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Author Rebuttal Acknowledgement by Paper7524 Reviewer HsqG

NeurIPS 2022 Conference Paper7524 Reviewer HsqG
08 Aug 2022NeurIPS 2022 Conference Paper7524 Reviewers Author Rebuttal AcknowledgementReaders: Program Chairs, Paper7524 Senior Area Chairs, Paper7524 Area Chairs, Paper7524 Authors, Paper7524 Reviewer HsqG
Author Rebuttal Acknowledgement: Yes

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Author Rebuttal Acknowledgement by Paper7524 Reviewer ZBpu

NeurIPS 2022 Conference Paper7524 Reviewer ZBpu
07 Aug 2022NeurIPS 2022 Conference Paper7524 Reviewers Author Rebuttal AcknowledgementReaders: Program Chairs, Paper7524 Senior Area Chairs, Paper7524 Area Chairs, Paper7524 Authors, Paper7524 Reviewer ZBpu
Author Rebuttal Acknowledgement: Yes

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No Reviewer Responses

NeurIPS 2022 Conference Paper7524 AuthorsMennatullah Siam (privately revealed to you)
02 Aug 2022 (modified: 02 Aug 2022)NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
We posted our responses to each reviewer at the very beginning of the author-reviewer discussion period, August 2nd. We take this opportunity to let you know that we have received feedback from 16 reviewers beyond their initial comments, yet we remain eager to engage in discussions. Thanks

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Strengths + Novelty

NeurIPS 2022 Conference Paper7524 AuthorsMennatullah Siam (privately revealed to you)
02 Aug 2022 (modified: 02 Aug 2022)NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
We thank all the reviewers for their efforts and highlight some of their positive comments, R1:"results are impressive", R2:"A novel comparator for few-shot learning", R3:"A novel multiscale memory learning in the decoder", "well-written paper", "proposes improvements and novel architectural additions beyond feedheads" as a key contribution. However, reference [14] (Kee et al., Multigrid neural architectures, CVPR17) explores exactly this idea: bidirectional information flow across scales, within a CNN architecture and even utilizes the same "multigrid" terminology. From the point of neural network architecture design, the current paper's novelty appears limited to adapting previously established ideas to transformers. So as not to appear to overclaim, the paper needs a broader discussion of the relationship of the proposed design to [14] as well as other prior work spanning multiscale, multiresolution, and feature pyramid architectures.
Reviewer concerns over experiments include marginal gains over ablated variants of the system (Table 1), and mixed results in comparison to DaNet provided in the author response. Overall, the response left unresolved questions over of contribution novelty, presentation clarity, and practical impact.
Award: No

Official Review of Paper7524 by Reviewer HSG

NeurIPS 2022 Conference Paper7524 Reviewer HSG
11 Jul 2022NeurIPS 2022 Conference Paper7524 Official ReviewReaders: Everyone
Summary:
Problem: This paper addresses the problem of identifying correspondences between a given query feature map and a "support"/reference feature map. The goal for the correspondences is to be able to perform few-shot object segmentation or actor segmentation in videos.
Solution: The paper proposes a novel architecture (MMC) that takes as input dense feature similarity tensors and outputs frame-wise segmentation maps for the videos. The input similarity tensors measure the similarity between the support image features and features of the query video frames, at multiple levels of a CNN feature pyramid. The proposed MMC model comprises of a transformer-based encoder that reasons about the similarities using information from all levels of the similarity tensor pyramid and a decoder to output the frame-wise segmentation masks.
Strengths And Weaknesses:
Strengths
Intuitive Architecture
The proposed architecture is fairly straightforward to follow. The model involves a transformer architecture that uses learned key/value features to compute the attention and output features. These output features are pooled across the feature pyramid using a bidirectional pooling method. Finally the pooled features are passed to a decoder model to output the segmentation maps.
Results
The comparison to state-of-the-art approaches demonstrates that the presented model can produce improved segmentation maps. The quantitative results show improved mIoU values across the two tasks: object segmentation and actor segmentation.
Weaknesses
Novelty
While the results are impressive, in the current form of the text, it is difficult to recognize the novelty of the work. This is partly because the novelty or importance of some of the design choices seems overstated in the text:

