



MACROS

MASM



MACROS

- A macro is a group of instructions that perform a task, just as procedure performs one task
- All the instructions defined in the macro are inserted in the program at the point of usage
- Name of macro and any parameters associated with it are typed , and the assembler then inserts them into the program.
- Macro is faster than procedure because no CALL and RET

MOVE

MACRO

A, B

PUSH

AX

MOV

AX, B

MOV

A, AX

POP

AX

ENDM

MOV CX,100

MOVE VAR1, VAR2

PUSH AX

MOV AX, VAR2

MOV VAR1, AX

POP AX

MOV BX,VAR1

MOVE VAR3, VAR4

PUSH AX

MOV AX, VAR4

MOV VAR3, AX

POP AX

MOV DX,VAR3

ADD BX,DX

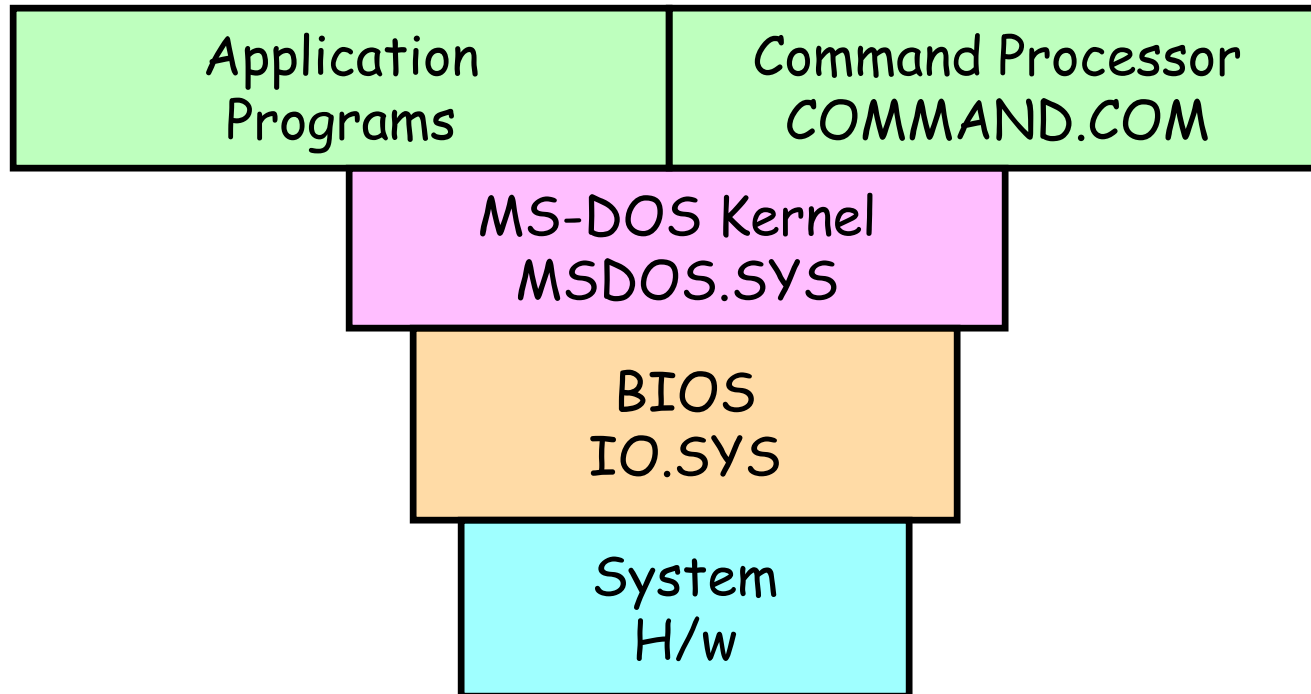
DEC CX



SOFTWARE INTERRUPTS



MS-DOS FUNCTIONS & BIOS CALLS



BIOS

- Hardware Specific
- Provided by manufacturer
- Two parts
 - Resident (BIOS)
 - Non-Resident (IO.SYS)
- Offers convenient way to add funcs to BIOS

BIOS

- Test and Initialize I/O
- Load Boot Loader/ OS

CMOS Setup Utility - Copyright (C) 1984-1999 Award Software

► Standard CMOS Features

► Advanced BIOS Features

► Advanced Chipset Features

► Integrated Peripherals

► Power Management Setup

► PnP/PCI Configurations

► PC Health Status

► Frequency/Voltage Control

Load Fail-Safe Defaults

Load Optimized Defaults

Set Supervisor Password

Set User Password

Save & Exit Setup

Exit Without Saving

Esc : Quit

↑ ↓ → ← : Select Item

F10 : Save & Exit Setup

Time, Date, Hard Disk Type...

