Computer Science 312
Capstone Project

Assignment 1

Team Number _____		TOTAL MARKS / 35	
STUDENT NO.	**STUDENT NAME & Signature**	Student's contribution	

		Max Mark	Excellent	Good	OK	Poor	Not done
(a)	Documentation of how you collected the user's needs/requirements for the project. (e.g. actual questionnaires, interview questions etc.) (2) Explain which data gathering techniques were used (2)	**4**	4	3	2	1	0
(b)	<u>Two</u> user profiles and <u>one</u> scenario <u>associated with each</u>. Profile 1 & scenario (3) Profile 2 & scenario (3)	**6**	6	4	3	1	0
(c)	Task analysis performed on of a specific task for each of the **two** scenarios Scenario 1 (5) Scenario 2 (5)	**10**	10	8	5	3	0
(d)	Software Engineering aspects/work products (e.g. general principles, goals, process model, Umbrella activities, SE practice principles, diagrams (e.g. Use Cases, Class diagrams), etc.	**5**	5	4	3	2	0
(e)	Requirements for the project **Functional** requirements – what the product should do (2) **Data** requirements – what data will be needed and in what format (for example name, surname, ID etc.) (2) **Environmental** requirements- or context of use (2) User requirements for each **user profile** (this will be a summary of what you found in (a)) (2) **Usability** requirements (2)	**10**	10	8	5	4	2
(f)	This week, you'll only be given feedback (not marked) on: (i) Identify all entities and important attributes involved in this system. (ii) Start to formulate the business rules using the entities.	**Not marked this week**	–	–	–	–	–
TOTAL		**35**					