- The idea of reasoning across multiple feature levels of a CNN[similarity tensors is not novel (as pointed out by the authors too). This is the key idea of the "Multiscale Multigrid Attention". However, the specific implementation of this idea could be unique/novel. But it is not clear whether this is the case here. Section 2.2 seems to be inflating the contribution here. It is not clear why the stacked idea is presented since it is not the obvious/conventional method of performing feature pyramid pooling to my best knowledge). And in addition to that, the stacked method actually performs almost equally well (in Table 1). Furthermore, the relationship to V-cycle is extremely loose. These explanations make it a bit harder to discern what the contribution is here.
- One of the contributions is the idea of using a memory module. The memory module is essentially learned keys (and values) which are shared across different levels. This seems not R1, but as a core contribution. The relationship to the V-cycle or W-cycle correction lies in the bidirectional exchange, hence is one of our contributions. With each information exchange in our approach we perform a multithread attention based decoding following the schedule (coarse-mid-fine-mid-coarse-mid-fine) scales. 5) "Contour Accuracy" We have evaluated using this metric and additionally evaluated the runtime and summarize the final results in Table 1 (rebuttal).

Questions:

- See comment on "novelty" in weaknesses above.
- For the task of Few Shot Video Object Segmentation, it looks like the convention is to report two metrics: mIoU and contour accuracy (as in DaNet [5]). Is there a reason the contour accuracy is not reported here?

Limitations:
Discussion on limitations of the presented model is very limited in the paper. Discussion on societal impact is not covered in the paper.

Ethics Flag: No
Soundness: 3 good
Presentation: 2 fair
Contribution: 2 fair
Rating: 4: Borderline reject: Technically solid paper where reasons to reject, e.g., limited evaluation, outweigh reasons to accept, e.g., good evaluation. Please use sparingly.
Confidence: 3: You are fairly confident in your assessment. It is possible that you did not understand some parts of the submission or that you are unfamiliar with some pieces of related work. Math/other details were not carefully checked.
Code Of Conduct: Yes

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R1 response

NeurIPS 2022 Conference Paper7524 AuthorsMennatullah Siam (privately revealed to you)
02 Aug 2022 (modified: 02 Aug 2022)NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
We thank R1 for their feedback. We have tried to address the concerns on the novelty above and here we clarify remaining concerns. (1) "Conventional feature pyramid pooling" We highlight that our baseline [19] is considered the conventional version since it follows the feature pyramid network design. However, it operates on correlation tensors instead of feature maps. In Table 3 (main) we outperform the Baseline and Baseline+, which is an improved version of it, with up to 5% gain. Additionally, Table 1 (main) shows improvement when averaged over the 5 runs and over 4 folds. Moreover, Supplement, Figure 3 shows improvements of up to 1% average over all runs and folds compared to our baseline in a frequency-based analysis. (2) "Table 1 Stacked vs Multigrid results are equally well" We note that both use multiscale memory learning, which is one of our main contributions, while a stacked version but without our memory learning in Table 1 (main). In this case comparing the Multigrid to the Query in Table 1 (main) we consistently improve over all folds with up to 2% gain in fold 1. Notably, we are the first to investigate the different forms of information exchange, which is why we consider both the stacked and multigrid versions; alternatively, when we compare to the conventional multiscale processing we refer to Baseline and Baseline+ results. (3) "Multiscale Memory module seems novel but has not been investigated enough experimentally" We refer to Sections 3.1 and 3.2 in the Supplement, which ablates the number of memory entries and visualizes the attention maps produced by the multiscale memory module with different exchanges across scales. Additionally, as suggested by the reviewer, we have conducted an ablation on the keys and values being meta-learned separately and find the mIoU on Fold 1 (separate: 50.1% vs shared: 51.5%), which makes the shared better. 4) "relationship between the V-cycle or W-cycle correction is extremely loose" Relation to the V-cycle or W-cycle correction lies in the bidirectional exchange, hence is one of our contributions. With each information exchange in our approach we perform a multithread attention based decoding following the schedule (coarse-mid-fine-mid-coarse-mid-fine) scales. 5) "Contour Accuracy" We have evaluated using this metric and additionally evaluated the runtime and summarize the final results in Table 1 (rebuttal).

