## **Q1** Linear probing

20 Points

The following keys are inserted into an initially empty linear-probing hash table.

key hash
4 5
6 0
11 5
14 1
16 3
18 5
24 4

Suppose that the size of the hash table is fixed as 7 and the insertions are not necessarily in the order given above. Please specify which one or more of the following could be the contents of the resulting array? **You must mark all required answers to get points.**

- [ ] 24 11 14 4 18 16 6
- [x] 6 14 18 16 24 11 4
- [ ] 4 6 14 16 24 18 11
- [ ] 24 14 11 6 16 4 18
- [ ] 18 14 4 6 16 11 24

## **Q2** Separate chaining

20 Points

Suppose that the following keys are inserted in the given order into a separate-chaining hash table with 3 chains.

key hash
I 1

B 0
G 2
C 1
V 2
O 1
X 1
M 2
F 1
W 0
Y 2
L 1

Consider one searches for the key G. Please specify the sequence of keys that are compared during this search. **Your answer should be a sequence of letters separated by whitespace, e.g. I B G.**

## **Q3** Size of hash table

20 Points

Suppose that 600 items will be stored in a hash table and the average number of accesses in a successful search is expected to be about 2.0.

Load factor $\alpha$ is defined as the ratio of $N/M$ that is the average number of elements in the hash table.

### **Q3.1**

10 Points

What is the size ($M$) of the hash table for linear probing?
NOTE: For a load factor of $\alpha$, the average number of accesses is generally $\frac{1}{2}(1 + \frac{1}{(1-\alpha)})$.

3/2

### **Q3.2**

10 Points

What is the size ($M$) of the hash table for separate chaining? NOTE: For a load factor of $\alpha$, the average number of accesses is generally $(1 + \frac{\alpha}{2})$

3/2

## Q4 Sparse matrix

10 Points

Which of the following is **not** a suitable data structure to represent a Sparse Matrix?

- ○ Array
- ◉ Heap
- ○ Linked List
- ○ Dictionary of Keys (Symbol Table)

## Q5 Hashcode and equals

20 Points

A programmer defines a class called $MyNumber$ but has no clue about what $hashCode$, $equals$ and $compareTo$ functions does. Answer the following questions for the code snippet below;

```
HashST<MyNumber, Double> map = new HashST<MyNumber, Double>();
MyNumber num = null;
for(int i=0; i<=100000; i++) {
   num = new MyNumber(i);
   map.put(num, i);
}
```

### Q5.1

6 Points

If the programmer does **not** implement any of $hashCode$ or $equals$ which of the following is/are true.

- [x] $map.get(newMyNumber(3))$ returns $null$
- [x] $map.get(num)$ returns a double equal to $100000$
- [ ] Average case complexity of get is $3-5$ (i.e. $O(1)$)

## Q5.2

6 Points

If the programmer implements only the equals function (correctly by comparing to the value of MyNumber) which of the following is/are true.

- [x] $map.get(newMyNumber(i))$ returns $null$ for some $i$ but returns a double with value $i$ for the others
- [x] Average case complexity of get becomes $O(N)$
- [ ] $map.get(num)$ returns a double equal to $100000$ (for sure)

## Q5.3

8 Points

If the programmer implements equals function (correctly by comparing to the value of MyNumber) but implements hashCode by just returning a constant value (e.g. 17) which of the following is/are true.

- [ ] $map.get(newMyNumber(3))$ returns $null$
- [ ] $map.get(num)$ returns null
- [ ] Average case complexity of get becomes $O(N)$

## Q6

10 Points

Which of the following comparisons are correct for red-black trees and hash tables when used for the same set of keys.

- [x] Hash tables use more space in comparison to Red-black trees.
- [ ] Hash tables can find the rank of a key faster than Red-black trees.
- [x] Red black tree provides a complexity guarantee of $O(logN)$ while hash tables has worst case of $O(N)$
- [x] For both Red-black trees and the hash tables we need to implement the same functions (hashCode, compareTo and equals) in Java.

# Quiz 1 - Hashing

GRADED

**STUDENT**
Mehmet Taha Usta

**TOTAL POINTS**
**28.5 / 100 pts**

**QUESTION 1**
Linear probing — **0** / 20 pts

**QUESTION 2**
Separate chaining — **0** / 20 pts

**QUESTION 3**
Size of hash table — **0** / 20 pts

3.1 (no title) — **0** / 10 pts

3.2 (no title) **0** / 10 pts

QUESTION 4

Sparse matrix **10** / 10 pts

QUESTION 5

Hashcode and equals **11** / 20 pts

5.1 (no title) **4** / 6 pts

5.2 (no title) **2** / 6 pts

5.3 (no title) **5** / 8 pts

QUESTION 6

(no title) **7.5** / 10 pts