

= These will be buttons of the same color as the square.
 These buttons will spin the column left or right.
 These buttons will grow when hovered over.

= These will be buttons of the same color as the square.
 These buttons will spin the row up or down.
 These buttons will grow when hovered over.

Color of cubes to use

There will be 54 individual cubes
 There will be 6 separate sides

Buttons will rotate entire face 1/4 turn

Buttons will rotate entire face 1/4 turn

Buttons will rotate entire face 1/4 turn

Buttons will rotate entire face 1/4 turn

This will be an expanded view of the six sides.
 The user will be able to see the left, right, top, bottom and back. These will change with the main cube.

* Maybe create a fading background (on the header) comprised of all colors of the cube.

COLOR Cube Game

Start Time

Scramble Cube

Player One:

Score:

Time Remaining:

Player Two:

Score:

Menu * This will be a collapsing window

Set Game Type

Set Player Names

Change Difficulty

Rules

Tutorial

GAME MODE