Table 1: Few-shot VOS comparison to state-of-the-art with additional metrics (runtime and Contour Accuracy). We evaluate on YouTube-VIS 4 folds, OL indicates methods that are optimized for online finetuning that are not optimized for offline finetuning during the few-shot inference. Our method without any backbone finetuning improves the mIoU while running in a computationally efficient manner. ContAcc: Contour Accuracy. Runtime is measured in seconds per video.

Method	OL	mIoU-Fold1	mIoU-Fold2	mIoU-Fold3	mIoU-Fold4	Mean	Runtime	Fold1	ContAcc-Fold2	ContAcc-Fold3	ContAcc-Fold4	ContAcc-Fold4	Mean
DANet [5]	Yes	43.2	65.0	62.0	61.8	58.0	20	42.3	62.6	60.6	60.0	60.3	56.3
MMC Testers	No	51.5	70.6	63.0	64.6	62.4	2.9	44.6	59.5	53.3	56.1	53.2	53.2
(ours)													

Runtime analysis is conducted on a Titan-X GPU for ours. Originally, DaNet [5] reported 20 seconds per video on a 2080Ti GPU. This is due to their use of online finetuning that can greatly increase the run time, while our approach performs direct inference without any online finetuning. Thus, our approach outperforms state-of-the-art in both mIoU and run time, while in the contour accuracy we outperform the state-of-the-art in Fold 0 but are less on the rest of the folds. Note that the contour accuracy evaluates the F-score on the boundary solely of the predicted segmentation using morphological operations, where we found our output to suffer in certain folds (2,3,4). We add these results to the final version. 6) "Why this is meta-learning" In general, meta-learning is learning to learn, where we simulate the few-shot inference during the training through sampling support query sets in what is referred to as episodic training. Some of these methods focus on the model initialization scheme, as the reviewer mentioned by (Finn et al., ICML 2017), while others including this paper focus on learning to compare [19]. We will add this clarification to the introduction in the final version. 7) "Societal Impact not covered" Supplement, Sec. 6 discusses this aspect, which was not included in the main paper for space constraints.

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Official Review of Paper7524 by Reviewer DSqR

NeurIPS 2022 Conference Paper7524 Reviewer DSqR
11 Jul 2022NeurIPS 2022 Conference Paper7524 Official ReviewReaders: Everyone
Summary:
This paper proposes a multiscale multigrid comparator transformer to address the few-shot video segmentation task. Experiments on few-shot video object segmentation and actor/action segmentation show effectiveness.
Strengths And Weaknesses:
Novelty
Pos: A novel comparator for few-shot learning tasks associated with dense predictions in videos is presented.
Neg:

- Please explain what is static backbone and dynamic backbone.
- In Equation 1, what are X, q, X, k and X, v respectively?
- Equation 3 seems to be only a unidirectional cross-scale information exchange. Where does the bidirectional information exchange mentioned by the author lie?
- This paper is hard to follow.
- Writing needs to be improved.

Questions:
Please refer to the Weaknesses above for the details.
Limitations:
Yes. There's no suggestions.
Ethics Flag: No
Ethics Reviewer Area: I don't know
Soundness: 3 good
Presentation: 3 good
Contribution: 2 fair
Rating: 4: Borderline reject: Technically solid paper where reasons to reject, e.g., limited evaluation, outweigh reasons to accept, e.g., good evaluation. Please use sparingly.
Confidence: 3: You are fairly confident in your assessment. It is possible that you did not understand some parts of the submission or that you are unfamiliar with some pieces of related work. Math/other details were not carefully checked.
Code Of Conduct: Yes