INT NN_H

- INT 21_H - DOS INTERRUPT
- INT 10_H – BIOS INTERRUPT

INT

- Operates similar to call
 - Processor first pushes the Flags
 - TF, IF cleared
 - Next the processor pushes the current CS contents on to the stack
 - Next IP is pushed

Sequence of events for INT 08_H

CS:IP - 0100:0200_H

Flag - 0F81_H

				O	D	I	T	S	Z		A		P		C
--	--	--	--	---	---	---	---	---	---	--	---	--	---	--	---

SP Initial - 0050_H



	004F _H	SP-1	0F _H
→	004E _H	SP-2	81 _H
	004D _H	SP-3	01 _H
→	004C _H	SP-4	00 _H
	004B _H	SP-5	02 _H
→	004A _H	SP-6	00 _H

08 * 04 = 20_H (32)

00020_H - IP

00022_H - CS

Memory/ISR table	
00020 _H	20 _H
00021 _H	00 _H
00022 _H	50 _H
00023 _H	08 _H

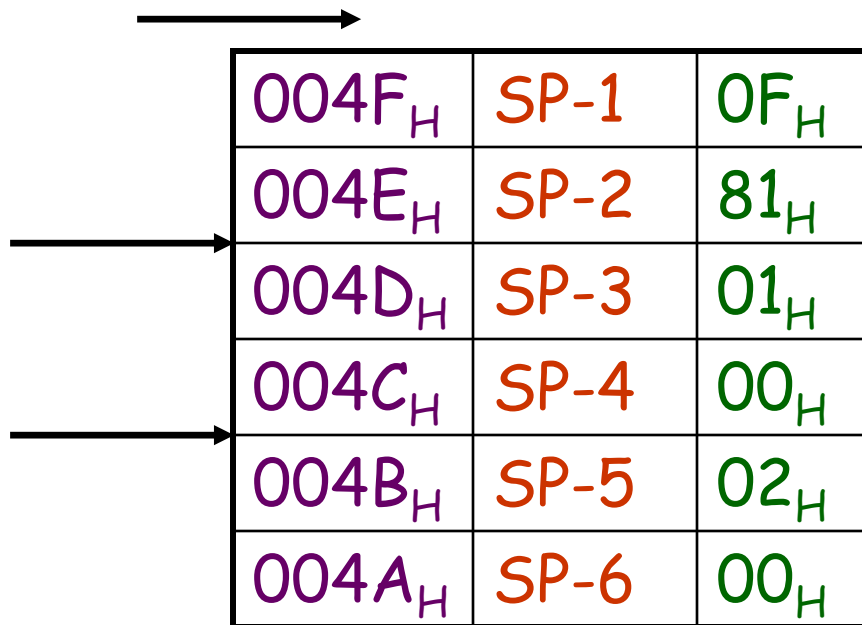
0850_H:0020_H

IRET

Used at end of ISR

For stack handling

SP Final - 0050_H



004F _H	SP-1	0F _H
004E _H	SP-2	81 _H
004D _H	SP-3	01 _H
004C _H	SP-4	00 _H
004B _H	SP-5	02 _H
004A _H	SP-6	00 _H

Flag - 0F81_H

0100_H

0200_H

SP Initial - 004A_H

E.g. for a DOS interrupt

To read a key pressed

```
MOV      AH,01H
```

```
INT      21H
```

- Reads key pressed and stores the ASCII equivalent in AL
- Key pressed will be echoed on screen



MISCELLANEOUS INSTRUCTIONS



ADDITIONAL INSTRUCTIONS

- SAHF- Store AH to Flag Register (Lower)
- LAHF- Load Flag into AH Register (Lower)
- CMC- Complement Carry Flag
- STI
- CLI
- XCHG DSR, SRC

ADDITIONAL INSTRUCTIONS

- CWDE
- CDQ

ADDITIONAL INSTRUCTIONS

- `MOVSX DST, SRC`
- `MOVZX DST, SRC`

ADDITIONAL INSTRUCTIONS

- SHLD DST, SRC, Count
- SHRD DST, SRC, Count

ADDITIONAL INSTRUCTIONS

- CMPXCHG
 - CMPXCHG DST,SRC

ADDITIONAL INSTRUCTIONS

- BSWAP REG32

ADDITIONAL INSTRUCTIONS

- XADD
 - XADD REG1,REG2