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R2 response

NeurIPS 2022 Conference Paper7524 AuthorsMennatullah Siam (privately revealed to you)
02 Aug 2022 (modified: 02 Aug 2022)NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
We thank the reviewer for their feedback and respond to all concerns. 1) "Please explain what is static backbone and dynamic backbone": The static backbone is used to extract spatial features from a static image (i.e., per frame), L254-256, while the dynamic backbone is used to extract spatiotemporal features from the input clip, L265-268. In our implementation, the static backbone is a ResNet-50 and the dynamic backbone is X3D. We use correlation tensors from both backbones when we conduct few-shot actor/action segmentation since the static features help delineate object boundaries while the dynamic ones help capture spatiotemporal features recognizing a specific action. In the case of few-shot video object segmentation we use only the static backbone with ResNet-50. 2) "In Equation 1, what are X, q, X, k and X, v respectively": These are inputs for query. Key, values respectively. We refer to Sections 3.1 and 3.2 in the Supplement, which ablates the number of memory entries and visualizes the attention maps produced by the multiscale memory module with different exchanges across scales. Additionally, as suggested by the reviewer, we have conducted an ablation on the keys and values being meta-learned separately and find the mIoU on Fold 1 (separate: 50.1% vs shared: 51.5%), which makes the shared better. 3) "Equation 3 seems to be only a unidirectional" Eq. 2 & 3 reflects what happens in one information exchange across scales regardless if it is bidirectional or unidirectional. The bidirectional exchange is captured by Eq. 6, via the combined operation of Eq. 2 & 3 and denoted by J_q for level p. L189-190. 4.5) "This paper is hard to follow". Writing needs to be improved: No combined are provided as to improvements needed. In contrast, R1 states "method is straightforward" and R3 states "paper was well written". Overall, the reviewer gave us 3 for presentation so, we hope that our responses, which will be included in the final version, have provided additional information needed to respond to your concerns.

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Official Review of Paper7524 by Reviewer 973M

NeurIPS 2022 Conference Paper7524 Reviewer 973M
10 Jul 2022NeurIPS 2022 Conference Paper7524 Official ReviewReaders: Everyone
Summary:
The paper proposes a multi-scale multi-grid comparator transformer for Few-shot video segmentation that aims to overcome limitations of prior Few-shot segmentation methods that limit feature comparisons to only a single feature layer thus ignoring information that might be valuable. Typically features in the early net work layers in and precise localization and deeper layer features give higher level semantic information. The work aims to combine both coarse and fine-grained features via multi-scale and multi-grid operations to improve few-shot segmentation. In addition, the work also introduces a novel multiscale memory learning in the decoder which helps preserve the details within feature maps across scales
Contributions of the work are stated as:

- a meta-learning method for multiscale comparison of query and support features is introduced
- this comparator is a multiscale, multigrid transformer decoder that allows bidirectional multiscale information flow
- finally the work also proposes a multiscale memory learning module within the transformer decoder

Strengths And Weaknesses:
Strengths

- well written paper
- lacks an important problem
- proposes improvements and novel architectural additions that improves the prior state-of-the-art results by a large margin

Weakness

- evaluation can be more rigorous
- how does this method work on standard image few-shot segmentation tasks? since reference [19] in the paper was referred to, it would be nice to see results on COCO 20L, Pascal 51 and FSS 1000 datasets.

Reference [19] in paper: juhong Min, Dahyun Kang, and Minsu Cho. Hypercorrelation squeeze for few-shot segmentation. In Proceedings of the IEEE International Conference on Computer Vision, pages 6941-6952, 2021.

Questions:
Q) how does this method work on standard image few-shot segmentation tasks? since reference [19] in the paper was referred to, it would be nice to see results on COCO 20L, Pascal 51 and FSS 1000 datasets.
Limitations:
The work only talks about limitations in terms of 2D backbone features. But it would be important to examine failure cases and see why that is happening.
Additionally, the impact of pre-trained features can be examined to further understand how important such features are?

Ethics Flag: No
Soundness: 3 good
Presentation: 3 good
Contribution: 3 good
Rating: 7: Accept: Technically solid paper, with high impact on at least one sub-area, or moderate-to-high impact on more than one areas, with good-to-excellent evaluation, resources, reproducibility, and with no undesired ethical considerations.
Confidence: 4: You are confident in your assessment, but not absolutely certain. It is unlikely, but not impossible, that you did not understand some parts of the submission or that you are unfamiliar with some pieces of related work.
Code Of Conduct: Yes

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R3 response

NeurIPS 2022 Conference Paper7524 AuthorsMennatullah Siam (privately revealed to you)
02 Aug 2022 (modified: 02 Aug 2022)NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
We thank the reviewer for their review. "Evaluation can be more rigorous": Supplement, Sec. 3.3 provides an ablation analysis by considering performance as a function of spatial frequency content and input as input; in particular, restrictions to lower frequency components. We outperform our baseline across different frequencies with up to 1% gain averaged over 4 folds and 5 runs per fold. Here, we additionally provide results of a high frequency analysis in the appendix of our approach and our baseline as the signal is progressively restricted to higher frequency components (e.g., edges and fine grain texture). While both results are degraded by such filtering, our's degrades at a slower rate. To compute the high frequency frequencies we apply Fourier transform, then high pass filtering with the complement of butterworth low pass filter as $f = \frac{1}{1 + \frac{f_c}{f}}$ with varying f_c to control the cutoff frequency. Then use inverse Fourier transform and use again as input to the models. As an additional analysis, we show comparative performance for various noise distributions in Table 3 (rebuttal). Again, the relative robustness of our approach is seen. 4) "The paper is hard to follow": We are happy to see the reviewer's feedback and we will improve the paper. Table 1 shows the results of the fully supervised training on DAVIS16 and YouTube-VOS as followed in MATNet [D]. We train a Video-Swin backbone with our proposed multiscale memory learning with bidirectional exchange across scales. We compare it to multiscale decoder that uses queries, drops the spatiotemporal dimension (MaskFormer [7]) and uses Video-Swin backbone. We refer to this as Query Similar to the ablation in Table 1 (main). We evaluate on DAVIS16 [C], MoCA [A] and YouTubeObjects [B]. Our approach outperforms the baseline (Query) on the three datasets and the state-of-the-art AVOS on two datasets as reported in Table 4 (rebuttal).

A-Hala Lamdouar, Chang Yang, Weidi Xie, and Andrew Zisserman. Betrayed by motion: Camouflaged object discovery via motion segmentation. In Proceedings of the Asian Conference on Computer Vision, pages 488-503, 2020.
B-Alessandro Presi, Christian Leistner, Javier Civera, Cordelia Schmid, and Vittorio Ferrari. Learning object class detectors from weakly annotated video. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition, pages 3282-3289, 2021.
C-Federico Petrazzi, Jordi Pont-Tuset, Brian McWilliams, Luc Van Gool, Markus Groer, and Alexander Sorkine-Hornung. A benchmark dataset and evaluation methodology for video object segmentation. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition, pages 7242-7252, 2016.
D-Zhou, Tianfei, et al. "Motion-attentive transition for zero-shot video object segmentation". Proceedings of the AAAI Conference on Artificial Intelligence, Vol. 34, No. 07, 2020.

Table 2: High Frequency Analysis. We evaluate on YouTube-VIS and report average over 4 folds and 5 runs per fold mIoU. D0 controls the cutoff frequency; see text.

Method	Original	D0=10	D0=20	D0=30	D0=40	D0=50
Baseline	62.0	19.1	16.2	13.7	12.9	10.9
Ours	62.4	19.3	17.7	16.5	14.8	13.9

Table 3: Noise Analysis. We evaluate on YouTube-VIS and report average over 4 folds and 5 runs per fold mIoU. We use Gaussian additive noise with standard deviation of 0.1 and zero mean. Salt and pepper noise use 0.4% of the image size as the amount of introduced noise. Spckle noise we use a normal distribution multiplied by the image and added to the original.

Method	Original	Gauss.	SaltPepper	Spckle
Baseline	62.0	53.1	60.3	27.7
Ours	62.4	54.2	61.0	29.2

Table 4: Video Object Segmentation Results in terms of mIoU.
Method Backbone DAVIS [C] MoCA [A] YTBObjects [B]
MATNet[A] ResNet101 82.4 64.2 69.0
RTNet[B] ResNet101 84.3 60.7 71.0
Ours ResNet101 77.9 66.4 72.1
Query Video-Swin 81.0 75.8 75.6
Ours Video-Swin 82.8 78.4 77.9

[A] Zhou, Tianfei, et al. "Motion-attentive transition for zero-shot video object segmentation". Proceedings of the AAAI Conference on Artificial Intelligence, Vol. 34, No. 07, 2020.
[B] Ren, Sucheng, et al. "Reciprocal transformations for unsupervised video object segmentation". Proceedings of the IEEE/CVF conference on computer vision and pattern recognition, 2021.

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Official Review of Paper7524 by Reviewer ZBpu

NeurIPS 2022 Conference Paper7524 Reviewer ZBpu
09 Jul 2022NeurIPS 2022 Conference Paper7524 Official ReviewReaders: Everyone
Summary:
This paper presents a multi-scale transformer as a comparator in few-shot video segmentation tasks. Compared with prior works that mostly use one feature resolution for comparison, they leverage multi-scale comparison to obtain both coarse and fine associations. A multi-grid mechanism is used for communication between different scales. The authors use a pretrained memory module to process cross attention with the correlation volume. The resultant method outperforms current state-of-the-art methods in few-shot video object segmentation and few-shot actor segmentation.
Strengths And Weaknesses:
Strengths

- This paper is well-motivated: Having multi-scale correlation is a sensible solution to few-shot video segmentation problems. I also like the idea of keeping the spatial resolution in the transformer decoder which is again important to segmentation tasks.
- The proposed method achieves good results on benchmark datasets, which further support the previous point.

Weaknesses:

- I think the writing can be improved. The authors rely heavily on abstract notation and procedural manipulation of these symbols without a high-level picture. 4) "It is more like a set of queries". This is more like a set of queries. 5) "I do not find this mask used as input in any other places": Regarding the support mask we do use it, as "run time analysis". Runtime analysis is conducted on a Titan-X GPU for ours. Originally, DaNet [5] reported 20 seconds per video on a 2080Ti GPU, while ours we report 2.9 seconds per video on average. This is due to their use of online finetuning that can greatly increase the run time, while our approach performs direct inference without any online finetuning. Thus, our approach outperforms state-of-the-art in both mIoU and run time.

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Response

NeurIPS 2022 Conference Paper7524 Reviewer ZBpu
07 Aug 2022 (modified: 07 Aug 2022)NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
Thank you for the response. I appreciate the clarification and to run-time results. The support mask input seems to be used in "masking the support set features". This information does not exist in either Figure 2 or L209-L217.
I agree with Reviewer HsqG that the connection to V-cycle is loose (Section 2.2 seems to be a far-fetched attempt to connect them) and with reviewer DSqR that the paper is hard to follow.
Overall I think this paper has potential but requires rewriting. At its current stage, it is too confusing. Thus, I have updated my rating to reject.

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Response

NeurIPS 2022 Conference Paper7524 AuthorsMennatullah Siam (privately revealed to you)
09 Aug 2022NeurIPS 2022 Conference Paper7524 Official CommentReaders: Everyone
Comment:
We thank the reviewer for their comment we explicitly mention further in L227-229 we do mention that we use the hypercorrelation squeeze network from [19] where they mention "masking the support set features". So it was implicitly mentioned by referring to this work that has it part of their method. Nonetheless, we agree that we want to clarify further. The high-level picture was introduced in Sec.3.2 "Learning a multiscale comparator, but we had to add connections to Sec.2 for example L231-232 connects to Eqs.2,3,6 combined in D_{multiscale}. 2) "There should be multiple transformer decoder layers. This is not shown in Figure 1 or 2": Decoder layers are shown in Figure 3; they are omitted in both Figures 1 and 2 for space reasons. We will clarify this point in the captions. 3) "I find that the memory module is meta-learned and is not updated during inference". In response, we propose to instead refer to the memory module as meta-learned read only memory. What it is learned was discussed in Sec. 3.2, L64-67. Supplement and further illustrated in the supplementary video. 4) "It is more like a set of queries": We do not use the term queries, since the conventional method [7] learns a set of queries, which leads to a loss of the spatiotemporal dimension in the multiscale processing, and is contrast to our approach using keys and values, which does not suffer this disadvantage. 5) "I do not find this mask used as input in any other places": Regarding the support mask we do use it, as "run time analysis". Runtime analysis is conducted on a Titan-X GPU for ours. Originally, DaNet [5] reported 20 seconds per video on a 2080Ti GPU, while ours we report 2.9 seconds per video on average. This is due to their use of online finetuning that can greatly increase the run time, while our approach performs direct inference without any online finetuning. Thus, our approach outperforms state-of-the-art in both mIoU and run time.

Regarding the "loose connection to the V-cycle or W-cycle": our Relation to the V-cycle or W-cycle correction lies in the bidirectional exchange, hence is one of our contributions. With each information exchange in our approach we perform a multithread attention based decoding following the schedule (coarse-mid-fine-mid-coarse-mid-fine) scales. We do not perform direct error correction as the original approach, but the multithread attention does perform one way of enhancing the correlation features and avoiding erroneous correlations hence why we use the term "inspire" as in L73-75. We think the core of the multigrid methods is the bidirectional connections that allows information exchange among the different scales and is not necessarily tied to a certain error correction scheme.

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